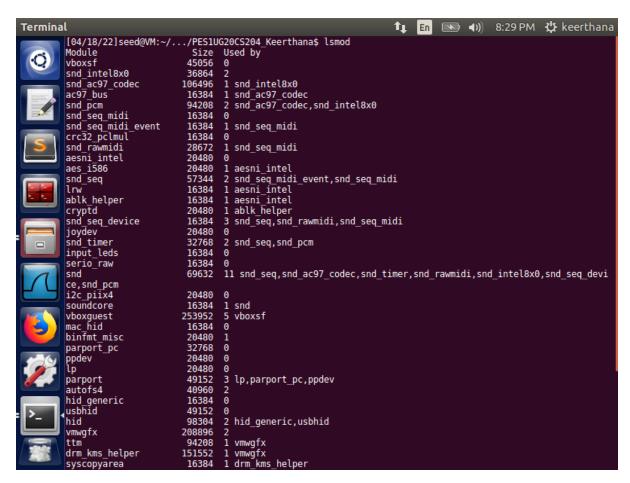
Keerthana Shivakumar PES1UG20CS204

Operating Systems Project

Write a kernel module that lists all current tasks in a Linux system beginning from the **init** task. Refer to Chapter 2 in the text book for creating Linux kernel modules. Output the task name (known as executable name), state and process id of each task in a tree structure.

Step 1 – Creating Kernel Modules

Command Ismod can be used to list all the kernel modules that are currently loaded.



Program for kernel - project3.c

//Code includes test cases created

#include<linux/init.h>

#include<linux/kernel.h>

```
#include<linux/module.h>
#includeux/printk.h>
#include<linux/sched.h>
void dfs(struct task struct *task){
     struct task struct *task next;
     struct list head *list;
     list for each(list, &task->children) {
           task next = list entry(list, struct task struct, sibling);
           if(task->pid==0)//child process
           printk(KERN INFO "\t\tChild:- pid: %d | pname: %s | state: %ld\n",
task next->pid, task next->comm, task next->state);
           else if(task->pid>0)//parent process
           printk(KERN INFO "Parent:- pid: %d | pname: %s | state: %ld\n",
task next->pid, task next->comm, task next->state);
           dfs(task next);
           }
}
int tasks lister dfs init(void)
{
 printk(KERN_INFO "Loading module...\n");
 dfs(&init task);
 printk(KERN INFO "Module loaded.\n");
 return 0;
}
void tasks lister dfs exit(void)
{
```

```
printk(KERN_INFO "Module removed.\n");
}
module_init(tasks_lister_dfs_init);
module exit(tasks lister dfs exit);
```

About the code

- linux/init.h header file includes all things related to init part.
- linux/module.h header file where module_init (tells the kernel what is the entry point to our program) and module_exit (tells the kernel what is the exit point to our program) are present.
- linux/kernel.h header file where all the workload happening features are listed.
- linux/sched.h header file that contains scheduling parameters required for implementation of each supported scheduling policy.
- task_struct declared under linux/sched.h.
- list_for_each used to iterate over a list.
- list_entry gets the struct for this entry. Arguments are the struct head pointer, type of struct it is embedded in and name of the head pointer within the struct.
- task_next->pid is to display the process ID of the task.
- task_next->comm is the command that triggered that event.
- task_next->state is used to indicate the process state. (In this case, all events are interruptible, since their states are displayed as 1)

```
#define TASK_RUNNING
#define TASK_INTERRUPTIBLE
#define TASK_UNINTERRUPTIBLE
#define TASK_ZOMBIE
#define TASK_STOPPED
```

- The function tasks_lister_dfs_init is used to load a module and traverse the tree in DFS (depth first search).
- The function tasks_lister_dfs_exit is to remove the module.

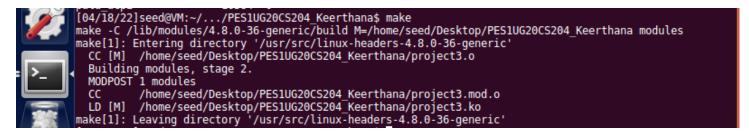
Makefile – used for compiling the kernel module obj-m += project3.0

all:

make -C /lib/modules/\$(shell uname -r)/build M=\$(PWD) modules clean:

make -C /lib/modules/\$(shell uname -r)/build M=\$(PWD) clean

Step 2 - Compile the project3.c code using make command – files like project3.ko (compiled kernel module), project3.mod.o (object file) and project3.o (object file) get created.



Step 3 - Load the kernel using the insmod command – sudo insmod project3.ko. It can be seen that the project3 module has been added.

```
Terminal
                                                                              🔃 🖪 🖎 🕩 🕪 8:30 PM 😃 keerthana
         [04/18/22]seed@VM:~/.../PES1UG20CS204_Keerthana$ sudo insmod project3.ko [04/18/22]seed@VM:~/.../PES1UG20CS204_Keerthana$ lsmod
                                   Size
         Module
                                          Used by
         project3
vboxsf
                                  16384
                                  45056
         snd intel8x0
                                  36864
         snd_ac97_codec
                                 106496
                                            snd_intel8x0
         ac97 bus
                                  16384
                                            snd ac97 codec
                                  94208
                                            snd_ac97_codec,snd_intel8x0
         snd_pcm
         snd seq midi
                                  16384
         snd sed midi event
                                  16384
                                            snd seq midi
                                  16384
         crc32 pclmul
         snd rawmidi
                                  28672
                                            snd seq midi
         aesni intel
                                  20480
         aes_i586
snd_seq
                                  20480
                                            aesni intel
                                  57344
                                            snd_seq_midi_event,snd_seq_midi
         lrw
                                  16384
                                            aesni intel
         ablk_helper
                                  16384
                                            aesni_intel
         cryptd
                                  20480
                                            ablk helper
         snd seq_device
                                  16384
                                            snd_seq,snd_rawmidi,snd_seq_midi
                                  20480
         joydev
         snd_timer
                                  32768
                                            snd_seq,snd_pcm
         input leds
                                  16384
                                  16384
         serio_raw
                                          11 snd seq,snd ac97 codec,snd timer,snd rawmidi,snd intel8x0,snd seq devi
         snd
                                  69632
         ce,snd pcm
                                  20480
         i2c_piix4
                                          0
                                  16384
         soundcore
                                            snd
                                 253952
         vboxguest
                                            vboxsf
                                  16384
         mac_hid
         binfmt misc
                                  20480
         parport_pc
                                  32768
         ppdev
                                  20480
         lρ
                                  20480
         parport
                                  49152
                                            lp,parport_pc,ppdev
         autofs4
                                  40960
         hid_generic
                                  16384
         usbhid
                                  49152
         hid
                                  98304
                                            hid generic, usbhid
         vmwgfx
                                 208896
                                  94208
```

Step 4 - To check the contents of the message in the kernel log buffer, command dmesg can be used. It will display all the contents of the module in the tree structure, traversed in the depth first search manner.

