# **ImageNet Classification with Deep Convolutional Neural Networks**

# **Summary:**

### **Network Architecture used:**

- Contains eight learned layers Five convolutional and three fully-connected layers the
  network's size is limited mainly by the amount of memory available on current GPUs and
  by the amount of training time. There's high scope of improvement when better GPUs come
  into picture.
- The output of the last fully-connected layer is fed to a 1000-way **softmax** which produces a distribution over the **1000 class labels**.

### Training the model:

- Data Augmentation by generating image translations and horizontal reflections, performing PCA on RGB channels, also a dropout of 0.5 was used to prevent overfitting.
- SGD optimizer, batch size 128, momentum of 0.9, and weight decay of 0.0005
- Initialization For weights Zero-mean Gaussian distribution with standard deviation 0.01. For biases in second, fourth, and fifth convolutional layers, as well as in the fully-connected hidden layers, with the constant 1 and in the remaining layers with the constant 0.
- Learning rate: Initialized at **0.01** and reduced three times prior to termination.
- **ImageNet** It is a dataset of over **15 million labeled** high-resolution images belonging to roughly **22,000 categories**.
- **Image pre-processing** Rescaled the rectangular image such that the shorter side was of length 256, and cropped out the central **256×256** patch from the resulting image.

# **Key observations:**

- A four-layer convolutional neural network with ReLUs reaches a 25% training error rate on CIFAR-10 six times faster than an equivalent network with tanh neurons
- Faster learning has great influence on the performance of models trained on large datasets.
- For training models with **overlapping pooling** slightly reduces the **overfit**.
- ReLUs do not require **input normalization** to prevent them from saturating.
- Depth of CNN plays a cruicial role in the model's performance.
- No unsupervised pre-training was done.

### Special advantages in CNN:

- Their capacity can be controlled by varying their depth and breadth, and they also make strong assumptions about the nature of images.
- Compared to standard feedforward neural networks with similarly-sized layers, CNNs have much fewer connections and parameters and so they are easier to train, while their theoretically-best performance is likely to be only slightly worse.
- For intensively large CNNs, **GPUs** are necessary to facilitate the training.

**Result:** The CNN described in this paper achieved a **top-5** error rate of **18.2%**. Averaging the predictions of five similar CNNs gives an error rate of **16.4%**.