

Experiment NO.: 3

DFS (Water Jug Problem)

Aim:

To solve the Water Jug Problem using the Depth-First Search (DFS) algorithm. The goal is to measure exactly 2 litres of water in the 4-liter jug while ensuring that the 3-liter jug is empty, using a series of operations like filling, emptying and pouring between the two jugs.

Algorithm:

- 1) State Representation: Represent the state of the jugs as a tuple (x, y) where x is the amount of water in the 4-liter jug and y is the amount of water in the 3-liter jug.
- 2) Initial state: start with both jugs empty: $(0, 0)$.
- 3) Define possible operations:
 - Fill the 4-liter jug: $(4, y)$
 - Fill the 3-liter jug: $(x, 3)$
 - Empty the 4-liter jug: $(0, y)$
 - Empty the 3-liter jug: $(x, 0)$
 - Pour water from the 4-liter jug to the 3-liter jug until one is empty or the other is full:
 $(x - \min(y, 4 - x), y + \min(y, 4 - x))$
 - Pour water from the 3-liter jug to the 4-liter jug until one is empty or the other is full:
 $(x + \min(y, 4 - x), y - \min(y, 4 - x))$
- 4) Use DFS to Explore states:
 - Start from the initial state $(0, 0)$ and use DFS to explore all possible states by applying the operations.
 - Mark each visited state to avoid revisiting.
 - If the state $(2, 0)$ is reached, where the 4-liter jug has 2 litres and the 3-liter jug is empty, the solution is found.

- 5) Backtracking: If a state leads to no further valid states, backtrack and try a different operation.

Program: (4L jug, 3L jug, 4L jug, 3L jug)

```
def is-valid-state(x, y):
    # Ensure that the state is within the capacity
    # of the jugs
    return 0 <= x <= 4 and 0 <= y <= 3
```

```
def dfs(x, y, visited, path):
    if (x, y) in visited:
        return False
```

```
    # Mark the current state as visited
    visited.add((x, y))
    # Store the current state in the path
    path.append((x, y))
```

If we have 2 litres of water in 4 liter jug and 0 litres in 3 liter jug, the problem is solved.

```
if x == 2 and y == 0:
    return True
```

possible moves

possible_moves = [

(4, y), # Fill the 4-liter jug

(x, 3), # Fill the 3-liter jug

(0, y), # Empty the 4-liter jug

(x, 0), # Empty the 3-liter jug

(x - min(x, 3 - y), y + min(x, 3 - y)), # Pour from 4L to 3L

(x + min(y, 4 - x), y - min(y, 4 - x)) # Pour from 3L to 4L

]


```

# Explore all possible moves using DFS
for (next_x, next_y) in possible_moves:
    if is_valid_state(next_x, next_y) and
        dfs(next_x, next_y, visited, path):
            return True

```

Backtrack: remove the last state if it leads to no solution

```
path.pop()
```

```
return False
```

```
def solve_water_jug_problem():
```

```
    initial_state = (0, 0)
```

```
    visited = set()
```

```
    path = []
```

```
    if dfs(initial_state[0], initial_state[1], visited, path):
```

```
        print("Solution found!")
```

```
        for step in path:
```

```
            print(step)
```

```
    else:
```

```
        print("NO solution exists!")
```

```
# Main code
```

```
if __name__ == "__main__":
```

```
    solve_water_jug_problem()
```


Output:

solution found!

(0,0)

(0,3) (3,0) (3,3) (4,2) (0,2) (2,0)

Result:

Thus, the program for Water Jug Problem is successfully executed and the output is verified.