

Pietro Prebianca

**Software
Developer**

Personal Info

03/04/1994
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Italian
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<https://kegbird.github.io/portfolio>

Main competences

- Desktop and mobile application development
- Game development
- Computer graphics
- Web Development

Languages

- Italian (mother language)
- English (B1)

Work experience

GFT Italia S.R.L

05/2022 - Now

I work as back-end developer to a credit risk management application.

My main responsibilities are:

- Development of web services with relative unit tests
- Development of stored procedure in PLSQL
- Minor development on front-end side
- Releasing software on development, testing and production environment
- Software optimization
- Production incident management

Programming languages

C#, C++, Rust, Python, SQL, Matlab, Java, Swift, Typescript

Tech framework

Game development

Unity, Unreal, OpenGL

Application development

.NET, Tauri

Mobile development

Swift, Java

Web development

Angular, Springboot

Testing framework

JUnit, Mockito

Versioning

Git, Subversion

DBMS

MySQL, PostgreSQL

Augmented reality

ARKit

Machine learning

Vision, Tensorflow

Other

CUDA C, Matlab

Other activities

Lazy Duck Games

05/2022 - Now

I publish video games under this name.

My part in LDG is game developer and designer.

At the moment I'm working with other collaborators on two video games for smartphones.

Order Please 2.0

09/2023 - Now

Beside LDG, I'm developing a cross platform application for my parents, using the Tauri framework.

The main aim of this project is to deliver something effectively useful for them and, at the same time, learning rust.

Game Jams

01/2018 - Now

I actively take part in game jams as game programmer.

Ludum dare and Global Game Jam are always on my agenda.

Personal projects

Wood Jump

Unity 3D

Arcade 2D game for desktop and smartphones.

GL_Ninja

OpenGL, Bullet

Real-time 3D mesh cutting project.

Hot Stuff!

Unreal Engine 4

Online multiplayer kart game.

Block Game

SFML

Minimalistic clone of "Candy Crush".

AGraph

Swift

3D Graph plotter for iOS devices.