

# Pietro Prebianca

## Software Developer

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### Main competences

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### Languages

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### Work experience

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### Programming languages

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### Tech framework

Game development

Application development

Mobile development

Web development

Testing framework

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### Personal Info

03/04/1994

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Italian

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<https://kegbird.github.io/portfolio>

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- Desktop and mobile application development
  - Game development
  - Computer graphics
  - Web Development

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- Italian (mother language)
  - English (B1)

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### GFT Italia S.R.L

05/2022 - Now

I work as back-end developer to a credit risk management application.

My main responsibilities are:

- Development of web services with relative unit tests
- Development of stored procedure in PLSQL
- Minor development on front-end side
- Releasing software on development, testing and production environment
- Software optimization
- Production incident management

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C#, C++, Rust, Python, SQL, Matlab, Java, Swift, Typescript

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Unity, Unreal, OpenGL

.NET, Tauri

Swift, Java

Angular, Springboot

JUnit, Mockito

Versioning	Git, Subversion
DBMS	MySQL, PostgreSQL
Augmented reality	ARKit
Machine learning	Vision, Tensorflow
Other	CUDA C, Matlab

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## Other activities

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### Lazy Duck Games

05/2022 - Now

I publish video games under this name.  
My part in LDG is game developer and designer.  
At the moment I'm working with other collaborators on two video games for smartphones.

### Order Please 2.0

09/2023 - Now

Beside LDG, I'm developing a cross platform application for my parents, using the Tauri framework.  
The main aim of this project is to deliver something effectively useful for them and, at the same time, learning rust.

### Game Jams

01/2018 - Now

I actively take part in game jams as game programmer.  
Ludum dare and Global Game Jam are always on my agenda.

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## Personal projects

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### Wood Jump

Unity 3D

Arcade 2D game for desktop and smartphones.

### GL\_Ninja

OpenGL, Bullet

Real-time 3D mesh cutting project.

### Hot Stuff!

Unreal Engine 4

Online multiplayer kart game.

### Block Game

SFML

Minimalistic clone of "Candy Crush".

### AGraph

Arkit

3D Graph plotter for iOs devices.