## Course Summary



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#### Roles and Responsibilities

Developer

**Transactions** 

**Database Engine** 

**ACID** 

Explicit vs. Implicit

**Autocommit** 

**Savepoints** 

Checkpointing

# Pessimistic Concurrency

#### **ANSI Isolation levels**

- READ UNCOMMITTED (NOLOCK)
- READ COMMITTED
- REPEATABLE READ
- SERIALIZABLE

#### **Anomalies**

- Dirty reads
- Non-repeatable reads
- Phantom reads

Isolation vs concurrency

### Optimistic Concurrency



**Snapshot Isolation** 



Row versioning instead of locking



Better for read-heavy loads



Extra load on tempdb



### Locking



**Everything depends on locking** 

Transactions block each other

Lock granularity and hierarchy

Lock modes: IS to X

Lock escalation

#### Optimizing Concurrency

Lock (In)Compatibility

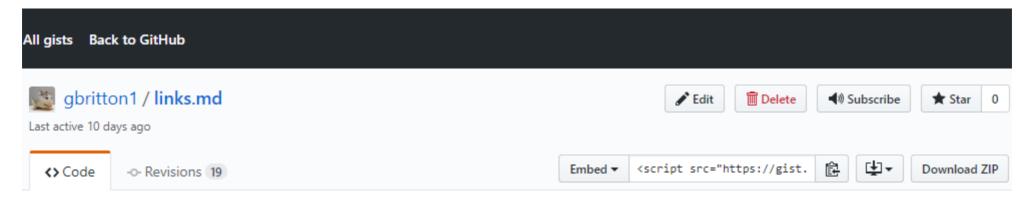
Deadlocks

**Extended Events** 

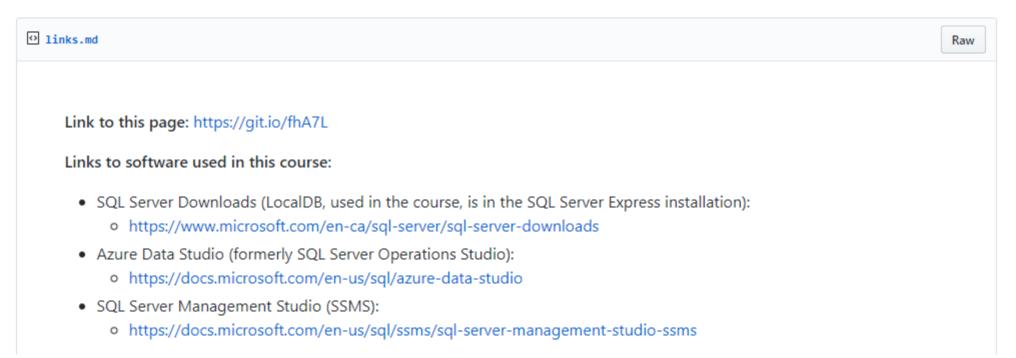
Handling and Avoiding

Deadlocks

#### More Information



Managing SQL Server Database Concurrency



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Link to gist: https://git.io/fhA7L