# Group 5 - Usability Testing and Heuristics Sam Busser and Keiran Pirie Link to prototypes:

https://www.figma.com/file/I5pBQojQUFCkxqvGZg2c9mhA/Adapp?node-id=0%3A1 (Prototypes A and B are in the same link)

# **Study Report:**

Study Session 1 Date: 11/28/2018

Location: My Apartment (Bear Creek Apartments)

Time: Late evening (approximately 9 PM)

Study Participant Info: Pseudonym: Josh

Occupation: Student at CU, studying marketing and operations management

Who Conducted the Study: Sam

# Observations from Prototype A:

Profile page seems a little sloppy, with stats just kind of jumbled around on the page. Josh did like the look of the task bar at the bottom, with the symbols and pop of color. He also thought it was a pretty simple workflow. One thing he noted, and this actually applies to both prototype A and B, was that the purpose of the home button and the users/sponsors button was a little confusing. The users button is what is typically a profile button, so he thought that button would take him to the stats page, but it actually takes you to the sponsors page. This is something to definitely consider moving forward.

### Observations from Prototype B:

Josh thought that this version of the profile page looked much cleaner and organized with the different pages for different stats. One thing I did notice thought was that he tried to swipe between pages initially, instead of clicking the dots to get to other stats. Swiping is what I ultimately had in mind for this page, but I wasn't sure how to implement this in Figma. Again had the issue of the profile and home buttons getting confused.

#### Participant Feedback:

- What did you like about Prototype A?
  - Simple, easy to follow, taskbar looks nice.
- What did you dislike about Prototype A?
  - The profile page was a little jumbled, taskbar home and profile buttons a little misleading.

- What did you like about Prototype B?
  - Profile page looks much better, liked having the different stats on different pages.
     Much cleaner
- What did you dislike about Prototype B?
  - Seems like you should be able to swipe between profile stats instead of having to click on the dots
- What was confusing about these prototypes?
  - The task bar images led to some confusion when trying to get back to profile stats and sponsors.
- Do you have any suggestions for improving these prototypes?
  - Definitely think the task bar images should be changed to lessen confusion, maybe make prototype B have the ability to swipe between pages.

Study Session 2 Date: 11/20/2018

Location: My parent's home (Longmont, CO)

Time: Morning (approximately 10 AM)

Study Participant Info: Pseudonym: Laura

Occupation: Unemployed, former computer scientist and nurse.

Who conducted the study: Sam

#### Observations from Prototype A:

Laura tried to enter a username and password as well as create one on the home page. Not a huge deal as this would normally have to be done, but on the Figma prototype, there isn't any text entry on either of these pages. She seemed a little confused by the task bar at first, but figured it out after exploring a bit and clicking on the different buttons. Noticed the profile/sponsor button confusion again.

#### Observations from Prototype B:

Struggled initially with navigating the new profile page and getting to the different stats. Interestingly though didn't try to swipe or simulate swiping, caught onto just clicking the buttons really quickly.

# Participant Feedback:

What did you like about Prototype A?

- Laura liked the stats that were being presented, and liked having them all on the same page, as it made navigation easier.
- What did you dislike about Prototype A?
  - She liked the stats, but they were a bit jumbled and could probably be organized a little better. She also felt like she should be able to click on the stats on the profile page and get further in depth info about them.
- What did you like about Prototype B?
  - The profile page looked cleaner with the different pages for different stats, having the buttons to click on was intuitive and simple to navigate.
- What did you dislike about Prototype B?
  - Initially difficult to figure out how to get to different profile stats, could potentially think the first stat shown is the only stat available.
- What was confusing about these prototypes?
  - As mentioned above, the button navigation was a little confusing, and could lead to confusion about how many stats are actually available to users.
- Do you have any suggestions for improving these prototypes?
  - Somehow could make the dots look more clickable, make it more obvious that these are how to navigate the different stats/make it more apparent that there are lots of other stats available to use.

Study Session 3 Date: 11/22/2018

Location: CU Boulder Library (Boulder, CO) Time: Afternoon (approximately 2 PM)

Study Participant Info: Pseudonym: Tom

Occupation: Student at CU, studying finance and marketing

Who conducted the study: Keiran

### Observations from Prototype A:

Tom wasn't a huge fan of the profile page. Tom was also confused by the taskbar at first which takes you to the sponsors page. Tom does believe the taskbar is a helpful tool. He believes the stats page could have been organized better.

#### Observations from Prototype B:

Tom liked the design of the stats page much better with this prototype. He did try to swipe instead of connect the dots initially. Tom was a fan of the profile page and thought the prototype was a much cleaner design.

## Participant Feedback:

- What did you like about Prototype A?
  - Easy to follow, taskbar is helpful.
- What did you dislike about Prototype A?
  - He disliked the overall design of prototype A. Tom didn't like the profile page layout or stats page.
- What did you like about Prototype B?
  - Much cleaner design regarding the layout of the profile/stats page. Easy to navigate.
- What did you dislike about Prototype B?
  - Having to click the dots instead of swiping was a little confusing at first for Tom.
     Also the navigation button could use some work to be more intuitive.
- What was confusing about these prototypes?
  - The button navigation is a little confusing and also the taskbar images can be misleading when trying to reach profile stats.
- Do you have any suggestions for improving these prototypes?
  - Making the navigation between pages able to swipe instead of clicking dots, or improving the dot clicking method by more visibility. Make it more obvious how to navigate through the different stats available for use.

#### **Heuristic Evaluation:**

Prototype	Heuristic	Tester
Α	All 10 of them	Sam
В		Keiran

	Problem/Good: Problem		Rated by: Sam
Name: No feedb	ack on what tab user is currently or	n	
Relevant heuris			
Visibility of Syst			
Steps to reprodu			
Navigate to any	page using the tabs at the bottom o	if the page.	
Detailed explana	ation:		
		More importantly though	, the tabs do not change based on wha
			ne tab should be highlighted or at leas
	om the other tabs in order to inform		
Possible solution	ı:		
As stated above,	a solution to this problem is to high	hlight the current tab diffe	erently so the user knows where in the
app they are.		100	20
Severity (low, n	nedium, high, critical): Medium	See also:	
3237VS - US	(A. ANDERSON ) #47		
IIAD # 2	Problem/Good: Both		D - 11 - C
UAR #: 2	Problem/Good: Both		Rated by: Sam
NT NT 1 1 1	(1.11)		
Name: No back t	outton/ability to navigate to any pa	ge at any time	
D-1	- H C		
Relevant heurist	ic: User Control and Freedom		
Steps to reprodu	ce:		
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UAR #: 3	Problem/Good: Problem		Rated by: Sam
Name: Confusion betwe	een tab meanings		
Relevant heuristic: Con	sistency and Standards		
Steps to reproduce: Only have to log in to t	he app, can access the two confusin	g tabs from landing	g page.
home tab is where the	user finds their stats, and the sponso	ors tab is where the	e confusing as to their meanings. The user views their sponsors contact info. o thinking that this is where they would
	n here would be to change one or be ith the profile button, and then crea		ages. Perhaps we get rid of the home r the sponsors tab.
Severity (low, medium,	high, critical): high	See also:	
UAR #: 4	Problem/Good: Good		Rated by: Sam
Name: Ability to see all	stats on one page in the profile/stat	ts page	30
Relevant heuristic: Flexibility and efficience Steps to reproduce: Log into the app to get	cy of use to the landing page, which is the pr	ofile/stats page.	
	as all of the stats on one page. This v page and don't need to navigate any		at statistic the user is looking for, they
Possible solution: None needed. Just need	to make sure that the stats are all o	rganized neatly an	d efficiently on the one page.
Severity (low, medium, Low	high, critical):	See also:	

UAR #: 5	Problem/Good: Good		Rated by: Sam
Name: Easy to 1	read statistics		
Relevant heuris	stic: Aesthetic and minimalist design	ı	
Steps to reprod	uce:		
Once again, log	into the app, which will then take	you to the landing page w	ith the user's statistics.
Detailed explan	nation:		
		easy to read. For each one	, it shows the actual number for the stat
and then below	the number, it shows the units of t	he stat (number of days, n	umber of times contacted, etc.)
Possible solutio	n:		
Possible solutio	773	d simple, which is the goa	ıl. The only thing I could potentially
No solution nee	773		

UAR #: 6	Problem/Good: Good	Rated by: Keiran
Name: User ab	ility to understand	
Relevant heuris	stic: Match between system and	the real world
Steps to reproc Log in to app a		d every page of information available.
Detailed explar The tabs at the	nation: bottom of the page allow the us	ser to navigate between pages.
The tabs at the  Possible solution  No real solution	bottom of the page allow the us	e pretty intuitive. Could possibly use an explanation

			Rated by: Keiran
Name: No erro	rs		
Relevant heuri	stic: Error Prevention		
Steps to repro Log in to app a	duce: and run across no errors.		
Detailed expla The user shou its purpose.		pp is pretty simple	and doesn't allow for use beyond
Possible soluti No real solutio	on: n needed as the user will not com	ne across any erro	rs.
Severity (low, r	nedium, high, critical): Low	See also:	
JAR #: 8	Problem/Good: Problem		Rated by: Keiran
	Problem/Good: Problem e user's memory load		Rated by: Keiran
		II.	Rated by: Keiran
Name: Minimize Relevant heuris Steps to reprod	e user's memory load		
lame: Minimize Relevant heuris Steps to reprod og in to app a Detailed explan	e user's memory load stic: Recognition rather than recal luce: nd have objects, actions and opti	ons appear visible	
Name: Minimize Relevant heuris Steps to reproduce Log in to app and Detailed explant The user should loesn't allow for	e user's memory load stic: Recognition rather than recal luce: nd have objects, actions and opti nation: d not have to remember information visible or easy retrievable instru	ons appear visible on from one part o uctions.	

UAR #: 9	Problem/Good: Good	Rated by: Keiran
Name: Helper	tab	
Relevant heuri	stic: Help users recognize, diagr	ose and recover from errors
Steps to reproc Log in to app a	duce: and navigate freely without error	i.
Detailed explai The user shoul		re no real errors to run into when navigating the app.
Possible soluti Create a poten	[TAB PAIN AND THE STATE OF THE	sers understand the different tabs.
Severity (low, r	nedium, high, critical): Low	See also:

	Problem/Good: Problem		Rated by: Keiran
Name: Guide			
Relevant heuris	tic: Help and documentation		
Steps to reprod Log in to app a	luce: nd access a documentation tab fo	or help.	
We do not have	ation: a documentation tab so impleme different tabs and what kind of in		
	a documentation tab so impleme different tabs and what kind of in on:		