Scientific Computing with ScalaLab at the Java Platform

Table of Contents

Chapter 1 The ScalaLab environment	
Introduction	
The architecture of the ScalaLab environment	10
Comparison with MATLAB	
Interpreter types of ScalaLab	
Multiple complementary interfaces to the Scala Interpreter	17
Working with the Scala Interpreter Pane	
Example of compiling and using external Scala code	21
Controlling verbose of output for matrices/vectors, digits of precision, truncation of large	
matrices/vectors	
Building ScalaLab from sources	25
Chapter 2 Basic Mathematical Classes	28
The basic Matrix-like classes of ScalaLab	28
Important Conventions for operating effectively with different matrix types	29
Description of the RichDouble2DArray class	31
2-D Arrays – The enhanced ScalaLab Array[Array[Double]] type	
The RichDouble1DArray (1-D Double Arrays)	34
The Vec class	
Matrix Select – Update Operations	
Consistency Across Many Matrix Libraries	45
The scalaSciMatrix trait	
NUMAL library interface and the one-indexed Matrix class	48
Description of the scalaSci.Mat class	52
Chapter 3 ScalaLab Libraries	
Interfacing Core Java Scientific Libraries	55
Ordering of imports can be significant	57
Designing a high-level interface: a case study for the EJML library	58
Developing Code with ScalaSci Classes	
ScalaSci ClassPath / SourcePath	
Toolboxes of scientific code	
Chapter 4: Example Applications of ScalaLab	
The FastICA toolbox	67
Numerical Solution of Differential Equations	70
Integration with the Apache Common Maths Library	
Example on root finding	79
Exploiting Lower Level Functionality	81
EJML library	82
Fast Fourier Transforms	84
Benchmarking different libraries.	
Comparing different FFT implementation	86



RBF Networks with the WEKA toolbox	89			
Examples from discrete dynamical systems				
The Logistic one-dimensional chaotic map				
The Henon and Ikeda two-dimensional chaotic Maps				
Bifurcation Diagram of the Logistic Chaotic Map				
Examples of ScalaSci Applications				
Examples of Bealasti Applications.				
Chapter 6 EJML Library				
Introduction				
Access operations				
Block Matrices.				
Constructors.				
Apply operators.				
Get the wrapped BlockMatrix64F matrix				
Apply a function to all the BMat's elements with map				
Arithmetic Operators and Trigonometric functions				
EJML Examples in Scala				
Kalman Filter				
Cl. 4 7 MTH 4 C '				
Chapter 7 MTJ Interfacing				
A high-level interface to the MTJ library				
Constructors				
Retrieve lower-level MTJ data structures				
Access operations				
Operators				
Basic Methods				
Routines				
Chapter 8 Native BLAS in ScalaLab				
Support for JBLAS both with RichDouble2DArray and JBLAS Matrix type				
Chapter 9 Plotting				
The default plotting system based on the jmathPlot library				
Plotting Examples				
Direct JMathPlots	138			
Line Plot Example				
Grid Plot Example				
Histogram				
Customize your plot	139			
Chapter 9 Plots with the JfreeChart Plotting Library	140			
The JFreeChart interface in ScalaLab	141			
The JPlot class	141			
JFreeChart based Plotting routines	145			
Chapter 10 VISAD in ScalaLab	148			
MATLAB-like Interface for VISAD library	149			
	151			
Chapter 12 Advanced Characteristics of the plotting system	151			
1 0 7				
Functional Style Plotting	151			
Named interface				
Object-Oriented Plotting				
Chapter 13 jzy3D in ScalaLab				
Introduction				
Examples	158			

