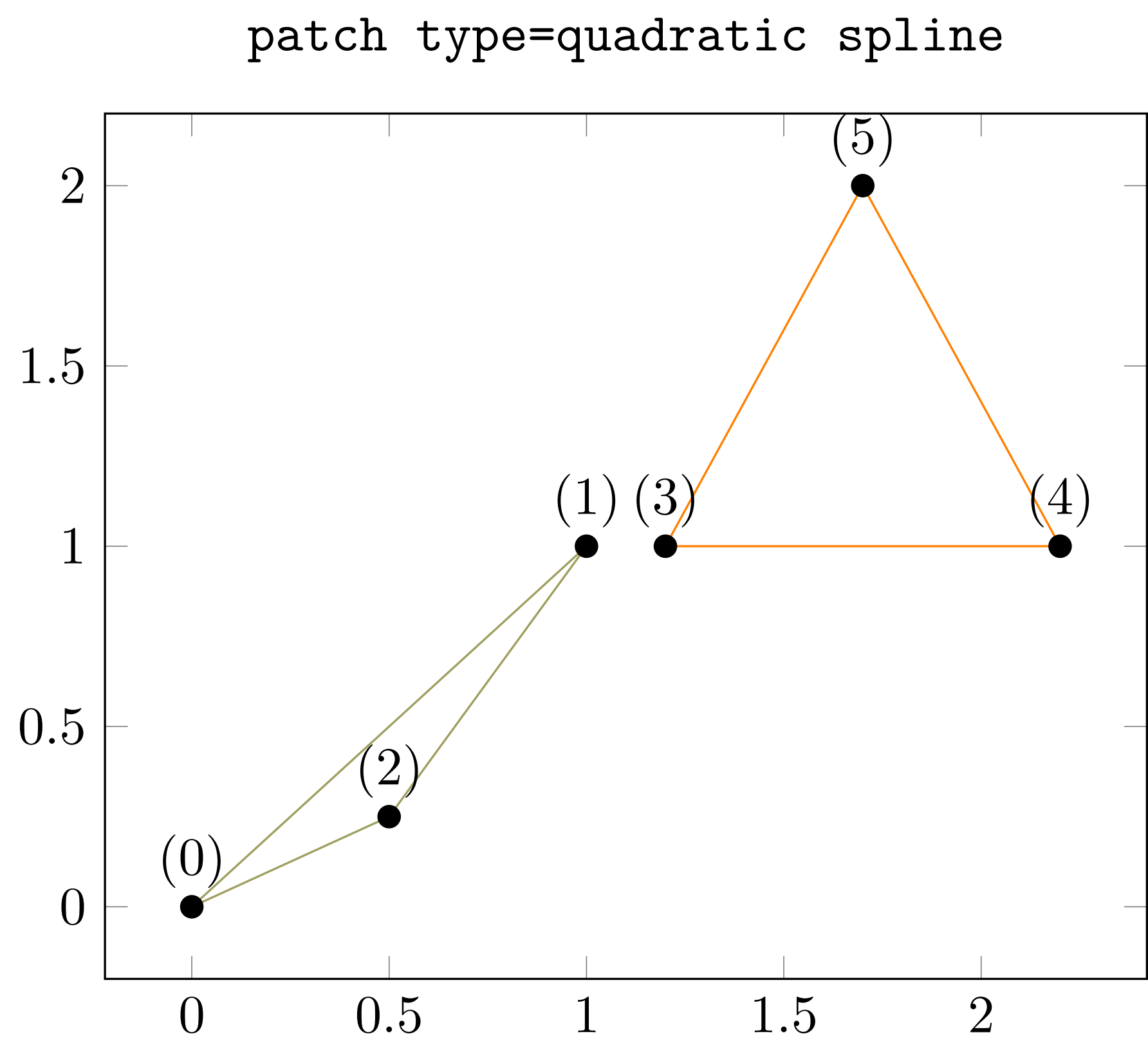
patch type=quadratic spline
(0)
(1)
(2)
(3)
(4)
(5)
0
0.5
1
1.5
2
0
0.5
1
1.5
2