

CS2223 D Term 2020 Quiz 18

(1 point) Question 1: “My brain is open. . . .”

I pledge that I am taking this quiz on my own, with help from no one else and no notes:

(3 points) Question 2: Horspool’s Algorithm takes as input two strings:

The first is called the *text* which is scanned for the other, called the *pattern*.

What is the output of Horspool’s Algorithm on a successful search?

- a.) The left index (position in the text) of the first matching substring of the pattern.
- b.) The right index (position in the text) of the first matching substring of the pattern.
- c.) The left index (position in the text) of the last matching substring of the pattern.
- d.) The right index (position in the text) of the last matching substring of the pattern.
- e.) The number of occurrences of the pattern in the text.

(3 points) Question 3: The entries in a pattern’s shift table for an execution of Horspool’s Algorithm take on what values?

- a.) 0 to m , the length of the pattern being sought.
- b.) 0 to n , the length of the text being searched.
- c.) 1 to m , the length of the pattern being sought.
- d.) 1 to n , the length of the text being searched.
- e.) 0 to nm , the product of the lengths of the text and the pattern.

(3 points) Question 4: Horspool’s Algorithm has worst case $O(nm)$ and average/expected case $\Theta(n)$, where n is the length of the text through which the algorithm searches for a pattern of length m . The brute-force single-advance algorithm has the same time complexity. Why is Horspool’s Algorithm nonetheless preferable?

- a.) The Big-O and Θ notations conceal bigger constants in Horspool’s Algorithm.
- b.) The Big-O and Θ notations conceal bigger constants in the brute-force method.
- c.) Horspool’s Algorithm encounters average case more often than the brute-force method.
- d.) The brute-force method encounters worst case more often than Horspool’s Algorithm.
- e.) There’s no reason to prefer Horspool’s Algorithm over the brute-force method.

(1 point) Bonus Question: Horspool’s Algorithm string matching algorithm grows from considering four distinct cases. Why are there exactly four cases?

- a.) Terminal symbol t of pattern matches text c or not; there is a duplicate of c in pattern or not; $2 + 2 = 4$.
- b.) Terminal symbol t of pattern matches text c or not; there is a duplicate of c in pattern or not; $2 \times 2 = 4$.
- c.) Horspool’s Algorithm checks the first and last characters of the pattern—each matches or not.
- d.) The Horspool’s Algorithm makes four passes of the pattern in constructing the shift table.
- e.) The pattern “Horspool’s Algorithm” has four (4) ‘o’ symbols in it.