

# Null, the Abyss

@KeithYokoma - Drivemode, Inc.  
potatotips #17

# Keith Yokoma



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e-Book: <http://amzn.to/1mZNydv>



問題が発生したため、Fitを終了します。

OK



```
05-11 18:16:06.701 21953-21953/jp.yokomark.fit.sample E/AndroidRuntime: FATAL EXCEPTION: main
Process: jp.yokomark.fit.sample, PID: 21953
java.lang.RuntimeException: Unable to start activity ComponentInfo{jp.yokomark.fit.sample/jp.yokomark.fit.sample.SampleActivity}: java.lang.NullPointerException
    at android.app.ActivityThread.performLaunchActivity(ActivityThread.java:2325)
    at android.app.ActivityThread.handleLaunchActivity(ActivityThread.java:2387)
    at android.app.ActivityThread.access$800(ActivityThread.java:151)
    at android.app.ActivityThread$H.handleMessage(ActivityThread.java:1303)
    at android.os.Handler.dispatchMessage(Handler.java:102)
    at android.os.Looper.loop(Looper.java:135)
    at android.app.ActivityThread.main(ActivityThread.java:5254) <2 internal calls>
    at com.android.internal.os.ZygoteInit$MethodAndArgsCaller.run(ZygoteInit.java:903)
    at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:698)
Caused by: java.lang.NullPointerException
    at jp.yokomark.fit.sample.SampleActivity.onCreate(SampleActivity.java:14)
    at android.app.Activity.performCreate(Activity.java:5990)
    at android.app.Instrumentation.callActivityOnCreate(Instrumentation.java:1106)
    at android.app.ActivityThread.performLaunchActivity(ActivityThread.java:2278) <4 more...>
    at android.os.Looper.loop(Looper.java:135)
    at android.app.ActivityThread.main(ActivityThread.java:5254)
    at java.lang.reflect.Method.invoke(Native Method)
    at java.lang.reflect.Method.invoke(Method.java:372) <2 more...>
```





"A lot of sadness is coming from  
NullPointerException"

-Someone



# Avoid NullPointerException

- Null check for nullable value
- Using support annotation
- Using NullObject pattern
- Returning null value
- Null abyss in Android

# Null check statement

```
public void method(Object arg) {  
    if (arg == null) {  
        throw new NullPointerException();  
    }  
  
    // ...  
}
```

# Null check statement

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public void method(Object arg) {  
    if (arg == null) {  
        throw new NullPointerException();  
    }  
  
    // ...  
}
```

# Null check statement

- ✓ Easy and basic way to avoid NPE
- ✗ Too many checks is bad for performance
- ✗ Need documentation for nullity
- ✗ Failure at runtime

# Support Annotations

```
public void method(@Nullable Object arg) {  
    if (arg == null) {  
        Log.w("Logger", "Nothing I can do.")  
        return;  
    }  
  
    // ...  
}
```

# Support Annotations

```
public void method(@Nullable Object arg) {  
    if (arg == null) {  
        Log.w("Logger", "Nothing I can do.")  
        return;  
    }  
  
    // ...  
}
```

# Support Annotations

- ✓ Gain Lint support for nullity
- ✓ Users can understand about nullity
- ✗ Still have possibility of null value
- ✗ Failure at runtime

# Using NullObject pattern

- ✓ No possibility of null value
- ✓ No change to get NullPointerException
- ✗ Need to learn architecture



# Using NullObject pattern

## Bad Practice

```
public enum NavMenu {  
    HOME(R.id.home), PROFILE(R.id.profile);  
  
    public static NavMenu get(int id) {  
        for (NavMenu menu : values()) {  
            if (menu.id == id) return menu;  
        }  
        return null;  
    }  
}
```

# Using NullObject pattern

## Good Practice

```
public enum NavMenu {  
    HOME(R.id.home), PROFILE(R.id.profile), NONE(-1);  
  
    public static NavMenu get(int id) {  
        for (NavMenu menu : values()) {  
            if (menu.id == id) return menu;  
        }  
        return NONE;  
    }  
}
```

# Returning null value

## Bad Practice

```
public List<Result> get(int count) {  
    if (something went wrong) {  
        return null;  
    }  
  
    //...  
}
```

# Returning null value

## Good Practice

```
public List<Result> get(int count) {  
    if (something went wrong) {  
        return new ArrayList<>();  
    }  
  
    //...  
}
```

# Returning null value

## Other Good Practice

```
public List<Result> get(int count) {  
    if (something went wrong) {  
        throw new SomeException("Request failed for some reason.");  
    }  
  
    //...  
}
```

# Returning null value

- “null” means value is absent
- Empty collection instead of null
- Failure for throwing Exception

# Null abyss in Android

- Some support API returns “null”
  - e.g. `MediaSessionCompat`
- You need to verify nullity for those APIs...

```
1247.    @Override
1248.    public Object getMediaSession() {
1249.        return null;
1250.    }
```



“When you gaze into null, null gazes  
into you”

-Someone

# For more details...

- Effective Java

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