Building apps using CustomViews

Keishin Yokomaku @ Drivemode, Inc. potatotips #28

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- Keishin Yokomaku at Drivemode, Inc.
- Work
 - Android apps
 In











- Android Training and its publication
- Like
 - Bicycle, Photography, Tumblr and Motorsport
- ・ AIDL は友達



Why not Fragments?

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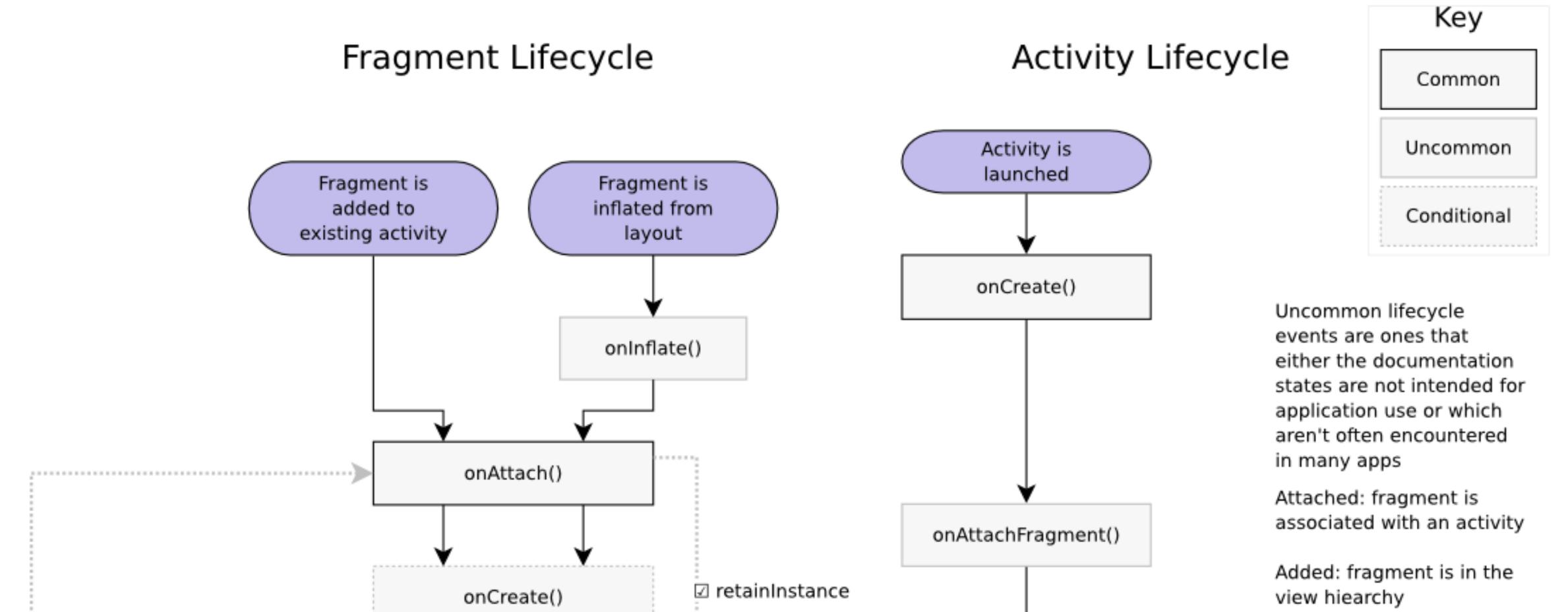
- Too much complexity
- Hard to debug, hard to test

Too much complexity

The Complete Android Activity/Fragment Lifecycle

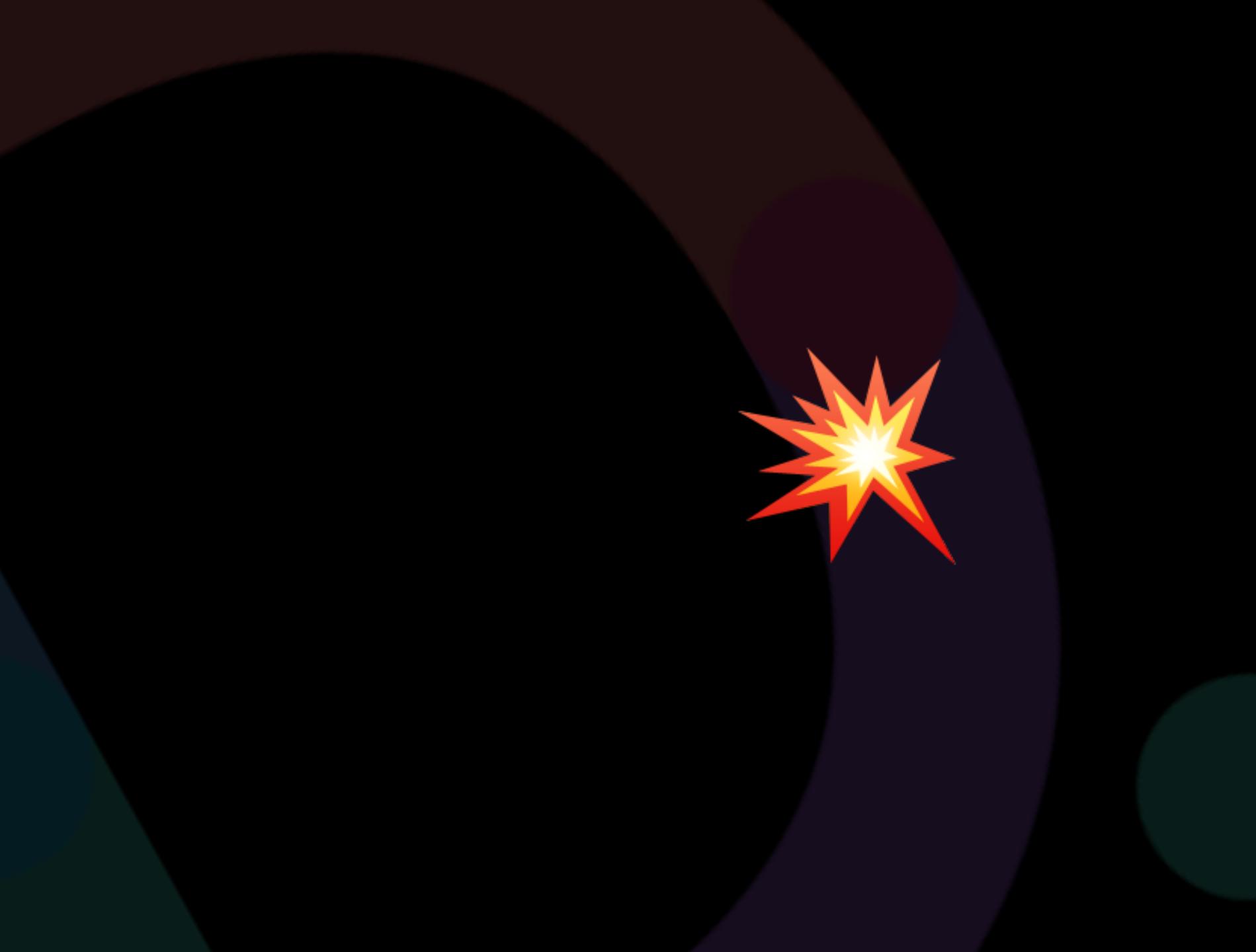
v0.9.0 2014-04-22 Steve Pomeroy <stevep@thelevelup.com> CC-BY-SA 4.0

https://github.com/xxv/android-lifecycle



Hard to debug, hard to test

- Asynchronous operations using FragmentManager/FragmentTransaction.
- Tightly coupled with Views.
- View and business logic can be placed in a fragment.
- But view logic can be placed in CustomViews.
 - If we decouple business logic from Fragment, what's left in Fragment?



"I'm deep in fragment spaghetti, how do I escape?"

-@Piwai at Square, Inc.

Escape from spaghetti

- Advocating Against Android Fragments from Square, Inc.
 - It's pointless to have Fragments which are hard to test and debug.
 - "Use Presenter to isolate business logic into dedicated controllers."
 - "Presenter makes the code more readable and facilitates testing."

"kk. I got CustomViews is the way to go, but how?"

-You

Ways to go with CustomViews

- View-based frameworks
 - Mortar and Flow
 - Scoop
 - Rosie
 - Conductor
 - screenplay
 - and so on...

The Square way

- Flow
 - manages back stack of the screen flow
 - executes transition between screens
- Mortar
 - isolates dagger modules for each screens

The Square way

Activity

PathContainer

- Transition between screens(Path)
- Back stack management

Path

- Declares a screen
- Holds a Presenter to work with CustomView
- Lifecycle management of CustomView(save states to bundle and restore them from bundle, etc...)

CustomView

Contains view logic

```
@Layout (R.layout.screen sample)
@WithModule(SampleScreen.Module.class)
public class SampleScreen extends Path {
 private final Something something;
  public SampleScreen(Something something) {
    this.something = something;
  @dagger.Module(injects = {SampleView.class}, complete = false)
  public class Module {
    @Provides Something provideSomething() {
     return something;
  @Singleton
  public static class Presenter extends ViewPresenter<SampleView> {
    private final Something something;
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    @Override public void onLoad(Bundle savedInstanceState) {
      super.onLoad(savedInstanceState);
      if (!hasView()) return;
      getView().setSomething(something);
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public class SampleView extends FrameLayout {
 @Inject SampleScreen.Presenter presenter;
 public SampleView(Context context, AttributeSet attrs) {
    super(context, attrs);
    ObjectGraphService.inject(context, this);
 @Override
 protected void onAttachedToWindow() {
    super.onAttachedToWindow();
    presenter.takeView(this);
 @Override
 protected void onDetachedFromWindow() {
    presenter.dropView(this);
    super.onDetachedFromWindow();
 public void setSomething(Something something) { /* something */ }
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The Square way

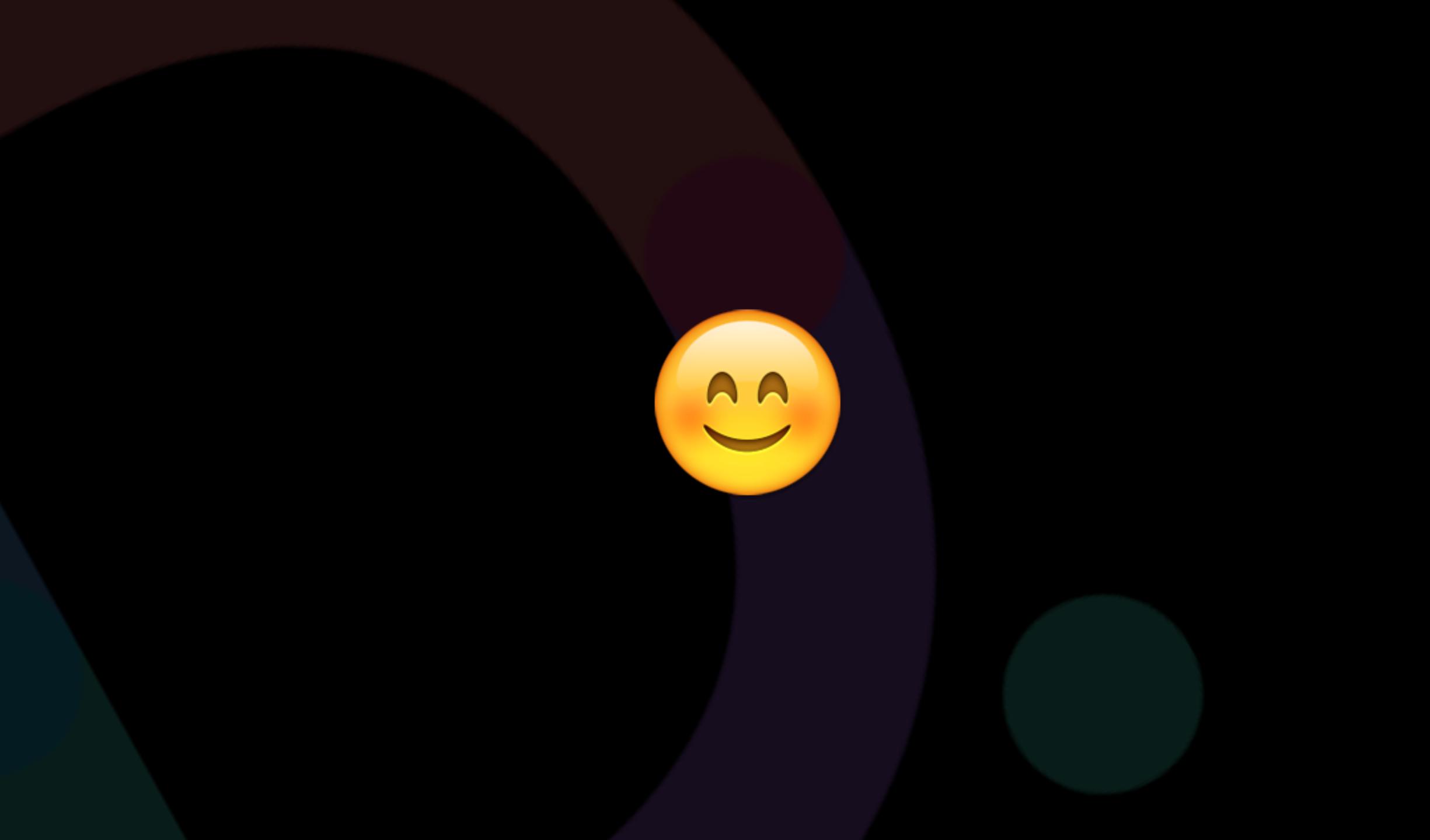
```
/* How to move to SampleScreen */
// create some object that you would like to pass to the next screen
Something something = new Something();

// instantiate SampleScreen with arguments
Flow.get(getContext()).set(new SampleScreen(something));
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The Square way

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- √ Activity can be Service
 - Flow and Mortar work on Overlay views
- △ Still, you need to be careful on the view lifecycle
 - Not fully escaped from spaghetti of asynchronous things
 - · Use hasView() to check if View is detached or not
- X Not enough MaterialDesign support
 - No Shared Element transition support

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