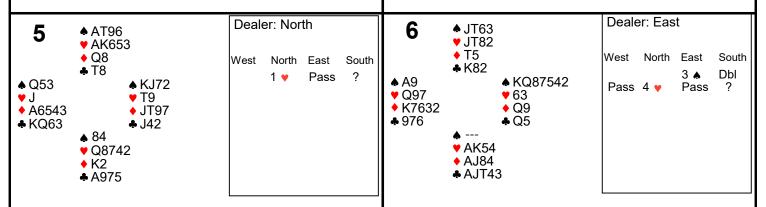


Does South bid a) 1S b) 1NT or c) 2D

South bids **a) 1S**. Bidding 1NT denies four spades and bidding at the 2 level shows 10+ hcp.

Does South bid a) 2S b) 3S or c) 4S

South bids **b) 3S.** When you have a fit, ADD in your shortage points. Your hand is now worth 18 tp, so jump to 3S to show 16-18. North will have no trouble going onto game.

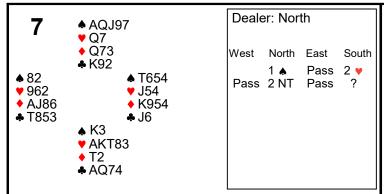


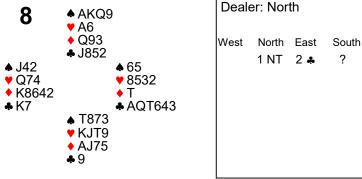
Does South bid a) 2H b) 3H or c) 4H...

South bids **b**) **3H.** ADD in your shortage points when you hold 5 card support for partner's 5 card suit.

Does South bid a) Pass b) 4NT or c) 6H...

South bids **a) Pass.** Partner is not promising any points for their 4H bid, so it's too risky to try for slam.



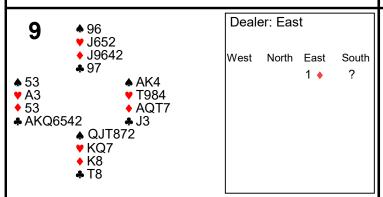


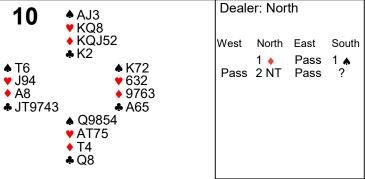
Does South bid a) 3C b) 3NT or c) 4NT...

South bids either a) 3C or b) 3NT. North is not promising a balanced hand, so bidding 3C covers all contingencies.

Does South bid a) Dble b) 2NT c) 3C or d) 3NT...

South bids **c**) **3C** *best* or **b**) **2NT**. 3C is a cue bid and promises a 4 card major. If North holds a 4 card major, they will bid it.





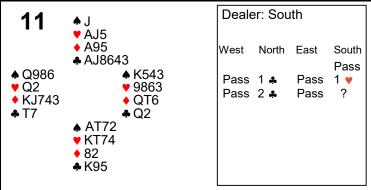
Does South bid a) Pass b) 1S or c) 2S...

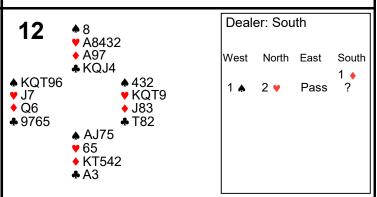
South bids **b) 1S.**. You have too many points to overcall 2S (6-10) and you want partner to lead a spade if they are on lead.

South bids **b) 3H**. This shows 5 spades and 4 hearts and offers

Does South bid a) Pass b) 3H c) 3S or d) 3NT...

West a choice of 3 contracts: 3NT, 4H or 4S.





Does South bid a) Pass b) 2NT or c) 3C...

South bids **b) 2NT.** This shows 10-12 points and invites opener to bid game if they hold 14 or 15 points.

Does South bid a) 2S b) 2NT or c) 3D...

South bids b) 2NT to show a minimum hand with a spade stopper. This does not promise a balanced hand though.