matrix-common.h

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```
// matrix/matrix-common.h
   // Copyright 2009-2011 Microsoft Corporation
 4
 5
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 6
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 7
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11
12
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13
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    // limitations under the License.
   #ifndef KALDI_MATRIX_MATRIX_COMMON_H
#define KALDI_MATRIX_MATRIX_COMMON_H_
19
20
21
22
   // This file contains some #includes, forward declarations
   // and typedefs that are needed by all the main header
24
    // files in this directory.
25
    #include "base/kaldi-common.h"
26
    #include "matrix/kaldi-blas.h"
27
28
29
    namespace kaldi {
    typedef enum {
      kTrans = CblasTrans,
31
32
      kNoTrans = CblasNoTrans
33
    } MatrixTransposeType;
34
35
   typedef enum {
     kSetZero,
36
37
      kUndefined,
38
      kCopyData
39
    } MatrixResizeType;
40
   typedef enum {
41
42
      kTakeLower,
43
      kTakeUpper.
44
      kTakeMean,
      kTakeMeanAndCheck
45
46
    } SpCopyType;
47
48
   template<typename Real> class VectorBase;
   template<typename Real> class Vector;
    template<typename Real> class SubVector;
51
    template<typename Real> class MatrixBase;
52
    template<typename Real> class SubMatrix;
    template<typename Real> class Matrix;
53
54
    template<typename Real> class SpMatrix;
55
    template<typename Real> class TpMatrix;
   template<typename Real> class PackedMatrix;
58
   // these are classes that won't be defined in this
59
    // directory; they're mostly needed for friend declarations.
    template<typename Real> class CuMatrixBase;
    template<typename Real> class CuSubMatrix;
    template<typename Real> class CuMatrix;
62
   template<typename Real> class CuVectorBase;
   template<typename Real> class CuSubVector;
65
    template<typename Real> class CuVector;
66
    template<typename Real> class CuPackedMatrix;
    template<typename Real> class CuSpMatrix;
67
68 template<typename Real> class CuTpMatrix;
```

```
69
70
    class CompressedMatrix;
71
    73
74
76
77
    template<> class OtherReal<float> {
     public:
      typedef double Real;
78
79
     template<> class OtherReal<double> {
81
82
     public:
      typedef float Real;
83
84
    };
85
86
    typedef int32 MatrixIndexT;
typedef int32 SignedMatrixIndexT;
typedef uint32 UnsignedMatrixIndexT;
87
88
89
90
91
    // If you want to use size_t for the index type, do as follows instead:
92
    //typedef size_t MatrixIndexT;
    //typedef ssize_t SignedMatrixIndexT;
//typedef size_t UnsignedMatrixIndexT;
93
94
95
96
    }
97
98
99
100 #endif // KALDI_MATRIX_MATRIX_COMMON_H_
```