

# kaldi-error.h

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```
1 // base/kaldi-error.h
2
3 // Copyright 2009-2011 Microsoft Corporation; Ondrej Glembek; Lukas Burget;
4 // Saarland University
5
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20
21 #ifndef KALDI_BASE_KALDI_ERROR_H_
22 #define KALDI_BASE_KALDI_ERROR_H_ 1
23
24 #include <stdexcept>
25 #include <string>
26 #include <cstring>
27 #include <sstream>
28 #include <cstdio>
29
30 #if _MSC_VER >= 1900 || (!defined(_MSC_VER) && __cplusplus > 199711L) ||
    defined(_GXX_EXPERIMENTAL_CXX0X_)
31 #define NOEXCEPT(Predicate) noexcept((Predicate))
32 #else
33 #define NOEXCEPT(Predicate)
34 #endif
35
36 #include "base/kaldi-types.h"
37 #include "base/kaldi-utils.h"
38
39 /* Important that this file does not depend on any other kaldi headers. */
40
41 namespace kaldi {
42
43
44
45
46 extern int32 g_kaldi_verbose_level;
47
48 extern const char *g_program_name;
49
50 inline int32 GetVerboseLevel() { return g_kaldi_verbose_level; }
51
52 inline void SetVerboseLevel(int32 i) { g_kaldi_verbose_level = i; }
53
54 // Class KaldiLogMessage is invoked from the KALDI_WARN, KALDI_VLOG and
55 // KALDI_LOG macros. It prints the message to stderr. Note: we avoid
56 // using cerr, due to problems with thread safety. fprintf is guaranteed
57 // thread-safe.
58
59 // class KaldiWarnMessage is invoked from the KALDI_WARN macro.
60 class KaldiWarnMessage {
61 public:
62     inline std::ostream &stream() { return ss; }
63     KaldiWarnMessage(const char *func, const char *file, int32 line);
64     ~KaldiWarnMessage() { fprintf(stderr, "%s\n", ss.str().c_str()); }
65 private:
66     std::ostringstream ss;
67 };
68
69 }
```

```

78 // class KaldiLogMessage is invoked from the KALDI_LOG macro.
79 class KaldiLogMessage {
80 public:
81     inline std::ostream &stream() { return ss; }
82     KaldiLogMessage(const char *func, const char *file, int32 line);
83     ~KaldiLogMessage() { fprintf(stderr, "%s\n", ss.str().c_str()); }
84 private:
85     std::ostringstream ss;
86 };
87
88 // Class KaldiVlogMessage is invoked from the KALDI_VLOG macro.
89 class KaldiVlogMessage {
90 public:
91     KaldiVlogMessage(const char *func, const char *file, int32 line,
92                     int32 verbose_level);
93     inline std::ostream &stream() { return ss; }
94     ~KaldiVlogMessage() { fprintf(stderr, "%s\n", ss.str().c_str()); }
95 private:
96     std::ostringstream ss;
97 };
98
99
100 // class KaldiErrorMessage is invoked from the KALDI_ERROR macro.
101 // The destructor throws an exception.
102 class KaldiErrorMessage {
103 public:
104     KaldiErrorMessage(const char *func, const char *file, int32 line);
105     inline std::ostream &stream() { return ss; }
106     ~KaldiErrorMessage() NOEXCEPT(false); // defined in kaldi-error.cc
107 private:
108     std::ostringstream ss;
109 };
110
111
112
113 #ifdef _MSC_VER
114 #define __func__ __FUNCTION__
115 #endif
116
117 // Note on KALDI_ASSERT and KALDI_PARANOID_ASSERT
118 // The original (simple) version of the code was this
119 //
120 // #define KALDI_ASSERT(cond) if (!(cond)) kaldi::KaldiAssertFailure(__func__,
121 // FILE__, __LINE__, #cond);
122 //
123 // That worked well, but we were concerned that it
124 // could potentially cause a performance issue due to failed branch
125 // prediction (best practice is to have the if branch be the commonly
126 // taken one).
127 // Therefore, we decided to move the call into the else{} branch.
128 // A single block {} around if /else does not work, because it causes
129 // syntax error (unmatched else block) in the following code:
130 //
131 // if (condition)
132 //     KALDI_ASSERT(condition2);
133 // else
134 //     SomethingElse();
135 //
136 // do {} while(0) -- note there is no semicolon at the end! --- works nicely
137 // and compilers will be able to optimize the loop away (as the condition
138 // is always false).
139 #ifndef NDEBUG
140 #define KALDI_ASSERT(cond) \
141     do { if ((cond)) ; else kaldi::KaldiAssertFailure(__func__, __FILE__, __LINE__, \
142     #cond);} while(0)
143 #else
144 #define KALDI_ASSERT(cond)
145 #endif
146
147 // also see KALDI_COMPILE_TIME_ASSERT, defined in base/kaldi-utils.h,
148 // and KALDI_ASSERT_IS_INTEGER_TYPE and KALDI_ASSERT_IS_FLOATING_TYPE,
149 // also defined there.
150 #ifdef KALDI_PARANOID // some more expensive asserts only checked if this defined
151 #define KALDI_PARANOID_ASSERT(cond) \
152     do { if ((cond)) ; else kaldi::KaldiAssertFailure(__func__, __FILE__, __LINE__, \
153     #cond);} while(0)

```

```
150 #else
151 #define KALDI_PARANOID_ASSERT(cond)
152 #endif
153
154
155 #define KALDI_ERR kaldi::KaldiErrorMessage(__func__, __FILE__, __LINE__).stream()
156 #define KALDI_WARN kaldi::KaldiWarnMessage(__func__, __FILE__, __LINE__).stream()
157 #define KALDI_LOG kaldi::KaldiLogMessage(__func__, __FILE__, __LINE__).stream()
158
159 #define KALDI_VLOG(v) if (v <= kaldi::g_kaldi_verbose_level) \
160     kaldi::KaldiVlogMessage(__func__, __FILE__, __LINE__, v).stream()
161
162 inline bool IsKaldiError(const std::string &str) {
163     return(!strncmp(str.c_str(), "ERROR ", 6));
164 }
165
166 void KaldiAssertFailure_(const char *func, const char *file,
167     int32 line, const char *cond_str);
168
169
170
171 } // namespace kaldi
172
173 #endif // KALDI_BASE_KALDI_ERROR_H_
```