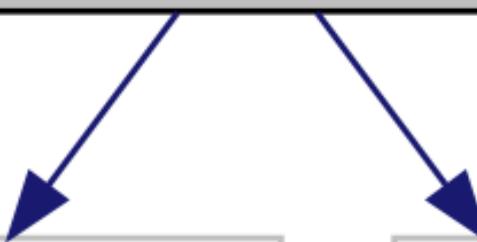


src/client/include
/interfaces/IDisplay.h



opencv2/core.hpp

string