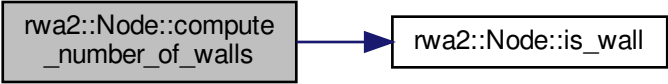


rw2::Node::compute
_number_of_walls



```
graph LR; A["rw2::Node::compute_number_of_walls"] --> B["rw2::Node::is_wall"]
```

A diagram showing a function call. On the left, a gray rectangular box contains the text "rw2::Node::compute_number_of_walls". A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text "rw2::Node::is_wall".

rw2::Node::is_wall