

# DWA\_03.5 Knowledge Check\_DWA3.2

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1. User story(ies) in Gherkin syntax for the "+" button.

**Feature:** When the "+" button is clicked on the tally counter

**Scenario:** Tally counter will help Peter to make his own quiz test

**Given** that Peter is using the tally counter to keep track of his score

**When** Peter answer answer correctly, he clicks the "+" button on the tally counter

**And** the tally counter will display 2 points have been added to his score

**Then** Peter can see his total score at the end

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2. User story(ies) in Gherkin syntax for the "-" button.

**Feature:** When the "-" button is clicked on the tally counter

**Scenario:** Tally counter will help Peter to make his own quiz test

**Given** that Peter is using the tally counter to keep track of his score

**When** Peter answers a question incorrectly, he clicks the "-" button on the tally counter

**And** the tally counter will display 2 points have been minused to his score

**Then** Peter can see his total score at the end

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