Lab4

Exercise 1: Understanding TCP using Wireshark

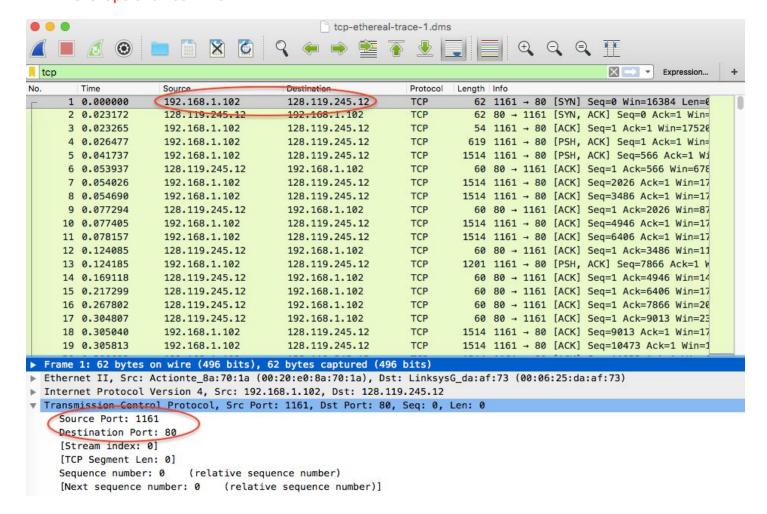
Question 1. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection? What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu?

Ans: The IP address: 128.119.245.12

Port number: 80

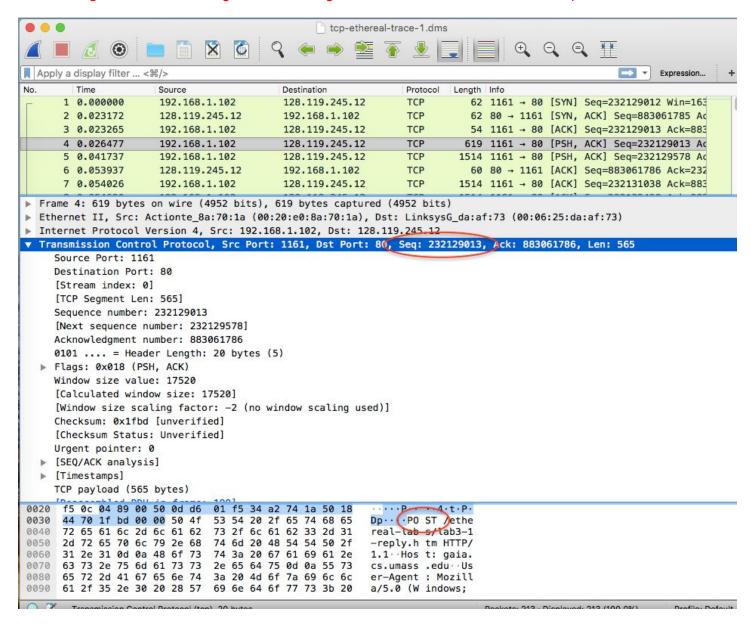
Client IP address: 192.168.1.102

Client port number: 1161



Question 2. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Ethereal window, looking for a segment with a "POST" within its DATA field.

Ans: # 4 segment is the TCP segment containing the HTTP POST command. The sequence #: 232129013



Question 3. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST) sent from the client to the web server (Do not consider the ACKs received from the server as part of these six segments)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value (see relevant parts of Section 3.5 or lecture slides) after the receipt of each ACK? Assume that the initial value of EstimatedRTT is equal to the measured RTT (SampleRTT) for the first segment, and then is computed using the EstimatedRTT equation for all subsequent segments. Set alpha to 0.125.

	Sequence Num	Segment Sent (sec)	ACK Receive (sec)	RTT (sec)
Segment 1(No.4)	232129013	0.026477	0.053937	0.027460
Segment 2(No.5)	232129578	0.041737	0.077294	0.035557
Segment 3(No.7)	232131038	0.054026	0.124085	0.070059
Segment 4(No.8)	232132498	0.054690	0.169118	0.114428
Segment 5(No.10)	232133958	0.077405	0.217299	0.139894
Segment 6(No.11)	232135418	0.078157	0.267802	0.189645

EstimatedRTT = EstimatedRTT * (1-0.125) + 0.125 * SampleRTT

Segment 1: EstimatedRTT = 0.02746 second

Segment 2: EstimatedRTT = 0.02746 * 0.875 + 0.125 * 0.035557 = 0.02847 second

Segment 3: EstimatedRTT = 0.02847 * 0.875 + 0.125 * 0.070059 = 0.03367 second

Segment 4: EstimatedRTT = 0.03367 * 0.875 + 0.125 * 0.114428 = 0.04376 second

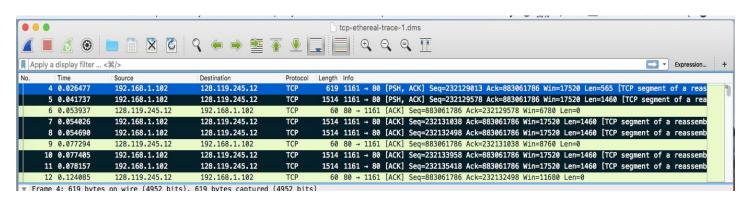
Segment 5: EstimatedRTT = 0.04376 * 0.875 + 0.125 * 0.139894 = 0.05578 second

Segment 6: EstimatedRTT = 0.05578 * 0.875 + 0.125 * 0.189645 = 0.07251 second

Question 4. What is the length of each of the first six TCP segments?

Ans: Segment 1: 565 bytes

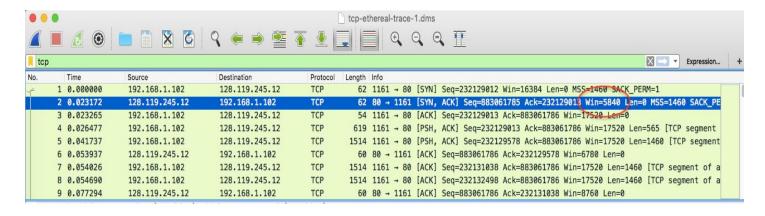
Segment 2~6: 1460 bytes



Question 5. What is the minimum amount of available buffer space advertised at the receiver for the entire trace? Does the lack of receiver buffer space ever throttle the sender?

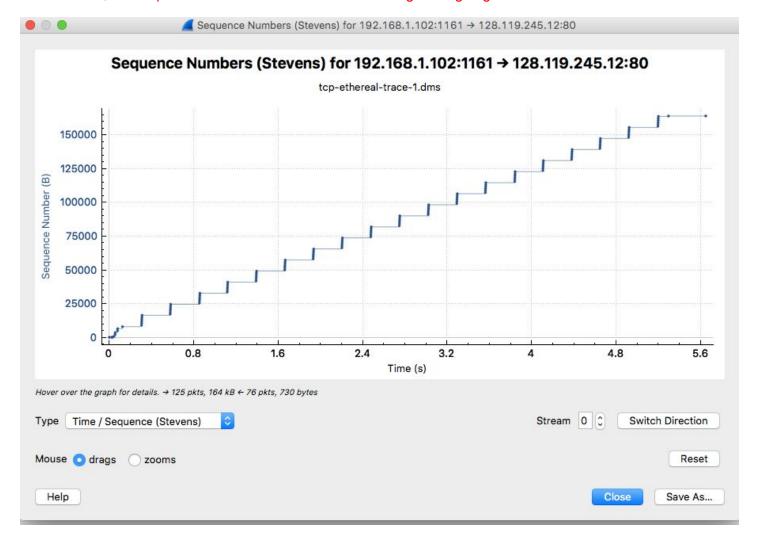
Ans: The minimum amount of available buffer space at the receiver for the entire trace is 5840 bytes.

No, the buffer space grows steadily and the maximum receiver buffer size is 62780 bytes.



Question 6. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

Ans: No retransmitted segments in the trace file. Checking the segment sequence # by using Sequence Numbers (Stevens) graphics. The sequence # form the client to the server is increasing. If any segments retransmitted, the sequence # should be smaller than its neighboring segments.

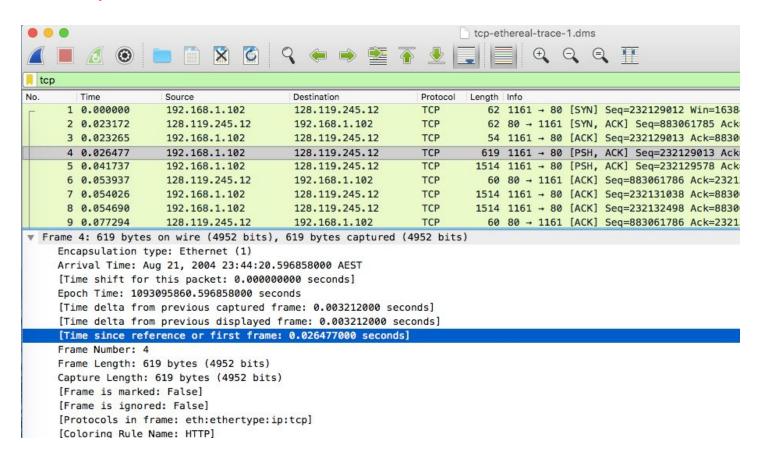


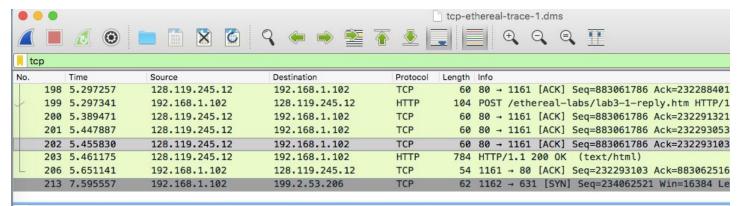
Question 7. How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (recall the discussion about delayed acks from the lecture notes or Section 3.5 of the text).

Ans: The typically acknowledge is 1460 bytes. In the early part of the trace file, we noticed that the receiver individually confirmed each packet. Observe the behavior of the sender sending a packet burst, and then the receiver sends back an ACK for each packet. However, later in the trace, especially at segment number 70, we will notice that the ACK with the acknowledgment field of 232176633 actually acknowledges the two segments with sequences 232173713 and 232175173. From this point on, the receiver sends an acknowledgment packet received by each, other. The receiver typically sends a cumulative ACK of the two TCP segments it receives. This is because TCP uses a delayed ACK where the receiver waits up to 500 milliseconds, the other arrives at the order segment, and then sends the accumulated ACK for the two segments received.

Question 8. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

Ans: The total bytes transferred is the last ACK number – the first sequence number, which is 232293103 – 232129013 = 164090 bytes. Therefore, the throughput is total data/total time = 164090 / (5.455830-0.026477) = 30.222 Kbyte/sec.





▼ Frame 202: 60 bytes on wire (480 bits), 60 bytes captured (480 bits)

Encapsulation type: Ethernet (1)

Arrival Time: Aug 21, 2004 23:44:26.026211000 AEST [Time shift for this packet: 0.000000000 seconds]

Epoch Time: 1093095866.026211000 seconds

[Time delta from previous captured frame: 0.007943000 seconds] [Time delta from previous displayed frame: 0.007943000 seconds]

[Time since reference or first frame: 5.455830000 seconds]

Frame Number: 202

Frame Length: 60 bytes (480 bits) Capture Length: 60 bytes (480 bits)

[Frame is marked: False] [Frame is ignored: False]

[Protocols in frame: eth:ethertype:ip:tcp]

[Coloring Rule Name: HTTP]

[Coloring Rule String: http || tcp.port == 80 || http2]

▶ Ethernet II, Src: LinksysG_da:af:73 (00:06:25:da:af:73), Dst: Actionte_8a:70:1a (00:20:e0:8a:70:1a)

▶ Internet Protocol Version 4, Src: 128.119.245.12, Dst: 192.168.1.102

▼ Transmission Control Protocol, Src Port: 80, Dst Port: 1161, Seq: 883061786, Ack: 232293103, Len: 0

Exercise 2: TCP Connection Management

Question 1. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and server?

Ans: Sequence #: 2818463618

Question 2. What is the sequence number of the SYNACK segment sent by the server to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did the server determine that value?

Ans: Sequence number: 1247095790

ACK: 2818463619

TCP is using 3-way handshake to set up a connection. SYNACK means initiating a connection. The client maintains a 32-bit sequence number to keep track of how much data it has sent. When a host initials a TCP session, its initial sequence number is effectively random. It may be any value between 0 and 4,294,967,295, inclusive. In the initial connection, the client would try to send one byte data to check the connection is done or not. Thus, the ACK is the current sequence number in client plus one.

Question 3. What is the sequence number of the ACK segment sent by the client computer in response to the SYNACK? What is the value of the Acknowledgment field in this ACK segment? Does this segment contain any data?

Ans: Sequence number: 2818463619

The ACK: 1247095791

The segment does not contain any data because the line 301, the sequence number is 1247095791.

Question 4. Who has done the active close? client or the server? how you have determined this? What type of closure has been performed? 3 Segment (FIN/FINACK/ACK), 4 Segment (FIN/ACK/FIN/ACK) or Simultaneous close?

Ans: Client and server has done the active close. In line 304 and line 305, they both sent FIN ACK before they receive FIN from the other side. Thus, this is Simultaneous close.

Question 5. How many data bytes have been transferred from the client to the server and from the server to the client during the whole duration of the connection? What relationship does this have with the Initial Sequence Number and the final ACK received from the other side?

Ans: The data form the client to the server is 33 bytes and the data from server to client is 40 bytes. The different of Initial Sequence Number and the final ACK received form the other side is the same as the data transfer though the connection.