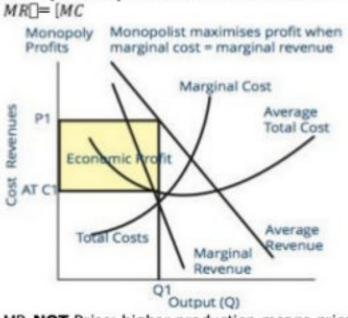


Monopolist's profit maximization rule -



MR **NOT** Price; higher production means price must be lowered to get sufficient demand; MR decreasing.

Price discrimination – charging different prices to different buyers for same good

Perfect price discrimination — Charging customers their exact reservation price

Thinking Strategically

A game has — players, strategies, payoffs

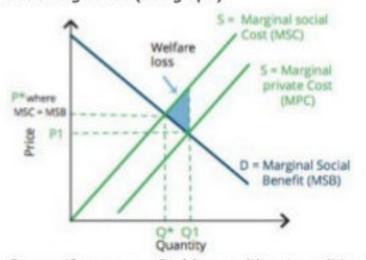
Dominant strategy — Gives highest payoff no
matter what other players choose

Nash equilibrium — Every player has highest payoff given other player choices

Prisoner's dilemma – Every player has dominant strategy but they are all better off if all choose dominated strategy

The oligopoly prisoner's dilemma – Can agree to set price at monopolist profit maximizing level (form a cartel), but each has incentive to lower price to gain market share. Price war leads to lower profits for all.

10 Externalities and Common Resources Externality – Cost (negative) or benefit (positive) to somebody not involved in activity. Causes deadweight loss (see graph)



Coase theorem — Problems with externalities are solved by people negotiating prices of property rights IF transaction costs are low Government solutions to externalities — Regulations, market-based instruments (taxes, subsidies, cap and trade)

Common resources – Resources that it is difficult to exclude people from using (e.g. a lake) Open access – When anybody can use a common

Tragedy of the commons – Common resources with open access are used by more and more people until total surplus drops to zero

Positional externalities - a change in one

resource

person's performance changes the expected reward of another in situations where reward depends on relative performance

Positional arms race – Positional externalities lead to series of continually offsetting investments in performance by 2 players, e.g. use of performance enhancing drugs in professional sport

11 Public Goods and their financing

Rivalry – Consumption of good by one person means there is less available for another

Excludability — People can be prevented from using a good if they don't pay

	-	Rivalrous	Non-rivalrous
	Excludable	Private goods	Collective goods
	Non-excludable	Common goods	Public goods

Free rider problem – people value public goods but avoid paying for them because they know they can't be excluded. Public goods don't get sufficient funding if too many people do this. Solved by taxes.

Head tax – Everybody pays same amount **Regressive tax** – Proportion of income paid in taxes declines as income rises (head tax is regressive)

Proportional income tax - all taxpayers pay the same proportion of their incomes in taxes

Progressive tax - Proportion of income paid in taxes rises as income rises