### COMP3411-9814- Artificial Intelligence



# Prolog Built-in Predicates 2019 - Summer Term

Lecture 4

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#### **Groups of Built-in Predicates**

- Testing the type of terms
- Construction and decomposition of terms: =.., functor, arg, name
- Various types of equality and comparison
- "Database manipulation": assert, retract
- Control facilities
- bagof, setof and findall
- Input, output



#### Testing the type of terms

**var(X)** succeeds if X is currently instantiated variable

**nonvar(X)** X is not a variable or X is instantiated variable

**atom(X)** is true if X currently is an atom

integer( X) is true if X currently stands for an integer

**float(X)** is true if X currently stands for a real number

**number(X)** is true if X currently stands for a number

**atomic(X)** is true if X currently stands for a number or an atom

**compound(X)** is true if X currently stands for a compound term

(a structure)



#### **Example: Arithmetic Operations**

•••,

number(X),

% Value of X number?

number(Y),

% Value of Y number?

Z is X + Y,

% Then addition it is possible

---

#### Construction and decomposition of terms:

=.., functor, arg, name

Term =.. [ Functor, Arg1, Arg2, Arg3, ...] % "univ"

Example: Increase the geometric figure by a factor of 1.5

?- Figure = square(3), % square side 3

...

Figure =.. [ Type, Size],

NewSize is 1.5 \* Size,

NewFigure =.. [ Type, NewSize].

NewFigure = square(4.5). % square with side 4.5



## Substitute the sub-phrase in the New Sub-phrase

substitute( Subterm, Term, Subterm1, Term1):

if all occurrences of Subterm in Term are substituted with Subterm1 then we get Term1.

?- substitute( sin(x), 2\*sin(x)\*f(sin(x)), t, F). F = 2\*t\*f(t)

```
% Case 1: Substitute whole term
substitute(Term, Term, Term1, Term1):-!.
```

% Case 2: Nothing to substitute if Term atomic substitute(\_, Term,\_, Term):- atomic( Term),!. % Term is a constant

% substlist(SubTerm, Term\_List, NewSubTerm, NewTerm\_List)

#### Example - Use of substitute / 4

?- E0 = (a+b) \* (a-b), substitute(a, E0, 6, E1), substitute(b, E1, 3, E2), Value is E2.

E1 = 
$$(6+b) * (6-b)$$
  
E2 =  $(6+3) * (6-3)$   
Value = 27

### Various types of equality and comparison

X = Y is true if X and Y match

X == Y

if X and Y are identical

X = Y if X and Y are not identical

X @< Y X is lexicographically smaller then Y, term X precedes term Y by alphabetical

or numerical ordering

(paul @< peter)

#### "Database Manipulation"

assert( Clause)
asserta( Clause)
assertz(Clause)

% add – assert **Clause** to the DB

% assert Clause at the beginning

% assert Clause at the end

retract(Clause)

%remove **Clause** from the DB

Example: robot world (see Lecture1)

% move(X, Y, Z): move block X from Y to Z move(X, Y, Z):- %move X from Y to Z retract(on(X,Y)),!, % X is no longer on Y assertz(on(X,Z)). % now X is on Z

#### Množice Rešitev - findall, bagof in setof



#### findall(Object, Condition, List)

List = list of Object objects that satisfy the Condition

bagof(Object, Condition, List)

setof( Object, Condition, List)

Example: robot world (see Lecture1)

% produce a List of all Objects that

satisfy Condition

% produce a sorted List of all Objects that satisfy Condition

```
?- findall(B, on(B,_), L). % L is a List of all blocks L = [a,b,c,d,e]
```

?- setof( Z:B, B2^( on(B,B2), z(B,Z)), L). % Block are ordered on Z coord L = [ 0:c, 0:d, 0:e, 1:b, 2:c]

#### Procedure findall, bagof in setof

#### **Examples:**

```
child(joze, ana). child(miha, ana).
                  child(lili, andrej).
child(lili, ana).
?- findall(X, child(X, ana), S).
  S = [joze, miha, lili]
?- setof(X, child(X, ana), S).
   S = [joze, lili, miha]
?- findall(X, child(X, Y), S).
   S = [joze, miha, lili, lili]
?- bagof(X, child(X, Y), S).
  S = [joze, miha, lili]
  Y = ana;
```

## Input, output

- ?- consult(File).
- ?- see(File).
- ?- see(user).
- ?- seen.
- ?- seeing(X).
- ?- tell(File).
- ?- tell(user).
- ?- told.
- ?- telling(X).

- % File becomes the current input stream
- % user input
- % close the current input stream
- %binds X to the current input file
- % File becomes the current output stream
  - % user output
  - % close the current output stream
  - % binds X to the current output file

## Working with input, output and files

```
?- open/4. %
```

?- close(Datoteka). %

```
?- get0(C). %.
```

```
?- read(I). % input to I
```

## Example

```
write_char(Dat):-
 see(Dat),
 get0(Char),
 put(Char),
 see(user).
input_char(Dat) :-
  get0(Char),
  tell(Dat),
  put(Char),
 tell(user).
```

#### Example



#### SWI Prolog Manual - links

#### **SWI Prolog Manual**

4.17 Input and output

http://www.swi-prolog.org/pldoc/man?section=IO

- 4 Built-in Predicates
- http://www.swi-prolog.org/pldoc/man?section=builtin
- 4.39 Debugging and Tracing Programs

http://www.swi-prolog.org/pldoc/man?section=debugger