Software Construction (http://www.cse.unsw.edu.au/~cs2041/16s2/)

- 1.
- 2. What is Unicode
- 3. What is UTF-8
- 4. Do I need to I know about UTF-8 for the assignment.
- 5. Write a Perl program script distance_from_unsw.pl which lists the latitude, longitude and suburb (if provided) of all matelook users in a dataset it is given as argument.

The users must be listed in increasing order of distance from UNSW.

For example:

```
$ ./distance_from_unsw.pl dataset-small

z3413158 lives at -33.9229 151.2303 in University Of New South Wales

z3466413 lives at -33.9217 151.2247 in University Of New South Wales

z5076002 lives at -33.9103 151.2323 in University Of New South Wales

z5040176 lives at -33.9111 151.2342 in University Of New South Wales

z5059413 lives at -33.9049 151.2433 in Randwick

z5014861 lives at -33.9489 151.2105 in Banksmeadow

z5099187 lives at -33.9838 151.2374 in Little Bay

z3493921 lives at -33.8062 151.2003 in Willoughby

z5063045 lives at -33.9688 151.0567 in Peakhurst

z3462191 lives at -33.7393 150.9988 in Castle Hill
```

Assume UNSW's (latitiude, longitude) is (-33.9172238,151.2302268).

Don't print users who don't provide their latitude/longitude.

You can assume if a user provides either latitude or longitude they provide both.

- 6. Translate distance_from_unsw.pl to Python.
- 7. Write a CGI script which allow users to change what is stored in a file. Here is an example implementation:

editfile.cgi (tut/perlcgi/editfile.cgi)

	<html></html>	
File contents are:	<head></head>	
	<title>A Simple Example</title>	
	<meta action="/</th></tr><tr><th></th><th><textarea name=" cols="60" content="text/html; charse</th></tr><tr><th></th><th></head></th></tr><tr><th></th><th><body></th></tr><tr><th></th><th><h2>File contents are:</h2><form method=" contents"="" http-equiv="Content-Type" post"="" rows="10"/>	
Save		

8. Write a CGI script to play the Bulls and Cows (http://en.wikipedia.org/wiki/Bulls_and_cows) guessing game. Here is an example implementation:

bullscows.cgi (tut/perlcgi/bullscows.cgi)

<html>

Bulls'n'Cows Guessing Game

Welcome to the Bulls and Cows guessing game.

There are four colours "hidden" under the squares.

I	?	?	?	?
ı	· '	· 1	· '	· ·

In each turn you can guess colours for as many squares as you like.

I will then tell you how many "bulls" and "cows" you scored.

A "bull" means that you guessed the correct colour in the correct

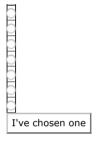
<head> <title>Bulls'n'Cows Game</title> <meta http-equiv="Content-Type" content="text/html; charse </head> <body> <center> <h1>Bulls'n'Cows Guessing Game</h1>Welcome to the Bulls There are four colours "hidden" under the squares.

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- 9. Write Perl CGI scripts to perform the following two tasks:
 - (1) Produce an HTML form that allows a user to choose their favourite colour by clicking on radio buttons in a colour table. Generate the colour table from the following list of colour names

Assume that these are all valid names that can be used in e.g. the HTML/CSS attribute style: "background-color: ColourName".

The form should look like:



(This may not display well when printed).

(2) Process the colour selection by printing a centered heading with the message:

Your favourite colour is *Colour*

with the word *Colour* replaced by the appropriate colour name and with the text of that word in the appropriate colour. If the user selects no colour, the script should display:

You have no favourite colour

- 10. Combine the two scripts from the previous question into a single script. (Hint: you can check for the whether it's the form case or the processing case using the param() function with no arguments).
- 11. Modify the script from the previous question to use a checkbox group so that users can select more than one colour. The form should look like:



I've chosen

The processing code should then print one of the following messages:

You have no favourite colour Your favourite colour is Colour

Your favourite colours are *Colour*₁, *Colour*₂, ...