

Integrating **System and Calibration** for Your **Medical Devices Check Up**

CalibraMed

"The lack of, or inappropriate, calibration and maintenance of medical devices can seriously jeopardize their safety and performance."

World Health Organization – 2000



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Andrea Nathania Justendy

Biomedical Engineering

2306213496

University of Indonesia



Chico Joshua Agung

Biomedical Engineering

2306224865

University of Indonesia

Siti Fauzia Putri W

Biomedical Engineering

2306242962

University of Indonesia



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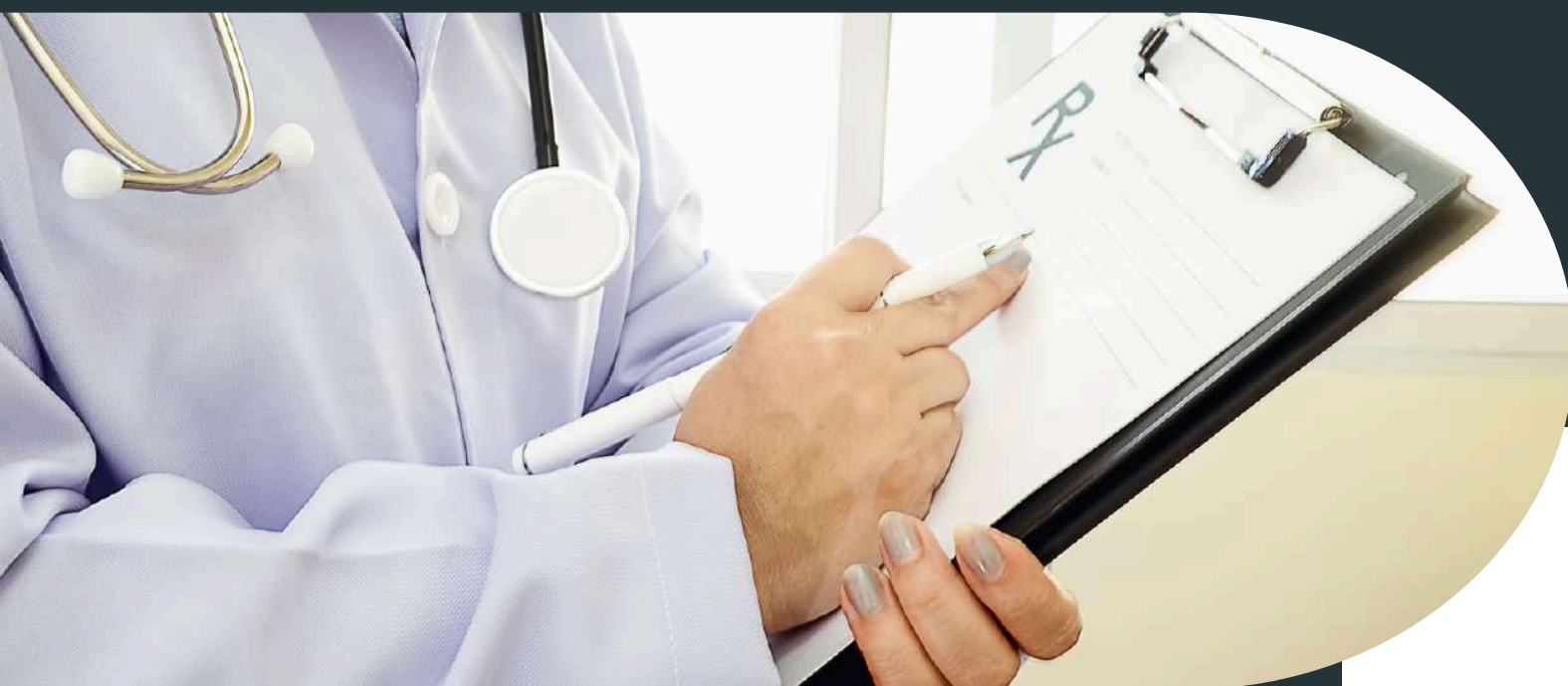
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Introduction

Saat ini, banyak rumah sakit di Indonesia masih belum memiliki sistem manajemen terintegrasi yang secara khusus mendata dan memantau kondisi alat-alat kesehatannya. Akibatnya, proses pelacakan informasi penting mengenai alat kesehatan menjadi tidak efisien, tidak terdokumentasi dengan baik, dan rawan terjadi kesalahan pencatatan atau kehilangan data.



Borcelle Hospital
Nurturing Care at Every Stage



Tujuan



Tujuan program ini adalah mengembangkan sistem manajemen alat kesehatan rumah sakit yang terintegrasi, efisien, dan mudah digunakan oleh tenaga kesehatan dan teknisi, dengan menyediakan database terpusat untuk mencatat, memantau, dan melacak riwayat alat kesehatan.

Program ini memiliki kemampuan:

- Pencatatan Informasi Alat Kesehatan
- Pelacakan Status Alat
- Riwayat Penggunaan
- Akses Multi-Peran
- Pelacakan Riwayat Pasien Terkait Alat
- Pencarian dan Filter Data



Limitasi

Pada program **CalibraMed: Integrating System and Calibration for Your Medical Devices Check Up** yang telah dibuat terdapat beberapa limitasi yang ada terhadap kondisi dan kerja alat terhadap program yang telah dibuat.

User Interface

Keterbatasan dari program ini terletak pada tidak tersedianya antarmuka pengguna grafis (Graphical User Interface/GUI), sehingga program hanya dapat dijalankan melalui terminal atau command line.

Manual Input

Program memiliki keterbatasan karena seluruh data harus diinput secara manual yang disebabkan oleh tidak adanya perangkat keras yang terhubung secara langsung dengan alat medis untuk pengambilan data.

Database

Penggunaan & penambahan pada database masih terbatas karena setiap perubahan struktur harus melakukan pengubahan ukuran kolom langsung pada main function program.



So, *who* is this program for?



Biomedical Engineers & Hospital Technicians

With this program, engineers are able to **keep track of medical equipment** throughout a hospital with just a few clicks of their keyboard.

View **details** of existing medical equipment

Add **new** medical equipment

View and **update** medical equipment status



Medical Practitioners & Healthcare Workers

With this program, healthcare workers can **update equipment use history** and **file reports on broken equipment** easily.

Add **equipment use history**

Report **broken equipment**

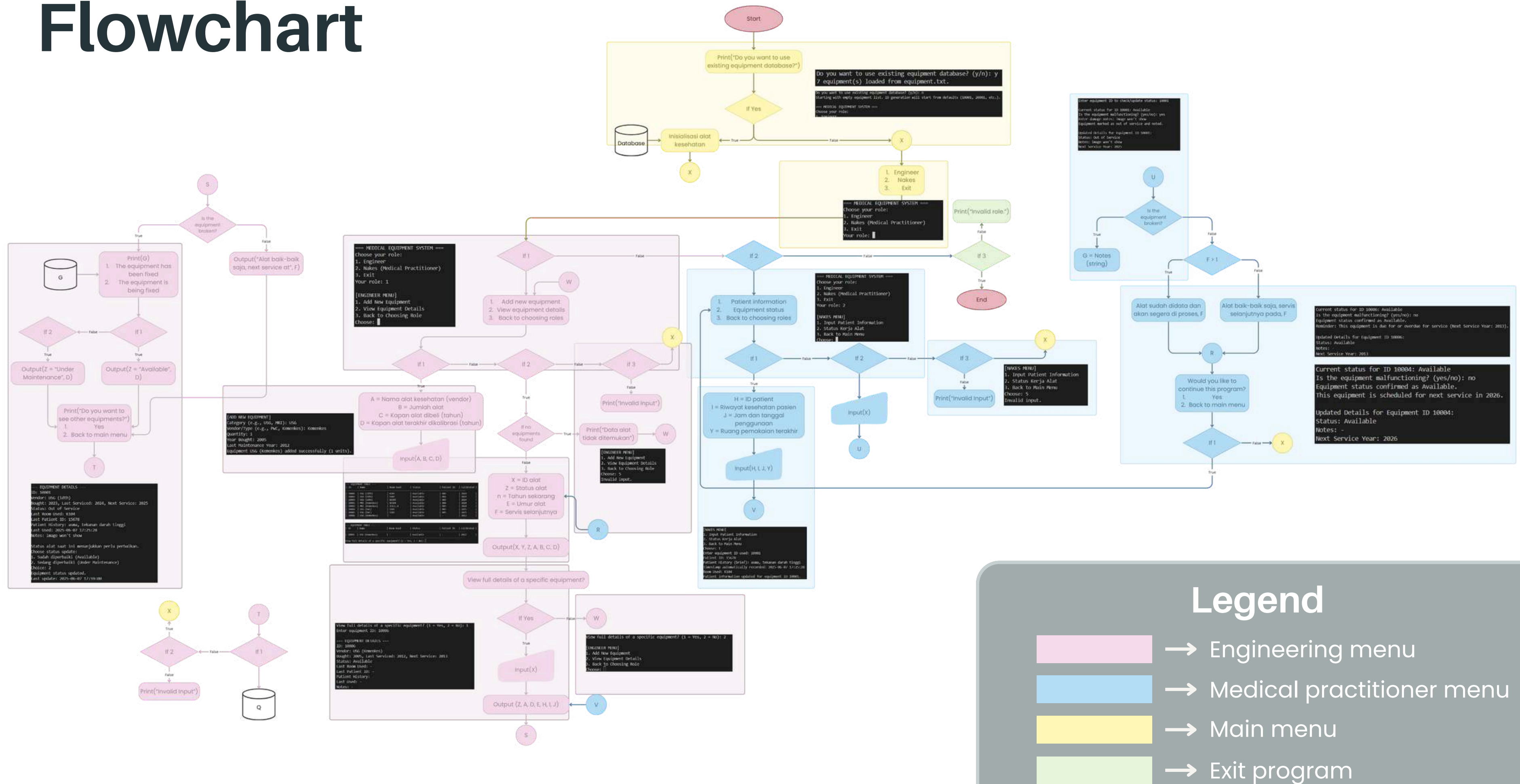
Add **notes** for engineers **regarding broken equipment**

Sure thing! We'll get it **fixed** right away!

Hey, I think our **MRI device is broken.**



Flowchart



```
#ifndef ENGINEER_FUNCTIONS_H
#define ENGINEER_FUNCTIONS_H

#include "equipment_data.h"

// Prototipe Fungsi
void engineerMenu(Equipment ***list, int *count);
void addEquipment(Equipment ***list, int *count);
// viewEquipment sudah di shared_functions.h

#endif // ENGINEER_FUNCTIONS_H
```

Call Function

```
if (!e) {
    printf("Memory allocation failed.\n");
    return;
}

int full_id_value = getCategoryPrefix(pure_category);
if (full_id_value == -1) {
    printf("Failed to generate equipment ID. Aborting add equipment.\n");
    free(e);
    return;
}

sprintf(e->id, "%d", full_id_value);
snprintf(e->vendor, sizeof(e->vendor), "%s (%s)", pure_category, vendor_details);

e->yearBought = yearBought;
e->lastServiced = lastServiced;
e->nextService = lastServiced + 1;
strcpy(e->status, "Available");

strcpy(e->lastRoom, "-");
strcpy(e->patientID, "-");
strcpy(e->patientHistory, "-");
strcpy(e->usageTimestamp, "-");
strcpy(e->notes, "-");
```

Memory Function Dari Keterangan yang udah di input

```
#include "engineer_functions.h"
#include "shared_functions.h" // Untuk viewEquipment
#include <stdio.h>
#include <stdlib.h> // Untuk malloc, realloc
#include <string.h> // Untuk strtok, strcpy, snprintf

// Engineer Menu
void engineerMenu(Equipment ***list, int *count) {
    int choice;
    while (1) {
        printf("\n[ENGINEER MENU]\n");
        printf("1. Add New Equipment\n");
        printf("2. View Equipment Details\n");
        printf("3. Back to Choosing Role\n");
        printf("Choose: ");
        if (scanf("%d", &choice) != 1) {
            while(getchar() != '\n');
            printf("Invalid input, please enter a number.\n");
            continue;
        }
        getchar();
    }
}
```

```
// Add Equipment
void addEquipment(Equipment ***list, int *count) {
    char pure_category[50], vendor_details[50];
    int quantity, yearBought, lastServiced;

    printf("\n[ADD NEW EQUIPMENT]\n");
    printf("Category : ");
    fgets(pure_category, sizeof(pure_category), stdin); strtok(pure_category, "\n");

    printf("Vendor/Type : ");
    fgets(vendor_details, sizeof(vendor_details), stdin); strtok(vendor_details, "\n");

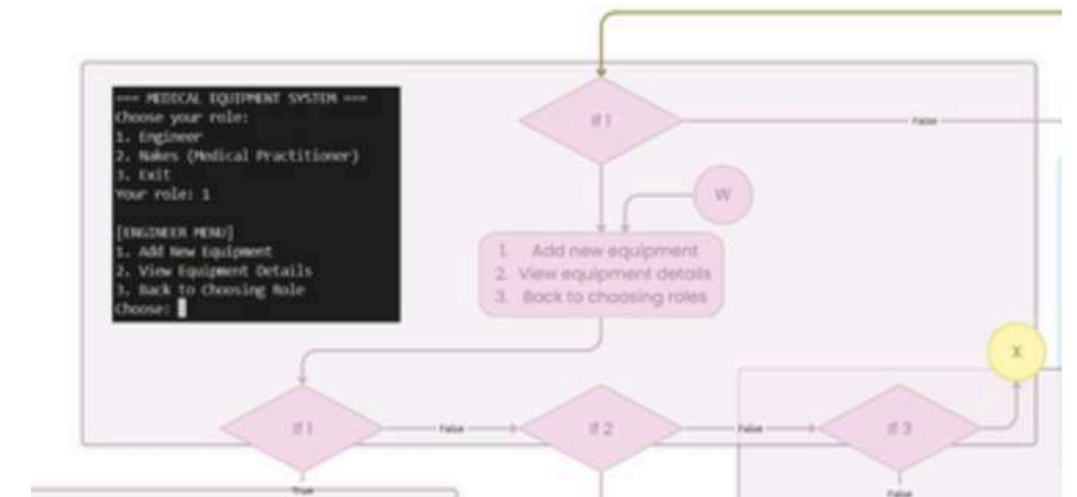
    printf("Quantity: ");
    if (scanf("%d", &quantity) != 1) {
        while(getchar() != '\n');
        printf("Invalid quantity.\n");
        return;
    }
    getchar();
}
```

```
if (choice == 1) {
    addEquipment(list, count);
} else if (choice == 2) {
    viewEquipment(*list, *count, 1);
} else if (choice == 3) {
    break;
} else {
    printf("Invalid input.\n");
}

// Add Equipment
void addEquipment(Equipment ***list, int *count) {
    char pure_category[50], vendor_details[50];
    int quantity, yearBought, lastServiced;

    printf("\n[ADD NEW EQUIPMENT]\n");
    printf("Category : ");
    fgets(pure_category, sizeof(pure_category), stdin); strtok(pure_category, "\n");
```

Engineer Function

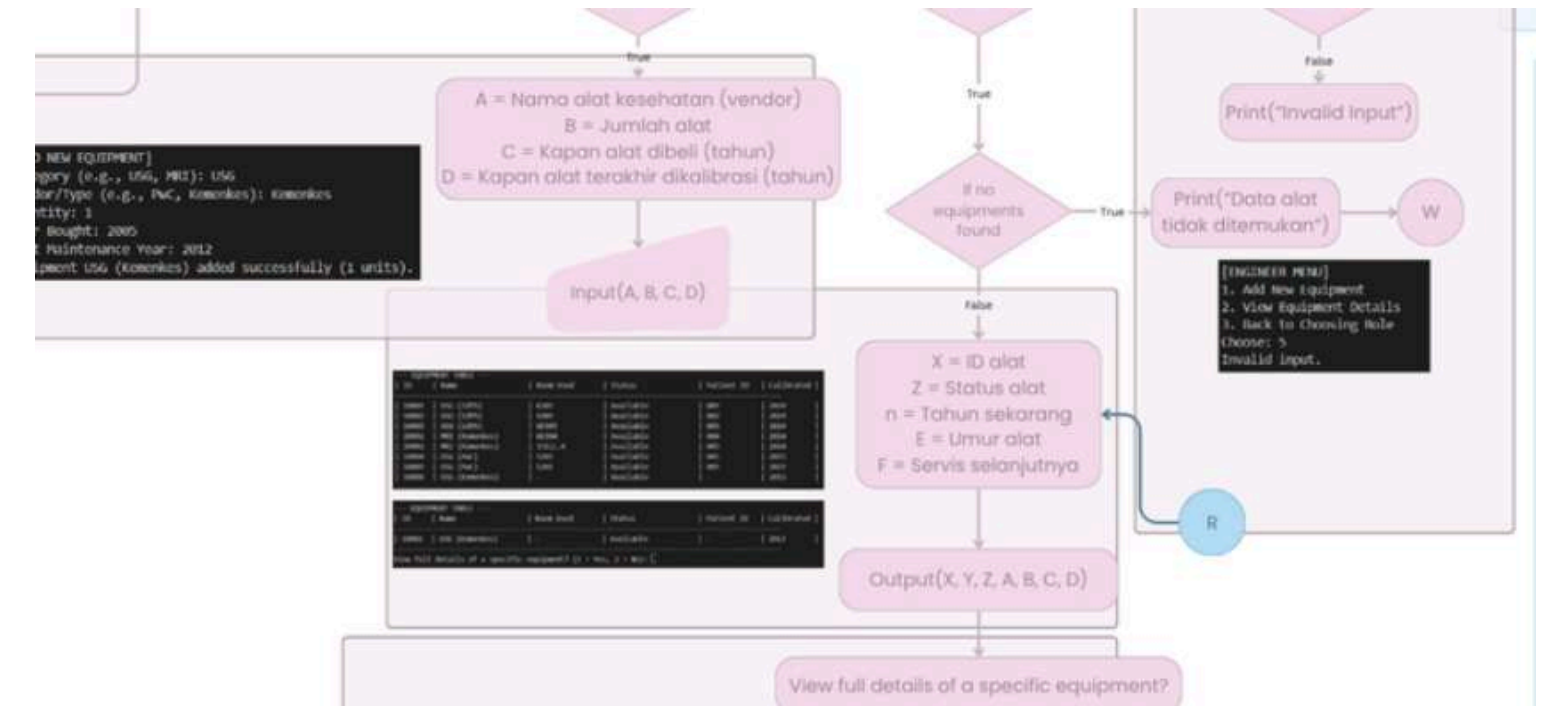


Engineer Function


```

// Add to list
Equipment **temp_list = realloc(*list, (*count + 1) * sizeof(Equipment*));
if (!temp_list) {
    printf("Memory reallocation failed.\n");
    free(e);
    return;
}
*list = temp_list;
(*list)[*count] = e;
(*count)++;
}
printf("Equipment %s (%s) added successfully (%d units).\n", pure_category, vendor_details, quantity);
}

```



Engineer Function

Medical Practitioner Program

This program has **3 main aspects**,

nakes_functions.c

Or in other words, the **source file**. It contains all the relevant functions used in this part of the program.

nakes_functions.o

The **header file** is used to **declare** the three functions from nakes_functions.c, so other parts of the **program can call them**.

nakes_functions.h

This file is more or less the **compiled version** of the source file. It appears automatically to run as part of the full app.

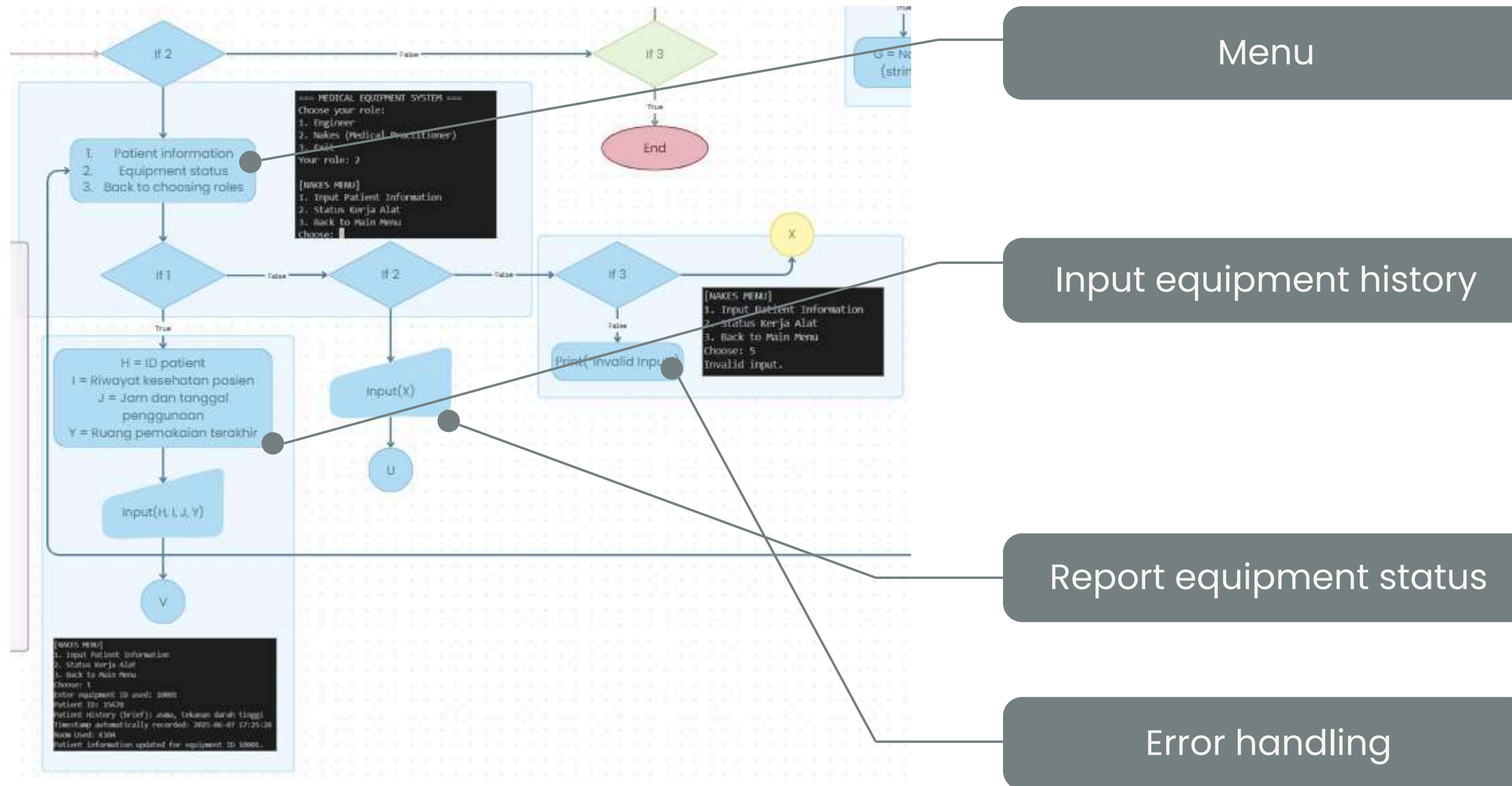
Why do we need it?

There are 3 functions used in this aspect of the program,

- 1. **Medical Practitioner Menu**
- 2. **Input Patient Information**
- 3. **Equipment Information**

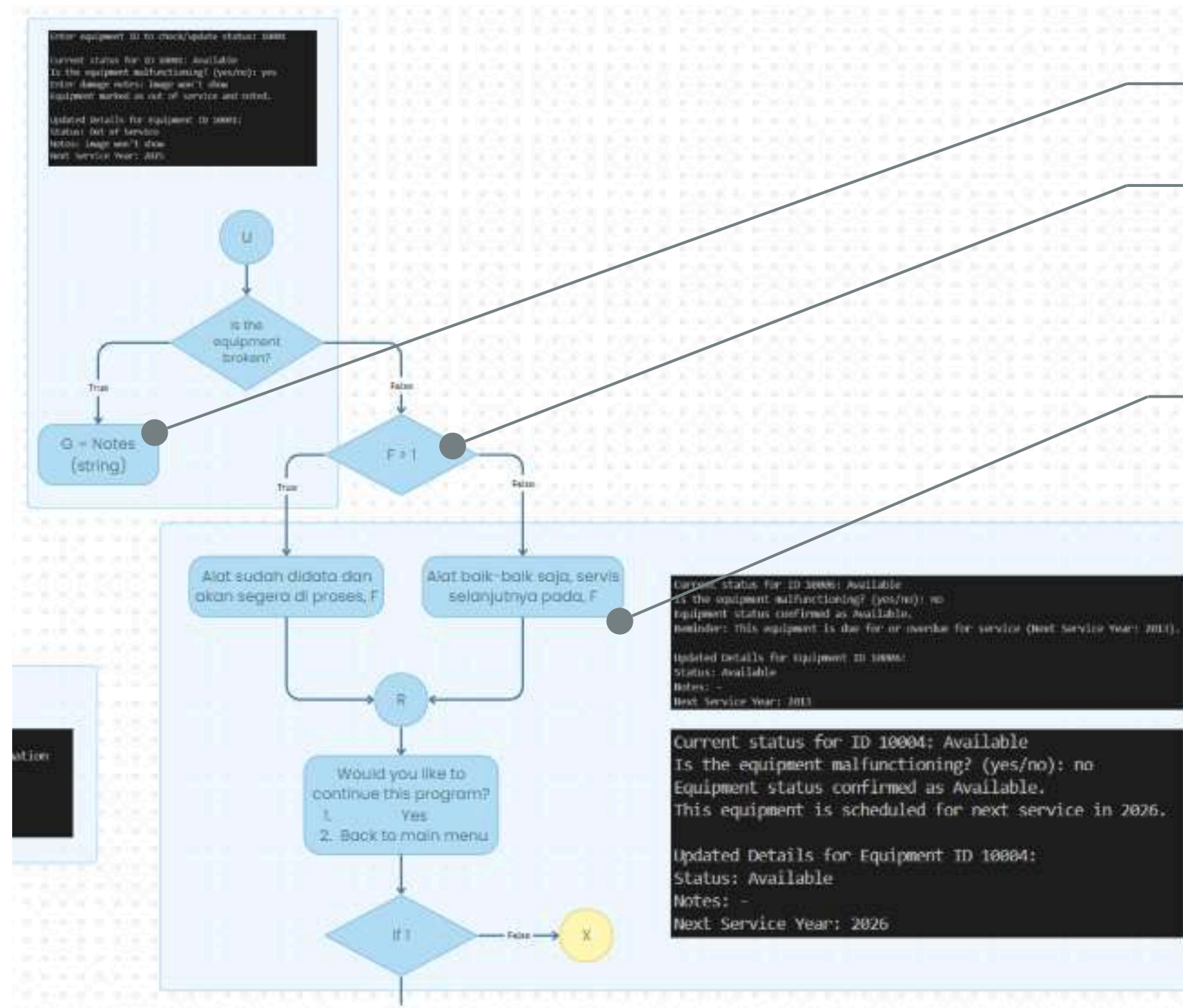
Medical Practitioner Program

How does it work?



Medical Practitioner Program

How does it work?



Broken equipment report

Check equipment status

Status update based on last calibration

Medical Practitioner Program

nakes_function.c		
Libraries	nakesMenu	inputPatientInformation
<pre>#include "nakes_functions.h" #include "shared_functions.h" // Untuk viewEquipment #include "utils.h" // Untuk getCurrentDateTime #include <stdio.h> #include <stdlib.h> // Untuk time_t, localtime, tm #include <string.h> // Untuk strcmp, strcpy, strtok #include <time.h> // Untuk time, localtime</pre>	<pre>void nakesMenu(Equipment **list, int count) { int choice; while (1) { printf("\n[NAKES MENU]\n"); printf("1. Input Patient Information\n"); ... if (scanf("%d", &choice) != 1) { while(getchar() != '\n'); printf("Invalid input, please enter a number.\n"); ... } if (choice == 1) { inputPatientInformation(list, count); } else if (choice == 2) { viewEquipment(list, count, 0); checkEquipmentStatus(list, count, 0); } else if (choice == 3) { break; } else { printf("Invalid input.\n"); } } }</pre>	<pre>void inputPatientInformation(Equipment **list, int count) { if (count == 0) { printf("No equipment available to assign patient information.\n"); return; } ... printf("Enter equipment ID used: "); fgets(equipmentID, sizeof(equipmentID), stdin); strtok(equipmentID, "\n"); Equipment *found = NULL; for (int i = 0; i < count; i++) { if (strcmp(list[i]->id, equipmentID) == 0) { found = list[i]; break; } } if (!found) { printf("Equipment not found.\n"); return; } printf("Patient ID: "); fgets(found->patientID, sizeof(found->patientID), stdin); strtok(found->patientID, "\n"); printf("Patient History (brief): "); ... printf("Patient information updated for equipment ID %s.\n", found->id); }</pre>

Medical Practitioner Program

nakes_function.c

inputPatientInformation

```
void checkEquipmentStatus(Equipment **list, int count, int isEngineer) {
    if (count == 0) {
        printf("No equipment available to check status.\n");
        return;
    }
    char equipmentID[20];
    printf("Enter equipment ID to check/update status: ");
    fgets(equipmentID, sizeof(equipmentID), stdin); strtok(equipmentID, "\n");

    for (int i = 0; i < count; i++) {
        Equipment *found = list[i];
        if (strcmp(equipmentID, found->id) == 0) {
            printf("\nCurrent status for ID %s: %s\n", found->id, found->status);
            char broken[10];

            printf("Is the equipment malfunctioning? (yes/no): ");
            fgets(broken, sizeof(broken), stdin); strtok(broken, "\n");

            time_t t = time(NULL);
            struct tm tm_info = *localtime(&t);
            int currentYear = tm_info.tm_year + 1900;

            if (strcmp(broken, "yes") == 0) {
                printf("Enter damage notes: ");

                fgets(found->notes, sizeof(found->notes), stdin); strtok(found->notes, "\n");
                strcpy(found->status, "Out of Service");
```

```
found->nextService = found->lastServiced + 1;

        printf("Equipment marked as out of service and noted.\n");
    } else if (strcmp(broken, "no") == 0) {
        if (strcmp(found->status, "Out of Service") == 0 || strcmp(found->status, "Under
Maintenance") == 0) {
            printf("Equipment status is '%s'. Please contact an engineer for status update
if it's now working.\n", found->status);
        } else {
            strcpy(found->status, "Available");
            strcpy(found->notes, "-");

            printf("Equipment status confirmed as Available.\n");
        }

        if (currentYear >= found->nextService) {
            printf("Reminder: This equipment is due for or overdue for service (Next
Service Year: %d).\n", found->nextService);
        } else {
            printf("This equipment is scheduled for next service in %d.\n", found-
>nextService);
        }
    } else {
        printf("Invalid input for malfunctioning status. No changes made.\n");
    }

    printf("\nUpdated Details for Equipment ID %s:\n", found->id);
    printf("Status: %s\n", found->status);
```

```
printf("Notes: %s\n", found->notes);
printf("Next Service Year: %d\n", found->nextService);
return;
}
}

printf("Equipment not found.\n");
}
```


Medical Practitioner Program

nakes_function.h

```
#ifndef NAKES_FUNCTIONS_H
#define NAKES_FUNCTIONS_H

#include "equipment_data.h" // Butuh definisi Equipment

// Prototipe Fungsi
void nakesMenu(Equipment **list, int count);
void inputPatientInformation(Equipment **list, int count);
void checkEquipmentStatus(Equipment **list, int count, int isEngineer);
// viewEquipment sudah di shared_functions.h

#endif // NAKES_FUNCTIONS_H
```

Equipment

This program has **3 main aspects**,

equipment_data.c

Or in other words, the **source file**. It contains all the relevant functions used in this part of the program.

equipment_data.o

The **header file** is used to **declare** the three functions from `nakes_functions.c`, so other parts of the **program can call them**.

equipment_data.h

This file is more or less the **compiled version** of the source file. It appears automatically to run as part of the full app.

Why do we need it?

The **equipment_data** module is like a **utility hub** for **viewing category ID** and for **looping ID in equipment**. It's meant to be used by adding equipment ID.

EquipmentCategoryId
idGenerators[100]

Equipment

equipment_data.c

Libraries

```
#include "equipment_data.h"
#include <string.h> // Included via
equipment_data.h
#include <stdio.h> // For fprintf, stderr if
errors occur
```

Equipment Category

```
EquipmentCategoryID idGenerators[100];
int categoryCount = 0;

int getCategoryPrefix(const char *pureCategoryName) {
    for (int i = 0; i < categoryCount; i++) {
        if (strcmp(idGenerators[i].category, pureCategoryName) == 0) {
            idGenerators[i].currentCount++;
            return idGenerators[i].baseID + idGenerators[i].currentCount;
        }
    }
    if (categoryCount < 100) {
        strcpy(idGenerators[categoryCount].category, pureCategoryName);
        idGenerators[categoryCount].baseID = (categoryCount + 1) * 10000;
        idGenerators[categoryCount].currentCount = 0;
        categoryCount++;
        idGenerators[categoryCount - 1].currentCount++;
        return idGenerators[categoryCount - 1].baseID + idGenerators[categoryCount - 1].currentCount;
    } else {
        fprintf(stderr, "Error: Maximum number of categories reached. Cannot add new
category %s.\n", pureCategoryName);
        return -1;
    }
}
```

equipment_data.h

Libraries

```
#ifndef EQUIPMENT_DATA_H
#define EQUIPMENT_DATA_H

#include <stdio.h>
#include <string.h>
```

Equipment Category

```
typedef struct {
    char id[20];
    char vendor[50];
    int yearBought;
    int lastServiced;
    char status[30];
    int nextService;

    char patientID[20];
    char patientHistory[100];
    char usageTimestamp[30];
    char lastRoom[50];
    char notes[100];
} Equipment;

typedef struct {
    char category[50];
    int baseID;
    int currentCount;
} EquipmentCategoryID;

extern EquipmentCategoryID idGenerators[100];
extern int categoryCount;

int getCategoryPrefix(const char *categoryName);

#endif
```

Shared Functions

This program has **3 main aspects**,

shared_functions.c

Or in other words, the **source file**. It contains all the relevant functions used in this part of the program.

shared_functions.h

The **header file** is used to **declare** the three functions from `nakes_functions.c`, so other parts of the **program can call them**.

shared_functions.o

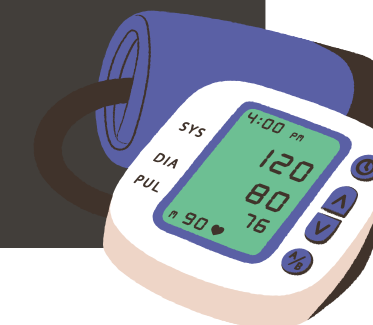
This file is more or less the **compiled version** of the source file. It appears automatically to run as part of the full app.

Why do we need it?

The **shared_functions** module is like a **utility hub** for **viewing and interacting with medical equipment data**. It's meant to be used by both medical staff (nakes) and engineers, hence the name "**shared**". It only consists of one function,



**viewEquipment
Function**



Shared Functions

shared_functions.c

viewEquipment

It handles presenting equipment in a clear and readable table format, to allow interactive exploration of individual equipment records, and to give engineers access to update status (like fixing broken equipment).

```
// View Equipment with Detail and Optional Status Update
void viewEquipment(Equipment **list, int count, int isEngineer) {
    if (count == 0) {
        printf("No equipment records available.\n");
        return;
    }

    printf("\n--- EQUIPMENT TABLE ---\n");
    printf("| %-6s | %-20s | %-15s | %-20s | %-12s | %-10s |\n",
           "ID", "Name", "Room Used", "Status", "Patient ID", "Calibrated");
    printf("-----\n");
    for (int i = 0; i < count; i++) {
        Equipment *e = list[i];
        const char *room = (strcmp(e->lastRoom, "-") == 0 || strlen(e->lastRoom) == 0) ? "-" : e->lastRoom;
        const char *patient = (strcmp(e->patientID, "-") == 0) ? "-" : e->patientID;
        printf("| %-6s | %-20s | %-15s | %-20s | %-12s | %-10s |\n",
               e->id, e->vendor, room, e->status, patient, e->lastServiced);
    }
    printf("-----\n");

    printf("View full details of a specific equipment? (1 = Yes, 2 = No): ");
    int opt;
    if (scanf("%d", &opt) != 1) {
        while(getchar() != '\n');
        return;
    }
    getchar();
    if (opt != 1) return;
}
```

```
char searchID[20];
printf("Enter equipment ID: ");
fgets(searchID, sizeof(searchID), stdin); strtok(searchID, "\n");

for (int i = 0; i < count; i++) {
    Equipment *e = list[i];
    if (strcmp(e->id, searchID) == 0) {
        printf("\n--- EQUIPMENT DETAILS ---\n");
        printf("ID: %s\nVendor: %s\n", e->id, e->vendor);
        printf("Bought: %d, Last Serviced: %d, Next Service: %d\n", e->yearBought, e->lastServiced, e->nextService);
        printf("Status: %s\n", e->status);
        printf("Last Room Used: %s\n", e->lastRoom);
        printf("Last Patient ID: %s\n", e->patientID);
        printf("Patient History: %s\n", e->patientHistory);
        printf("Last Used: %s\n", e->usageTimestamp);
        printf("Notes: %s\n", e->notes);

        if (isEngineer == 0) {
            (strcmp(e->status, "Out of Service") == 0 || strcmp(e->status, "Under Maintenance") == 0) {
                int choice;
                printf("\nEquipment status requires maintenance.\n");
                printf("Choose status update:\n");
                printf("1. The equipment has been fixed (Available)\n");
                printf("2. The equipment is being fixed (Under Maintenance)\n");
                printf("Choice: ");
                if (scanf("%d", &choice) != 1) {
                    while(getchar() != '\n');
                    return;
                }
                getchar();

                time_t t = time(NULL);
                struct tm tm_info = *localtime(&t);
                int currentYear = tm_info.tm_year + 1900;
            }
        }
    }
}
```

```
time_t t = time(NULL);
struct tm tm_info = *localtime(&t);
int currentYear = tm_info.tm_year + 1900;

if (choice == 1) {
    strcpy(e->status, "Available");
    strcpy(e->notes, "-");
    e->lastServiced = currentYear;
    e->nextService = currentYear + 1;
} else if (choice == 2) {
    strcpy(e->status, "Under Maintenance");
} else {
    printf("Invalid choice.\n");
    return;
}

char updateTime[30];
getCurrentDateTime(updateTime, sizeof(updateTime)); // Dari utils.h.c
printf("Equipment status updated.\nLast update: %s\n", updateTime);

return;
}
```

Libraries used

```
#include "shared_functions.h"
#include <stdio.h>
#include <stdlib.h> // Untuk time_t, localtime, tm
#include <string.h> // Untuk strcmp, strlen
#include <time.h>   // Untuk time, localtime
```

Shared Functions

shared_functions.h

```
1  #ifndef SHARED_FUNCTIONS_H
2  #define SHARED_FUNCTIONS_H
3
4  #include "equipment_data.h" // Definisi struct Equipment
5  #include "utils.h"
6
7  // Prototipe Fungsi
8  void viewEquipment(Equipment **list, int count, int isEngineer);
9
10 #endif // SHARED_FUNCTIONS_H
```


Utility

This program has **3 main aspects**,

utils.c

Or in other words, the **source file**. It contains all the relevant functions used in this part of the program.

utils.h

The **header file** is used to **declare** the three functions from `nakes_functions.c`, so other parts of the **program can call them**.

utils.o

This file is more or less the **compiled version** of the source file. It appears automatically to run as part of the full app.

Why do we need it?

Utility provides a function used to get the current date and time. We separated it to get a more clean and modular program.

utils.h

```
#ifndef UTILS_H
#define UTILS_H

#include <time.h> // Untuk time_t, struct tm, dll.
#include <stdio.h> // Untuk size_t

// Prototipe Fungsi
char* getCurrentDateTime(char *buffer, size_t size);

#endif // UTILS_H
```

utils.c

```
#include "utils.h"
#include <string.h> // Untuk strftime

// Get Current DateTime String
char* getCurrentDateTime(char *buffer, size_t size) {
    time_t t = time(NULL);
    struct tm *tm_info = localtime(&t);
    strftime(buffer, size, "%Y-%m-%d %H:%M:%S", tm_info);
    return buffer;
}
```

MAIN FUNCTION

Main.c

Kategori Function Alat

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "equipment_data.h"
#include "nakes_functions.h"
#include "engineer_functions.h"

void extractBaseCategory(const char *fullVendorString, char *baseCategory, size_t maxlen) {
    const char *firstParen = strchr(fullVendorString, '(');
    if (firstParen != NULL) {
        size_t length = firstParen - fullVendorString;
        if (length > 0 && fullVendorString[length - 1] == ' ') {
            length--;
        }
        if (length >= maxlen) {
            length = maxlen - 1;
        }
        strncpy(baseCategory, fullVendorString, length);
        baseCategory[length] = '\0';
    } else {
        strncpy(baseCategory, fullVendorString, maxlen - 1);
        baseCategory[maxlen - 1] = '\0';
    }
}
```

Kategori Function Alat

```
int main() {
    Equipment **equipmentList = NULL;
    int equipmentCount = 0;
    int role;

    char useDatabase;
    printf("Do you want to use existing equipment database? (y/n): ");
    scanf(" %c", &useDatabase);
    getchar();

    if (useDatabase == 'y' || useDatabase == 'Y') {
        loadEquipmentDatabase(&equipmentList, &equipmentCount);
    } else {
        printf("Starting with empty equipment list. ID generation will start from defaults (10001, 20001, etc.).\n");
    }
}
```



Function Jika pakai database

```
void loadEquipmentDatabase(Equipment ***equipmentList, int *equipmentCount) {
    FILE *file = fopen("equipment.txt", "r");
    if (!file) {
        printf("Could not open equipment.txt. Starting with empty list.\n");
        return;
    }

    Equipment *temp_eq_ptr;
    char id_str[20], vendor_str[50], room_str[50], status_str[30], patientID_str[20];
    int lastServiced_val, yearBought_val;

    while (fscanf(file, "%[^,],%[^,],%[^,],%[^,],%[^,],%d,%d\n",
        id_str, vendor_str, room_str, status_str, patientID_str, &lastServiced_val, &yearBought_val) == 7) {
        temp_eq_ptr = (Equipment *)malloc(sizeof(Equipment));
        if (!temp_eq_ptr) {
            printf("Memory allocation failed during DB load.\n");
            break;
        }

        strcpy(temp_eq_ptr->id, id_str);
        strcpy(temp_eq_ptr->vendor, vendor_str);
        strcpy(temp_eq_ptr->lastRoom, room_str);
        strcpy(temp_eq_ptr->status, status_str);
        strcpy(temp_eq_ptr->patientID, patientID_str);
        temp_eq_ptr->lastServiced = lastServiced_val;
        temp_eq_ptr->yearBought = yearBought_val;
        temp_eq_ptr->nextService = lastServiced_val + 1;

        strcpy(temp_eq_ptr->patientHistory, "-");
        strcpy(temp_eq_ptr->usageTimestamp, "-");
        strcpy(temp_eq_ptr->notes, "-");

        *equipmentList = realloc(*equipmentList, (*equipmentCount + 1) * sizeof(Equipment *));
        if (*equipmentList == NULL) {
            printf("Failed to reallocate memory for equipment list.\n");
            free(temp_eq_ptr);
            break;
        }
        *equipmentList = temp_eq_ptr;
        (*equipmentList)[*equipmentCount] = temp_eq_ptr;
        (*equipmentCount)++;

        char baseCat[50];
        extractBaseCategory(temp_eq_ptr->vendor, baseCat, sizeof(baseCat));

        int numericIdFromFile = atoi(temp_eq_ptr->id);
        int loadedBaseIdValue = (numericIdFromFile / 10000) * 10000;
        int loadedCurrentCountValue = numericIdFromFile % 10000;

        int foundCategoryId = -1;
        for (int i = 0; i < categoryCount; i++) {
            if (strcmp(idGenerators[i].category, baseCat) == 0) {
                foundCategoryId = i;
                break;
            }
        }

        if (foundCategoryId != -1) {
            if (idGenerators[foundCategoryId].baseID != loadedBaseIdValue) {
            }
            if (loadedCurrentCountValue > idGenerators[foundCategoryId].currentCount) {
                idGenerators[foundCategoryId].currentCount = loadedCurrentCountValue;
            }
        } else {
            if (categoryCount < 100) {
                strcpy(idGenerators[categoryCount].category, baseCat);
                idGenerators[categoryCount].baseID = loadedBaseIdValue;
                idGenerators[categoryCount].currentCount = loadedCurrentCountValue;
                categoryCount++;
            } else {
                fprintf(stderr, "Warning: Max categories reached during DB load for ID priming (%s).\n", baseCat);
            }
        }
    }

    fclose(file);
    printf("%d equipment(s) loaded from equipment.txt.\n", *equipmentCount);
}
```

```
strcpy(temp_eq_ptr->id, id_str);
strcpy(temp_eq_ptr->vendor, vendor_str);
strcpy(temp_eq_ptr->lastRoom, room_str);
strcpy(temp_eq_ptr->status, status_str);
strcpy(temp_eq_ptr->patientID, patientID_str);
temp_eq_ptr->lastServiced = lastServiced_val;
temp_eq_ptr->yearBought = yearBought_val;
temp_eq_ptr->nextService = lastServiced_val + 1;

strcpy(temp_eq_ptr->patientHistory, "-");
strcpy(temp_eq_ptr->usageTimestamp, "-");
strcpy(temp_eq_ptr->notes, "-");
```

Pointer function di section lain

Main.c

```
Equipment **templist = realloc(*equipmentList, (*equipmentCount + 1) * sizeof(Equipment *));
if (templist == NULL) {
    printf("Failed to reallocate memory for equipment list.\n");
    free(temp_eq_ptr);
    break;
}
*equipmentList = templist;
(*equipmentList)[*equipmentCount] = temp_eq_ptr;
(*equipmentCount)++;

char baseCat[50];
extractBaseCategory(temp_eq_ptr->vendor, baseCat, sizeof(baseCat));

int numericIdFromFile = atoi(temp_eq_ptr->id);
int loadedBaseIdValue = (numericIdFromFile / 10000) * 10000;
int loadedCurrentCountValue = numericIdFromFile % 10000;

int foundCategoryId = -1;
for (int i = 0; i < categoryCount; i++) {
    if (strcmp(idGenerators[i].category, baseCat) == 0) {
        foundCategoryId = i;
        break;
    }
}

if (foundCategoryId != -1) {
    if (idGenerators[foundCategoryId].baseID != loadedBaseIdValue) {
    }
    if (loadedCurrentCountValue > idGenerators[foundCategoryId].currentCount) {
        idGenerators[foundCategoryId].currentCount = loadedCurrentCountValue;
    }
} else {
    if (categoryCount < 100) {
        strcpy(idGenerators[categoryCount].category, baseCat);
        idGenerators[categoryCount].baseID = loadedBaseIdValue;
        idGenerators[categoryCount].currentCount = loadedCurrentCountValue;
        categoryCount++;
    } else {
        fprintf(stderr, "Warning: Max categories reached during DB load for ID priming (%s).\n", baseCat);
    }
}

fclose(file);
printf("%d equipment(s) loaded from equipment.txt.\n", *equipmentCount);
```



Untuk manggil Category alat berdasarkan ID

```
if (foundCategoryId != -1) {
    if (idGenerators[foundCategoryId].baseID != loadedBaseIdValue) {
    }
    if (loadedCurrentCountValue > idGenerators[foundCategoryId].currentCount) {
        idGenerators[foundCategoryId].currentCount = loadedCurrentCountValue;
    }
} else {
    if (categoryCount < 100) {
        strcpy(idGenerators[categoryCount].category, baseCat);
        idGenerators[categoryCount].baseID = loadedBaseIdValue;
        idGenerators[categoryCount].currentCount = loadedCurrentCountValue;
        categoryCount++;
    } else {
        fprintf(stderr, "Warning: Max categories reached during DB load for ID priming (%s).\n", baseCat);
    }
}

fclose(file);
printf("%d equipment(s) loaded from equipment.txt.\n", *equipmentCount);
```

MAIN FUNCTION

Main.c

Main.c

Print Menu Utama

```
while (1) {
    printf("\n=== MEDICAL EQUIPMENT SYSTEM ===\n");
    printf("Choose your role:\n");
    printf("1. Engineer\n");
    printf("2. Nakes (Medical Practitioner)\n");
    printf("3. Exit\n");
    printf("Your role: ");
    if (scanf("%d", &role) != 1) {
        while(getchar() != '\n');
        printf("Invalid input, please enter a number.\n");
        continue;
    }
    getchar();
```

Print menu utama

```
if (role == 1) {
    engineerMenu(&equipmentList, &equipmentCount);
} else if (role == 2) {
    nakesMenu(equipmentList, equipmentCount);
} else if (role == 3) {
    printf("Exiting program.\n");
    for (int i = 0; i < equipmentCount; i++) {
        free(equipmentList[i]);
    }
    free(equipmentList);
    break;
} else {
    printf("Invalid role.\n");
}
return 0;
}
```

Pemilihan Menu (Engineer, Nakes, Exit)

Conclusion



Program sistem manajemen alat kesehatan terintegrasi membantu rumah sakit dalam mencatat, memantau, dan melacak alat secara efisien. Sistem ini meningkatkan akurasi data, mendukung pengambilan keputusan, serta memudahkan kolaborasi antara tenaga kesehatan dan teknisi.



Building Trust and Awareness in the Community

Thank
You

