



## Week 5: Coding Assignment

**URL to GitHub Repository:**<https://github.com/KelseyBrown90s/gamingAppWeekFive>

**URL to Your Coding Assignment Video:**

### Instructions:

- In Visual Studio Code, write the code that accomplishes the objectives listed below and ensures that the code compiles and runs as directed.
- Create a new repository on GitHub for this week's assignments and push this document, with your project code, to the repository.
- Include the URLs for this week's repository and video where instructed.
- Submit this document as a .PDF file in the LMS.

### Coding Steps:

- Create a menu app as seen in this week's video. What you create is up to you as long as it meets the following requirements:
  - Use at least one array.
  - Use at least two classes.
  - Your menu should have the options to **create**, **view**, and **delete** elements.

### Video Steps:

- Create a video, up to five minutes max, showing and explaining how your project works with an emphasis on the portions you contributed.
- This video should be done using screen share and voice over.
- This can easily be done using Zoom, although you don't have to use Zoom, it's just what we recommend.
  - You can create a new meeting, start screen sharing, and start recording.
  - This will create a video recording on your computer.
- This should then be uploaded to a publicly accessible site, such as YouTube.
  - Ensure the link you share is **PUBLIC** or **UNLISTED**!
  - If it is not accessible by your grader, your project will be graded based on what they can access.