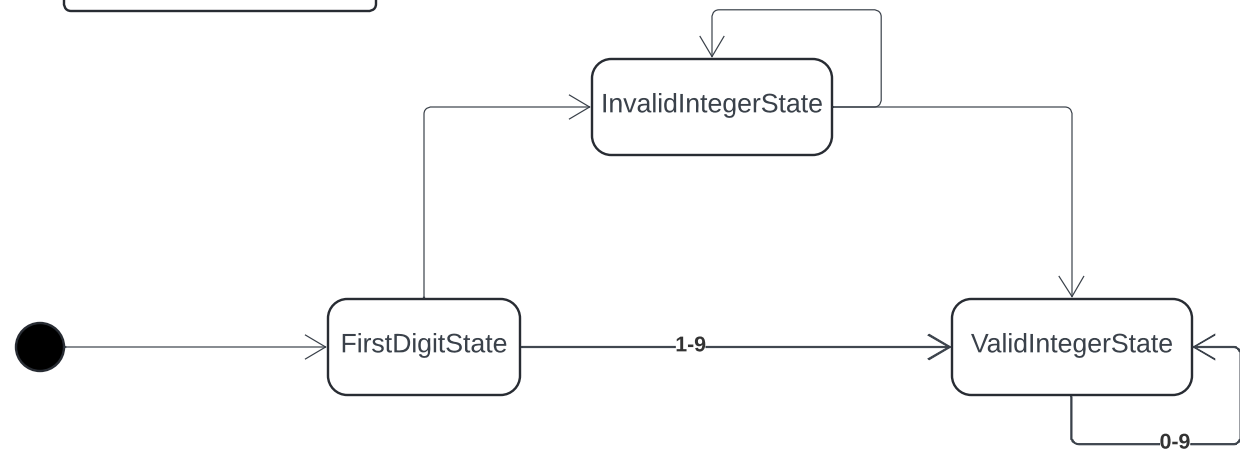
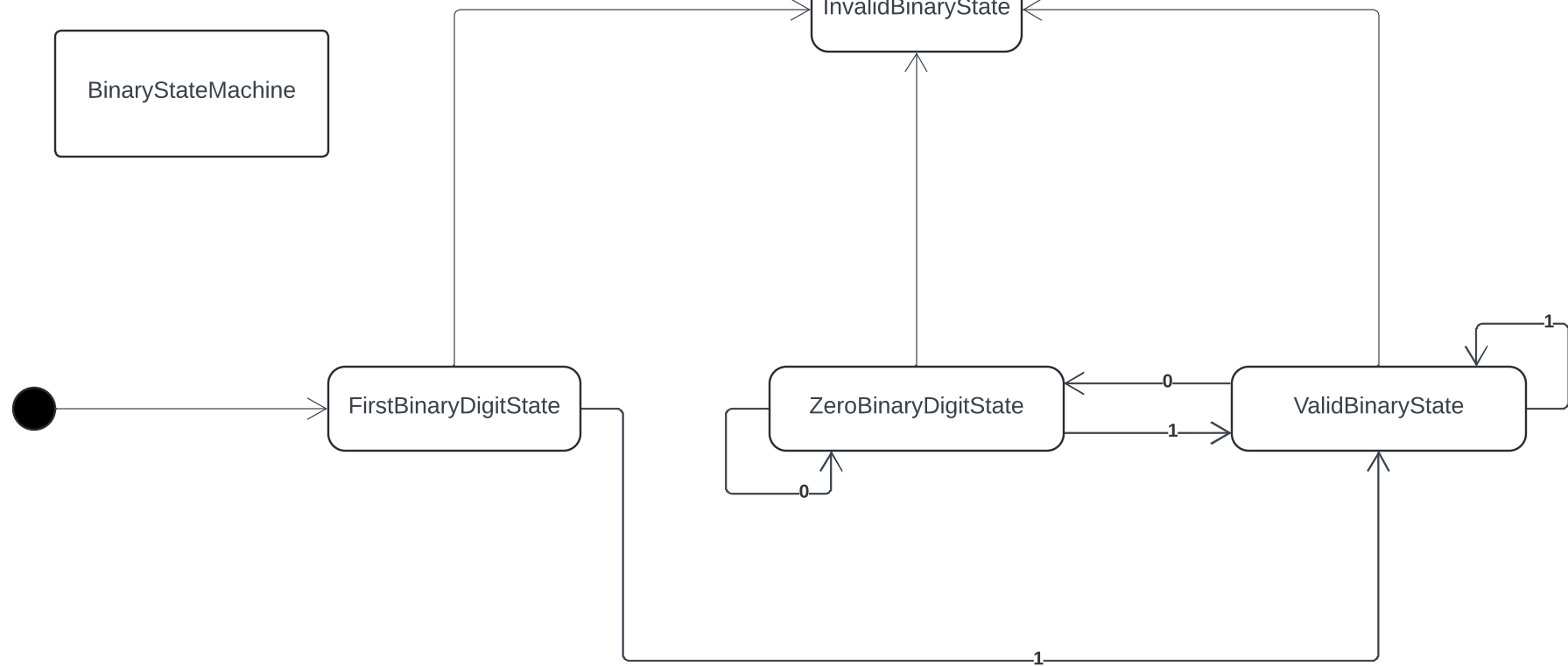


Integer State Machine



BinaryStateMachine



Float State Machine

