#include <windows.h>

#include <iostream>

// Hàm t? ??nh ngh?a gotoXY

void gotoXY(int x, int y) {

COORD coord;

coord.X = x;

coord.Y = y;

SetConsoleCursorPosition(GetStdHandle(STD\_OUTPUT\_HANDLE), coord);

}

int main() {

system("cls"); // Xóa màn hình

gotoXY(9, 0); // Di chuy?n con tr? ??n t?a ?? (10, 5)

std::cout << "Hello at (9, 3)" << std::endl;

gotoXY(10, 5); // Di chuy?n con tr? ??n t?a ?? (10, 5)

std::cout << "Hello at (10, 5)" << std::endl;

for (int i = 1; i < 10; i++)std::cout << i;

std::cout << std::endl;

CONSOLE\_SCREEN\_BUFFER\_INFO csbi;

GetConsoleScreenBufferInfo(GetStdHandle(STD\_OUTPUT\_HANDLE), &csbi);

COORD consoleSize = csbi.dwSize;

std::cout << "Console width: " << consoleSize.X << std::endl;

std::cout << "Console height: " << consoleSize.Y << std::endl;

return 0;

}

#include <windows.h>

#include <iostream>

using namespace std;

int main() {

string menu[] = {

"Add new record" ,

"Edit record",

"Delete record",

"Search record",

"List all records",

"Trash",

"Quit" };

int len = sizeof(menu) / sizeof(menu[0]);// số byte toàn bộ mảng / số byte 1 mảng

}