

KEMAL GÖKTEN

SOFTWARE ENGINEER

CONTACT

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EDUCATION

Canakkale Onsekiz Mart University / 2016 - 2021

Bachelor of Computer Engineering

- · Graduated first in the department with a GPA of 3.4 out of 4.
- Served as a proactive member of the club's board of directors, actively contributing to the organization's activities and initiatives in the field of computer and technology.



www.kemalgokten.com



<u>unsal-kemal-gokten</u>



SUMMARY

Enthusiastic software engineer with over 3 years of experience in diverse software development projects. Proficient in C#, Python, and Unity, with a strong foundation in collaborative work and team dynamics. Passionate about leveraging technology to create innovative solutions that positively impact how we interact with the world. Eager to continue learning and growing within the field, with a commitment to contributing to the development of cutting-edge experiences. A dedicated team player, always open to collaboration and excited about the endless possibilities in the world of software development.

EXPERIENCE

ShoutrLabs

AR/MR Developer / JUN 2022 - JUL 2023

- Proficient in utilizing Unity's ARFoundation to develop cross-platform AR apps for both iOS and Android, ensuring seamless user experiences on various devices.
- Specialized in mixed reality development, with a focus on HoloLens projects, leveraging the Mixed Reality Toolkit (MRTK) for streamlined development and enhanced functionality.
- Proficient in utilizing NUnit and NSubstitute for comprehensive unit testing and mock testing in C#, effectively enhancing application robustness.
- Analyzed and resolved performance bottlenecks using Unity Profiler.
- Enhanced proficiency in Object-Oriented Programming and refined project management skills through agile methodologies.
- Applied clean coding techniques and adhered to coding conventions, ensuring optimal codebase
- Crafted user-centric UI designs, resulting in responsive and intuitive user experiences.
- Contributed to refactoring legacy code and enhancing the content management system.

AGH University 2019-2020

Erasmus Exchange

 Collaborated with international students on research projects, enhancing problem-solving, critical thinking, and teamwork skills.

SKILLS

Programming Language

C#

Python

JavaScript

HTML5

CSS

Java

C

Game Engine

Unity

Development Frameworks

MRTK

ARKit

ARCore

ARFoundation

CERTIFICATE

Kodluyoruz / FEB 2021 -MAY 2021

Hypercasual Game Bootcamp

LANGUAGE

English(C1)

German(A1)

Turkish(Native)

ShoutrLabs

AR Developer Intern / NOV 2021 - MAY 2022

- Worked with Unity and C# for AR development, gaining experience in AR Foundation.
- Actively participated in Agile process planning and implementation, including sprint planning, backlog grooming, and retrospective meetings.
- Developed proficiency in content management systems and created Python scripts for web scraping.

Cosmo4 Bilim Sanat Teknoloji

Game Developer / AUG 2020 - NOV 2020

- Gained valuable experience in Unity and C# programming, specializing in hypercasual game development.
- Developed and implemented game mechanics, including level design, character movement, and ingame animations for multiple hypercasual games.
- Collaborated closely with designers and artists to craft engaging game mechanics.
- Conducted research on successful hypercasual games, analyzing their mechanics and design to generate new game ideas.

ARD GRUP

Frontend Web Developer Intern / JUL 2020 - JUL 2020

- Developed an interactive shop-app website using Angular, featuring integrated product catalog, shopping cart, and checkout features for an enhanced user experience.
- Collaborated with the team to ensure seamless functionality and issue resolution.

Basarsoft Bilgi Teknolojileri

Fullstack Web Developer Intern / JUN 2019 - JUN 2019

- Developed a comprehensive mapping platform using the OpenLayers library, focusing on data management, location display, and query capabilities.
- Utilized web development, database skills, and the .NET framework to create high-quality solutions.
- Gained experience in web scraping, enhancing data acquisition and verification.
- Conducted data analysis and effectively communicated with relevant departments.