

# D. EVERETT HINTON

## [www.deveretthinton.com](http://www.deveretthinton.com)

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<b>Divinity Servers,</b> <i>CEO, Director, Developer, Backend Management, Customer Interaction, Linux Machines</i>	2014 to 2018
<b>Self-Employed,</b> <i>Freelance Programmer, gLUA, C++, C#, Python, PHP, HTML/CSS, JavaScript, Java, Web Design</i>	2013 to 2017
<b>Armstrong State University,</b> <i>Undergraduate Researcher, Mathematics Research Python &amp; SAGE, Elliptical Curves over Finite Fields</i>	2017 to 2018
<b>USC Viterbi School of Engineering,</b> <i>Network &amp; Camera Operator, Professional Environment</i>	2018 to Present
<b>Eclipse,</b> <i>2D Development, MMORPG Development, Visual Basic 6</i>	2009 to 2013
<b>Source Engine,</b> <i>3D Development, C++ Coding, Level Design, Visual Studio, Hammer</i>	2013 to Present
<b>Unity,</b> <i>Development in C# &amp; JS, Game Design, Lead Developer for Project(s)</i>	2013 to Present
<b>Unreal Engine,</b> <i>Unreal Engine 4 Design Tools, C# &amp; Blueprint, Engine of Choice</i>	2013 to Present
<b>Garrysmod,</b> <i>Server Management, Level Design and Publishing, Game Development, gLUA, Object Oriented</i>	2013 to Present
<b>H.V. Jenkins Engineering Program,</b> <i>High School Student, STEM Certified Program</i>	2013 to 2018
<b>FIRST Robotics,</b> <i>Team 4701, Deadline Management, Project Management, Group Robotics Competitions</i>	2013 to 2015
<b>Early College,</b> <i>MOWR, Armstrong State University, Engineering</i>	2016 to 2018
<b>Winner of Hack for Savannah,</b> <i>Most Turn-Key Project, Group Hackathon, CEMA &amp; Open Savannah, Solo</i>	2017 to 2017
<b>1<sup>st</sup> Place Winner of Techfest,</b> <i>Radial Locomotion, Virtual Reality Research, Tech-Based Content for Undergraduates and Graduates</i>	2018 to 2018
<b>Physics &amp; Computer Science Undergraduate,</b> <i>University of Southern California, First Generation Independent College Student</i>	2018 to Present
<b>Food Drive,</b> <i>Unitarian Universalist Church of Savannah, Homeless Shelter Kitchen</i>	2006 to 2017
<b>Graphic Design, Special Effects, and Video Editing,</b> <i>Adobe Photoshop, After Effects, Sony Vegas, Digital Media Design, Special Effect, Post-Production</i>	2009 to Present
<b>YouTube,</b> <i>Video Editing, Comedy, Voice Acting, Video Publishment, Social Media Management</i>	2013 to Present
<b>Freedom Roleplay,</b> <i>Community Direction, Game Development, Staff Employment, Application Management</i>	2013 to 2014
<b>Novabox,</b> <i>Community Direction, Game Development, Level Design, Staff Employment</i>	2014 to Present
<b>Soundcloud</b> <i>Writing, Stand-Up Comedy, Freestyle Music</i>	2016 to Present
<b>Overvoice,</b> <i>Community Direction, Voice Acting, Event Management</i>	2017 to Present
<b>Music,</b> <i>Piano, Guitar, Singing, Freestyle Music</i>	2009 to Present
<b>Voice Acting,</b> <i>Impersonations, Monologues &amp; Voiceovers</i>	2017 to Present
<b>Circuitry,</b> <i>Soldering, Robotics, Arduino, Raspberry Pi</i>	2008 to Present