Keming He

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OBJECTIVE

Software engineering student seeking internship applying back-end development, innovative problem-solving, and interpersonal skills, related to open-source technology, in a dynamic and proactive environment. Available starting May 2020; open to relocation.

EDUCATION

The Ohio State University

Columbus, OH

B.S. in Computer Science and Engineering | GPA: 3.930 (4.0 Scale)

May 2020

• Proficient in Java, Python | Intermediate in C# Scripting, Unix Shell Scripting

WORK EXPERIENCE

Genome Wisdom

Beijing, China

Algorithm Engineer Intern

May 2019 – Aug. 2019

- Analyzed company's ImmunoHistoChemistry computer-vision library built upon Tensorflow and Keras, researched and identified potential claims for patent, and patented 4 algorithms.
- Evaluated agile teammates' coding practices, reintroduced Python Enhancement Proposal (PEP) 8 style guidelines, implemented **automated API management system** using Sphinx-doc to improve efficiency.
- Provided labeling of 10,000+ lung cancer cells using QuPath for Convolutional Neural Network training on automated cell-segmentation program, summarized and standardized company labeling guide.
- Conducted literature review of **100+ English papers** from American Society of Clinical Oncology 2019 meeting on immunotherapy and biomarkers, provided **support** for development of future services.
- Coordinated the design, compilation, and printing of company technology brochure for Chinese Conference on Oncology 2019, streamlined process by working with interns from other divisions.

Department of Computer Science and Engineering at OSU

Columbus, OH

Undergraduate Grader for CSE 1223 (Intro. to Java)

Aug. 2019 - Present

• Teach students of **all technical skill levels** and educational backgrounds in class of 40, provide **feedback** to students, and report to Graduate Teaching Assistant (supervisor), and Professor (manager) in **timely matter**.

SELECTED ENGINEERING PROJECTS

2nd Place in Advance Energy Vehicle Poster Competition of ENGR 1182

Project Manager, Director of Research and Development

Jan. 2019 – Apr. 2019

- Produced 10+ iterations of the main support frame using SolidWorks modeling and laser-cutting, organized perclass scrum meetings for budget review, achieved 50% less energy consumption in final performance test.
- Developed additional **plug-and-play module** for real-time position display in C++ language, improved vehicle testing efficiency, discovered and **realized optimization potential** in original control program.

Software Development Project of ENGR 1181

Main Programmer and Video Game Level Designer

Nov. 2018 – Dec. 2018

- Interviewed potential customers for indie games on PC, compiled and analyzed response; developed and presented **business plan** to class, and wrote **script** for final video game **trailer**.
- Formulated **combat system** to a 2D action-adventure game, led teammates to **prototype feature within one** week; documented 11 meetings for entire product **pipeline**.

HONORS AND SERVICES

AU19 International Freshmen Airport Free Pickup Service

July 2019 - Aug. 2019

• Facilitated the sign-up, match-making, and pickup process with OSU volunteer students, professors, and alumni.

TOEFL iBT: 110 | SAT: 1470/1600 | SAT Subject Test: Math II 800, Physics 800, Chemistry 800