

MAT195 TextBook Notes

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0.1 Review: Memorizy Stuff

0.1.1 Trig Function Derivatives

$$\frac{d}{dx}\sin(x) = \cos(x) \quad \frac{d}{dx}\csc(x) = -\csc(x)\cot(x)$$

$$\frac{d}{dx}\cos(x) = -\sin(x) \quad \frac{d}{dx}\sec(x) = \sec(x)\tan(x)$$

$$\frac{d}{dx}\tan(x) = \sec^2(x) \quad \frac{d}{dx}\cot(x) = -\csc^2(x)$$

0.1.2 Inverse Trig Derivatives

$$\frac{d}{dx}\sin^{-1}(x) = \frac{1}{\sqrt{1-x^2}}$$

$$\frac{d}{dx}\cos^{-1}(x) = \frac{-1}{\sqrt{1-x^2}}$$

$$\frac{d}{dx}\tan^{-1}(x) = \frac{1}{1+x^2}$$

0.1.3 How to complete the Square

1. Put $ax^2 + bx$ in brackets and forcefully factor out the a
2. Add $(\frac{b}{2})^2$ to the inside of the brackets and subtract it from the outside (you got it)
3. Factor and be happy that you've completed the square;

0.1.4 Trig Angle Sums

1. $\sin(A + B) = \sin(A)\cos(B) + \cos(A)\sin(B)$
2. $\cos(A + B) = \cos(A)\cos(B) - \sin(A)\sin(B)$
3. $\sin(A - B) = \sin(A)\cos(B) - \cos(A)\sin(B)$
4. $\cos(A - B) = \cos(A)\cos(B) + \sin(A)\sin(B)$

0.1.5 Hyperbolic Trig Functions

0.1.6 Inverse Hyperbolic Trig Function

0.2 Introduction and Course Description

Chapter 1

Techniques of Integration (Chapter 7 in Textbook)

1.1 Integration by Parts

Integration by parts is basically just the reverse product rule.

$$\text{Product rule: } d/dx[f(x)g(x)] = f'(x)g(x) + f(x)g'(x)$$

You could reverse this simply, but it wouldn't be that useful. The more useful form that *is* the integration by parts formula looks like this:

$$\int [f(x)g'(x)] = f(x)g(x) - \int [f'(x)g(x)]$$

You can think through that one pretty easily — you are just splitting up the initial integral, then moving half of it to the other side.

That's pretty useful, but there's an even more useful way to write the formula, and it looks like this:

$$\int u dv = uv - \int v du$$

This works because we let $u = f(x)$ and $v = g(x)$. $g'(x) = v' = dv/dx$,

and same with u' . So to get to that formula we go like this:

$$\int uv' dx = uv - \int u'v dx \quad (1.1)$$

$$\int u \frac{dv}{dx} dx = uv - \int v \frac{du}{dx} dx \quad (1.2)$$

$$\int u dv = uv - \int v du \quad (1.3)$$

1.1.1 Tips for Integration by Parts:

- When using the uv equation, it's useful to define things in this order:
 - $u = ?$ $dv = ?$
 - $du = ?$ $v = ?$
 - keeping in mind that $u' dx = du$ and $\int \frac{dv}{dx} dx = \int v' = v$
- Choose your u so that it becomes simpler when differentiated, and let your v be the thing that gets a little hairier.
- Practice a lot from the textbook, ya dingus

1.2 Trigonometric Integrals

There are a bunch of configurations of trig functions for which we need to learn the steps necessary to take the integral. It's important to practice this because recognizing the form of the integral is the most difficult thing to do here.

1.2.1 Strategy for $\int \sin^m(x) \cos^n(x)$

If the power of cosine is odd: "Save" one of the cosine terms, and then express it as $\int \sin^m(x) \cos^{2k+1}(x) * \cos(x)$. Then turn the $\cos^{2k+1}(x)$ into sin terms with pythagorean identity. Then substitute $u = \sin(x)$ and solve.

If the power of sine is odd: Do the same thing but reverse \sin and \cos (save one $\sin(x)$ and sub u for $\cos(x)$)

If both powers are even: Use the following identities to help you solve it:

$$\sin^2(x) = 1/2(1 - \cos(2x)) \quad (1.4)$$

$$\cos^2(x) = 1/2(1 + \cos(2x)) \quad (1.5)$$

$$\sin x \cos x = 1/2 \sin 2x \quad (1.6)$$

1.2.2 Strategy for $\int \tan^m(x) \sec^n(x)$

If the power of $\sec(x)$ is even, "save" a factor of $\sec^2(x)$ and use identity $\sec^2(x) = 1 + \tan^2(x)$ to express the rest in terms of $\tan(x)$. Then substitute $u = \tan(x)$

If the power of tangent is odd, save a factor of $\sec(x)\tan(x)$ and convert the rest of the $\tan(x)$'s using $\tan^2(x) = \sec^2(x) - 1$

Also note the following:

$$\int \tan(x) dx = \ln|\sec(x)| + C$$

$$\int \sec(x) dx = \ln|\sec(x) + \tan(x)| + C$$

Remember this as well:

$$\frac{d}{dx} \tan(x) = \sec^2(x)$$

$$\frac{d}{dx} \sec(x) = \sec(x)\tan(x)$$

1.2.3 Strategy for $\int \sin(mx)\cos(nx)dx$

Use the following identities:

$$\sin A \cos B = 1/2[\sin(A - B) + \sin(A + B)] \quad (1.7)$$

$$\sin A \sin B = 1/2[\cos(A - B) - \cos(A + B)] \quad (1.8)$$

$$\cos A \cos B = 1/2[\cos(A - B) + \cos(A + B)] \quad (1.9)$$

1.2.4 Strategy for $\int \csc^m(x) \cot^n(x) dx$

Know the following things:

$$\frac{d}{dx} \csc(x) = -\csc(x) \cot(x) \quad (1.10)$$

$$\cot^2(x) = \csc^2(x) - 1 \quad (1.11)$$

$$\frac{d}{dx} \cot(x) = -\csc^2(x) \quad (1.12)$$

1.3 Trig Sub

What is trig sub? Trig sub is when you use the *inverse substitution* rule in conjunction with useful trigonometric identities and trigonometric integrals to solve integrals that you wouldn't otherwise be able to solve.

1.3.1 Inverse Substitution

Unlike u-substitution, you are substituting in a non-equivalent function ($g(x)$) for x instead of substituting a variable like u for the actual value of x . Hence, the following result arises:

$$\int f(x) dx = \int f(g(x)) g'(x) dx$$

Qualifications: g must have an inverse function, and g must be one-to-one.

1.3.2 List of Trig Subs

The main use of trig subs is to get rid of irritating radical signs that make integration hard. The following is a table of types (from the textbook):

Expression	Substitution	Identity
$\sqrt{a^2 - x^2}$	$x = a \sin \theta, -\pi/2 \leq \theta \leq \pi/2$	$1 - \sin^2 \theta = \cos^2 \theta$
$\sqrt{a^2 + x^2}$	$x = a \tan \theta, -\pi/2 < \theta < \pi/2$	$1 + \tan^2 \theta = \sec^2 \theta$
$\sqrt{x^2 - a^2}$	$x = a \sec \theta, -\pi/2 \leq \theta \leq \pi/2$	$\sec^2 \theta - 1 = \tan^2 \theta$

1.3.3 General Layout for Trig Sub

1. Make sure there is no other way (e.g. u-sub, etc.)
2. If there is a quadratic in the root, complete the square
3. Recognize the stuff in the root as one of the three.
4. Set $x = a * \text{trig}(\theta)$ and find dx in terms of θ
5. Solve the stuff.

1.4 Partial Fractions

This is just a way to break up rational functions in to little pieces that we can actually deal with. A proper rational function is one where the power on the top polynomial is lower than that of the bottom. Improper rationals are the other way around.

In order to use partial fractions, you need to make the rational function a proper one.

There are a few cases to consider for splitting things up into partial fractions:

1.4.1 Denominator is only distinct Linear Factors

1. Set an equality between the original rational and $\frac{A}{(\text{root}_1)} + \frac{B}{(\text{root}_2)} + \dots$
2. Multiply both sides by the denominator of the rational
3. Expand and solve for A, B, \dots

1.4.2 Denominator is only Linear Factors but some are Repeated

It's roughly the same as last time, EXCEPT:

1. Suppose (root_1) is repeated k times so $(\text{root}_1)^k$ is a factor
2. Then you need to use $\frac{A_1}{(\text{root}_1)} + \frac{A_2}{(\text{root}_1)^2} + \dots + \frac{A_k}{(\text{root}_1)^k}$
3. Now solve as you did last time.

1.4.3 Denominator has non-repeated Quadratic Factors

Basically just have a linear term on top in the expansion, so $\frac{A_1x+B}{ax^2+bx+c}$ would be a term in the thing.

Also, $\int \frac{dx}{x^2+a^2} = \frac{1}{a} \tan^{-1}\left(\frac{x}{a}\right) + C$

1.4.4 Denominator has repeated Quadratic Factors

Roughly the same as when you have linear repeated factors. if you have $(root_1)^k$, then you get

$$\frac{Ax+B}{(root_1)} + \frac{Cx+D}{(root_1)^2} + \dots + \frac{Yx+Z}{(root_1)^k}$$

Then just solve as before.

1.4.5 Rationalizing Substitutions

Use substitutions to make annoying functions into rational functions and solve from there. For instance, if you have a radical in the numerator, make the substitution $u^2 =$ whatever was in the radical.

1.5 Strategy for Solving Integrals

1. Simplify the integrand with identities/algebra if possible.
2. Look for an obvious u-sub
3. Classify the integrand according to its form:
 - (a) Trig integral ($\sin^m(x)\cos^n(x)$, etc.)
 - (b) Rational Function
 - (c) Integration by parts - especially with *polynomial*transcendental function*
 - (d) Radicals \rightarrow consider trig sub ($x = a \tan \theta$, etc.)
4. Try again, using several methods, and drawing from your MASSIVE PAST EXPERIENCE

1.6 Improper Integrals (Involving Infinity)

1.6.1 Definition of Improper Integral

$\int_a^\infty f(x)dx = \lim_{t \rightarrow \infty} \int_a^t f(x)dx$ Convergent improper integrals have an actual value. Divergent improper integrals don't. Integrals from negative infinity to positive infinity exist if and only if the integral from -infinity to a converges and the integral from a to +infinity converges (it is the sum of the two).

For $\int_1^\infty \frac{1}{x^p} dx$ is convergent if $p > 1$

For integrals where the y value goes to infinity , then you take limits around where it goes to infinity, ya dingus.

1.6.2 Comparison Theorem

You can prove that an integral is convergent if you can find another one for which the function is strictly of greater magnitude that is convergent (and likewise for non-convergency)

Chapter 2

Further Applications of Integration

2.1 Arc Length

2.1.1 Definition of Arc Length

Arc length is the actual length of a curve. It is defined as:

$$L = \lim_{n \rightarrow \infty} \sum_{i=1}^n |P_{i-1}, P_i|$$

2.1.2 Arc Length Formula

$$L = \int_a^b \sqrt{1 + [f'(x)]^2} dx$$

2.2 Surface Area of Revolution

2.2.1 Surface Area of Revolution Formulae

$$S = \int_a^b 2\pi y \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$$

$$S = \int_a^b 2\pi y \sqrt{1 + \left(\frac{dx}{dy}\right)^2} dy$$

2.3 Applications to Physics and Engineering

2.3.1 Hydrostatic Force

Integral of the area of each slice times the pressure on that slice at that depth
(pressure = density * depth)

2.3.2 Center of Mass

For a thin plate on the plane, the centroid is at (\bar{x}, \bar{y}) where:

$$\bar{x} = \frac{1}{A} \int_a^b x(f(x) - g(x))dx$$

$$\bar{y} = \frac{1}{2A} \int_a^b (f(x)^2 - g(x)^2)dx$$

2.3.3 Rotating cross sections around line

If cross section is completely outside of the line, volume = area * distance traveled by cross section.

Chapter 3

Parametric Equations and Polar Coordinates

3.1 Parametric Equations

3.1.1 Tangents

$$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}}$$
$$\frac{d^2y}{dx^2} = \frac{\frac{d}{dt}\left(\frac{dy}{dx}\right)}{\frac{dx}{dt}}$$

3.1.2 Integrals

Normal Integral: Area from $\alpha \rightarrow \beta$

$$\int_{\alpha}^{\beta} y(t) * \frac{dx}{dt} dt$$

Arc Length

$$L = \int_{\alpha}^{\beta} \sqrt{\frac{dx^2}{dt} + \frac{dy^2}{dt}} dt$$

Surface Area of Revolution:

$$S = \int_{\alpha}^{\beta} 2\pi y \sqrt{\frac{dx^2}{dt} + \frac{dy^2}{dt}} dt$$

3.2 Polar Coordinates

3.2.1 Quick Info:

1. Points are in form (r, θ)
2. Origin denoted by O or as "pole"
3. For point (x, y) in cartesian space and point (r, θ) :
 - $x = r\cos\theta$
 - $y = r\sin\theta$
 - $\tan\theta = \frac{x}{y}$

3.2.2 Symmetry

If an equation is unchanged when $\theta \rightarrow -\theta$, it is symmetric about line $\theta = 0$
If an equation is unchanged when $r \rightarrow -r$ OR $\theta \rightarrow \theta + \pi$, it is symmetric about the pole. If an equation is unchanged when $\theta \rightarrow \pi - \theta$ then the curve is symmetric about the line $\theta = \pi/2$ (a vertical line in polar coordinates)

3.2.3 Tangents to Polar Curves

Treat as parametric equation. Steps:

$$x = r\cos\theta = f(\theta)\cos(\theta)$$

$$y = r\sin\theta = f(\theta)\sin(\theta)$$

Then $\frac{dy}{dx}$ is just $\frac{dy}{d\theta} / \frac{dx}{d\theta}$

3.3 Areas and Lengths in Polar Coordinates

3.3.1 Area

Area of a Sector of a Circle

$$A = \frac{1}{2}r^2\theta$$

Area Inside Curve:

$$A = \int_a^b \frac{1}{2}(f(\theta))^2 d\theta$$

$$A = \int_a^b \frac{1}{2}r^2 d\theta$$

3.3.2 Arc Length

Review of Parametric Arc Length

$$L = \int_a^b \sqrt{r^2 + \left(\frac{dr}{d\theta}\right)^2} d\theta$$

Chapter 4

Infinite Sequences and Series

4.1 Sequences

Definition: List of numbers written in definite order. Notation is the same as set notation.

4.1.1 Limits of Sequences

A sequence has a limit L if: you can make a_n as close as you want to L by increasing n

You can incorporate $(\delta) \epsilon$ notation if you want to.

Also, if you can find a function that matches the sequence at all integer points, then you can just find the limit of the function using regular limit rules to find the limit of the sequence.

You can also disperse the a limit inside of a function.

$$\lim_{n \rightarrow \infty} \sin(\pi/n) = \sin(\lim_{n \rightarrow \infty} \pi/n)$$

4.1.2 Definitions

Monotonic sequences are sequences that are either strictly increasing or strictly decreasing.

Bounded above if no value of n will make a_n greater than M . Ditto bounded below.

Monotonic Sequence Theorem: Every bounded, monotonic sequence is convergent.

4.2 Series

A series is: a sum of a sequence (often infinite)

4.2.1 Partial Sums

$$s_1 = a_1, s_2 = a_1 + a_2, s_n = a_1 + \dots + a_n$$

$$s_n = \sum_{i=1}^n a_i$$

4.2.2 Infinite Series

$$\sum_{n=1}^{\infty} a_n = \lim_{n \rightarrow \infty} \sum_{i=1}^n a_i$$

4.2.3 Geometric Series

If $a_n = (a_1)r^n$, then $s_n = a + ar + ar^2 + \dots + ar^{n-1}$

$$s_n = \frac{a(1 - r^n)}{1 - r}$$

4.2.4 Test for Divergence

If $\lim_{n \rightarrow \infty} a_n$ does not exist or equals ∞ , then the infinite series of a_n is divergent.

4.2.5 Working with Series

You can add and subtract series normally.

$$\sum (a_n + b_n) = \sum a_n + \sum b_n$$

$$\sum (c * a_n) = c \sum a_n$$

4.2.6 Comparison Test

Let a_n be one series you DON'T know the limit of and b_n be another. Make sure a_n/b_n divides nicely. let $c = \lim_{n \rightarrow \infty} a_n/b_n$

Use c as a comparator - if it tells you that a is bigger than b and b is known to be divergent, then a must be divergent, etc.

4.2.7 P-Series

A p-series is of the form:

$$\sum_{n=1}^{\infty} 1/n^p$$

If $p > 1$, it converges. Otherwise it diverges.

4.3 The Integral Test and Estimates of Sums

4.3.1 Integral Test

It's not easy to find the sum of series except for geometric series and $\sum 1/[n(1+n)]$.

To prove that a sum diverges, take the integral of the continuous function $f(n) = a_n$ from $1 \rightarrow \infty$. If the integral is divergent, then so is the sum. If the integral is convergent, so is the sum. Think about the geometric argument and draw out the boxes on the page if necessary (reimann sums).

4.3.2 Estimating The Sum of a Series

Any partial sum of a series is an approximation of the infinite sum. We can get a good picture of how good the approximation is via the **remainder**.

$$R_n = s - s_n = a_{n+1} + a_{n+2} + \dots$$

By the integral test (and intuition), the remainder is less than or equal to the integral from n to ∞

$$R_n = a_{n+1} + a_{n+2} + \dots \leq \int_n^{\infty} f(x)dx$$

$$R_n \geq \int_{n+1}^{\infty} f(x)dx$$

In other words, the

Remainder Estimate for the Integral Test is:

$$\int_{n+1}^{\infty} f(x)dx \leq R_n \leq \int_n^{\infty} f(x)dx$$

4.4 Comparison Tests

4.4.1 The Limit Comparison Test

Let $\sum a_n$ and $\sum b_n$ are series with positive terms. If

$$\lim_{n \rightarrow \infty} \frac{a_n}{b_n} = c$$

and c is a finite number > 0 , then both either converge or diverge.

4.5 Alternating Series

Convergence tests so far only apply to positive series.

4.5.1 Alternating Series Test

$$\sum_{n=1}^{\infty} (-1)^{n-1} b_n = b_1 - b_2 + b_3 - b_4 + \dots b_n > 0$$

If the series obeys:

1. $b_{n+1} \leq b_n$ for all n
2. $\lim_{n \rightarrow \infty} b_n = 0$

Then the series is CONVERGENT.

Fun fact: $s_{2n} \leq b_1$ for all n .

4.5.2 Estimating Sums for Alternating Series

Alternating Series Estimation Theorem: If $s = \sum (-1)^{n-1} b_n$ where $b_n \not\equiv 0$, and the series b converges to zero and is strictly decreases, then:

$$|R_n| = |s - s_n| \leq b_{n+1}$$

4.6 Absolute Convergence and Ratio and Roots Test

4.6.1 Absolute Convergence

Definition: $\sum a_n$ is convergent if $\sum |a_n|$ converges.

Conditional Convergence: When a series is convergent, but not absolutely so (depends on the operators between values in series).

4.6.2 Ratio Test

1. if $\lim_{n \rightarrow \infty} |(a_{n+1}/a_n)| = L < 1$, then the sequence is **absolutely convergent**
2. if the result of the above is > 1 , then the sequence is **divergent**
3. if the result of the above is $= 1$, then the ratio test was **inconclusive**.

4.6.3 Root Test

This is just the same as the ratio test, but as it turns out, you can apply the ratio test to stuff inside nth roots and the same results will be forthcoming.

4.6.4 Rearrangements

1. Any rearrangement of a **absolutely convergent** series is the same.

Non-absolutely convergent series don't have the same sums necessarily when the order is changed.

4.7 Strategy for Series:

1. Is it a p-series (form: $\sum 1/n^p$)? If $p > 1$, it converges, otherwise, it doesn't.
2. Is it a geometric series (form: $\sum ar^{n-1}$)? If $|r| < 1$, then it converges. Otherwise it diverges.
3. If it is similar to a p-series or geometric series, use a comparison test.
4. If you can tell that $\lim_{n \rightarrow \infty} a_n \neq 0$, use **Test for Divergence**
5. If it's $\sum (-1)^{n-1} b_n$ or of a similar form, then alternating series tests are the way to go.
6. If it involves factorials or other products (e.g. constants raised to some power), use the ratio test.
7. Use the root test for if a_n is of form $(b_n)^n$
8. If the corresponding integral is easy to evaluate, then use the integral test.

4.8 Power Series

Of the form:

$$\sum_{n=0}^{\infty} c_n x^n = c_0 + c_1 x + c_2 x^2 + \dots + c_n x^n$$

x is a variable, c_n is a sequence of coefficients.

Converges when $-1 < x < 1$ if all c_n are one.

Power Series "Centered at a " or "In $(x - a)$ " when:

$$\sum_{n=0}^{\infty} c_n (x - a)^n = c_0 + c_1 (x - a) + c_2 (x - a)^2 + \dots$$

Always converges for $x = a$ because all terms after c_0 reduce to 0.

4.8.1 3 Possibilities for Power Series

1. The series converges only when $x = a$
2. The series converges for all x
3. There exists R so that if $|(x - a)| < R$ then the series will converge. R is "radius of convergence".

4.9 Representing Functions as Power Series

$$\frac{1}{1-x} = 1 + x + x^2 + \dots = \sum_{n=0}^{\infty} x^n$$

where $|x| < 1$

You can take derivative/integral for x values that **don't** cause it to diverge.

General Strategy for Representing as Power Series: Integrate/differentiate until it's in a similar form to

$$\frac{1}{1-x}$$

Then convert to power series then integrate/differentiate back.

4.10 Taylor and McLaurin Series

4.10.1 Taylor Series

If f has a power series representation, then:

$$f(x) = \sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!} (x-a)^n$$

McLaurin Series is just a Taylor Series centered at 0.

4.10.2 Finding the Radius of Convergence for Taylor Series

Let a_n be whatever is inside the summation of the Taylor Series. Use

$$L = \left| \frac{a_{n+1}}{a_n} \right|$$

and the ratio test to see what values of x are necessary for it to converge ($L < 1$ to converge).

4.10.3 Taylor's Inequality

Pre-Inequality Theorem: If $f(x) = T_n(x) + R_n(x)$ and $T_n(x)$ is the n th-degree Taylor polynomial and $R_n(x)$ is the remainder of the polynomial, then $\lim_{n \rightarrow \infty} R_n(x) = 0$ (pretty obvious, huh?)

Taylor's Inequality (for real now) If $|f^{(n+1)}(x)| \leq M$ for all $|x-a| \leq d$ then $R_n(x)$ is follows:

$$|R_n(x)| \leq \frac{M}{(n+1)!} |x-a|^{n+1}$$

for all $|x-a| \leq d$

Useful facts and figures

$$\lim_{n \rightarrow \infty} \frac{x^n}{n!} = 0$$

(for every x)

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

$$\sin(x) = \sum_{n=0}^{\infty} (-1)^n \frac{x^{2n+1}}{(2n+1)!}$$

$$\cos(x) = \sum_{n=0}^{\infty} (-1)^n \frac{x^{2n}}{(2n)!}$$

4.10.4 Manipulations of Power Series

Divide power series by long division informally...

...

4.11 Fourier Series

Form of Fourier Series:

$$f(x) = a_0 + \sum_{n=1}^{\infty} (a_n \cos(nx) + b_n \sin(nx))$$

for $-\pi \leq x \leq \pi$

Finding Coefficients:

$$a_0 = \frac{1}{2\pi} \int_{-\pi}^{\pi} f(x) dx$$

$$a_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cos(nx) dx$$

$$b_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \sin(nx) dx$$

4.11.1 Fourier Convergence Theorem

Here are the prerequisites for the Fourier series to converge:

1. f is periodic with period of 2π
2. f and f' are piecewise continuous on $[-\pi, \pi]$
3. Fourier series at $x = f(x)$ where $f(x)$ is continuous. Otherwise, it is the mean of the two points.

4.11.2 Fourier Series for $T \neq \pi$

Let period be $2L$

$$f(x) = a_0 + \sum_{n=1}^{\infty} [a_n \cos(\frac{n\pi x}{L}) + b_n \sin(\frac{n\pi x}{L})]$$

$$a_0 = \frac{1}{2L} \int_{-L}^L f(x) dx$$

$$a_n = \frac{1}{L} \int_{-L}^L f(x) \cos(\frac{n\pi x}{L}) dx$$

$$b_n = \frac{1}{L} \int_{-L}^L f(x) \sin(\frac{n\pi x}{L}) dx$$

Chapter 5

Vectors and Space

5.1 Cylinders and Quadratic Surfaces

Cylinder definition: Surface of all lines that are parallel to a given line and pass through a given plane (e.g. $z = x^2$)

Quadratic Surface definition: Second-degree equation with three variables (usually x, y, z). General form is:

$$Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fzx + Gx + Hy + Iz + J = 0$$

However, by translation and rotation, standard form becomes:

$$Ax^2 + By^2 + Cz^2 + D = 0$$

Types of Quadratic Surfaces:

1. Ellipsoid: $x^2/a^2 + y^2/b^2 + z^2/c^2 = 1$
2. Elliptic Paraboloid: $z/c = x^2/a^2 + y^2/b^2$, looks like upward 3d hyperbolic cup. Horizontal traces = ellipses, vertical traces = parabolas.
3. Hyperbolic Paraboloid: $z/c = x^2/a^2 - y^2/b^2$, horizontal traces are hyperbolas, vertical = parabolas.
4. Cones: $z^2/c^2 = x^2/a^2 + y^2/b^2$, Horizontal traces = ellipses, vertical traces are hyperbolas unless at 0, where it is an x.
5. Hyperboloid of One Sheet: $x^2/a^2 + y^2/b^2 - z^2/c^2 = 1$, horizontal = ellipses, vertical = hyperbolas, axis of symmetry is the variable that is negative.
6. Hyperboloid of Two Sheets: $-x^2/a^2 - y^2/b^2 + z^2/c^2 = 1$, horizontal = ellipses, vertical = hyperbolas, two negatives indicates two sheets.

Chapter 6

Vector Functions

6.1 Vector Functions and Space Curves

Vector function is one where the domain is the set of real numbers and the range is R^n

Limits of Vector Functions: Just take the limit of each of the internal functions.

Space Curve: You give $x(t)$, $y(t)$, and $z(t)$

Vector equation for joining two points:

$$r(t) = (1 - t)r_0 + tr_1$$

6.2 Derivatives, Integrals of Vector Functions

If $r(t) = [f(t), g(t), h(t)]$ then $r'(t) = [f'(t), g'(t), h'(t)]$

All derivative rules still apply, and product rule applies to dot and cross product!

6.3 Basic Vector Operation Definitions

Dot Product:

$$x \cdot y = x_1y_1 + x_2y_2 + \dots + x_ny_n$$

$$x \cdot y = |x| \cdot |y| \cdot \cos(\theta)$$

Cross Product:

$$x \times y = |x| * |y| * \sin(\theta) * n$$

where n is a vector normal to the plane formed by x and y .

6.3.1 Integrals of Vector Functions

Just integrate each component of the function.

6.4 Arc Length, Curvature of Vector Functions

6.4.1 Arc Length

Pretty self explanatory - length of an arc through space from point a to point b (literally)

$$L = \int_a^b |r'(t)| dt$$

$$L = \int_a^b \sqrt{(f'[t])^2 + g'[t]^2 + h'[t]^2} dt$$

Where $r(t) = [f(t), g(t), h(t)]$

The arc length function is defined as:

$$s(t) = \int_a^t |r'(u)| du = \int_a^t \sqrt{(dx/du)^2 + (dy/du)^2 + (dz/du)^2} du$$

6.4.2 Curvature

A curve $r(t)$ is smooth is $r'(t)$ is continuous and $r'(t) \neq 0$ on the interval. Basically, the tangent vector isn't allowed to turn discontinuously.

$$T(t) = \frac{r'(t)}{|r'(t)|}$$

Where $T(t)$ is the tangent vector at time t .

The curvature of a curve is defined as:

$$\kappa = \left| \frac{dT}{ds} \right|$$

Where s is the **arc length function** discussed previously.

Therefore:

$$\begin{aligned}\kappa(t) &= \frac{|T'(t)|}{|r'(t)|} \\ \kappa(t) &= \frac{|r'(t) \times r''(t)|}{|r'(t)|^3} \\ \kappa(x) &= \frac{|f''(x)|}{[1 + (f'(x))^2]^{3/2}}\end{aligned}$$

6.4.3 Normal and Binormal Vectors

Normal vector $N(t)$ is defined as:

$$N(t) = \frac{T'(t)}{|T'(t)|}$$

Binormal vector $B(t)$ is defined as:

$$B(t) = T(t) \times N(t)$$

It's whole shtick is that it is perpendicular to both T and N and is a unit vector.

6.4.4 Velocity and Acceleration

This section actually has some stuff that isn't entirely obvious about normal vectors and such to acceleration/velocity, so come back when you have time.

Chapter 7

Partial Derivatives

7.1 Functions of Several Variables

A function of two variables transforms each pair of Reals (x, y) in a given set to a single real number. The given set is the domain, and the set of reals that the pair is transformed to is the range.

Level functions are functions that have $f(x, y) = k$ for given ranges of (x, y)

Functions of 3 or more variables are pretty easy to extrapolate from functions of two variables, tbh.

7.2 Limits and Continuity with Functions of Several Variables

7.2.1 Limits

Definition of limit with many variables:

$$\lim_{(x,y) \rightarrow (a,b)} f(x, y) = L$$

if for every number $\epsilon > 0$ there is a corresponding number $\delta > 0$ s.t. if $0 < \sqrt{(x-a)^2 + (y-b)^2} < \delta$ then $|f(x, y) - L| < \epsilon$

How to disprove that a limit exists: If $f(x, y) \rightarrow L_1$ on one path (e.g. keeping x the same and varying y) while $f(x, y) \rightarrow L_2$ from another path and $L_1 \neq L_2$ then limit DNE.

Squeeze theorem still holds in n -dimensional space.

7.2.2 Continuity

Remember how finding limits of continuous functions is super easy because $\lim_{x \rightarrow a} f(x) = f(a)$ if $f(x)$ is continuous? Well that still holds.

Definition of continuity: $f(x, y)$ is continuous if $\lim_{(x,y) \rightarrow (a,b)} f(x, y) = f(a, b)$ for all (a, b) in D (D is domain)

Polynomials and rationals with more than 1 variable: Polynomials with two variables are the sum of $cx^m y^n$ where c is constant and m and n are non-negative integers.

All polynomials of two variables are continuous.