

Lab Report 3

Multiplexer and Decoder

ECE 238L

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Instructor: Professor Hamke

1 Items

Gates

Multiplexer

7 Segment Display

Top Level Module

2 Feedback

Initially, on my first attempt at this lab it was, at least the Decoder, somewhat confusing.

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

} -- Uncomment the following library declaration if using
  -- arithmetic functions with Signed or Unsigned values
  --use IEEE.NUMERIC_STD.ALL;

  -- Uncomment the following library declaration if instantiating
  -- any Xilinx leaf cells in this code.
  --library UNISIM;
} --use UNISIM.VComponents.all;

} entity Gates is
    Port ( A, B : in STD_LOGIC;
          G_Out : out STD_LOGIC_VECTOR (7 downto 0));
} end Gates;

} architecture Behavioral of Gates is

begin
    g_out(0) <= A;
    g_out(1) <= not B;
    g_out(2) <= A and B;
    g_out(3) <= A or B;
    g_out(4) <= A nand B;
    g_out(5) <= A nor B;
    g_out(6) <= A xor B;
    g_out(7) <= A xnor B;

} end Behavioral;

```

Figure 1: source

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

) -- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
) --use UNISIM.VComponents.all;
) entity gates_tb is
) end gates_tb;

) architecture bench of gates_tb is

) component Gates
    Port (a, b: in std_logic;
          g_out: out std_logic_vector(7 downto 0));
) end component;

signal a_tb, b_tb :std_logic;
signal g_out_tb : std_logic_vector(7 downto 0);

begin
) uut:Gates port map ( A => a_tb,
                      B => b_tb,
)                      G_out => g_out_tb);

) stimulus:process
    begin
        a_tb <= '0'; b_tb <= '0'; wait for 100 ns;
        a_tb <= '0'; b_tb <= '1'; wait for 100 ns;
        a_tb <= '1'; b_tb <= '0'; wait for 100 ns;
        a_tb <= '1'; b_tb <= '1'; wait for 100 ns;
        wait;
    ) end process;
) end bench;

```

Figure 2: test bench

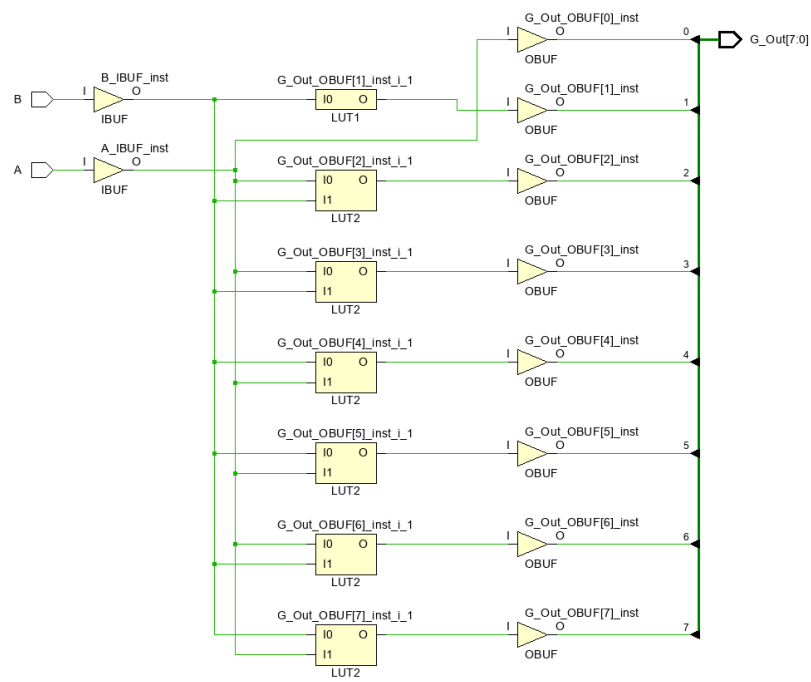


Figure 3: Schematic

■ G_Out_OBUF[1]_inst_i_1

I0	O=!I0	
0	1	
1	0	

Figure 4: Truth Table

■ G_Out_OBUF[2]_inst_i_1

I1	I0	O=I0 & I1	
0	0	0	
0	1	0	
1	0	0	
1	1	1	

Figure 5: Truth Table

■ G_Out_OBUF[3]_inst_i_1

I1	I0	O=I0 + I1	
0	0	0	
0	1	1	
1	0	1	
1	1	1	

Figure 6: Truth Table

G_Out_OBUF[4]_inst_i_1			
I1	I0	O=!!I0 + !!I1	
0	0	1	
0	1	1	
1	0	1	
1	1	0	

Figure 7: Truth Table

■ G_Out_OBUF[5]_inst_i_1

I1	I0	O=!I0 & !I1	
0	0	1	
0	1	0	
1	0	0	
1	1	0	

Figure 8: Truth Table

■ G_Out_OBUF[6]_inst_i_1

I1	I0	$O = I0 \& !I1 + !I0 \& I1$	
0	0	0	
0	1	1	
1	0	1	
1	1	0	

Figure 9: Truth Table

G_Out_OBUF[7]_inst_i_1

I1	I0	$O = \neg I0 \ \& \ \neg I1 + I0 \ \& \ I1$	
0	0	1	
0	1	0	
1	0	0	
1	1	1	

Figure 10: Truth Table

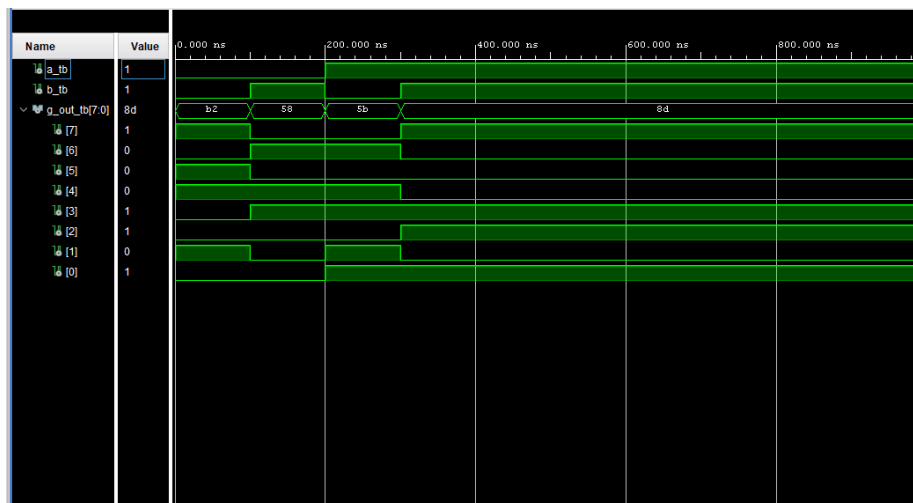


Figure 11: Truth Table

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity Multiplexer_8_1 is
    Port ( mux_in : in STD_LOGIC_VECTOR (7 downto 0);
          Selector : in STD_LOGIC_VECTOR (2 downto 0);
          mux_out : out STD_LOGIC);
end Multiplexer_8_1;

architecture Behavioral of Multiplexer_8_1 is

begin

    mux_out <= mux_in(0) when Selector = "000" else
               mux_in(1) when Selector = "001" else
               mux_in(2) when Selector = "010" else
               mux_in(3) when Selector = "011" else
               mux_in(4) when Selector = "100" else
               mux_in(5) when Selector = "101" else
               mux_in(6) when Selector = "110" else
               mux_in(7) when Selector = "111";

end Behavioral;

```

Figure 12: source

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity Multiplexer_tb is
-- Port ( );
end Multiplexer_tb;

architecture bench of Multiplexer_tb is

component Multiplexer_8_1
  Port (Selector: in std_logic_vector(2 downto 0);
        mux_in:in std_logic_vector(7 downto 0);
        mux_out: out std_logic);
end component;

signal selector_tb : std_logic_vector(2 downto 0);
signal g_out_tb : std_logic_vector(7 downto 0);
signal mux_out_tb : std_logic;

begin

  uut: Multiplexer_8_1 port map(Selector => selector_tb,
                                mux_in => g_out_tb,
                                mux_out => mux_out_tb);

  stimulus: process
  begin
    Selector_tb <= "000"; g_out_tb <= "00000001"; wait for 100 ns;
    Selector_tb <= "001"; g_out_tb <= "00000010"; wait for 100 ns;
    Selector_tb <= "010"; g_out_tb <= "00000100"; wait for 100 ns;
    Selector_tb <= "011"; g_out_tb <= "00001000"; wait for 100 ns;
    Selector_tb <= "100"; g_out_tb <= "00010000"; wait for 100 ns;
    Selector_tb <= "101"; g_out_tb <= "00100000"; wait for 100 ns;
    Selector_tb <= "110"; g_out_tb <= "01000000"; wait for 100 ns;
    Selector_tb <= "111"; g_out_tb <= "10000000"; wait for 100 ns;
    wait;
  end process;
end bench;

```

Figure 13: test bench

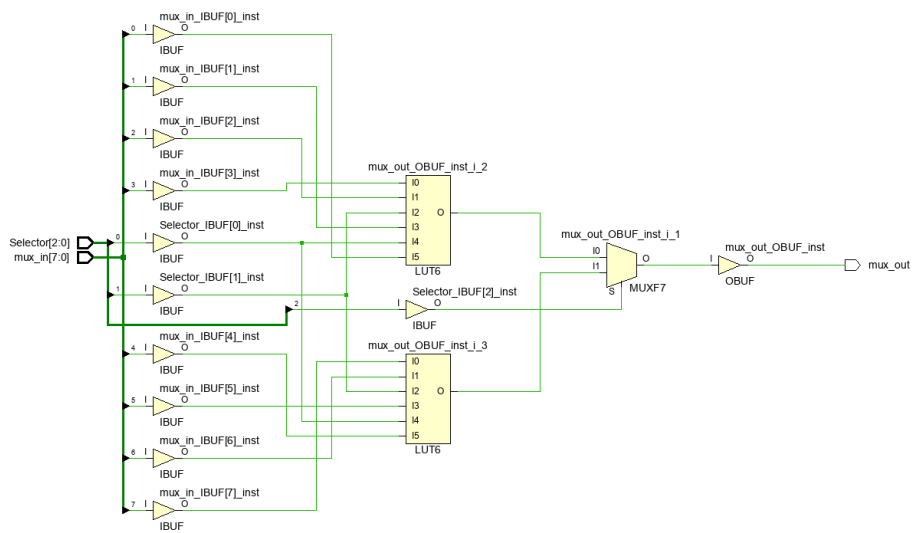


Figure 14: Schematic

■ mux_out_OBUF_inst_i_3

I5	I4	I3	I2	I1	I0	O= $I1 \& I2 \& !I4 + I0 \& I2 \& I4 + !I2 \& I3 \& I4 + !I2 \& !I4 \& I5$
0	0	0	0	0	0	0
0	0	0	0	0	1	0
0	0	0	0	1	0	0
0	0	0	0	1	1	0
0	0	0	1	0	0	0
0	0	0	1	0	1	0
0	0	0	1	1	0	1
0	0	0	1	1	1	1
0	0	1	0	0	0	0
0	0	1	0	0	1	0
0	0	1	0	1	0	0
0	0	1	0	1	1	0
0	0	1	1	0	0	0
0	0	1	1	0	1	0
0	0	1	1	1	0	1
0	0	1	1	1	1	1
0	1	0	0	0	0	0
0	1	0	0	0	1	0
0	1	0	0	1	0	0
0	1	0	0	1	1	0
0	1	0	1	0	0	0
0	1	0	1	0	1	1
0	1	0	1	1	0	0
0	1	0	1	1	1	1
0	1	1	0	0	0	1
0	1	1	0	0	1	1
0	1	1	0	1	0	1
0	1	1	0	1	1	1
0	1	1	1	0	0	0
0	1	1	1	0	1	1
0	1	1	1	1	0	0
0	1	1	1	1	1	1
1	0	0	0	0	0	1
1	0	0	0	0	1	1
1	0	0	0	1	0	1
1	0	0	0	1	1	1
1	0	0	1	0	0	0
1	0	0	1	0	1	0

■ mux_out_OBUF_inst_i_2

I5	I4	I3	I2	I1	I0	O= $I1 \& I2 \& !I4 + I0 \& I2 \& I4 + !I2 \& I3 \& I4 + !I2 \& !I4 \& I5$
0	0	0	0	0	0	0
0	0	0	0	0	1	0
0	0	0	0	1	0	0
0	0	0	0	1	1	0
0	0	0	1	0	0	0
0	0	0	1	0	1	0
0	0	0	1	1	0	1
0	0	0	1	1	1	1
0	0	1	0	0	0	0
0	0	1	0	0	1	0
0	0	1	0	1	0	0
0	0	1	0	1	1	0
0	0	1	1	0	0	0
0	0	1	1	0	1	0
0	0	1	1	1	0	1
0	0	1	1	1	1	1
0	1	0	0	0	0	0
0	1	0	0	0	1	0
0	1	0	0	1	0	0
0	1	0	0	1	1	0
0	1	0	1	0	0	0
0	1	0	1	0	1	1
0	1	0	1	1	0	0
0	1	0	1	1	1	1
0	1	1	0	0	0	1
0	1	1	0	0	1	1
0	1	1	0	1	0	1
0	1	1	0	1	1	1
0	1	1	1	0	0	0
0	1	1	1	0	1	1
0	1	1	1	1	0	0
0	1	1	1	1	1	1
1	0	0	0	0	0	1
1	0	0	0	0	1	1
1	0	0	0	1	0	1
1	0	0	0	1	1	1
1	0	0	1	0	0	0
1	0	0	1	0	1	0



Figure 17: Waveform

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

) -- Uncomment the following library declaration if using
  -- arithmetic functions with Signed or Unsigned values
  --use IEEE.NUMERIC_STD.ALL;

  -- Uncomment the following library declaration if instantiating
  -- any Xilinx leaf cells in this code.
  --library UNISIM;
) --use UNISIM.VComponents.all;

) entity DispDigit is
    Port ( mux_out : in STD_LOGIC;
          cathode_7sd, anode_7sd : out STD_LOGIC_VECTOR (7 downto 0));
) end DispDigit;

) architecture Behavioral of DispDigit is

begin
)   process (Mux_out)
    begin

)       if Mux_out = '1' then
            Cathode_7SD <= "10010001";
        else
            Cathode_7Sd <= "11100011";
        end if;
)   end process;

    Anode_7SD <= "11111110";

) end Behavioral;

```

Figure 18: source

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity Display_tb is
    -- Port ( );
end Display_tb;

architecture bench of Display_tb is

    component DispDigit is
        Port ( mux_out : in STD_LOGIC;
              cathode_7sd, anode_7sd : out STD_LOGIC_VECTOR (7 downto 0));
    end component;

    signal mux_out_tb : std_logic;
    signal cathode_7sd_tb, Anode_7sd_tb : std_logic_vector(7 downto 0);

    begin

        uut: DispDigit port map( mux_out => mux_out_tb,
                                cathode_7sd => cathode_7sd_tb,
                                anode_7sd => anode_7sd_tb);

        stimulus: process
        begin
            mux_out_tb <= '0'; wait for 100 ns;
            mux_out_tb <= '1'; wait for 100 ns;
            wait;
        end process;
    end bench;

```

Figure 19: test bench

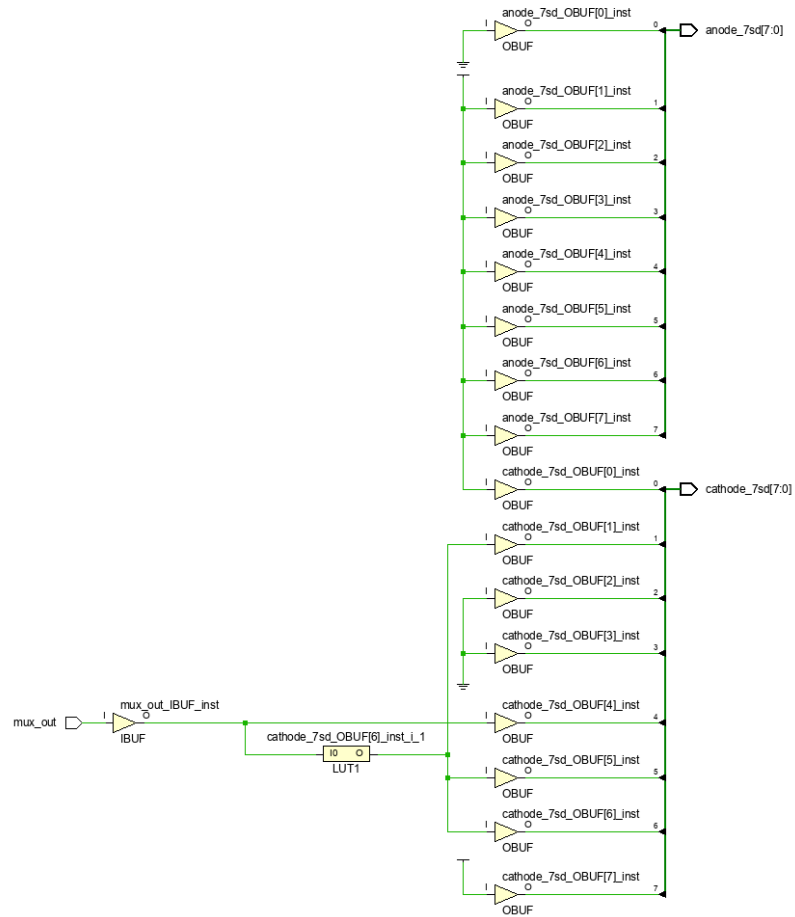


Figure 20: Schematic

cathode_7sd_OBUF[6]_inst_i_1

IO	O=!!IO
0	1
1	0

Figure 21: Truth Table

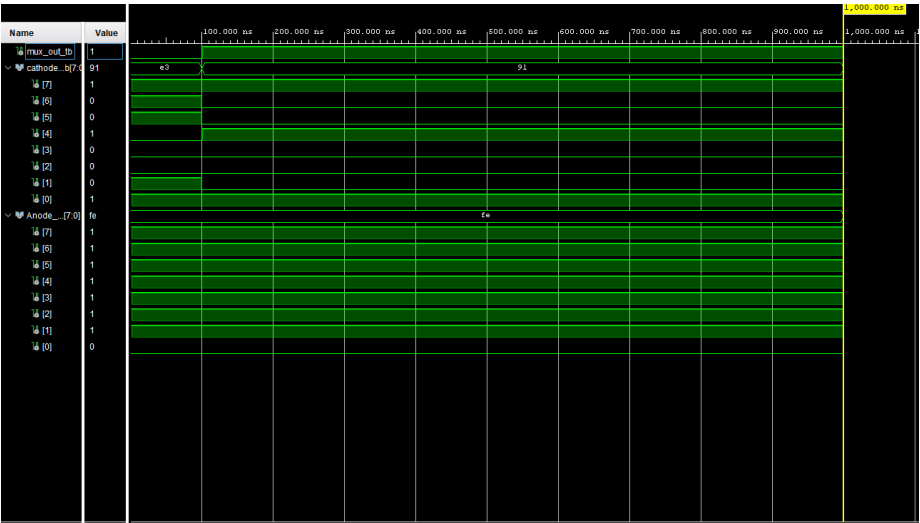


Figure 22: Waveform

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity Lab3 is
    Port ( A, B : in STD_LOGIC;
           Selector : in STD_LOGIC_VECTOR (2 downto 0);
           Cathode_7SD, Anode_7SD : out STD_LOGIC_VECTOR (7 downto 0));
end Lab3;

architecture Behavioral of Lab3 is

    component Gates is
        Port ( A, B : in STD_LOGIC;
              G_Out : out STD_LOGIC_VECTOR (7 downto 0));
    end component;

    component Multiplexer_8_1 is
        Port ( mux_in : in STD_LOGIC_VECTOR (7 downto 0);
              Selector : in STD_LOGIC_VECTOR (2 downto 0);
              mux_out : out STD_LOGIC);
    end component;

    component DispDigit is
        Port ( mux_out : in STD_LOGIC;
              cathode_7sd, anode_7sd : out STD_LOGIC_VECTOR (7 downto 0));
    end component;

    signal MUX8tol: std_logic;
    signal G_Out : std_logic_vector(7 downto 0);

begin

    Gates_1: Gates port map( A, B, G_Out);

    Multi_8_1: Multiplexer_8_1 port map(G_Out, Selector, Mux8tol);

    Display_7_Seg: DispDigit port map(Mux8tol, Cathode_7SD, Anode_7SD );

end Behavioral;

```

Figure 23: source

```

use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity LAB3_TB is
    -- Port ()
end LAB3_TB;

architecture Bench of LAB3_TB is

    component Lab3 is
        Port ( A, B : in STD_LOGIC;
              Selector : in STD_LOGIC_VECTOR (2 downto 0);
              Cathode_7SD, Anode_7SD : out STD_LOGIC_VECTOR (7 downto 0));
    end component;

    signal A_tb : STD_LOGIC;
    signal B_tb : STD_LOGIC;
    signal Selector_tb : STD_LOGIC_VECTOR (2 downto 0);
    signal Cathode_7SD_tb : STD_LOGIC_VECTOR (7 downto 0);
    signal Anode_7SD_tb : STD_LOGIC_VECTOR (7 downto 0);

    begin

        uut:Lab3 port map(Selector=> Selector_tb,
                        A => A_tb,
                        B => B_tb,
                        Cathode_7SD => Cathode_7SD_tb,
                        Anode_7SD => Anode_7SD_tb);

        stimulus: process

            begin
                Selector_tb <= "000"; A_tb <= '0'; B_tb <= '0'; wait for 100 ns;
                Selector_tb <= "001"; A_tb <= '0'; B_tb <= '1'; wait for 100 ns;
                Selector_tb <= "010"; A_tb <= '1'; B_tb <= '0'; wait for 100 ns;
                Selector_tb <= "011"; A_tb <= '1'; B_tb <= '1'; wait for 100 ns;
                Selector_tb <= "100"; A_tb <= '1'; B_tb <= '0'; wait for 100 ns;
                Selector_tb <= "101"; A_tb <= '0'; B_tb <= '1'; wait for 100 ns;
                Selector_tb <= "110"; A_tb <= '1'; B_tb <= '0'; wait for 100 ns;
                Selector_tb <= "111"; A_tb <= '1'; B_tb <= '1'; wait for 100 ns;
                wait;
            end process;
    end Bench;

```

Figure 24: test bench

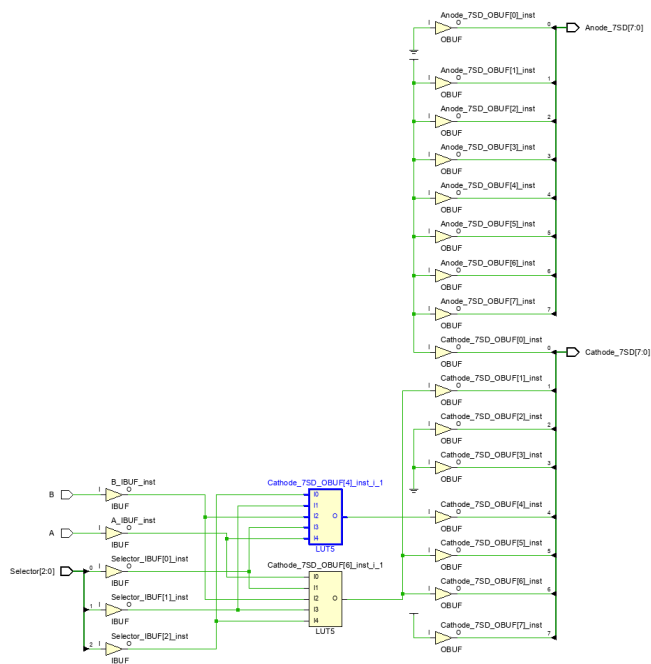


Figure 25: Schematic

Cell Properties				
Cathode_7SD_OBUF[4]_Inst_L_1				
I4	I3	I2	I1	I0
O=I0 & I2 & I3 & I4 + I0 & I2 & I3 & I4 + I0 & I1 & I2 & I3 + I0 & I2 & I3 & I4 + I1 & I2 & I3 & I4 + I0 & I2 & I3 & I4 + I0 & I1 & I3 & I4 + I1 & I2 & I3 & I4 + I1 & I2 & I3 & I4				
0	0	0	0	0
0	0	0	0	1
0	0	0	1	0
0	0	0	1	1
0	0	1	0	0
0	0	1	0	1
0	0	1	1	0
0	0	1	1	1
0	1	0	0	0
0	1	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	0
0	1	1	0	1
0	1	1	1	0
1	0	0	0	0
1	0	0	0	1
1	0	0	1	0
1	0	0	1	1
1	0	1	0	0
1	0	1	0	1
1	0	1	1	0
1	0	1	1	1
1	1	0	0	0
1	1	0	0	1
1	1	0	1	0
1	1	0	1	1
1	1	1	0	0
1	1	1	0	1
1	1	1	1	0
1	1	1	1	1

Figure 26: Truth Table

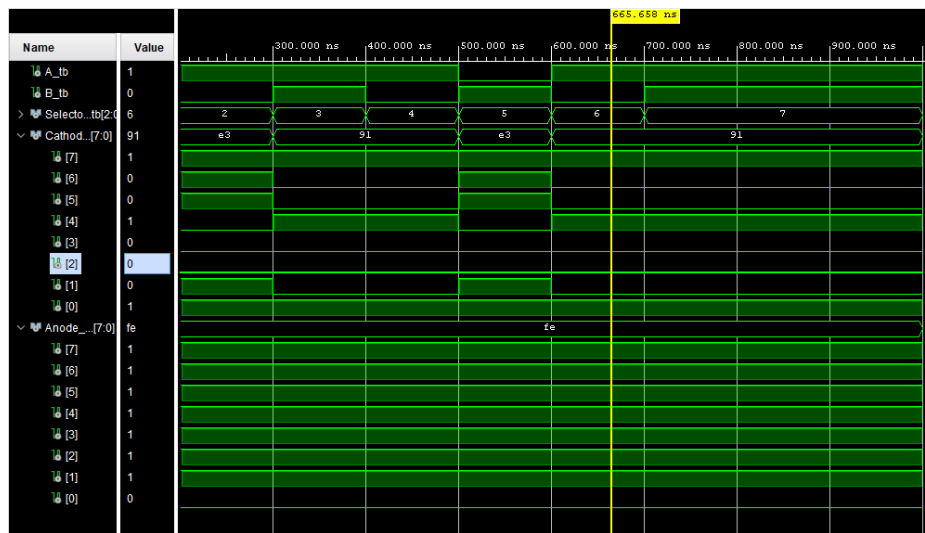


Figure 27: Decoder Wave