#### Team #4

#### **Team Name - Team Temu Wordle**

## **Team Members-**

Emmett Macias	emma6002@colorado.edu	emmettm12
Oscar Rodriguez	osro6012@colorado.edu	aaron1776
Melanie Porter	mepo6355@dolorado.edu	<u>MelanieXinyi</u>
Ken Linzmeier	keli1246@colorado.edu	https://github.com/KenLinz
Olivia Newton	owne4784@colorado.edu	<u>OliviaPG</u>

## **Application Name-Temu Wordle**

# **Application Description-**

The application will focus around a Wordle-type game with a login portal, the ability to invite friend, and friend and global leaderboards. There will also be a head to head mode where two players will attempt the same word and see who can complete it in the least amount of guesses. From the leaderboard or friends list, players will be able to view other players' profile pages which will include their stats for the general puzzles and stats for the head to head mode, the profile pages will also include an 'add friend' functionality. Some of the statistics displayed on the user pages will be the average number of guesses needed to solve a puzzle, longest streak, total solved puzzles, head to head wins and losses, favourite letter.

#### **Vision Statement-**

To create the worlds best word game that provides an exhilarating competitive experience and an opportunity to belong to an amazing community.

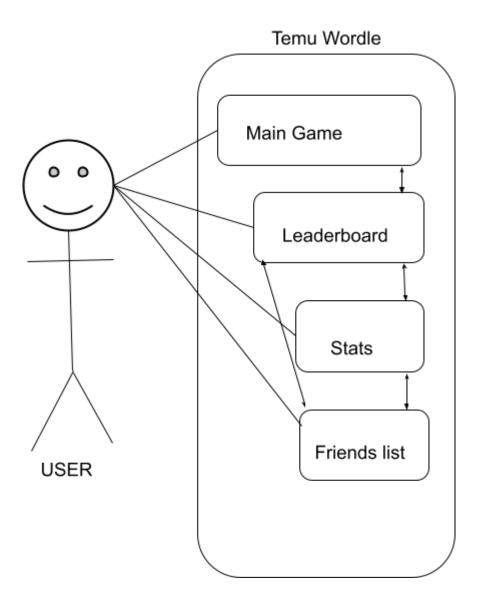
## **Communication Plan:**

The team will communicate through MS teams.

## **Meeting Plan:**

We will meet on Tuesdays at 10am and will do an in-person check-in with our instructor on Fridays at 11am.

# Use Case Diagram:



# Wireframe:

