Time based frames implementation (Possible solution to the issues I’m seeing?):

<https://stackoverflow.com/questions/4927856/how-can-i-calculate-a-time-difference-in-java>

# Materials Implementations:

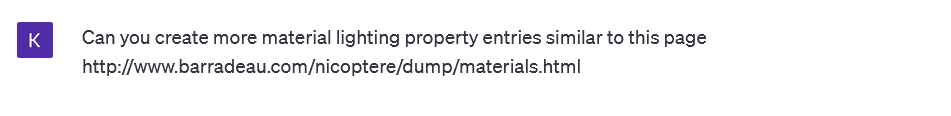
## Street Light:

### Material Value Sources:

For some basic materials and as a data template for GPT-4

http://www.barradeau.com/nicoptere/dump/materials.html

#### ChatGPT – GPT-4





#### Post and arm:

Material intended to be analogous to aluminum:

Base texture is aluminum so the ambient values remained the way that they came with the raw textures

The approximate values generated with the help of ChatGPT using the prompt:

Graphical user interface, text, application

Description automatically generated

Graphical user interface, text, application

Description automatically generated

## Old Gold Timber Crate:

### Material Value Sources:

For some basic materials and as a data template for GPT-4

http://www.barradeau.com/nicoptere/dump/materials.html

## A picture containing graphical user interface Description automatically generated

Base texture is a composite of wood and gold plate so there are two primary

For this model I grabbed the gold material values from one of the books sources:

http://www.barradeau.com/nicoptere/dump/materials.html

And for the old wood I opted to take inspiration from these wood values for old wood:

Graphical user interface, text, application, email

Description automatically generated

## 404 World Not Found Sign:

### Material Value Sources:

For some basic materials and as a data template for GPT-4

http://www.barradeau.com/nicoptere/dump/materials.html

A picture containing text

Description automatically generated

Graphical user interface, text, application

Description automatically generated

Graphical user interface, text, application

Description automatically generated

Graphical user interface, text, application

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