Project Team Quiz Documentation

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# The Problem

## Problem Background

Within education settings, learning in groups in a collaborative setting has the effect of boosting the average grade of people participating in study groups because of the dynamic of peer checking that occurs. Unfortunately, the only tools in existence are either oriented as a party game type system, a professionally proctored polling system like Poll Everywhere or Kahoot, or a peer designed quizzing system like Quizlet.

## Core Problem

# Proposed Solution

# Project Roadmap

# Project Learnings and Post-Mortem

## Things Learned for Development

## Things Learned During Development