



Discussion CAEsaaaaaar



loss \rightarrow MSE

$$\frac{1}{m} \sum_i (\text{pred}_i - \text{observed}_i)^2$$

$$x^n \rightarrow n(x)^{n-1} \quad f(x) = ax + b$$

$$\frac{1}{m} \sum_i (\text{pred}_i - \text{observed}_i)^2$$

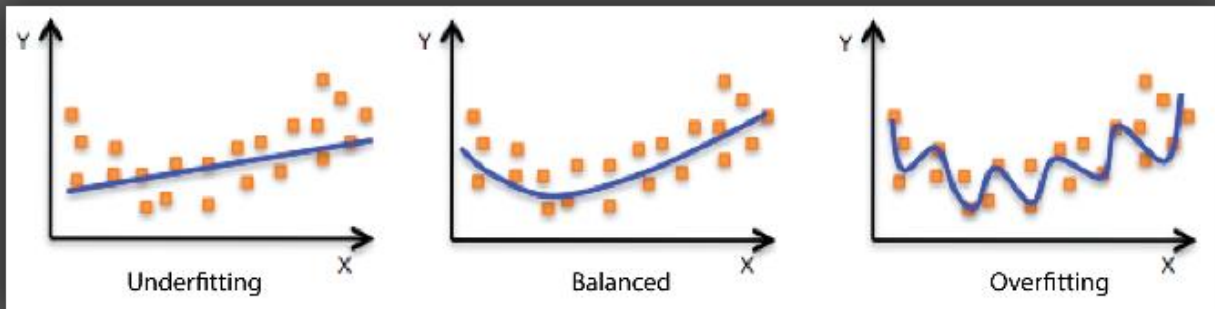
derivative wr.t. $a = 2 \cdot \frac{1}{m} \sum_i (\text{pred}_i - \text{observed}_i) x$

Gradient Descent:

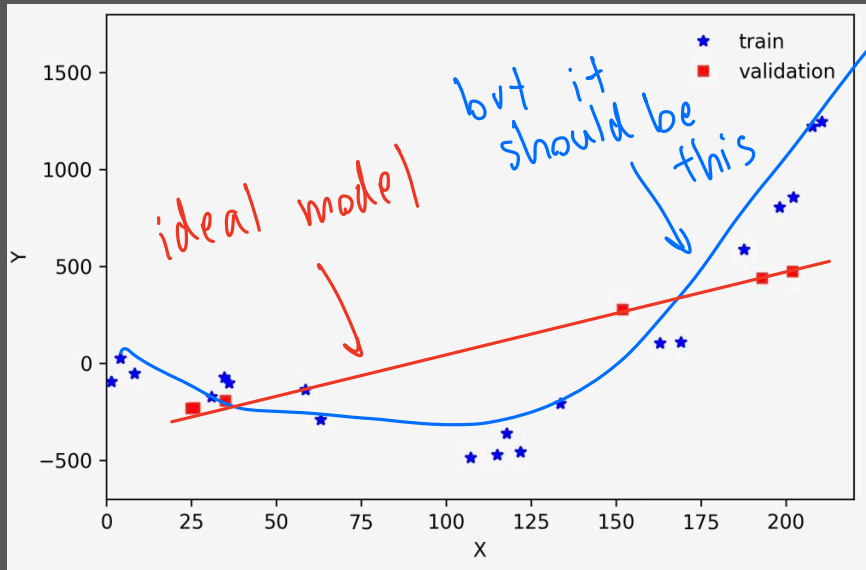
$$\theta_0(\text{new}) = \theta_0(\text{old}) - \lambda \frac{\partial \text{Cost}}{\partial \theta_0}$$

In English: learning rate \times slope of the cost function of parameter θ_0

Recap

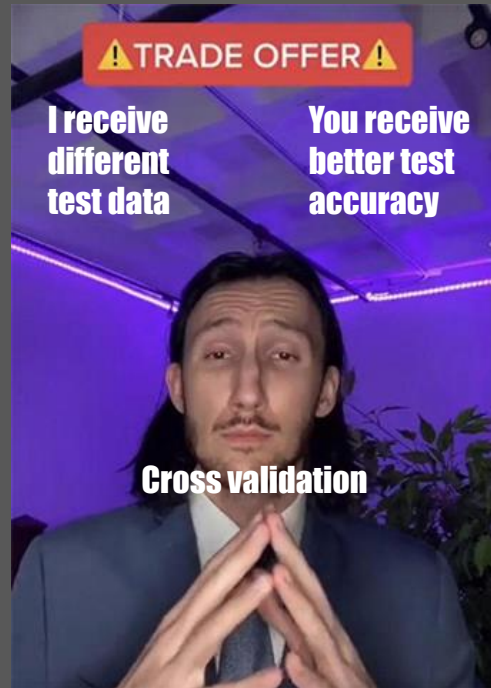


Motivation: we have validation dataset to measure how well the model is. But what if the validation dataset is poorly-chosen?



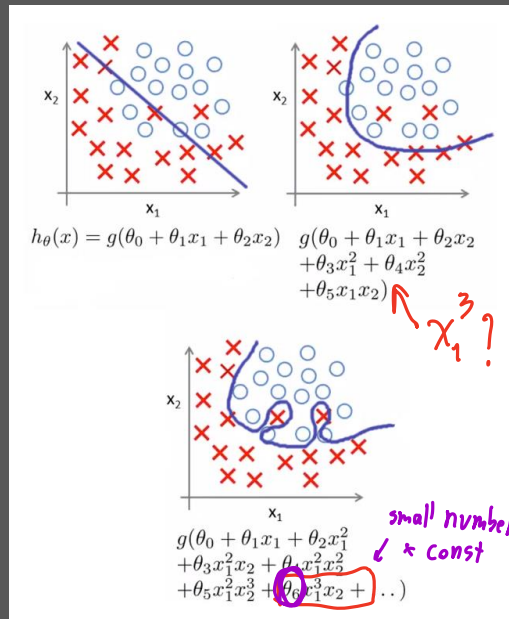
[Cross Validation]

Solution: repeat the trials,
change validation dataset,
average accuracy across all
trials



Recap: We can make the model more complex to capture non-linear data

Problem: What is the right degree complexity?



Solution:

Re



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rization

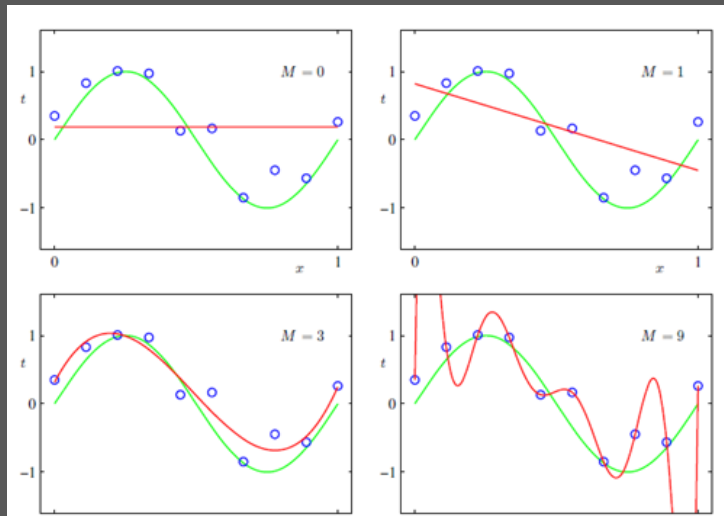
Regularization

"i" is your i^{th} data from the dataset

$$y = \beta_0 + \beta_1 x$$

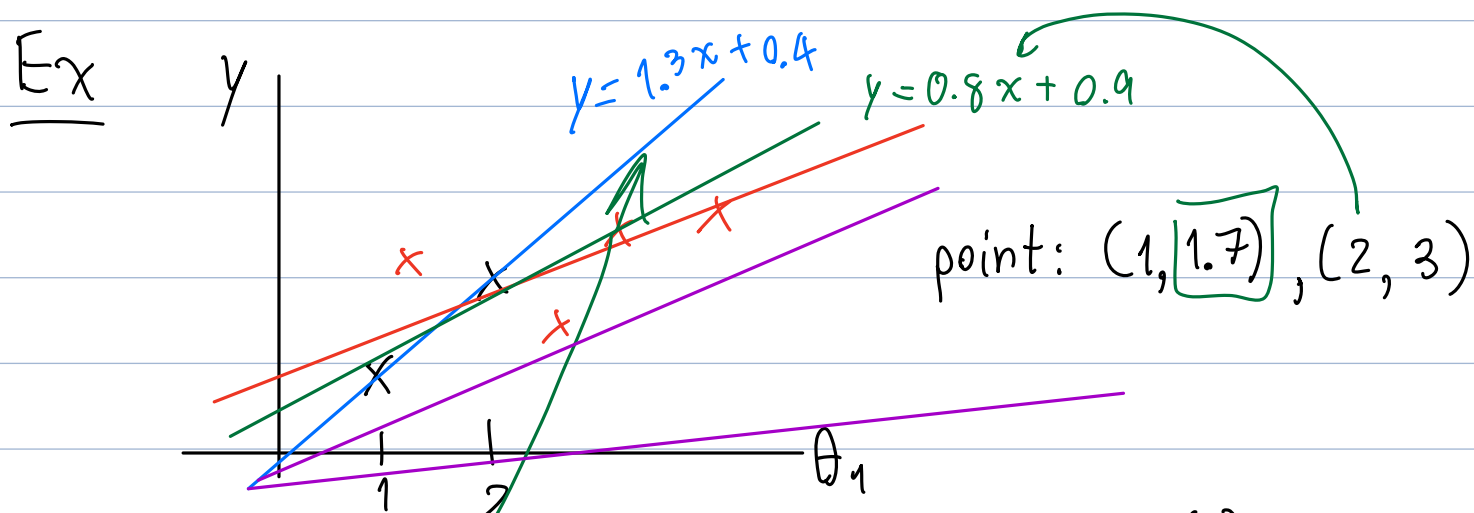


$$y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3$$



$$y = \beta_0 + \beta_1 x + \dots + \beta_9 x^9$$

Reminder:
$$\text{Cost}(\beta) = \frac{1}{m} \sum_{i=1}^m [\text{predicted}^{(i)} - \text{observed}^{(i)}]^2$$



Modify $\text{Cost}(\theta_1)$ to be $= \frac{1}{n} \sum_i [\text{predicted}^{(i)} - \text{observed}^{(i)}]^2$
 + $\lambda \times (\text{slope})^2$
 (technically parameter λ points to the slope term)
 ↳ penalty term

$\lambda = 1$ ~~100~~ 100,000

Ex Blue: Old cost + $\lambda \times \text{slope}^2$
 $= 0 + 1 \times (1.3)^2 = 1.69$

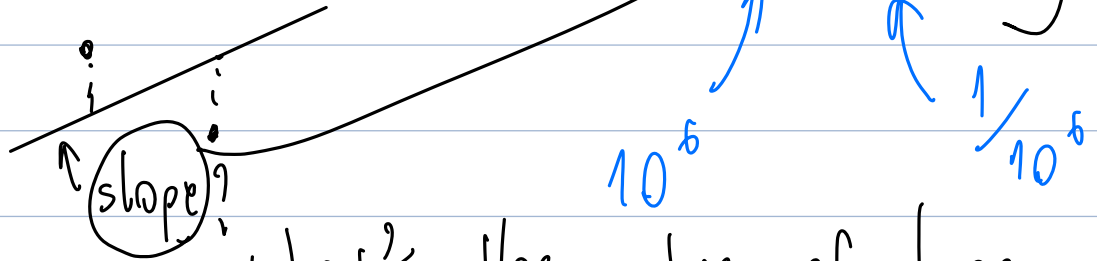
Green: $\frac{1}{2} \times [(1.7 - 1.7)^2 + (2.5 - 3)^2]$

+ $(1)(0.8)^2 = 0.765$

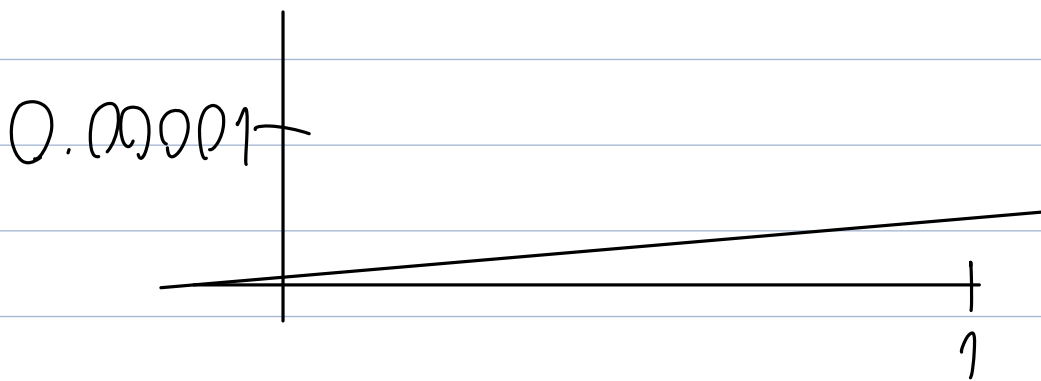
we can see
green's cost
is less than
blue

Goal: we want to minimize the cost value

$$\min \left[\frac{1}{n} \sum_i [\text{predicted}^{(i)} - \text{observed}^{(i)}]^2 + \lambda (\text{slope})^2 \right]$$



what's the value of slope
to make $\text{cost}() = 1$?



Ridge regression : $\text{Cost}(\beta) = \text{MSE} + \text{penalty term}$

$$= \frac{1}{n} \sum_i (\text{pred}^{(i)} - \text{obs}^{(i)})^2 + \lambda (\beta_0^2 + \beta_1^2 + \dots + \beta_n^2)$$

$$= \frac{1}{n} \sum_i (\text{pred}^{(i)} - \text{obs}^{(i)})^2 + \lambda \cdot \sum_i (\beta_i)^2$$

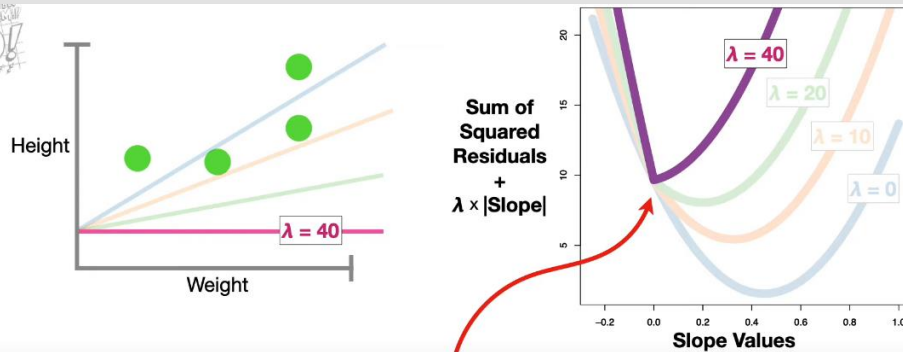
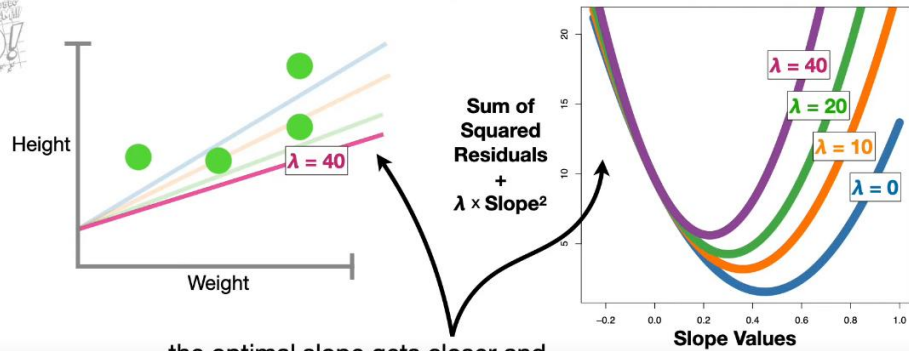
Key takeaway: We find a way to make the model underfits, so we can get higher testing accuracy even if training accuracy is low

Note: there is another type of regularization, which is called **Lasso**

The difference is that the penalty term, we use **absolute** instead of squaring the parameters

Ridge	Lasso
Squared the parameters	Take absolute of the parameters
Parameters get close to zero	Parameters can reach zero
<u>Better when we believe every parameters are useful</u>	Can <u>exclude useless parameters</u>

↪ close to zero, but not



Now the lowest point in the **purple curve**, aka, the optimal slope given the **Absolute Value Penalty** when $\lambda = 40$, is 0.

Statquest Youtube video:
Ridge vs Lasso Regression,
Visualized!!!

https://www.youtube.com/watch?v=Xm2C_gTAI8c

But you know, I learned something today

Back at 2:25



Ex ridge reg:

$$y = 5x_1 + 3x_2 + 0.008x_3$$

lasso reg:

$$y = 5x_1 + 3x_2 + 0(x_3)$$

- We use cross validation to average models across all trials, instead of accidentally pick the invalid test data
- We use ridge/lasso regression to lower training accuracy, but get higher test accuracy