#### Support Vector Machines

a popular classification method in the computer science community:
- one of the best black box

Here we approach the two-classifier blem in a direct way:

We try and find a plane that separates the classes in feature space.

If we cannot, we get creative in two ways:

- We soften what we mean by "separates", and
- We enrich and enlarge the feature space so that separation is possible.

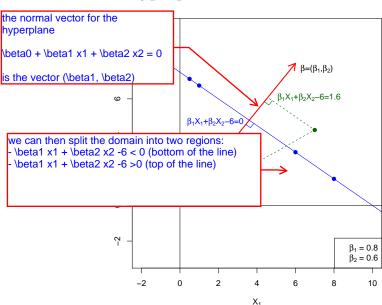
#### What is a Hyperplane?

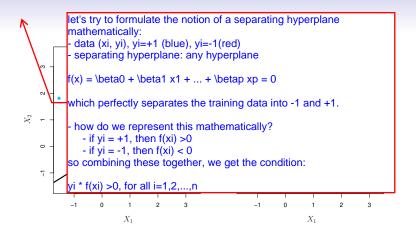
- A hyperplane in p dimensions is a flat affine subspace of dimension p-1.
- In general the equation for a hyperplane has the form

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \ldots + \beta_p X_p = 0$$

- In p=2 dimensions a hyperplane is a line.
- If  $\beta_0 = 0$ , the hyperplane goes through the origin, otherwise not.
- The vector  $\beta = (\beta_1, \beta_2, \dots, \beta_p)$  is called the normal vector it points in a direction orthogonal to the surface of a hyperplane.

## Hyperplane in 2 Dimensions





- If  $f(X) = \beta_0 + \beta_1 X_1 + \dots + \beta_p X_p$ , then f(X) > 0 for points on one side of the hyperplane, and f(X) < 0 for points on the other.
- If we code the colored points as  $Y_i = +1$  for blue, say, and  $Y_i = -1$  for mauve, then if  $Y_i \cdot f(X_i) > 0$  for all i, f(X) = 0 defines a separating hyperplane.

# Maximal Margin Classifier

- Intuition behind Maximal Margin Classifier (MMC):
- suppoer I give you a separating hyperplane f(x) = 0claim: for any point x, |f(x)| measures the closest
- distance from x to the hyperplane (under the constraint of  $\sum \sqrt{\frac{2}{1}}$ 
  - can show using linear algebra
- the condition yi\*f(xi) >=M:
  - provides a margin for the separation condition - ensures each point is at least distance M from the
- ensures each point is at least distance M from the separating hyperplane f(x)=0 margin M provides a measure of "confidence" that an observation is correctly classified (larger M => greater confidence)  $(\beta_0 + \beta_1 x_{i1} + \ldots + \beta_p x_{ip}) \geq M$  we wish to find a hyperplane (by finding \beta0,...\betap) or all  $i=1,\ldots,N$ .
- which maximizes this margin M.
- support vectors:

d the one that makes the o classes.

rained optimization problem

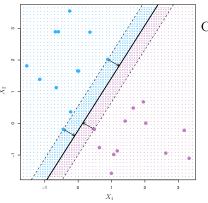
 $\operatorname{naximize} M$  $_{0},\beta_{1},\ldots,\beta_{p}$ 

$$\text{ibject to } \sum_{j=1}^{p} \beta_j^2 = 1$$

$$(\beta_0 + \beta_1 x_{i1} + \ldots + \beta_p x_{ip}) \ge M$$

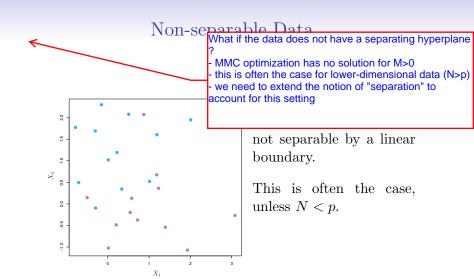
## Maximal Margin Classifier

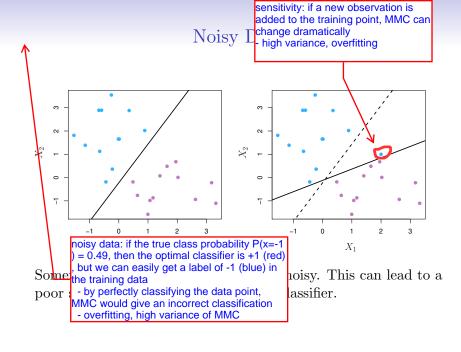
Among all separating hyperplanes, find the one that makes the biggest gap or margin between the two classes.

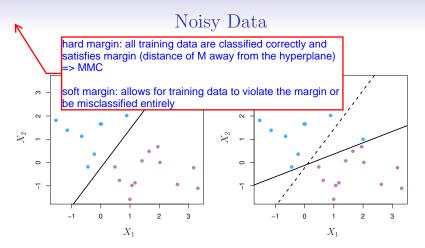


Constrained optimization problem

This can be rephrased as a convex quadratic program, and solved efficiently. The function svm() in package e1071 solves this problem efficiently



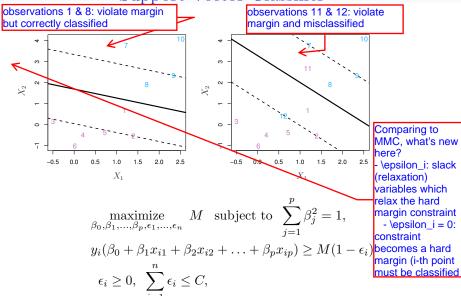


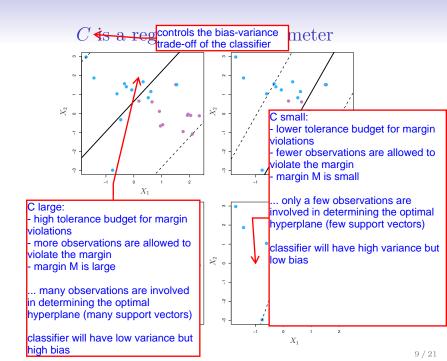


Sometimes the data are separable, but noisy. This can lead to a poor solution for the maximal-margin classifier.

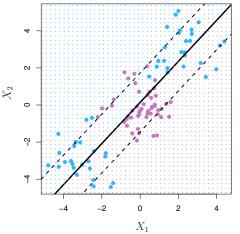
The support vector classifier maximizes a soft margin.

Support Vector Classifier





#### Linear boundary can fail



Sometime a linear boundary simply won't work, no matter what value of C.

The example on the left is such a case.

What to do?

#### Feature Expansion

- Enlarge the space of features by including transformations; e.g.  $X_1^2$ ,  $X_1^3$ ,  $X_1X_2$ ,  $X_1X_2^2$ ,.... Hence go from a p-dimensional space to a M > p dimensional space.
- Fit a support-vector classifier in the enlarged space.
- This results in non-linear decision boundaries in the original space.

#### Feature Expansion

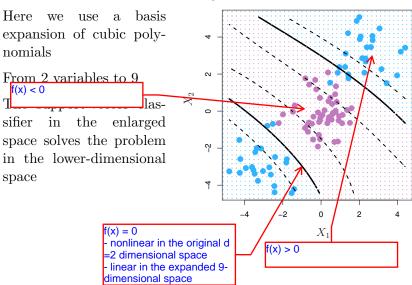
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Example: Suppose we use  $(X_1, X_2, X_1^2, X_2^2, X_1X_2)$  instead of just  $(X_1, X_2)$ . Then the decision boundary would be of the form

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_1^2 + \beta_4 X_2^2 + \beta_5 X_1 X_2 = 0$$

This leads to nonlinear decision boundaries in the original space (quadratic conic sections).

#### Cubic Polynomials

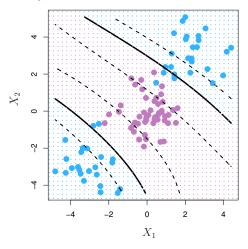


## Cubic Polynomials

Here we use a basis expansion of cubic polynomials

From 2 variables to 9

The support-vector classifier in the enlarged space solves the problem in the lower-dimensional space



$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_1^2 + \beta_4 X_2^2 + \beta_5 X_1 X_2 + \beta_6 X_1^3 + \beta_7 X_2^3 + \beta_8 X_1 X_2^2 + \beta_9 X_1^2 X_2 = 0$$

#### Nonlinearities and Kernels

one computational bottleneck with previous strategy:
- p variables, d-th order polynomials for the classifier
- O(d^p) total features to optimize in the SVC
- thus, if you want to fix highly complex nonlinear
classifiers, SVC optimization can be very expensive

- Polynomials (especiall rather fast.
  - kernels provide a nice computational trick to bypass this issue
- There is a more elegant and controlled way to introduce nonlinearities in support-vector classifiers — through the use of kernels.
- Before we discuss these, we must understand the role of *inner products* in support-vector classifiers.

$$\langle x_i, x_{i'} \rangle = \sum_{j=1}^p x_{ij} x_{i'j}$$
 — inner product between vectors

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• The linear support vector classifier can be represented as

$$f(x) = \beta_0 + \sum_{i=1}^{n} \alpha_i \langle x, x_i \rangle$$
 — n parameters

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 — n parameters

• To estimate the parameters  $\alpha_1, \ldots, \alpha_n$  and  $\beta_0$ , all we need are the  $\binom{n}{2}$  inner products  $\langle x_i, x_{i'} \rangle$  between all pairs of training observations.

note:
- if \alpha\_i = 0: point i does
not determine or affect the
SVC (point i is not a
support vector)
- if \alpha i is nonzero: point

CLAIM: the optimal SVC solution f(x) can be written

— inner in this form, for some choice of \beta\_0 and \
alpha\_1, ... \alpha\_n

i is a support vector
- we know there are only a
few support vectors => only

• few support vectors => only rector classifier can be represented as a few of the \alpha|s would be non-zero

be non-zero 
$$f(\overline{x}) = \beta_0 + \sum_{i=1}^n \alpha_i \langle x, x_i \rangle - n \ parameters$$

• To estimate the parameters  $\alpha_1, \ldots, \alpha_n$  and  $\beta_0$ , all we need are the  $\binom{n}{2}$  inner products  $\langle x_i, x_{i'} \rangle$  between all pairs of training observations.

It turns out that most of the  $\hat{\alpha}_i$  can be zero:

$$f(x) = \beta_0 + \sum_{i \in S} \hat{\alpha}_i \langle x, x_i \rangle$$

S is the support set of indices i such that  $\hat{\alpha}_i > 0$ . [see slide 8]

## Kernels and Support Vector Machines

• If we can compute inner-products between observations, we can fit a SV classifier. Can be quite abstract!

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Tru it for p=2 and d=2.

#### can view a kernel conceptually as a way of measuring similarities (inner product) over expanded feature space

Solving this particular

(with kernel K)

SVC (with a given kernel) -

support vector machines

## and Support Vector Machines

pute inner-products between observations, we

- lassifier. Can be us solve the nonlinear classifier quicker? earlier SVC optimization with expanded • Some special kernel functions deatures required O(d^p) variables for optimization - many variables! - in this kernel representation, we reduce the number of optimization variables to n

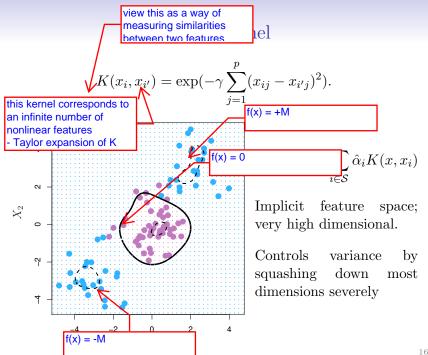
$$\mathbf{X}(x_i,x_{i'}) = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_i \\ \mathbf{x}_i & \mathbf{x}_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i & \mathbf{x}_$$

how did we get this computational advantage? the kernel encodes all of the inner-products innonlinear features that we want, into a  $\begin{pmatrix} +d \\ d \end{pmatrix}$  single similarity function.

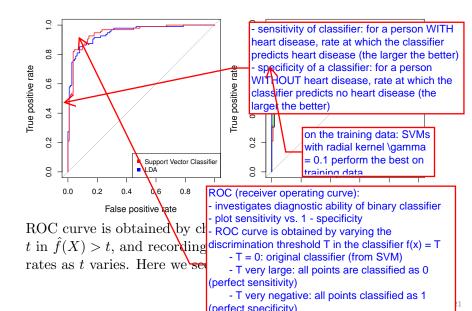
Try it for p=2 and d=2.

• The solution has the form

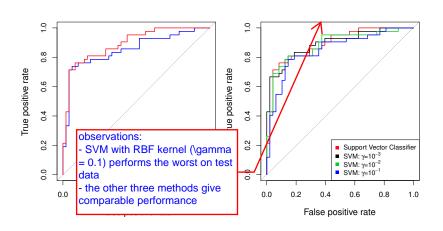
$$f(x) = \beta_0 + \sum_{i \in \mathcal{S}} \hat{\alpha}_i K(x, x_i).$$



## Example: Heart Data



#### Example continued: Heart Test Data



The SVM as defined works for K=2 classes. What do we do if we have K>2 classes?

The SVM as defined works for K = 2 classes. What do we do if we have K > 2 classes?

OVA One versus All. Fit K different 2-class SVM classifiers  $\hat{f}_k(x)$ , k = 1, ..., K; each class versus the rest. Classify  $x^*$  to the class for which  $\hat{f}_k(x^*)$  is largest.

- for each category k, we fit SVM classifiers with category k coded as +1, all others coded as -1 - recall that  $|\hat{f}|_{k(x)}|$  quantifies the distance from the point x to the classification hyperplane we have K>2 classes confidence" that x belongs in the k-th class

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 for each pair of categories (k,l), fit SVM classifiers with class k coded as +1, class I coded as -1
 pick the most frequently

assigned class

lo if

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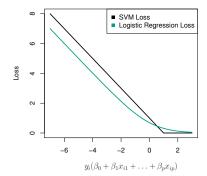
Which to choose? If K is not too large, use OVO.

# Support Vector versus Logistic Regression?

With  $f(X) = \beta_0 + \beta_1 X_1 + \ldots + \beta_p X_p$  can rephrase support-vector classifier optimization as

$$\underset{\beta_0,\beta_1,\dots,\beta_p}{\text{minimize}} \left\{ \sum_{i=1}^n \max\left[0,1-y_i f(x_i)\right] + \lambda \sum_{j=1}^p \beta_j^2 \right\}$$





This has the form loss plus penalty.

The loss is known as the hinge loss.

Very similar to "loss" in logistic regression (negative log-likelihood).

# Which to use: SVM or Logistic Regression

In general, SVMs vs LR:

- SVMs marginally better for prediction accuracy
- LR: yields a probabilistic classifier which gives a measure of predictive (classification) uncertainty
- should be considered when such uncertainty is important in the application
- When not, LR (with ridge penalty) and SVM very similar.
- If you wish to estimate probabilities, LR is the choice.

• When classes are (1

LR. So does LDA

 For nonlinear boundaries, kernel SVMs are popular. Can use kernels with LR and LDA as well, but computations are more expensive.