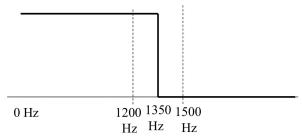
## ADSP HW1

R10942152 游家權

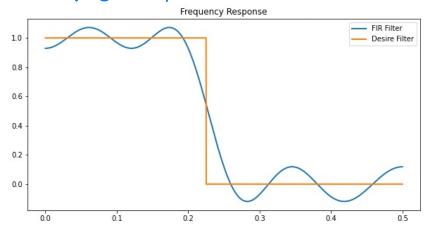
- (1) Design a Mini-max lowpass FIR filter such that
- (40 scores)
- ① Filter length = 17, ② Sampling frequency  $f_s = 6000$ Hz,
- ③ Pass Band 0~1200Hz ④ Transition band: 1200~1500 Hz,
- $\bigcirc$  Weighting function: W(F) = 1 for passband, W(F) = 0.6 for stop band.
- © Set  $\Delta = 0.0001$  in Step 5.



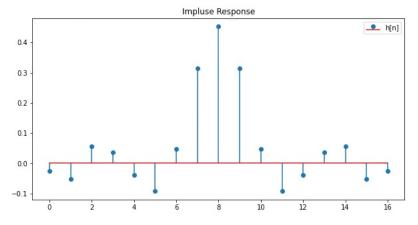
**\*** The code should be handed out by NTUCool, too.

Show (a) the frequency response, (b) the impulse response h[n], and (c) the maximal error for each iteration.

## (a) Frequecy Response



## (b) Impulse Response



## (c) Maximum Error for each iteration

1st\_iteration\_MaxErr = 0.12362984401511301
2nd\_iteration\_MaxErr = 0.07704144356675102
3rd\_iteration\_MaxErr = 0.07127611617996485
4th\_iteration\_MaxErr = 0.0712072852346789

- (2) (a) How do we convert convolution into addition?
  - (b) From the view point of implementation, what are the <u>disadvantages</u> of the discrete Fourier transform? (10 scores)
  - (a) 先將等號兩邊做 Laplace Transform 再取log.

    e.g.  $Z(t) = \chi(t) * \Upsilon(t) \Rightarrow Z(s) = \chi(s) \cdot \Upsilon(s) \Rightarrow log(Z(s)) = log(\chi(s)) + log(\chi(s))$
  - (b) ① 運算上要處理複数乘法,而一個複数乘法等同於四個 實数乘法,故運算量較大
    - ② 運算上要處理無理数, 因為其值是 兀的倍数, 無理数的数位處理 比較麻煩

(3) How do we implement  $y[n] = x[n] * (0.8^n u[n] - 0.6^n u[n])$  efficiently where \* means convolution and u[n] is the unit step function? (10 scores)

$$H(Z) = \sum_{n=-\infty}^{\infty} h[n] Z^{-n} = \sum_{n=-\infty}^{\infty} [08^{n} u[n] - 0.6^{n} u[n]] Z^{-n} = \sum_{n=0}^{\infty} (0.8^{n} - 0.6^{n}) Z^{-n}$$

$$= \sum_{n=0}^{\infty} 0.8^{n} Z^{-n} - \sum_{n=0}^{\infty} 0.6^{n} Z^{-n}$$

$$= \frac{1}{1 - 0.8Z^{-1}} - \frac{1}{1 - 0.6Z^{-1}} = \frac{1 - \frac{0.6}{Z} - (1 - \frac{0.8}{Z})}{(1 - \frac{0.8}{Z})(1 - \frac{0.6}{Z})} = \frac{0.2}{1 - \frac{1.4}{Z} + \frac{0.48}{Z^{2}}}$$

$$Y(Z) = X(Z) \cdot H(Z) = X(Z) \cdot \frac{0.2Z^{-1}}{1 - 1.4Z^{-1} + 0.48Z^{-2}}$$

$$Y(Z) = X(Z) + \left[1 - \frac{1 - 1.4Z^{-1} + 0.48Z^{-2}}{0.2Z^{-1}}\right] Y(Z)$$

$$= \chi(Z) + \left[ \frac{0.2Z^{-1} - 1 + 1.4Z^{-1} - 0.48Z^{-2}}{0.2Z^{-1}} \right] \gamma(Z)$$

$$= X(Z) + \frac{-0.48Z^{-2} + 1.6Z^{-1} - 1}{0.2Z^{-1}} Y(Z)$$

$$= 0.2Z^{-1}Y(Z) = 0.2Z^{-1}X(Z) - Y(Z) + 1.6Z^{-1}Y(Z) - 0.48Z^{-2}Y(Z)$$

- (4) Why (a) the step invariance method and (b) the bilinear transform can reduce or avoid the <u>aliasing effect</u> in IIR filter design? (10 scores)
- (a) Step invarience 逶週積分的方式將高頻的能量壓下來,故能降低 常常在高頻部份出現的 aliosing effect.
- (b) Bilinear transform 將整個-∞~∞的頻域 mapping到一些,空之間,使aliasing effect 完全消失
- (5) Suppose that x[n] = y(0.002n) and the length of x[n] is 2000. If X[m] is the FFT of x[n], which frequency do (a) X[300] and (b) X[1800] correspond to? (10 scores)

$$f_s = \frac{1}{0.002} = 500 \text{ Hz}, N = 2000 \text{ By: } f = m \cdot \frac{f_s}{N}$$

(a) 
$$f = 300.\frac{500}{2000} = 25 \text{ Hz #}$$

(b) 因為 
$$1800 > \frac{1}{2} = 1000$$
, 故  $f = 1800 \cdot \frac{500}{2000} - 500 = -\frac{500}{2000} + \frac{500}{2000} = \frac{500}{2000}$ 

- (6) Suppose that we want to design a 25-point lowpass filter where F < 0.25 is the passband. Which one has the least error in the passband? W(F) means the weight function. (10 scores)
- (a) transition : 0.23 < F < 0.27, W(F) = 0.5 for F < 0.23, W(F) = 1 for F > 0.27;
- (b) transition : 0.2 < F < 0.3, W(F) = 2 for F < 0.2, W(F) = 2 for F > 0.3;
- (c) transition : 0.2 < F < 0.3, W(F) = 1 for F < 0.2, W(F) = 0.5 for F > 0.3;
- (d) transition : 0.23 < F < 0.27, W(F) = 3 for F < 0.23, W(F) = 2 for F > 0.27.

Ans: C # 因选项C有較寬的transition band,且在pass band 的權重也比較高

(7) Use the MSE method to design the 5-point FIR filter that approximates the lowpass filter of  $H_d(F) = 1$  for |F| < 0.3 and  $H_d(F) = 0$  for 0.3 < |F| < 0.5. (10 scores)

By ADSP2 P.50
$$S[0] = \int_{\frac{1}{2}}^{\frac{1}{2}} Ha(F) dF \qquad S[n] = 2 \int_{-\frac{1}{2}}^{\frac{1}{2}} cos(2\pi n_{F}) Ha(F) dF$$

$$= \underbrace{0.6}_{0.5} \qquad S[1] = 2 \int_{-\frac{1}{2}}^{\frac{1}{2}} cos(2\pi F) Ha(F) dF$$

$$= \underbrace{2 \int_{-0.3}^{0.3} cos(4\pi F) dF}_{0.3} = \underbrace{2 \cdot \left[ sin(2\pi F) \cdot \frac{1}{2\pi} \right]_{-0.3}^{0.3}}_{0.3} = \frac{1}{\pi} \cdot sin(1.2\pi) \qquad = \frac{1}{\pi} \left[ sin(0.6\pi) - sin(-0.6\pi) \right]$$

$$= \underbrace{-0.1891}_{0.6} \qquad S[0] \qquad S[1] \qquad S[2] \qquad c.6 \qquad 0.6055$$

$$= \underbrace{-0.1891}_{0.6} \qquad S[0] \qquad S[1] \qquad S[2] \qquad S[n] = 1/1$$

$$= \underbrace{-0.1891}_{0.6} \qquad S[0] \qquad S[1] \qquad S[2] \qquad S[n] = 1/1$$

$$= \underbrace{-0.1891}_{0.6} \qquad S[0] \qquad S[1] \qquad S[2] \qquad S[n] = 1/1$$

-0.09355

$$R[0] = -0.0935$$
  
 $R[1] = 0.3025$   
 $R[2] = 0.6$   
 $R[3] = 0.3025$   
 $R[4] = -0.0935$ 

0.6

0.3025

学是数2的Bonus Question:

如果將 poss band与 stop band 的 weight 都乘上某了 常数,是否曾影响結果?

Ans: <u>不影响。</u># 這等同於在Amatrix的最後 - 行乘上某個常数,做A<sup>-1</sup>之後,結果还是 - 樣