

# Ang Wei Heng Kendrick

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## Education

### National University of Singapore

Year 2 Undergraduate, Bachelor of Computing (Computer Science), Honours

- Current CAP (Cumulative Average Points): 4.78 out of 5.00
- Specialization: Artificial Intelligence

## Experience

### TheFanMetric (<https://www.thefanmetric.com/>)

Software Engineering Intern (Angular, Ionic, CSS, NgRx, Firebase)

December 2019 – PRESENT

- Full stack Angular web app development with Ionic and CSS as front-end, NgRx for state management and Firebase as back-end.
- Integrated Cloud Firestore with the web app, stylised and improved Angular components, improving marketability to potential clients.

### Defence Science Organisation National Laboratories (DSO)

Software Engineering Intern (Python, TensorFlow, Metasploit)

May 2019 – July 2019

- Implemented a proof-of-concept Deep Learning-based baseline model for Question Answering, achieving accuracy rates of around 70%.
- Conducted a Penetration-Test in a simulated environment to retrieve Windows Domain database files.

### SwisScrum International

Sales Engineer Intern (Amazon Web Services)

December 2017 – February 2018

- Rehosted the company's website on Amazon EC2 instances and Re-registered the website domain name on Amazon Route 53.
- Handled product demonstrations, arranged client meetings and drafted business value propositions.

## Projects

### NUS Orbital - Independent Software Project (<https://github.com/KendrickAng/Orbital>)

May 2019 – August 2019

Developer (React, Redux, Java, Firebase)

- Developed a 2D Action RPG using the Java LibGDX game framework, playable on Desktop and Android.
- Hosted a complimentary React game website on Firebase. Website URL: <https://apollo1orbital3.firebaseio.com>

### Survive! (<https://github.com/KendrickAng/Survive>)

December 2017

Developer (Java)

- Developed a 2D arcade survival game using the Java LibGDX game framework, playable on Desktop.

## Achievements

### Deep Learning with TensorFlow 2.0 [2019]

July 2019

Udemy Massive Open Online Course (MOOC)

- Completed a paid online course teaching classification with Deep Learning and the MNIST number dataset.

### CS50: Introduction to Computer Science

March 2018

edX Massive Open Online Course (MOOC)

- Earned a Certificate of Completion on an introductory Computer Science module offered by Harvard University.

## Skills and Interests

**Experienced:** Java, Python | **Familiar:** HTML, CSS, JavaScript

**Interests:** Ultimate Frisbee, Reading, Video games, Keeping fit