INFORMATION SYSTEMS ANALYSIS AND DESIGN

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Stakeholders

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SYSTEM DESIGNERS

SYSTEM BUILDERS









Activities

PROJECT & PROCESS MANAGEMENT

PRELIMINARY INVESTIGATION

> PROBLEM ANALYSIS

REQUIREMENTS ANALYSIS

> DECISION ANALYSIS

> > DESIGN

CONSTRUCTION

IMPLEMENTATION

BUILDING BLOCKS OF AN INFORMATION SYSTEM

Business

Knowledge

Data Requirements

Database

Schema

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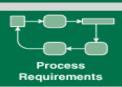
Database Programs

Management Expectations The PIECES Framework

Performance ● Information ● Economics ● Control ● Efficiency ● Service



Business Functions









Business

Locations

Interface

Requirements



VENDORS AND CONSULTANTS

INFORMATION TECHNOLOGY & ARCHITECTURE

Database Technology ◆ Process Technology ◆ Interface Technology ◆ Network Technology



AND SUPPORT

Systems Analysis vs. Systems Design

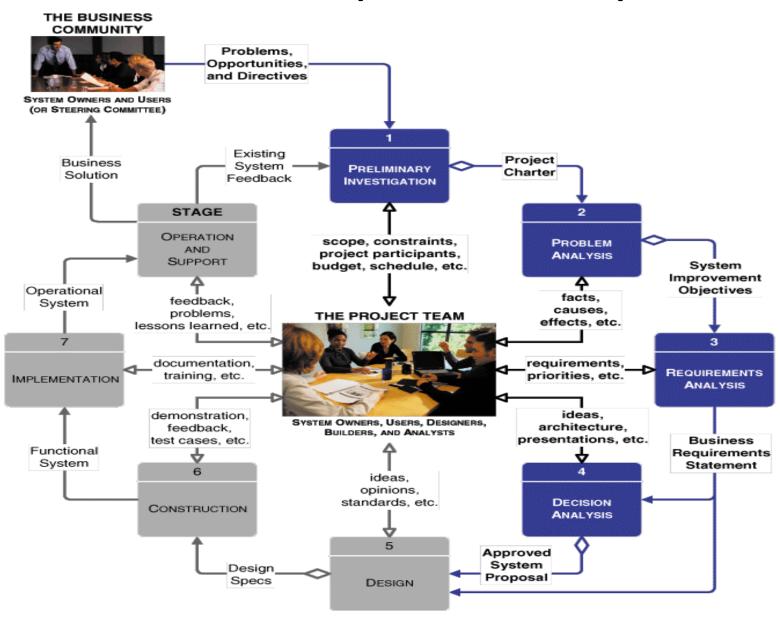
Systems analysis is a problem-solving technique that decomposes a system into its component pieces for the purpose of studying how well those component parts work and interact to accomplish their purpose.

Systems design (also called systems synthesis) is a complementary problem-solving technique (to systems analysis) that reassembles a system's component pieces back into a complete system—hopefully, an improved system. This may involves adding, deleting, and changing pieces relative to the original system.

Information Systems Analysis

Information **systems analysis** is defined as those development phases in a project that primarily focus on the business problem, independent of any technology that can or will be used to implement a solution to that problem.

Context of Systems Analysis



Repository

- A repository is a location (or set of locations)
 where systems analysts, systems designers, and
 system builders keep all of the documentation
 associated with one or more systems or
 projects.
 - A network directory of computer-generated files that contain project correspondence, reports, and data
 - A CASE tool dictionary or encyclopedia (Chapter 3)
 - Printed documentation (binders and system libraries)
 - An intranet website interface to the above components

Model-Driven Analysis Methods

Model-driven analysis emphasizes the drawing of pictorial system models to document and validate both existing and/or proposed systems. Ultimately, the system model becomes the blueprint for designing and constructing an improved system.

A **model** is a representation of either reality or vision. Just as "a picture is worth a thousand words," most models use pictures to represent the reality or vision.

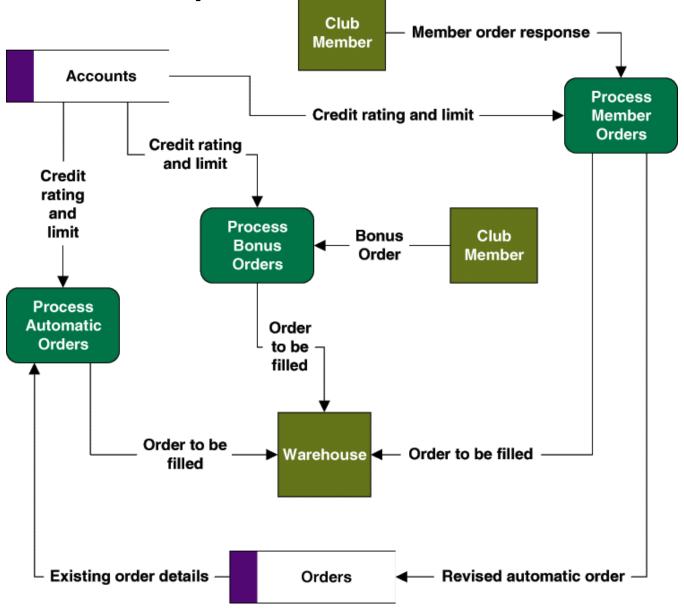
Model-Driven Methods

Structured analysis is a model-driven, process-centered technique used to either analyze an existing system, define business requirements for a new system, or both. The models are pictures that illustrate the system's component pieces: processes and their associated inputs, outputs, and files.

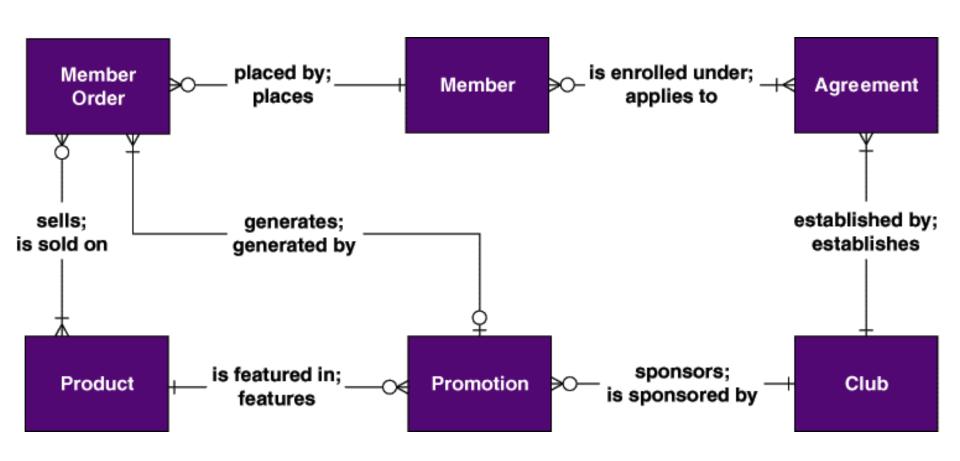
Information engineering (IE) is a model-driven and datacentered, but process-sensitive technique to plan, analyze, and design information systems. IE models are pictures that illustrate and synchronize the system's data and processes.

Object-oriented analysis (OOA) is a model-driven technique that integrates data and process concerns into constructs called objects. OOA models are pictures that illustrate the system's objects from various perspectives such as structure and behavior.

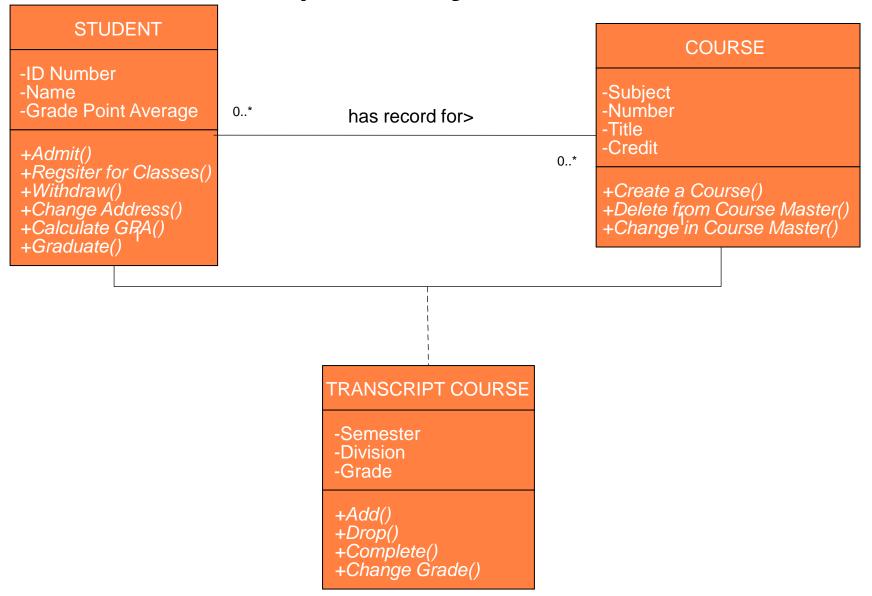
A Simple Process Model



A Simple Data Model



A Simple Object Model



Accelerated Analysis Methods

Accelerated analysis approaches emphasize the construction of prototypes to more rapidly identify business and user requirements for a new system.

A **prototype** is a small-scale, incomplete, but working sample of a desired system. Prototypes cater to the "I'll know what I want when I see it" way of thinking that is characteristic of many users and managers.

Accelerated Analysis Methods

Discovery prototyping (sometimes called *requirements prototyping*) is used to identify the users' business requirements by having them react to a quick-and-dirty implementation of those requirements.

Rapid architecture analysis is an approach that attempts to derive system models (as described earlier in this section) from existing systems or discovery prototypes.

 Reverse engineering technology reads the program code for a database, application program, and/or user interface and automatically generates the equivalent system model.

Requirements Discovery Methods

- Requirements discovery includes those techniques to be used by systems analysts to identify or extract system problems and solution requirements from the user community.
 - Fact-finding (or information gathering) is a classical set of techniques used to collect information about system problems, opportunities, solution requirements, and priorities.
 - Sampling
 - Research
 - Observation
 - Questionnaires and surveys
 - Interviews
 - Joint requirements planning (JRP) techniques use facilitated workshops to bring together all of the system owners, system users, systems analysts, and some systems designer and builders to jointly perform systems analysis.

Business Process Redesign Methods

Business process redesign is the application of systems analysis methods to the goal of dramatically changing and improving the fundamental business processes of an organization, independent of information technology.

Systems Analysis Phases

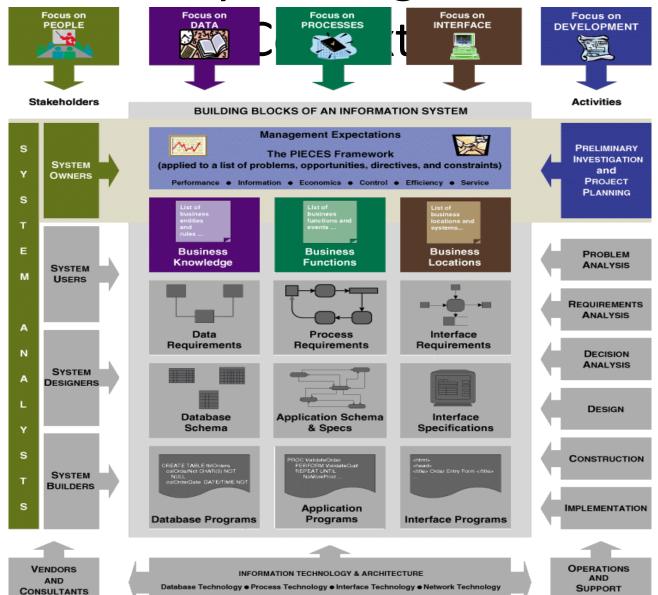
Preliminary Investigation Phase

Problem Analysis Phase

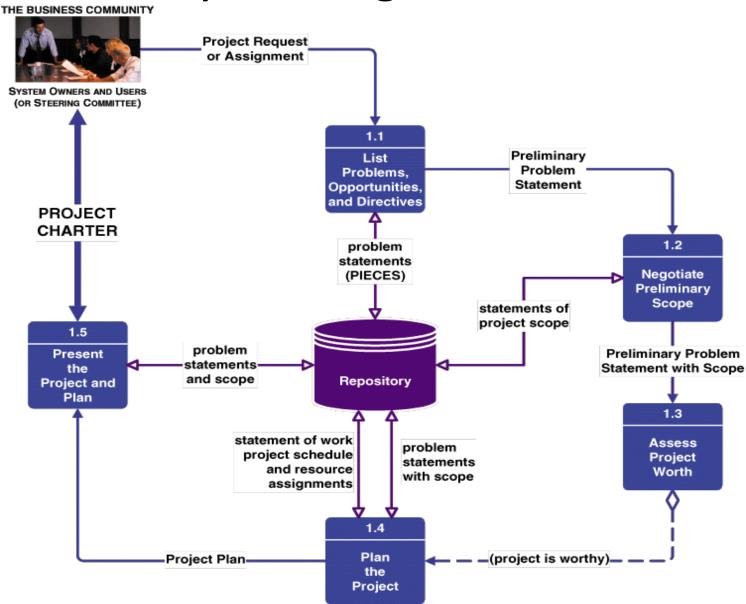
Requirements Analysis Phase

Decision Analysis Phase

Preliminary Investigation Phase



Preliminary Investigation Phase Tasks



Sample Request for System Services



SoundStage Entertainment Club

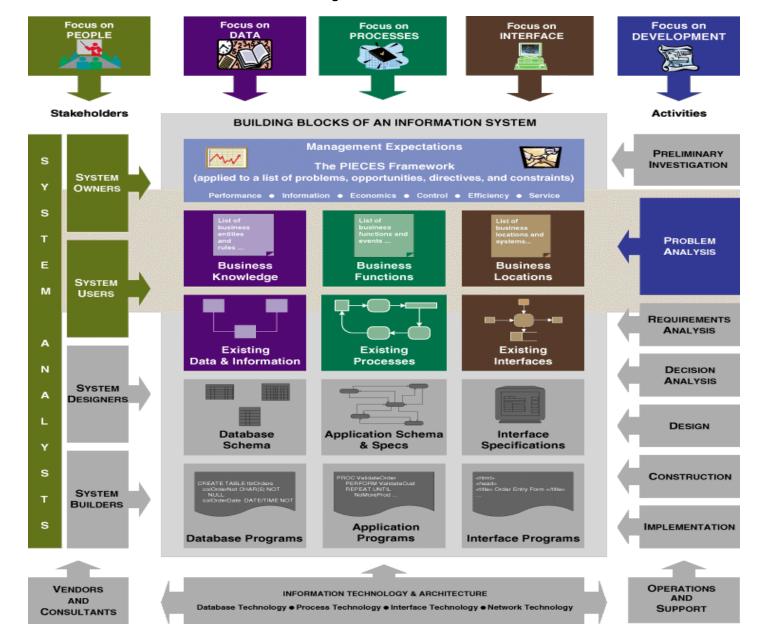
Phone Intern	et: http://www.sounds	999 stage.com	INFORMATION SYSTEM SERVICES		
DATE OF REQUEST	SERVICE REQUESTED FOR DEPARTMENT(S)				
January 10, 2001	Member Services, Warehouse, Shipping				
SUBMITTED BY (key user contact Name Sarah Hartman Title Business Analyst, I Office B035 Phone 494-0867		EXECUTIVE SPONSOR (funding authority) Name Galen Kirkhoff Title Vice President, Member Services Office G242 Phone 494-1242			
TYPE OF SERVICE REQUESTED: Information Strategy Plan Business Process Analysi New Application Develop Other (please specify)	s and Redesign ment		Application Enhancement Application Maintenance (problem fix) e		
The information strategy planning shipping) for business process recinformation systems, these areas a current systems are not adaptable exist for similar products and serv products and services. There also	group has targeted m lesign and integrated a are not well integrated to our rapidly changir ices. Some of these sy exist several marketin mmerce services. Final	nember services application deve I to maximize ef ing products and extems were inh g opportunities Ily, the automati	ch additional documentation as necessary) s, marketing, and order fulfillment (inclusive of elopment. Currently serviced by separate fficient order services to our members. The d services. In some cases, separate systems nerited through mergers that expanded our to increase our presence to our members. tic identification system being developed for		
for products and services. An orde system should provide for expand services. We envision a system that ext	streamlined business per shall not be consider ed club and member f ends to the desktop co ne network, consistent	red fulfilled unti lexibility and ac omputers of bot with the ISS dis	minimize the response time to member orders if it has been received by the member. The new daptability of basic business products and the employees and members, with appropriate stributed architecture. This is consistent with servers.		
ACTION (ISS Office Use Only)					
☐ Feasibility assessment approv	ed Ass	igned to Sandr	ra Shepherd		
			\$ 450,000		
	Star	rt Date AS/	AP Deadline ASAP		
☐ Request delayed	Bac	klogged until d	late:		
☐ Request rejected	Rea	son:			
Authorized Signatures: Rebecca J. Todd Chair, ISS Executive Steering Body	,	(1222/222 	n Kirkhoff ecutive Sponsor		
			FORM ISS-100-RFSS (Last revised December, 1999)		

Problem Statements

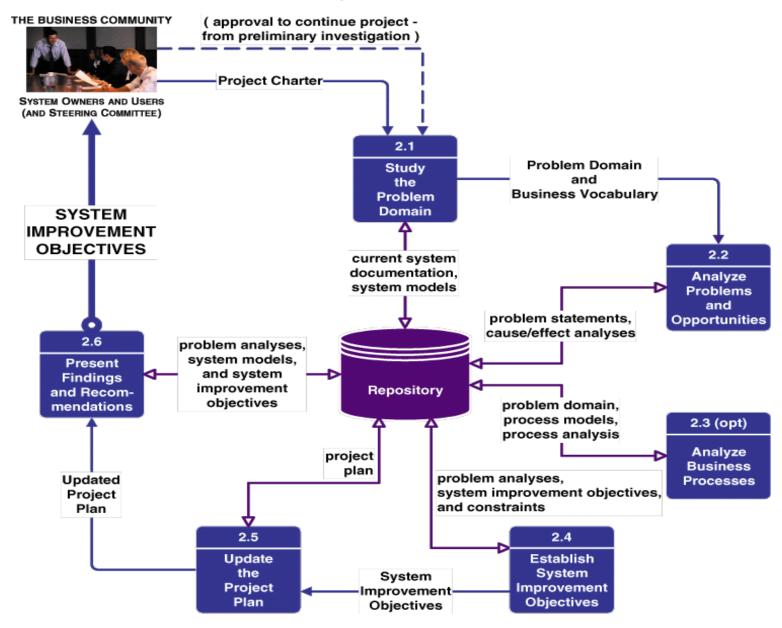
PROJECT:Member Services Information SystemPROJECT MANAGER:Sandra ShepherdCREATED BY:Sandra ShepherdLAST UPDATED BY:Robert MartinezDATE CREATED:January 15, 2001DATE LAST UPDATED:January 17, 2001

	Brief Statements of Problem, Opportunity, or Directive	Urgency	Visibility	Annual Benefits	Priority or Rank	Proposed Solution
1.	Order response time as measured from time of order receipt to time of customer delivery has increased to an average of 15 days.	ASAP	High	\$175,000	2	New development
2.	The recent acquisitions of Private Screenings Video Club and GameScreen will further stress the throughput requirements for the current system.	6 months	Med	75,000	2	New development
3.	Currently, three different order entry systems service the audio, video, and game divisions. Each system is designed to interface with a different warehousing system; therefore, the intent to merge inventory into a single warehouse has been delayed.	6 months	Med	515,000	2	New development
4.	There is a general lack of access to management and decision-making information. This will become exasperated by the acquisition of two additional order processing systems (from Private Screenings and GameScreen)	12 months	Low	15,000	3	After new system is developed, provide users with easy-to-learn and use reporting tools.
5.	There currently exists data inconsistencies in the member and order files.	3 months	High	35,000	1	Quick fix; then new development
6.	The Private Screenings and GameScreen file systems are incompatible with the SoundStage equivalents. Business data problems include data inconsistencies and lack of input edit controls.	6 months	Med	unknown	2	New development. Additional quantification of benefit might increase urgency.
7.	There is an opportunity to open order systems to the Internet, but security and control is an issue.	12 months	Low	unknown	4	Future version of newly developed system
8.	The current order entry system is incompatible with the forthcoming automatic identification (bar coding) system being developed for the warehouse.	3 months	High	65,000	1	Quick fix; then new development

Problem Analysis Phase Context



Problem Analysis Phase Context



Cause-and-Effect Analysis

Cause-and-effect analysis is a technique in which problems are studied to determine their causes and effects.

In practice, effects can be symptomatic of more deeply rooted or basic problems which, in turn, must be analyzed for causes and effects until such a time as the causes and effects do not yield symptoms of other problems.

System Improvement Objectives

An **objective** is a measure of success. It is something that you expect to achieve, if given sufficient resources.

- Reduce the number of uncollectible customer accounts by 50 percent within the next year.
- Increase by 25 percent the number of loan applications that can be processed during an eight-hour shift.
- Decrease by 50 percent the time required to reschedule a production lot when a workstation malfunctions.

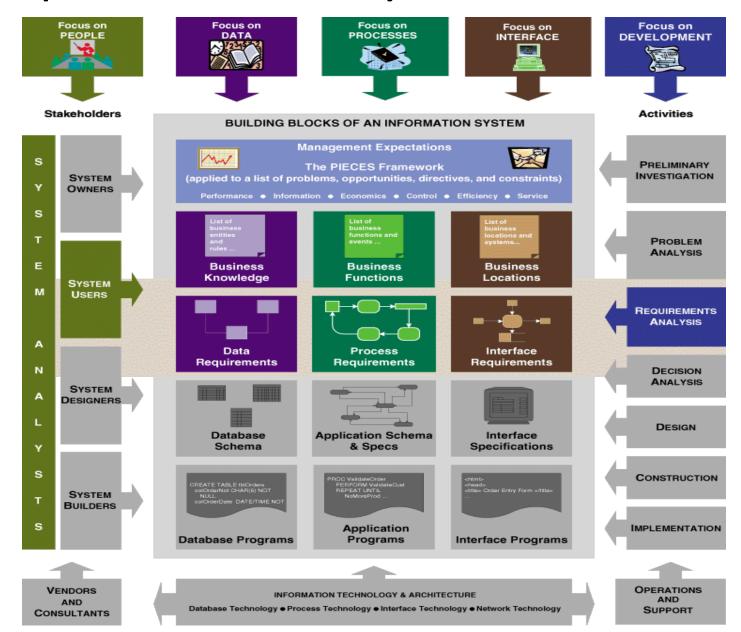
A **constraint** is something that will limit your flexibility in defining a solution to your objectives. Essentially, constraints cannot be changed.

Cause-and-Effect / System Improvement Objectives problems, opportunities, objectives, and constraints matrix

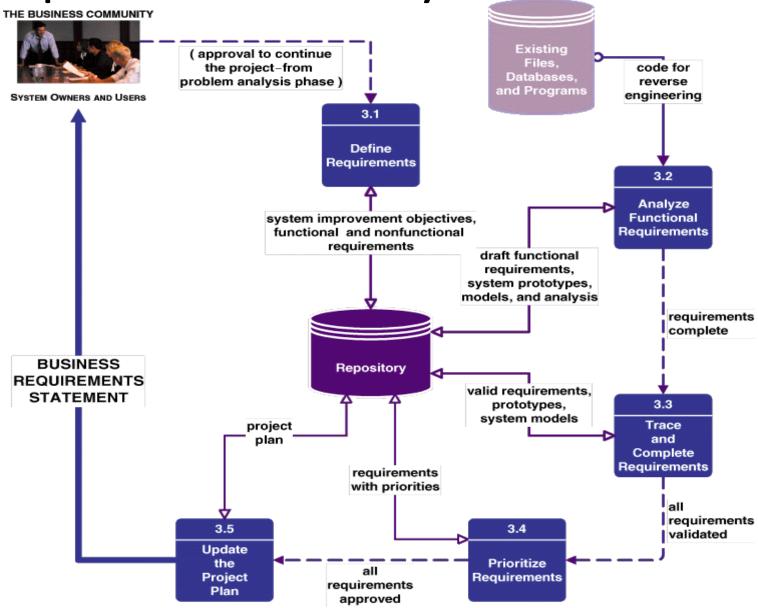
Project:	Member Services Information System	Project Manager:	Sandra Shepherd
Created by:	Robert Martinez	Last Updated by:	Robert Martinez
Date Created:	January 21, 2001	Date Last Updated:	January 31, 2001

CAUSE-AND-EFFECT ANALYSIS		SYSTEM IMPROVEMENT OBJECTIVES			
Problem or Opportunity	Causes and Effects	System Objective	System Constraint		
Order response time is unacceptable.	 Throughput has increased while number of order clerks was down-sized. Time to process a single order has remained relatively constant. System is too keyboard dependent. Many of the same values are keyed for most orders. Net result is (with the current system) each order takes longer to process than is ideal. Data editing is performed by the AS/400. As that computer has approached its capacity, order edit responses have slowed. Because order clerks are trying to work faster to keep up with the volume, the number of errors has increased. Warehouse picking tickets for orders were never designed to maximize the efficiency of order fillers. As warehouse operations grew, order filling delays were inevitable. 	 Decrease the time required to process a single order by 30%. Eliminate keyboard data entry for as much as 50% of all orders. For remaining orders, reduce as many keystrokes as possible by replacing keystrokes with point-and-click objects on the computer display screen. Move data editing from a shared computer to the desktop. Replace existing picking tickets with a paperless communication system between member services and the warehouse. 	 There will be no increase in the order processing workforce. Any system developed must be compatible with the existing Windows 95 desktop standard. New system must be compatible with the already approved automatic identification system (for bar coding). 		

Requirements Analysis Phase Context



Requirements Analysis Phase Tasks



Business Requirements

A functional requirement is a description of activities and services a system must provide.

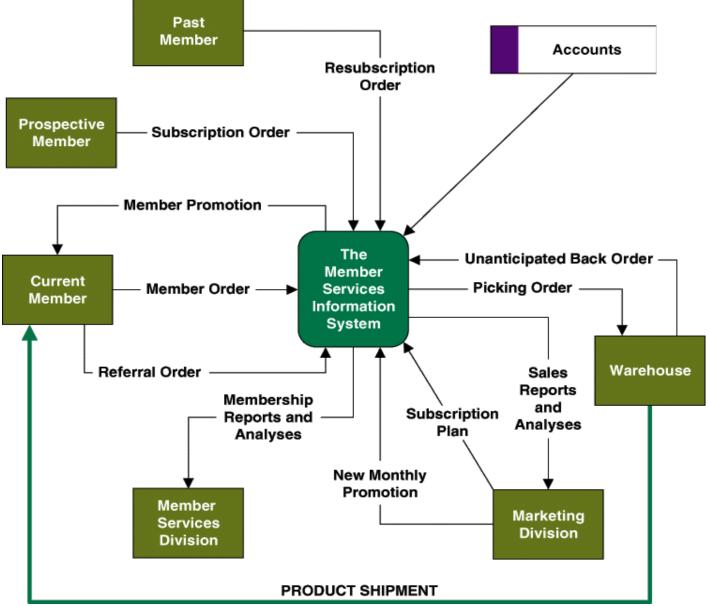
A nonfunctional requirement is a description of other features, characteristics, and constraints that define a satisfactory system.

Logical System Models

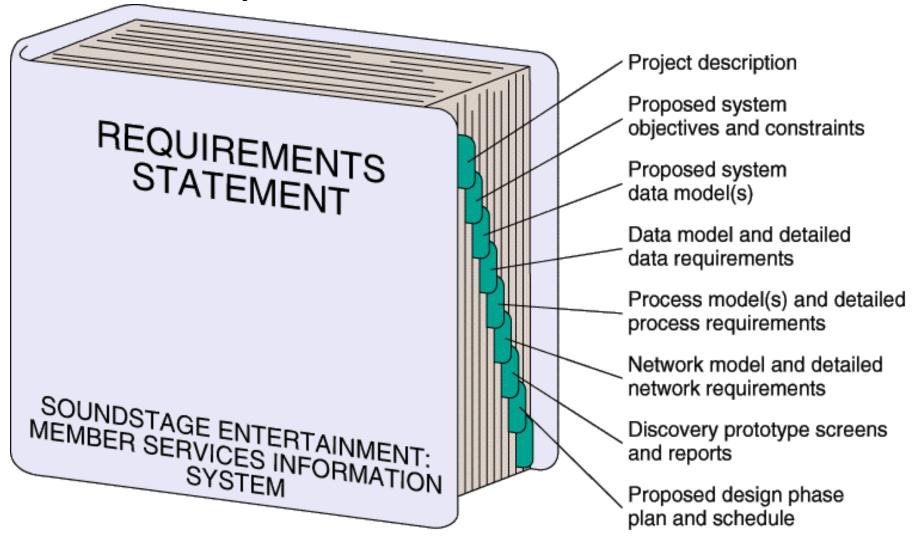
Logical system models depict what a system is or what a system must do—not how the system will be implemented. Because logical models depict the essential requirements of a system, they are sometimes called essential system models.

- Process models (e.g., data flow diagrams)
- Data models (e.g., entity relationship diagrams)
- Interface models (e.g., context diagrams)
- Object models (e.g., Uniform Modeling Language diagrams)

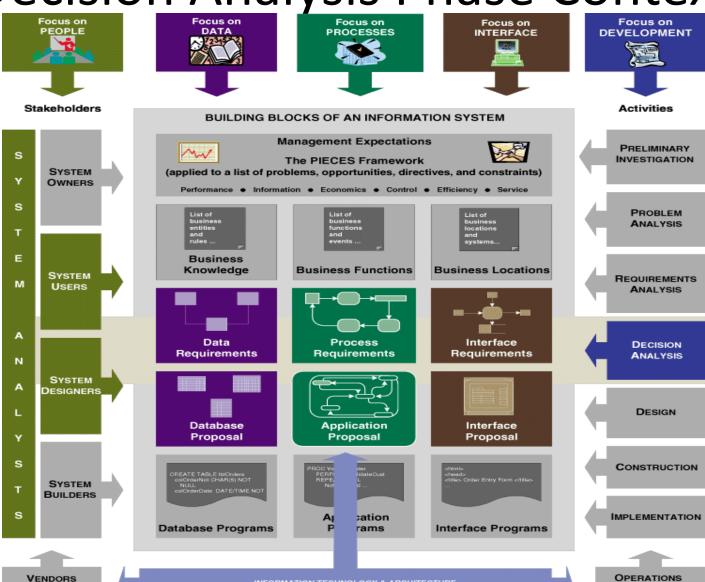
A Simple Interface Model



Requirements Statement



Decision Analysis Phase Context



VENDORS AND CONSULTANTS

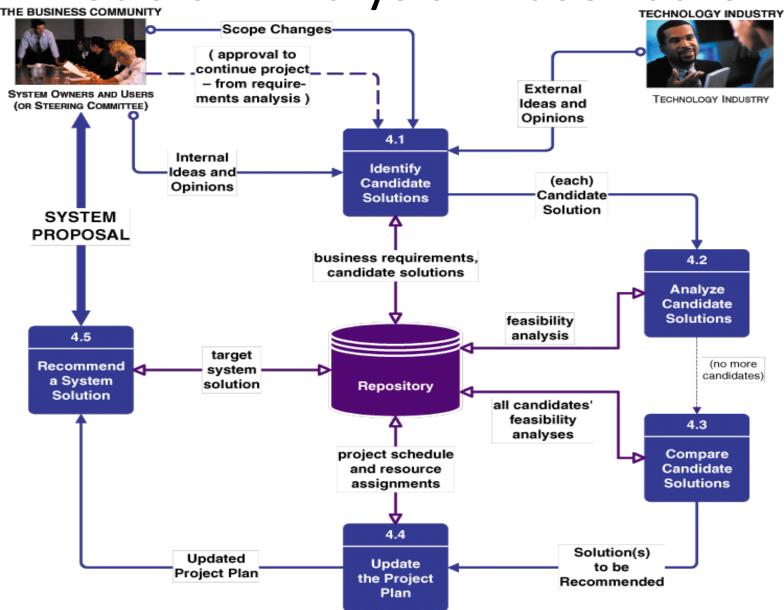
INFORMATION TECHNOLOGY & ARCHITECTURE

AND

SUPPORT

Database Technology ◆ Process Technology ◆ Interface Technology ◆ Network Technology

Decision Analysis Phase Tasks



Feasibility Analyses

- Technical feasibility. Is the solution technically practical? Does our staff have the technical expertise to design and build this solution?
- Operational feasibility. Will the solution fulfill the users' requirements? To what degree? How will the solution change the users' work environment? How do users feel about such a solution?
- Economic feasibility. Is the solution cost-effective?
- Schedule feasibility. Can the solution be designed and implemented within an acceptable time period?

Candidate Systems Matrix

Characteristics	Candidate 1	Candidate 2	Candidate 3	Candidate
Portion of System Computerized Brief description of that portion of the system that would be computerized in this candidate.	COTS package Platinum Plus from Entertainment Software Solutions would be purchased and customized to satisfy Member Services required functionality.	Member Services and warehouse operations in relation to order fulfillment.	Same as candidate 2.	Candidate
Brief description of the business benefits that would be realized for this candidate.	This solution can be implemented quickly because it's a purchased solution.	Fully supports user required business processes for SoundStage Inc. Plus more efficient interaction with member accounts.	Same as candidate 2.	
Servers and Workstations A description of the servers and workstations needed to support this candidate.	Technically architecture dictates Pentium Pro, MS Windows NT class servers and Pentium, MS Windows NT 4.0 workstations (clients).	Same as candidate 1.	Same as candidate 1.	
Software Tools Needed Software tools needed to design and build the candidate (e.g., database management system, emulators, operating systems, languages, etc.). Not generally applicable if applications software packages are to be purchased.	MS Visual C++ and MS Access for customization of package to provide report writing and integration.	MS Visual Basic 5.0 System Architect 3.1 Internet Explorer	MS Visual Basic 5.0 System Architect 3.1 Internet Explorer	
Application Software A description of the software to be purchased, built, accessed, or some combination of these techniques.	Package Solution	Custom Solution	Same as candidate 2.	

(Continued)

Candidate Systems Matrix (concluded)

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Method of Data Processing	Client/Server	Same as candidate 1.	Same as candidate 1.	
Generally some combination of: on-				
line, batch, deferred batch, remote				
batch, and real-time.				
A description of output devices that would be used, special output requirements (e.g., network, preprinted forms, etc.), and output considerations (e.g., timing constraints).	(2) HP4MV department laser printers (2) HP5SI LAN laser printers	(2) HP4MV department laser printers (2) HP5SI LAN laser printers (1) PRINTRONIX barcode printer (includes software & drivers) Web pages must be designed to VGA resolution. All internal screens will be designed for SVGA resolution.	Same as candidate 2.	
Input Devices and Implications	Keyboard & mouse	Apple "Quick Take" digital	Same as candidate 2.	
A description of investment data to		camera and software		
A description of input methods to be used, input devices (e.g., keyboard,		(15) PSC Quickscan laser bar-code scanners		
mouse, etc.), special input requirements		(1) HP Scanjet 4C Flatbed		
(e.g., new or revised forms from which		Scanner		
data would be input), and input		Keyboard & mouse		
considerations (e.g., timing of actual inputs).				
Storage Devices and Implications	MS SQL Server DBMS with	Same as candidate 1.	Same as candidate 1.	
Dich in Class	100GB arrayed capability.			
Brief description of what data would be stored, what data would be accessed				
from existing stores, what storage media				
would be used, how much storage				
capacity would be needed, and how				
data would be organized.				

Feasibility Matrix

Faceibility Cuitania	Watehi	Condidate 1	Candidate 2	Condidate 2	Candidata
Feasibility Criteria	Weight	Candidate 1		Candidate 3	Candidate
Operational Feasibility Functionality. A description of to what degree the candidate would benefit the organization and how well the system would work. Political. A description of how well received this solution would be from both user management, user, and organization perspective.	30%	Only supports Member Services requirements and current business processes would have to be modified to take advantage of software functionality Score: 60 Current production release of	Fully supports user required functionality. Score: 100 Although current technical	Score: 100 Although current technical	
Technology. An assessment of the maturity, availability (or ability to acquire), and desirability of the computer technology needed to support this candidate. Expertise. An assessment of the technical expertise needed to develop, operate, and maintain the candidate system.	30%	Current production release of Platinum Plus package is version 1.0 and has only been on the market for 6 weeks. Maturity of product is a risk and company charges an additional monthly fee for technical support. Required to hire or train C++ expertise to perform modifications for integration requirements.	staff has only Powerbuilder experience, the senior analysts who saw the MS Visual Basic demonstration and presentation have agreed the transition will be simple and finding experienced VB programmers will be easier than finding Powerbuilder programmers and at a much cheaper cost. MS Visual Basic 5.0 is a mature technology based on version number.	Although current technical staff is comfortable with Powerbuilder, management is concerned with recent acquisition of Powerbuilder by Sybase Inc. MS SQL Server is a current company standard and competes with SYBASE in the Client/Server DBMS market. Because of this we have no guarantee future versions of Powerbuilder will "play well" with our current version SQL Server.	
	30%	Score: 50	Score: 95	Score: 60	
Economic Feasibility Cost to develop: Payback period (discounted): Net present value: Detailed calculations:		Approximately \$350,000. Approximately 4.5 years. Approximately \$210,000. See Attachment A. Score: 60	Approximately \$418,040. Approximately 3.5 years. Approximately \$306,748. See Attachment A. Score: 85	Approximately \$400,000. Approximately 3.3 years. Approximately \$325,500. See Attachment A. Score: 90	
Schedule Feasibility An assessment of how long the solution will take to design and implement.	10%	Less than 3 months. Score: 95	9–12 months Score: 80	9 months Score: 85	
Ranking	100%	60.5	92	83.5	