

# Closest Pair Analysis

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## Definition 1. Closest Pair

Given a set of points on a Euclidean plane, find the pair of points whose Euclidean distance is the smallest value.

## 1 Brute force method

### 1.1 Closest Pair with Brute Force

The first way to approach this problem would be to implement a naive algorithm in Python.

```
def closest_pair_bf(points):
    number_of_points = len(points)
    if number_of_points <= 1:
        return -1
    smallest = float("inf")
    for point_indx in range(number_of_points):
        for compare_point_indx in range(point_indx+1, number_of_points):
            smallest = min(smallest, euclidean_dist(points[point_indx], points[compare_point_indx]))
    return smallest
```

### 1.2 Analysis

The assignments for *PointCount* and *smallest* both take constant time.

Next the nested for loop contains a comparison and an assignment giving  $O(n^2)$  performance.

Because this nested loop will always occur we also get  $\Omega(n^2)$  performance.

Since  $c_1\Omega(n^2) = c_2O(n^2)$  we can say the run time will be  $\theta(n^2)$

## 2 Divide and conquer method

### 2.1 Closest Pair with Divide and Conquer

The next way to approach this is by implementing it with a divide and conquer method in Python:

```
def closest_pair_d_and_c(points): #Assuming the points are already sorted
    if len(points) < 4:
        return closest_pair_bf(points)

    mid_point = int(len(points)/2)
    mid_x = points[mid_point][0]

    smallest_left = closest_pair_d_and_c(points[mid_point:])
    smallest_right = closest_pair_d_and_c(points[:mid_point])

    smallest = min(smallest_left, smallest_right)

    between_2_d = sorted([item for item in points if \
        mid_x - smallest < item[0] < mid_x + smallest], key=lambda x: x[1])

    y_smallest = smallest
    for i in range(len(between_2_d) - 1):
        if (between_2_d[i+1][1] - between_2_d[i][1] < y_smallest):
            y_smallest = euclidean_dist(between_2_d[i], between_2_d[i+1])

    return min(y_smallest, smallest)
```

### 2.2 Analysis

Assuming the points are already sorted we start with a run time of at least  $\theta(n \log n)$ . The next impact are the assignments for *smallest\_left* and *smallest\_right* each contributing  $2T(\frac{n}{2})$  operations. Next we sort on *y* values which will give  $n \log n$  operations. By comparing *y* values we can evaluate if any values that could be smaller than our current smallest value contributing  $n$  amount of operations.

This gives the recurrence relation:

$$T(n) = 2T\left(\frac{n}{2}\right) + n \quad (1)$$

Using Masters Theorem we get  $\theta(n \log n)$ .

## 3 Run time Analysis

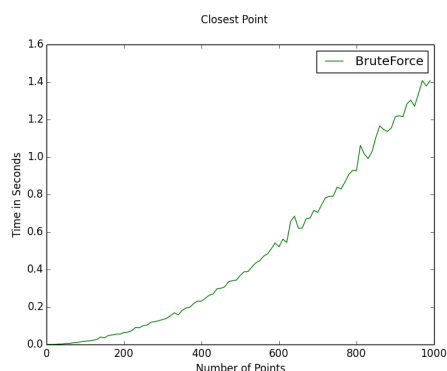
### 3.1 Testing

Running both algorithms we get the following table of nodes against, time.

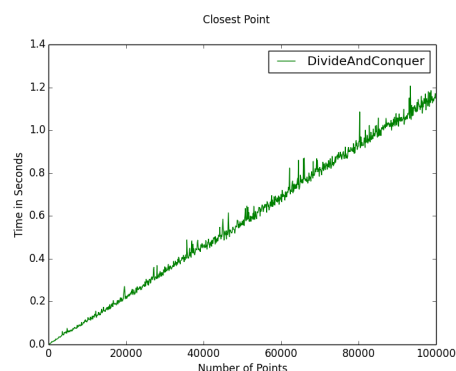
### 3.2 Times using dataset provided

	10 nodes	100 nodes	10e5 nodes	10e6 nodes
Brute Force time	0.03s	0.05s	140.30s	107m
Divide and conquer time	0.03s	0.04s	0.15s	1.42s

### 3.3 Graphs using random points



(a) Brute Force



(b) Divide and Conquer

## 4 Conclusion

From the testing and from the graphical representation we can confirm that the run time for the brute-force algorithm is  $\theta(n^2)$  and divide and conquer is  $\theta(n \log n)$ .