

Category 1: Time Management	Category 2: Organization	Category 3: Motivation	Category 4: Knowledge	Category 5: App Design/Experience
Students forget deadlines or they don't expect the workload. Kennedy Miller	There are too many apps and platforms, and one app is helpful for all assignments. Kennedy Miller	Students may not have the motivation to plan ahead Kennedy Miller	Students do not know proper time management strategies. Kennedy Miller	"Add New Assignment" page with the course name, due date, and priority fields. Kennedy Miller
Automatic reminders may be needed for any upcoming events. Kennedy Miller	Assignments, exams, and projects would be scattered everywhere without the proper organization. Kennedy Miller	Progress tracking encourages students to be more consistent. Kennedy Miller	Short tutorials can be used, or in-app guidance. Kennedy Miller	Subtask breakdown lines below each major task. Kennedy Miller
Break big assignments into smaller, or more scheduled tasks. Kennedy Miller	Course-based organizations would be most useful for the assignments. Kennedy Miller	Streaks could be added to ensure students keep up with the work. Kennedy Miller	Suggest some schedule, or planning tips for completing the work. Kennedy Miller	Dark/light mode based on the users choice. Kennedy Miller
"Smart alters" will be good for high priority deadlines. Kennedy Miller	Need to sort tasks by class, date, or difficulty level. Kennedy Miller	Accountability from peers or group planning helps with getting work done. Kennedy Miller	Help students balance between life, and coursework. Kennedy Miller	Clear icons and labels for navigation of the app. Kennedy Miller
Customize reminders by priority(A, B, C). Kennedy Miller	Color-coded system would help for clarity. Kennedy Miller	A study mode for the app can include a timer or something to improve focus. Kennedy Miller	Help students build confidence through structure. Kennedy Miller	Privacy and data security must be ensured for the user. Kennedy Miller