





Vengeful Spirit

4 4 2

Program. Humanoid. Geist. Corrupted.

Cyberspace Spawn.

► **Parley.** Test ♦ (X) to attempt to banish the spirit. If you succeed, deal it X damage.
(You choose X.)

ENEMY

Illus. Scott Uminga
Illustrator

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14-16

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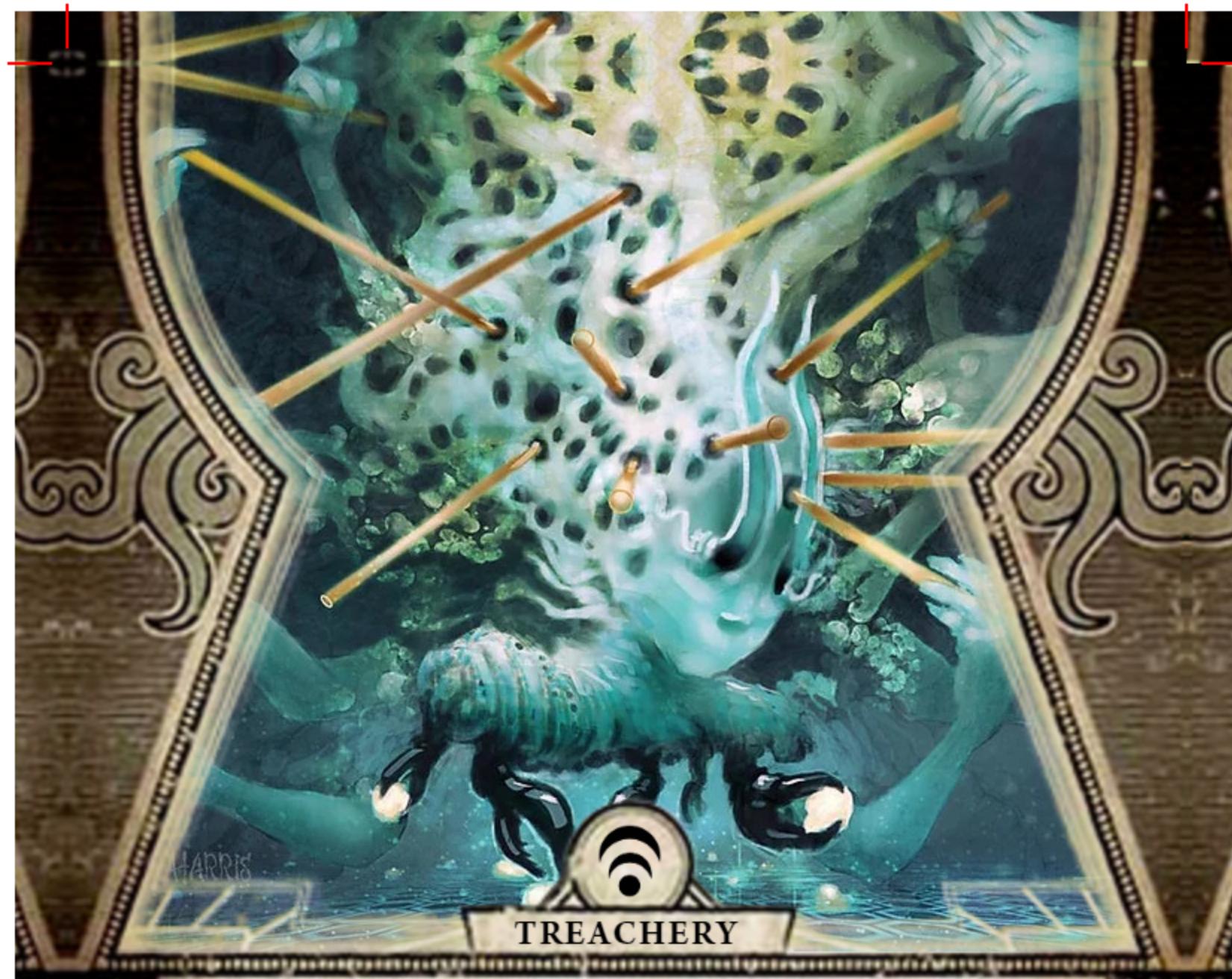
Illus. Matt Zeilinger
4-19 31/74 491



Illus. Matt Zeilinger
28+ 35/74 493



Illus. Matt Zeilinger
20-27 33/74 492

**TREACHERY****Dataddiction****Madness. Terror.**

Revelation – Put Dataddiction into play in your threat area.

Forced – When you switch from cyberspace to meatspace : Take 1 damage or 1 horror.

►: Test (3). If you succeed, discard Dataddiction. You may spend an action to automatically succeed.

Illus. Ethan Patrick Harris
Illustrator: Ethan Patrick Harris

0-2

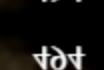
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Revelation – Test ♠ or ♣ (3). This test gets +1 difficulty for every 3 corrupted cards you own. If you fail, corrupt a non-weakness asset in your hand or play area and search your deck, discard pile, hand, and all play areas for each other copy of that card and corrupt them as well. Shuffle your deck.

Illus. Adam S. Doyle
Illustrator: Adam S. Doyle

28+

47/74

499

58+

499



Revelation – Put Conundrum into play in your threat area.

Forced – When you switch from cyberspace to meatspace or vice versa: Corrupt a ♦ non-weakness card in your hand.

►: Test ♠ (3). If you succeed, discard Conundrum. You may spend an action to automatically succeed.

Illus. Scott Uminga
Illustrator: Scott Uminga

6-13

49/74

500

9-13

49/74

200



Revelation – Put Conundrum into play in your threat area.

Forced – When you switch from cyberspace to meatspace or vice versa: Corrupt a random non-weakness card in your hand.

►: Test ♠ (3). If you succeed, discard Conundrum. You may spend an action to automatically succeed.

Illus. Scott Uminga
Illustrator: Scott Uminga

14+

51/74

501

14+

21/74

201



Illus. Adam S. Doyle
Illustrator: Adam S. Doyle

12-17

53/74

502

13-18

23/74

203



Revelation – Test (4). Your base skill value is half the number of corrupted cards you own (rounded down), to a maximum base skill value of 4. (? icons count as matching icons.) For each point you fail by, corrupt the top card of your deck.



Illus. Adam S. Doyle
18-25 56/74 503
28/24 203



Revelation – Test (4). Your base skill value is half the number of corrupted cards you own (rounded down), to a maximum base skill value of 4. (? icons count as matching icons.) For each point you fail by, corrupt the top card of your deck.



Illus. Liiga Smilshkalne
26+ 59/74 504
28/24 204



Revelation – Test (4). Your base skill value is half the number of corrupted cards you own (rounded down), to a maximum base skill value of 4. (? icons count as matching icons.) For each point you fail by, corrupt the top card of your deck.

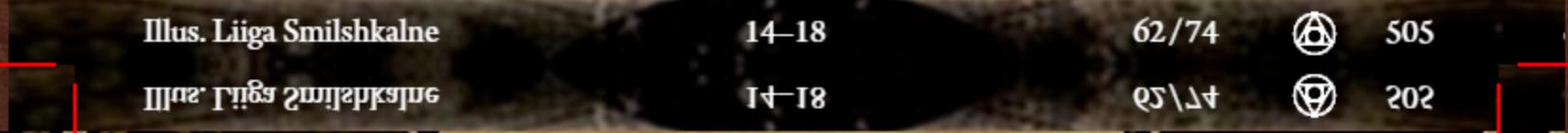


Illus. Adam S. Doyle
18-25 56/74 503
28/24 203



Revelation – For every 3 corrupted cards you own, you must choose one, to a minimum of 1 time and a maximum of 5 times:

- ◇ Corrupt the top 1 card of your deck.
- ◇ Corrupt a 1 non-weakness card in your hand.
- ◇ Take 1 damage
- ◇ Take 1 horror

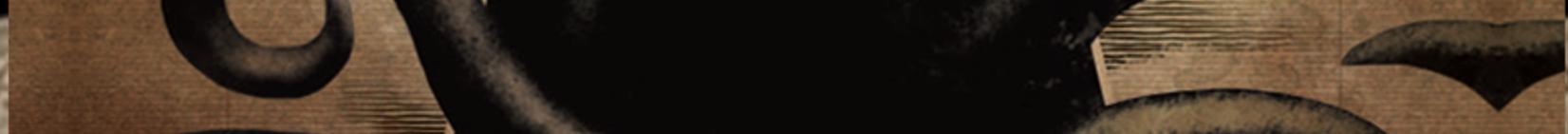


Illus. Liiga Smilshkalne
14-18 62/74 505
28/24 202



Revelation – For every 3 corrupted cards you own, you must choose one, to a minimum of 1 time and a maximum of 5 times:

- ◇ Corrupt the top 2 cards of your deck.
- ◇ Corrupt a 1 non-weakness card in your hand.
- ◇ Take 1 damage
- ◇ Take 1 horror

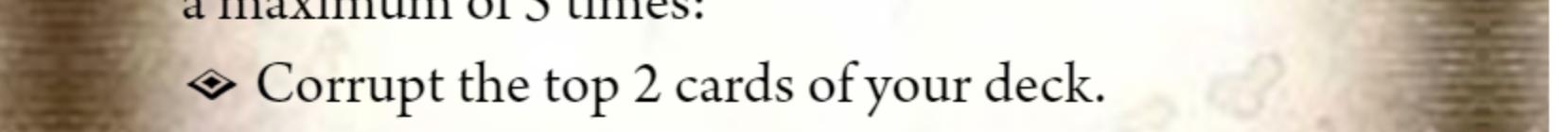


Illus. Liiga Smilshkalne
19-22 64/74 506
28/24 200



Revelation – For every 3 corrupted cards you own, you must choose one, to a minimum of 1 time and a maximum of 5 times:

- ◇ Corrupt the top 2 cards of your deck.
- ◇ Corrupt a 1 non-weakness card in your hand.
- ◇ Take 1 damage and lose 1 resource.
- ◇ Take 1 horror



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23-26 66/74 507
28/24 201



