



AR-Enhanced Security

Scheme.

Revelation – Put AR-Enhanced Security into play next to the agenda deck.

Forced – When you discover 1 or more clues: You gain that many tags.

Forced – At the end of the round: Discard 1 copy of AR-Enhanced Security from play. (Max once per round.)

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1/6 ⚪ 516
1\Q ⚪ 216



Ultraviolet Level Clearance

Omen, Scheme.

While an investigator has 6 or more tags, Ultraviolet Level Clearance cannot be canceled.

Revelation – Draw the top card of the encounter deck. For every 3 tags you have, draw an additional card from the top card of the encounter deck.

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5/6 ⚪ 518
2\Q ⚪ 218



Posted Bounty

Scheme.

Revelation – If you have ...

- ◆ ... 2 or more tags, take 2 damage.
- ◆ ... 4 or more tags, search the encounter deck and discard pile for a meatspace enemy or **Program** enemy and draw it. Shuffle the encounter deck.
- ◆ ... 6 or more tags, discard the asset you control with the highest printed cost.

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3/6 ⚪ 517
3\Q ⚪ 217