

The Keeper of Knowledge

EASY / STANDARD



-X. X is half the number of Rezeki in play (rounded up).



-2. If you fail, the nearest **Program** enemy with patrol disengages from all investigators and moves once towards its patrol target.



-3. If you fail, gain 2 tags.



-4. If you fail, exhaust your Brain-Machine Interface and you must switch from cyberspace to meatspace or vice versa.

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Forced – At the end of the mythos phase:
Resolve 2 security breaches.

Forced – After the 'enemies attack' step of the enemy phase: Each ready **Program** enemy deals its horror value to a **Program** asset as its location. If it cannot and it has not moved this phase, resolve its patrol/hunter keyword (*if it has one*).

When checking the doom threshold, ignore doom on other cards.

5

Illus. Ethan Patrick Harris

Illustrator Bruce Hause

Act 1a

Independent Thinking

The Professor has promised you the findings of his research and needs you to protect him while he's working.

Cyberspace locations are connected to each location adjacent to it.

Forced – When an investigator is eliminated: They keep their clues, instead of placing their clues on their location.

Objective – Defend the Professor while he makes his final software adjustments. In the meantime, collect and keep as many clues as you can.

Illus. Snarktouille

Illustrator Bruce Hause

Agenda 1a

Red Level Clearance

Other directives are believed to exist; often these concern the behavior of a specific model.
When checking the doom threshold, ignore doom on other cards.

Forced – At the end of the mythos phase: Resolve a security breach.

Forced – After the 'enemies attack' step of the enemy phase: Each ready **Program** enemy deals its horror value to a **Program** asset as its location. If it cannot and it has not moved this phase, resolve its patrol/hunter keyword (*if it has one*).

4

Illus. Ethan Patrick Harris

Illustrator Bruce Hause

Agenda 2a

Green Level Clearance

Anyone who spends time with bioroids will notice that almost all models instantly refute any criticism levelled against Haas-Bioroid.
When checking the doom threshold, ignore doom on other cards.

Forced – At the end of the mythos phase: Resolve a security breach.

Forced – After the 'enemies attack' step of the enemy phase: Each ready **Program** enemy deals its horror value to a **Program** asset as its location. If it cannot and it has not moved this phase, resolve its patrol/hunter keyword (*if it has one*).

3

Illus. Ethan Patrick Harris

Illustrator Bruce Hause

Act 1a

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Illus. Snarktouille

Illustrator Bruce Hause

Monolith

Meatspace. Console.

Spend 1 clue: Move your cyber avatar to any revealed cyberspace location.

Forced – If there are no clues here: Add clues here until there are 3 clues here.

"Once you have achieved perfection, what's next?"
—The Professor

Act 1a

Independent Thinking

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Illus. Snarktouille

Illustrator Bruce Hause

Monolith

Meatspace. Console.

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Illustrator Emilio Rodriguez (Edited)

Illus. Ethan Patrick Harris

Illustrator Bruce Hause

"Oh interesting... Although on the surface, the digital signatures present imply the attacker is Vovô Ozetti, the code is written in an entirely different idiom, as if someone was trying to appear as him."
Resolve 5 security breaches.
(From now on, at the end of the mythos phase, resolve **two** security breaches.)

Activation Command

Monolith

LOCATION

Meatspace. Console.

SYNC owns the hubs that direct Network traffic. Even the access point in an individual's home is corporation property, and altering the hardware or software in any way is a crime. In practice, the law isn't much enforced; plenty of tinkerers tweak or even rewrite entirely the hub to optimize its performance.

Illus. Emilio Rodriguez (Edited)
Illustr. Emilio Rodriguez (Edited)

You hear The Professor's voice ringing in cyberspace, "I think I know who it is, that wily man. The hallmarks are there. I sometimes wonder what I did to him that would have led to this. Vovô seemed perfectly pleasant, even shared his tea with me on the times we bumped into each other on breaks. Thank you for your help thus far, I estimate I'm just over a third done."

Resolve 2 security breaches.

Vovô Ozetti

You focus and find you are still in the university apartment. Checking your cyberspace location, you are still in the servers you were in before also. The Professor continues to work on his task. You shake it off and continue with your task before he gets overwhelmed.

Mark 1 assimilation in your Campaign Log. (Max once per game.)

ACT 1b

The Keeper of Knowledge

HARD / EXPERT



-X. X is the number of Rezeki in play.



-2. The nearest **Program** enemy with patrol disengages from all investigators and moves once towards its patrol target.



-3. Gain 2 tags.



-6. If you fail, exhaust your Brain-Machine Interface and you must switch from cyberspace to meatspace or vice versa.

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"That's it. Updates complete."
You breathe a sigh of relief as you hear The Professor's servers spin down, one after another, the connections to the network popping out of existence. You watch the remaining bioroids blink out as well, one by one, as the mysterious assailant terminates their processes.
(→R1)

AGENDA 3b

Emergency Creativity

Campus Corridor



5

LOCATION

2

Meatspace.

→: **Resign.** You've done what you can. You leave the professor to his own matters.

Forced – After you discover the last clue here: Read the set-aside Character Assassination story card. (Group limit once per game.)

Encrypted Vault



3

LOCATION

1

Cyberspace.

Private key ♠.

Objective – Protect the Professor's servers. If a **Bioroid** enemy enters Encrypted Vault, (→R2).

Encrypted Vault



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LOCATION

1

Cyberspace.

Private key ♠.

Objective – Protect the Professor's servers. If a **Bioroid** enemy enters Encrypted Vault, (→R2).

Illus. John Ariosa

Illustrator unknown

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Encrypted Vault

Encrypted Vault

Illus. Scott Uminga

Illustrator unknown

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Illus. Scott Uminga

Illustrator unknown

9/77

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Encrypted Vault

Encrypted Vault

Private key ♠.

Objective – Protect the Professor's servers. If a **Bioroid** enemy enters Encrypted Vault, (→R2).

Illus. Scott Uminga

Illustrator unknown

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Illus. Scott Uminga

Illustrator unknown

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Illus. Scott Uminga

Illustrator unknown

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Illus. Scott Uminga

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Illus. Scott Uminga

Illustrator unknown

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Encrypted Vault

Encrypted Vault

Campus Corridor

LOCATION
Cyberspace.

LOCATION
Cyberspace.

LOCATION
Meatspace.

Regardless of how one accesses the Network, PADs and other devices require a memory source to store the programs, apps, and system data essential for everyday operation. Holographic memory, commonly referred to as holo-mem, continues to be the most popular form of data storage for small devices such as PADs.

Regardless of how one accesses the Network, PADs and other devices require a memory source to store the programs, apps, and system data essential for everyday operation. Holographic memory, commonly referred to as holo-mem, continues to be the most popular form of data storage for small devices such as PADs.

Levy University is consistently ranked as one of the world's top ten institutions of higher learning and has been for the past sixteen years. Although it boasts one of the finest distance learning programs in the world, it also has a large and very busy campus in Laguna Velasco.

Unexplored Server

Unexplored Server

Encrypted Vault

LOCATION
Cyberspace.

LOCATION
Cyberspace.

LOCATION
Cyberspace.

Contrary to corporate propaganda, the Network is only one of many tributaries that empty into the virtual sea of cyberspace. No one is certain exactly how many of these networks exist, but estimates range from dozens to hundreds or even thousands.

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Illus. Adam S. Doyle
Image 2 meba zull

Illus. Adam S. Doyle
Image 2 meba zull

Illus. Scott Uminga
Image 1 meba zull

Whitespace

Slipstream

Slipstream

2

LOCATION

Cyberspace.

1*

LOCATION

Cyberspace.

3

1*

LOCATION

Cyberspace.

1*

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Filaments occasionally flare from the Network,
manifesting ephemeral threads between random
domains.

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manifesting ephemeral threads between random
domains.

Illus. Scott Uminga

Illustr. Scott Uminga

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Illus. Scott Uminga

Illustr. Scott Uminga

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Illus. Scott Uminga

Illustr. Scott Uminga

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Intake

4

LOCATION

Cyberspace.

2*

LOCATION

Cyberspace.

4

2*

LOCATION

Cyberspace.

2*

The datastream slipped away, and it felt like being born
for a second time, if only you could remember the first. A
rush of air fills the lungs to bursting, and you gasp it out,
coughing and choking as the dim lights of the room shine
with the brilliance of a thousand suns.

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Victory 1.

Illus. Scott Uminga

Illustr. Scott Uminga

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Illus. Scott Uminga

Illustr. Scott Uminga

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Illus. Scott Uminga

Illustr. Scott Uminga

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Victory 1.

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LOCATION

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Illus. Adam S. Doyle

illuDoyle2.mypA.zulu

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Illus. Adam S. Doyle

illuDoyle2.mypA.zulu

Network Connection

Network Connection

Network Connection

Network Connection

4

LOCATION

Cyberspace.

2*

4

LOCATION

Cyberspace.

2*

LOCATION

Cyberspace.

2*

Breach point ♠.

After you discover the last clue here: Search your hand, deck, and discard pile for a card and play it, ignoring its resource cost. Shuffle your deck. (Group limit once per game.)

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ILLUS. SEAGE

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Illus. Seage

ILLUS. SEAGE

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Illus. Seage

ILLUS. SEAGE

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Cyberwarfare

Any investigator can trigger the abilities on this card, regardless of location.

⚡ Spend 1✿ clues: Place 1 resource (*from the token pool*) on this card, as a cycle.

⚡ During your turn: Install a program from the repository at a revealed cyberspace location.

⚡ During your turn: Return a **Program** asset in play to the repository.

To install a program from the repository, spend the requisite number of cycles from this card to put that **Program** asset into play at a revealed cyberspace location. Max 1 **Program** asset at each location.

◆ 1 cycle: Mayfly.

◆ 2 cycles: Algernon.

◆ 2 cycles: Rezeki.

◆ 4 cycles: Darwin.

◆ 6 cycles: Aumakua.

Program assets defeated by horror are returned to the repository.

STORY
TOKENS

Security Breaches

Security breaches cannot be canceled.

To resolve a security breach, an investigator must draw the top card of the intrusion deck and spawn the enemy at its spawn location. For enemies with a random spawn location, reveal an intrusion token from the intrusion bag and seal it on the enemy. The breach point with that symbol is its spawn location.

The intrusion deck has its own discard pile. Whenever an enemy from the intrusion deck would leave play, it is placed in the discard pile for the intrusion deck. (*Any intrusion tokens sealed on it are returned to the intrusion bag.*) If the intrusion deck is empty, shuffle the intrusion discard pile back into the intrusion deck.

SCANDAL ROCKS LEVY UNIVERSITY

Absent-minded professor? Or cyber terrorist?

Professor Teeling Anson, 52, was arrested today on suspicion of intent to commit cyberterrorism. The NAPD are currently not releasing information, but we at NewsNow have managed to secure a statement from the man whose brave efforts led to the capture of this terrorist in the making. Vovô Ozetti, a well-respected sysop at Haas-Bioroid spotted unauthorized changes to bioroid programming, and at his own risk uncovered a trail of deception across hundreds of forums and sites. The Professor, as his alias goes on The Network, was employed by Haas-Bioroid as a consultant but was supposedly using his access to reprogram bioroids with a sneakdoor, allowing him to turn off directives as well as issue his own instructions, intending to hold the public ransom for unknown reasons.

Mark 1 fragment in your Campaign Log.

Add this card to the victory display.

Victory 1.

STORY
TOKENS

Network Connection Network Connection

Breach point 

*The grass looked greener on the other side of the tear.
But it always did, and there was always another tear.*

LOCATION

Cyberspace.

Network Connection Network Connection

Breach point 

*The grass looked greener on the other side of the tear.
But it always did, and there was always another tear.*

LOCATION

Cyberspace.

Network Connection Network Connection

Breach point 

*The grass looked greener on the other side of the tear.
But it always did, and there was always another tear.*

LOCATION

Cyberspace.

Illus. Liiga Smilshkalne
Иллюстрация Лиига Смилшкалне

Illus. Liiga Smilshkalne
Иллюстрация Лиига Смилшкалне

Illus. Liiga Smilshkalne
Иллюстрация Лиига Смилшкалне

Mayfly

Mayfly

Algernon

Program.

M Remove Mayfly from the game: Deal 7 damage to each enemy at its location. Any investigator can trigger this ability, regardless of location.

For one brief, shining moment...

Program.

M Remove Mayfly from the game: Deal 7 damage to each enemy at its location. Any investigator can trigger this ability, regardless of location.

For one brief, shining moment...

Program.

Do not resolve the patrol keyword of enemies at Algernon's location.

M: Disengage from an enemy engaged with you. Until the end of the round, that enemy cannot engage you.

Forced – When Algernon leaves play: Remove it from the game.

Algernon

Rezeki

Rezeki

Program.

Do not resolve the patrol keyword of enemies at Algernon's location.

M: Disengage from an enemy engaged with you. Until the end of the round, that enemy cannot engage you.

Forced – When Algernon leaves play: Remove it from the game.

Program.

Forced – At the start of the enemy phase: Place 1 cycle on Cyberwarfare.

"It takes such simple things to sustain us, the most important of which is to be thankful."

—Lat

Program.

Forced – At the start of the enemy phase: Place 1 cycle on Cyberwarfare.

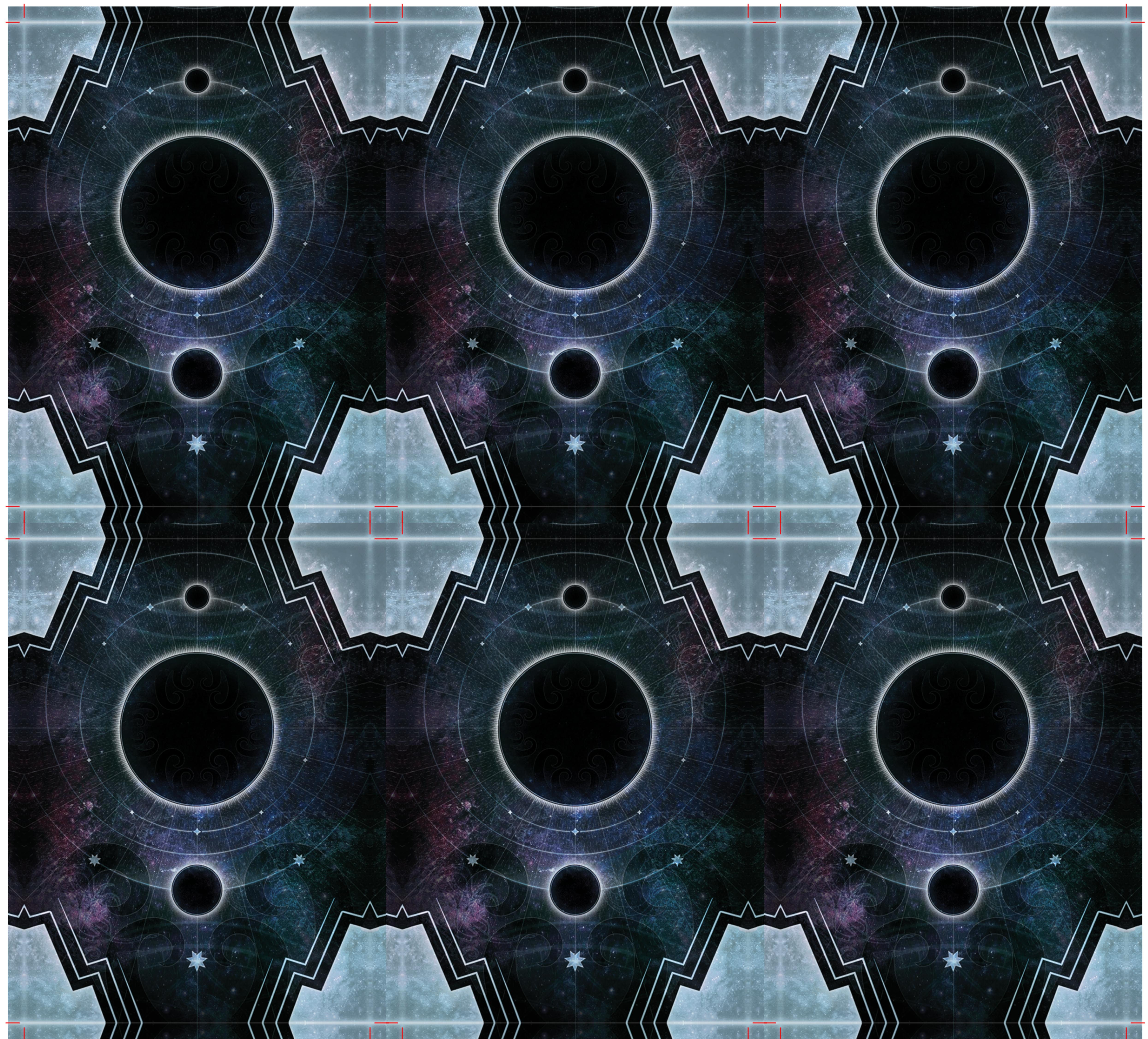
"It takes such simple things to sustain us, the most important of which is to be thankful."

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Rezeki

Rezeki

Rezeki





Rezeki



Rezeki



Rezeki

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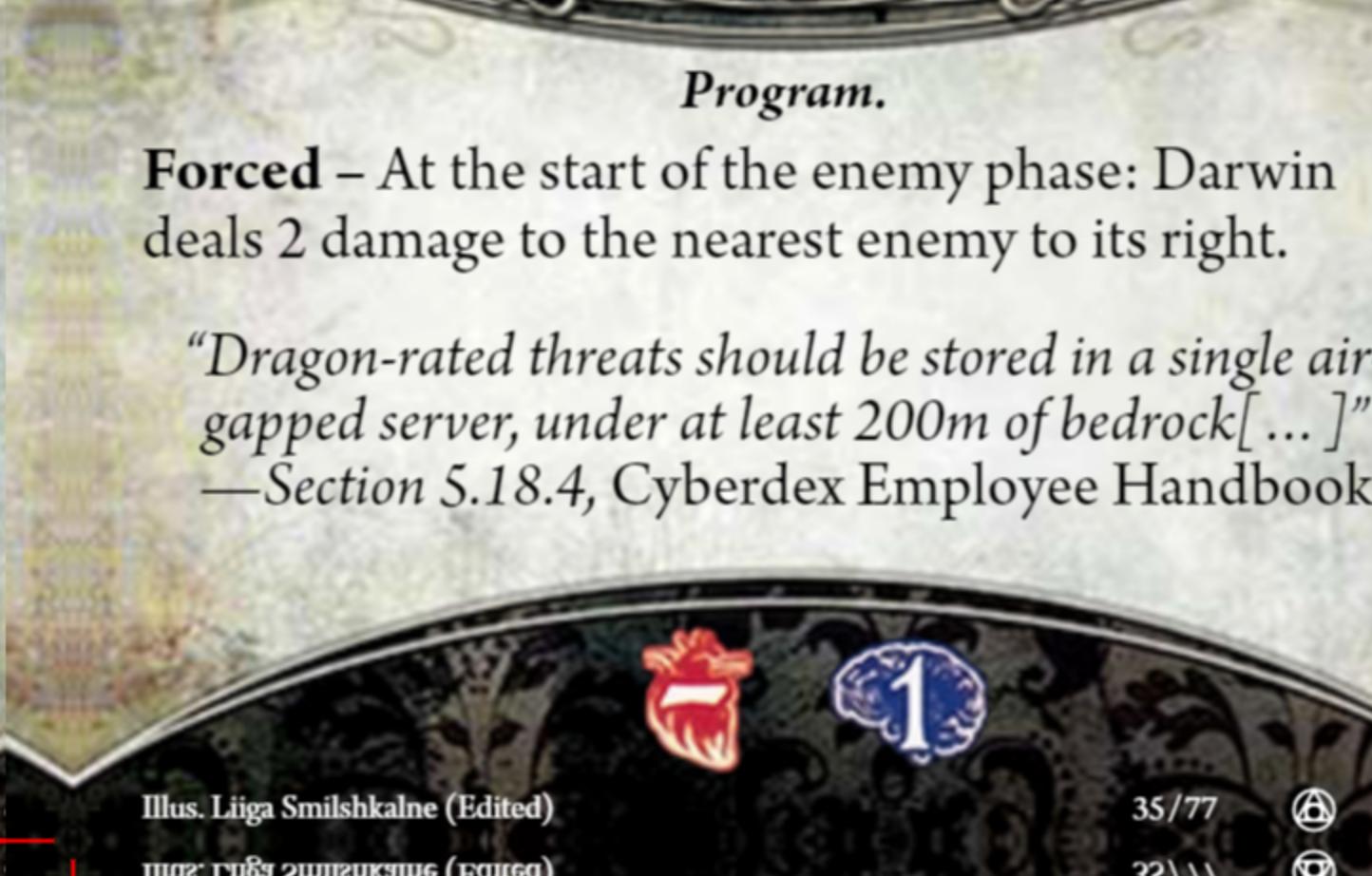
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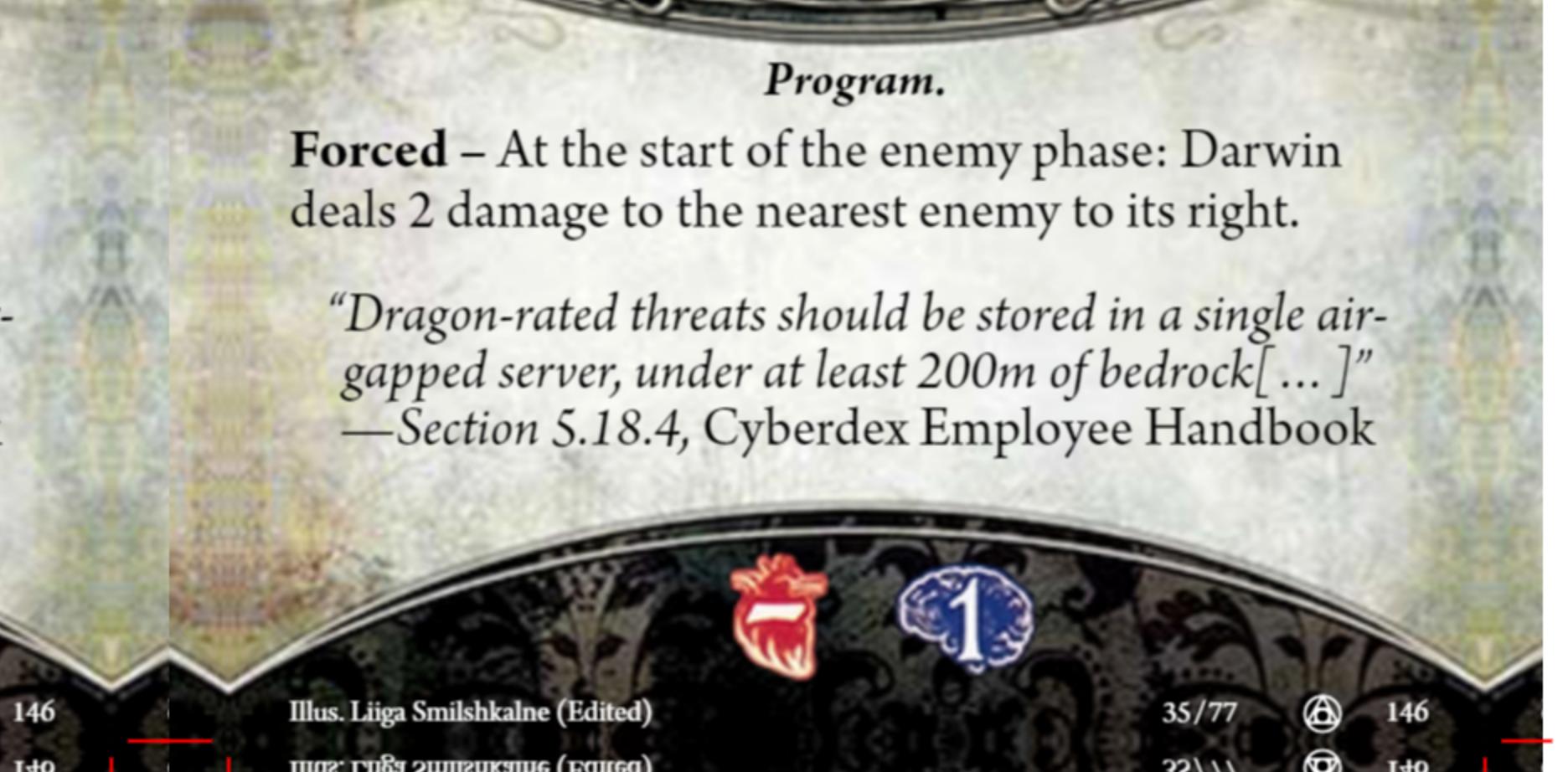
"It takes such simple things to sustain us, the most important of which is to be thankful."
—Lat



Rezeki



Darwin



Darwin

Program.

Forced – At the start of the enemy phase: Place 1 cycle on Cyberwarfare.

"It takes such simple things to sustain us, the most important of which is to be thankful."
—Lat



Program.

Forced – At the start of the enemy phase: Darwin deals 2 damage to the nearest enemy to its right.

"Dragon-rated threats should be stored in a single air-gapped server, under at least 200m of bedrock[...]"
—Section 5.18.4, Cyberdex Employee Handbook



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Forced – At the start of the enemy phase: Darwin deals 2 damage to the nearest enemy to its right.

"Dragon-rated threats should be stored in a single air-gapped server, under at least 200m of bedrock[...]"
—Section 5.18.4, Cyberdex Employee Handbook



Illus. Jakuzi
Illustrator

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Illus. Liiga Smilshkalne (Edited)
Illustrator

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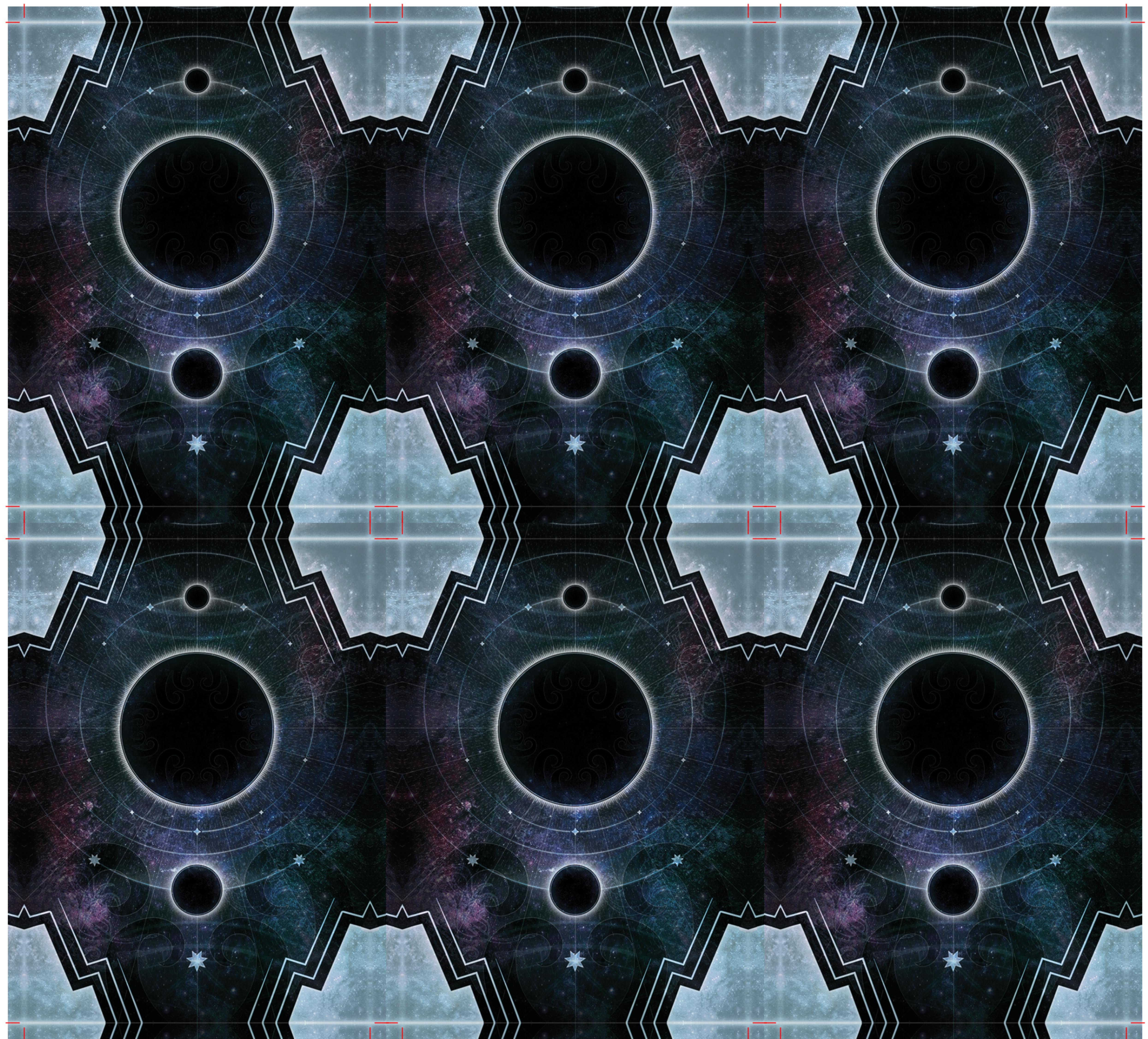
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Illustrator

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Darwin

Darwin

Aumakua

Program.

Forced – At the start of the enemy phase: Darwin deals 2 damage to the nearest enemy to its right.

"Dragon-rated threats should be stored in a single air-gapped server, under at least 200m of bedrock[...]"
—Section 5.18.4, Cyberdex Employee Handbook

Aumakua

Professional Contacts

Professional Contacts

Program.

Forced – At the start of the enemy phase: If there are fewer than 4 viruses on Aumakua, place 1 resource on it, as a virus. Aumakua deals X damage to the nearest enemy to its right. X is the number of viruses now on Aumakua.

Permanent.

Your investigator's Deckbuilding Options gains: "one other level 0–2 card from any class (\star , \spadesuit , \diamondsuit , \clubsuit , or \heartsuit)."

Sometimes, a simple handshake and a name are all you need.

Permanent.

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Illus. Liiga Smilshkalne (Edited)

Illustration by Liiga Smilshkalne (Edited)

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Illus. Adam S. Doyle

Illustration by Adam S. Doyle

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Illus. Matt Zeilinger

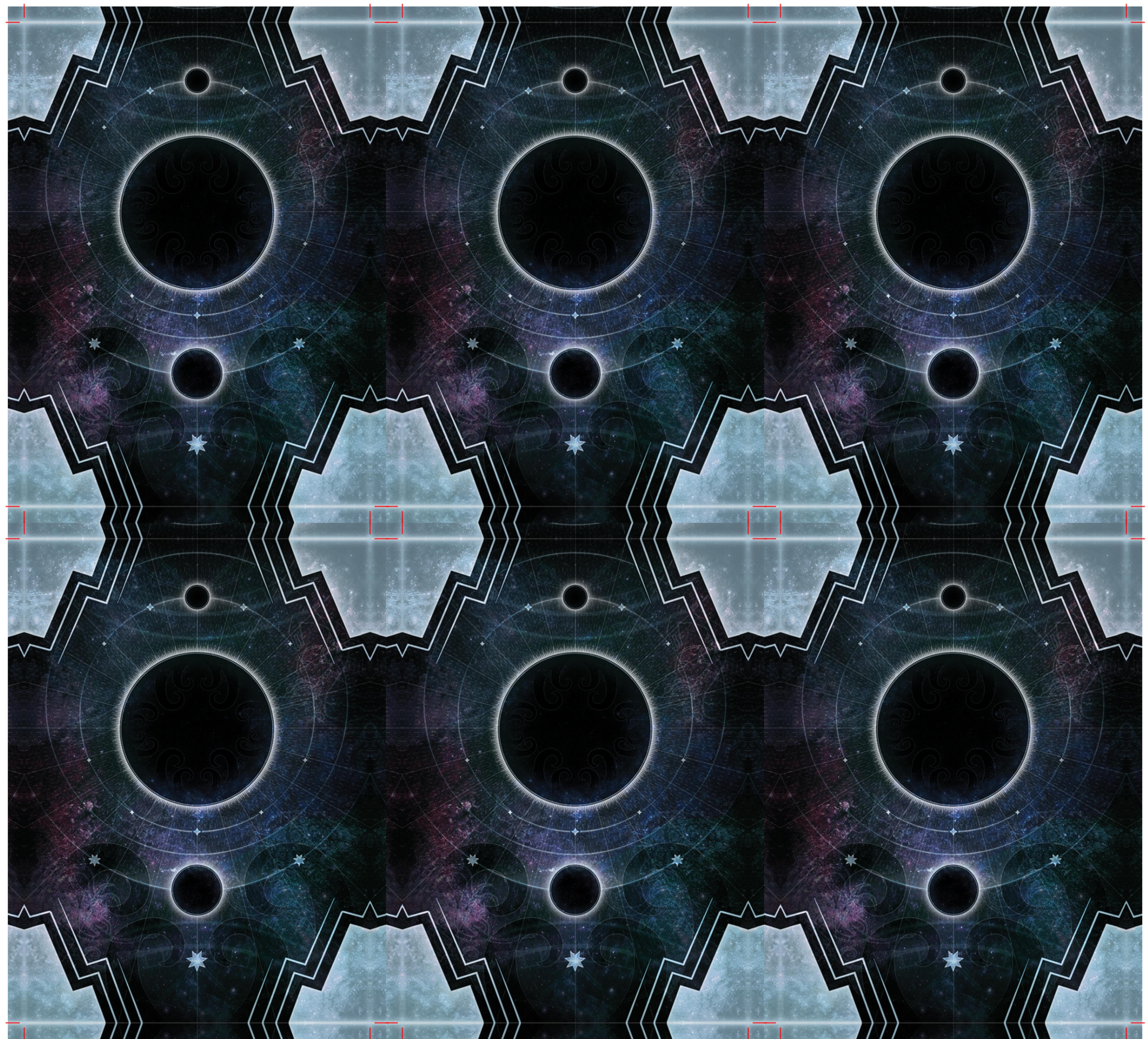
Illustration by Matt Zeilinger

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Professional Contacts

New Technology

ASSET



Connection.

Professional Contacts

New Technology

ASSET



Connection.

Professional Contacts

Old Networks

ASSET



Connection.

Permanent.

Your investigator's Deckbuilding Options gains: "one other level 0–2 card from any class (★, ♡, ♢, ▲, or ♣)."

Sometimes, a simple handshake and a name are all you need.

Permanent.

Your investigator's Deckbuilding Options gains: "one other level 0–2 card from any class (★, ♡, ♢, ▲, or ♣)."

Sometimes, a simple handshake and a name are all you need.

Permanent.

►: Draw 1 card and gain 1 resource.

Sometimes, a simple handshake and a name are all you need.

Illus. Matt Zeilinger

Illustration by Matt Zeilinger

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★1/△1

Illus. Matt Zeilinger

Illustration by Matt Zeilinger

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★1/△1

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★2/△1

Professional Contacts

Old Networks

ASSET



Connection.

Permanent.

►: Draw 1 card and gain 1 resource.

Sometimes, a simple handshake and a name are all you need.

Professional Contacts

Old Networks

ASSET



Connection.

Permanent.

►: Draw 1 card and gain 1 resource.

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Professional Contacts

Old Networks

ASSET



Connection.

Permanent.

►: Draw 1 card and gain 1 resource.

Sometimes, a simple handshake and a name are all you need.

Illus. Matt Zeilinger

Illustration by Matt Zeilinger

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Illus. Matt Zeilinger

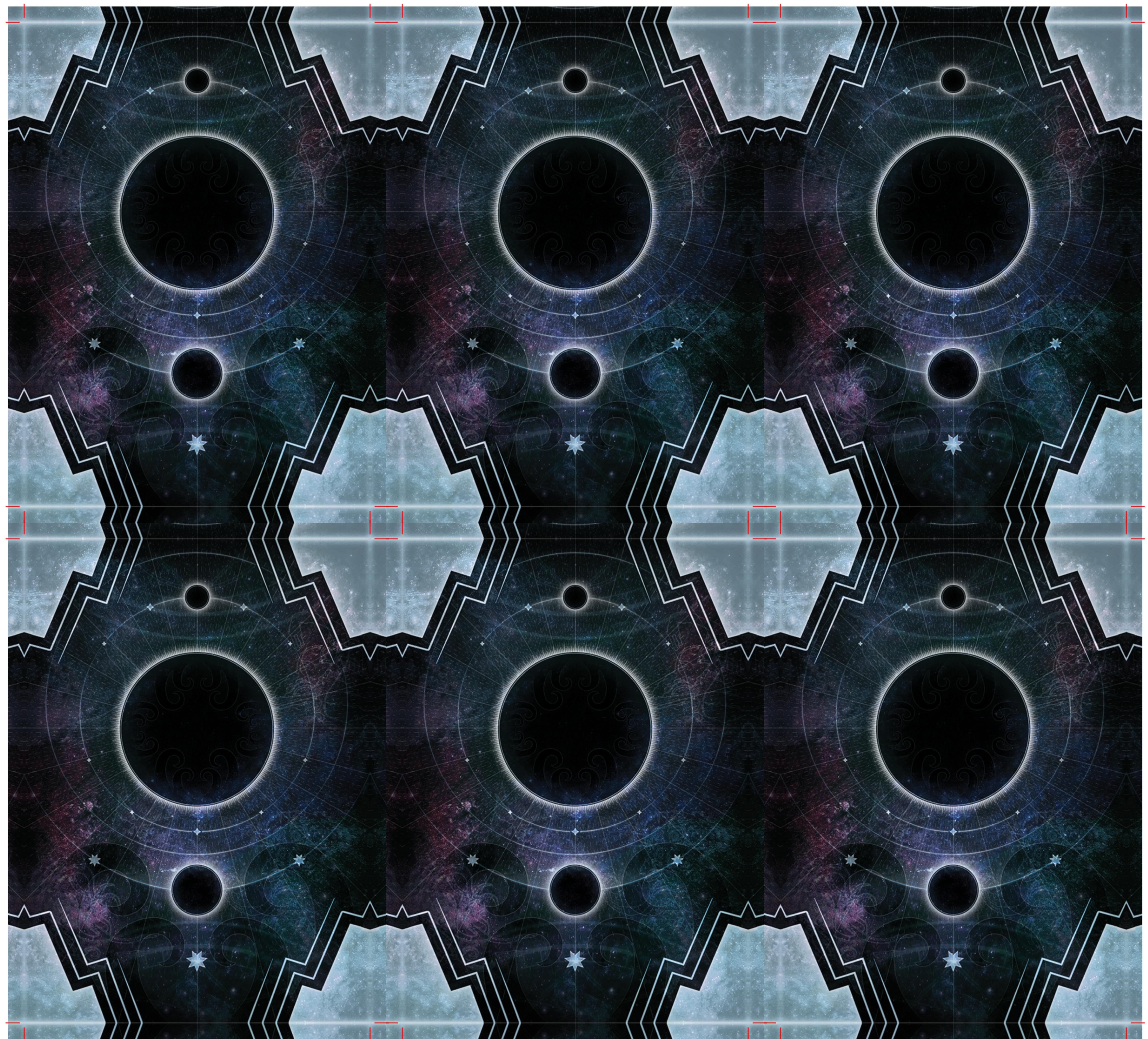
Illustration by Matt Zeilinger

45/77

★2/△1

45/77

★2/△1



Always Be Running

Find the Truth

Neutralize All Threats

Directive.

Permanent.

During each upkeep phase, draw 1 additional card.

Forced – At the end of your turn, if you did not move during your turn: Discard 1 random non-weakness card from your hand.

Safety First

Directive.

Permanent.

You have -2 health and -2 sanity.

⟳ When your turn ends: Heal 1 damage or horror.

Illus. Lili Ibrahim (Edited)

IIIus. Lili Ibrahim (Edited)

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Illus. Ethan Patrick Harris

IIIus. Ethan Patrick Harris

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Illus. Tadas Sidlauskas (Edited)

IIIus. Tadas Sidlauskas (Edited)

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Hellion v0.8.3

Hellion v0.8.3

Hellion v0.8.3

Directive.

Creature. Bioroid.

Meatspace Spawn – Any connecting location (empty, if able).

Alert. Hunter. Retaliate.

Forced – After Hellion v0.8.3 attacks: An investigator with their meat body at its location discards an asset they control. Discard Hellion v0.8.3.

"Wait a minute, I don't even have a cat."

ENEMY

Directive.

Meatspace Spawn – Any connecting location (empty, if able).

Alert. Hunter. Retaliate.

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"Wait a minute, I don't even have a cat."

ENEMY

Illus. Timur Shevtsov

IIIus. Timur Shevtsov

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Illus. Nick Kaloterakis

IIIus. Nick Kaloterakis

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Illus. Nick Kaloterakis

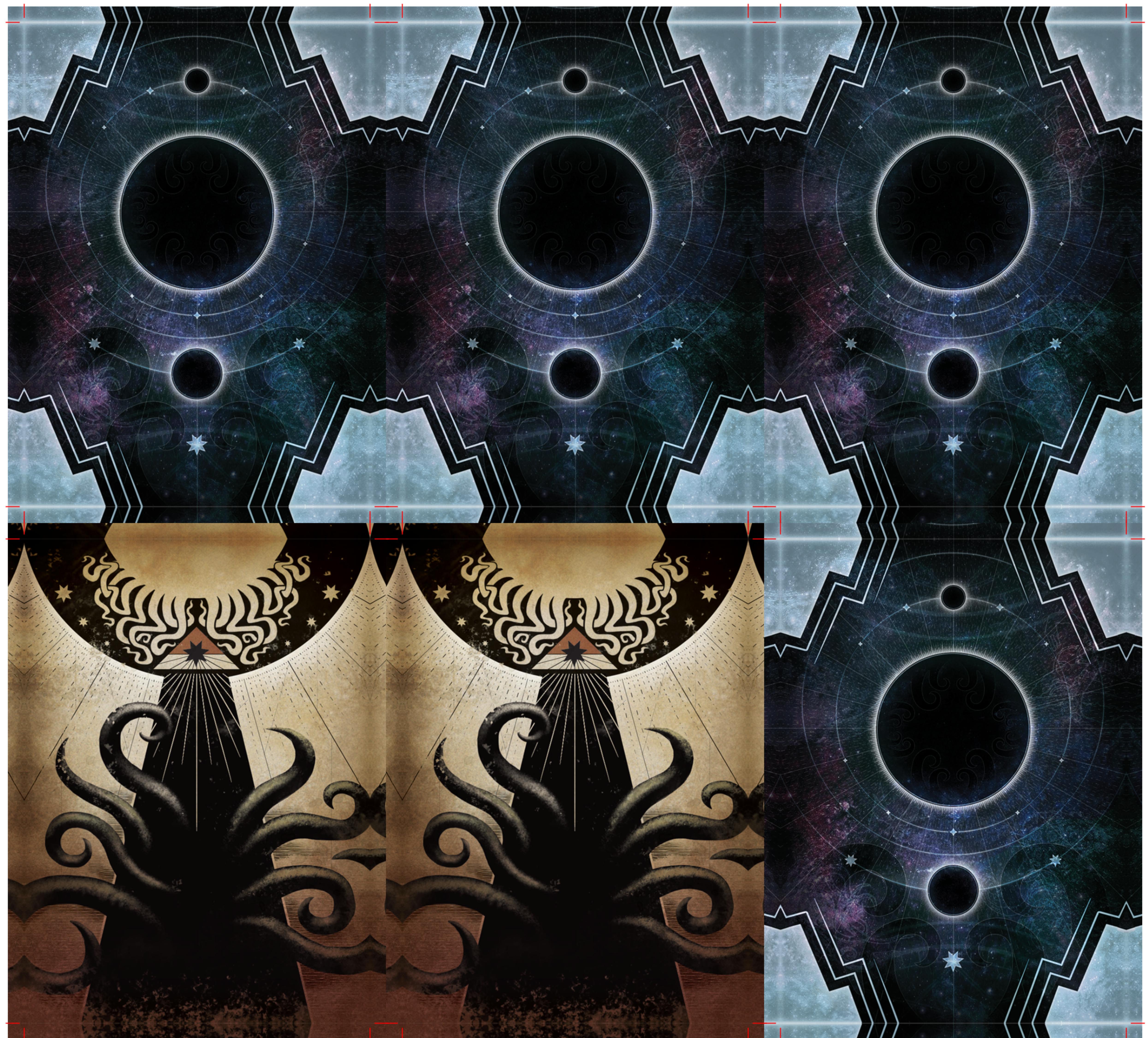
IIIus. Nick Kaloterakis

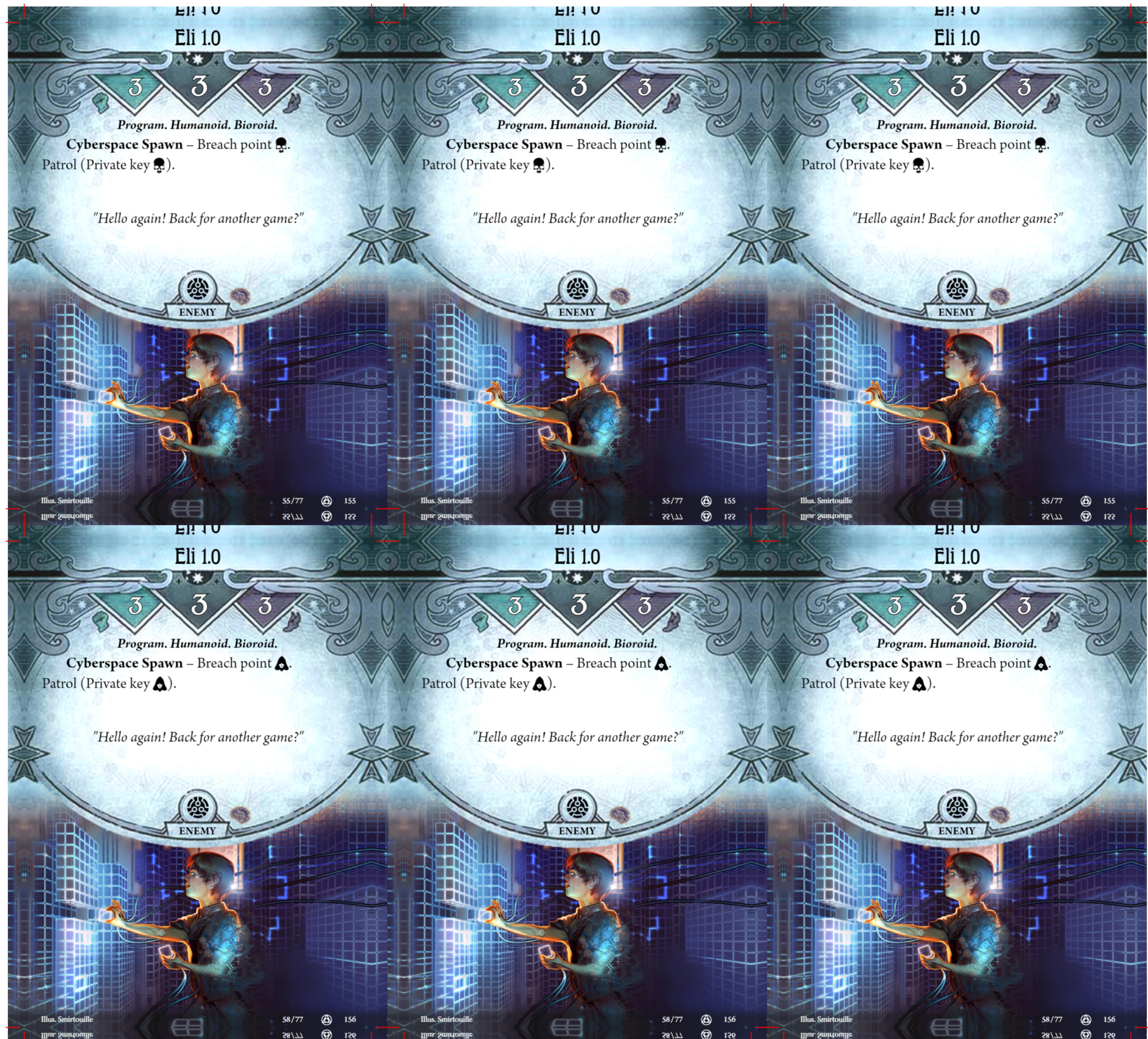
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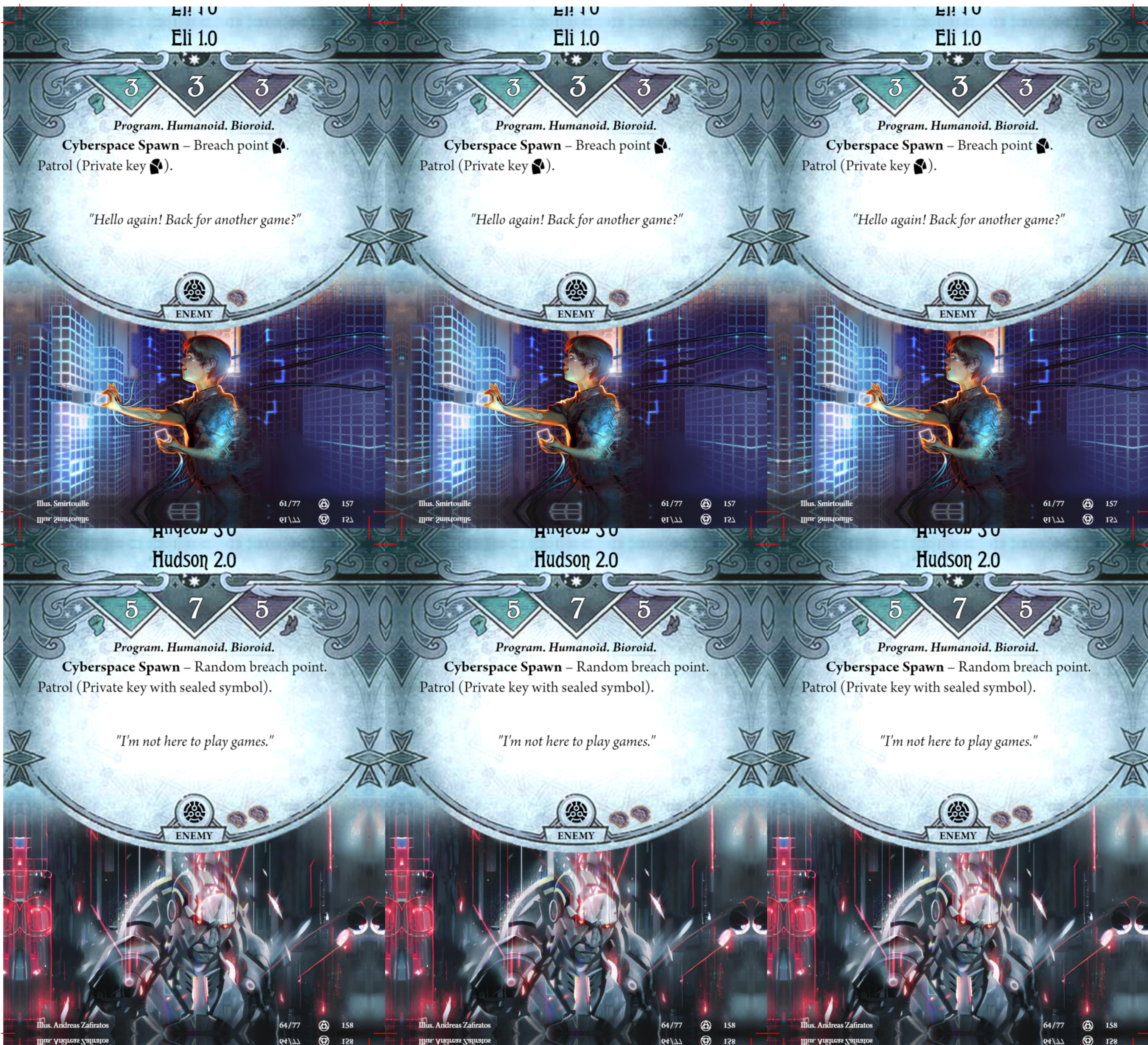
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ՀԱԿԱՆ 3.0

Hudson 2.0

5 7 5

Program. Humanoid. Bioroid.

Cyberspace Spawn – Random breach point.
Patrol (Private key with sealed symbol).

"I'm not here to play games."



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Týr 3.0

7 15 7

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"The game is over."



Illus. Andreas Zafiratos

Illustration by Andreas Zafiratos

64/77 ⚡ 158

94/111 ⚡ 128

Illus. Andreas Zafiratos

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64/77 ⚡ 158

94/111 ⚡ 128

Illus. Liiga Smilshkalne

Illustration by Liiga Smilshkalne

69/77 ⚡ 159

99/111 ⚡ 126



Cyberdex Consultation

Scheme.

Peril.

While the amount of doom in play is at least the agenda's doom threshold, Cyberdex Consultation gains surge.

Revelation – Discard all viruses from assets in play unless each investigator gains 2 tags, take 1 damage, or takes 1 horror (*their choice*).

Illus. Ethan Patrick Harris

Illustration by Ethan Patrick Harris

70/77 ⚡ 160

101/111 ⚡ 100

Illus. Ethan Patrick Harris

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70/77 ⚡ 160

101/111 ⚡ 100

Illus. Liiga Smilshkalne

Illustration by Liiga Smilshkalne

72/77 ⚡ 161

112/111 ⚡ 101

TREACHERY

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TREACHERY

Burke Bugs

Blunder.

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Revelation – Attach Burke Bugs to Monolith.

Forced – When an investigator triggers a ability: They corrupt a non-weakness card in their hand.

: Test (X). X is the shroud value of your cyberspace location. If you succeed, discard Burke Bugs.





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