



Harbinger

3 1 2

Servitor.

Cyberspace Spawn – Any location (empty, if able).

Aloof.

Forced – At the start of the enemy phase, if Harbinger is ready: Each investigator corrupts the top card of their deck.



ENEMY



Illus. Adam S. Doyle
Illustration by Adam S. Doyle

21+

10/23 10/33

467 468

Reaver

Reaver

4 2 2

Servitor.

Cyberspace Spawn – Any location (empty, if able).

Each investigator corrupts the top card of their deck.



ENEMY



Illus. Adam S. Doyle
Illustration by Adam S. Doyle

0-4 0-4

13/23 13/33

468 468

Reaver

4 2 2

Servitor.

Cyberspace Spawn – Any location (empty, if able).

Forced – At the start of the enemy phase, if Reaver is ready: Each investigator corrupts a non-weakness card in their hand (each investigator who cannot corrupts the top 2 cards of their deck instead).

ENEMY

Illus. Adam S. Doyle
Illustration by Adam S. Doyle

5-7

2-1

14/23 14/33

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