

## NAPD Suborbital

## Backstitcher

## Backstitcher



Vehicle.

Vehicle.

**Forced** – At the end of the investigation phase: The investigators may have NAPD Suborbital move to a **City** location.

Permanent.

► If you are in cyberspace: **Explore**. Without looking at the revealed sides, find the topmost connecting location in the exploration deck, put it into play, and move to it. Shuffle the exploration deck.

Program.

Permanent.

► If you are in cyberspace: **Explore**. Without looking at the revealed sides, find the topmost connecting location in the exploration deck, put it into play, and move to it. Shuffle the exploration deck.

Illus. Zefanya Langkan Maega

64/126 ⚡ 340

Illus. Adam S Doyle

65/126 ⚡ 341

Illus. Adam S Doyle

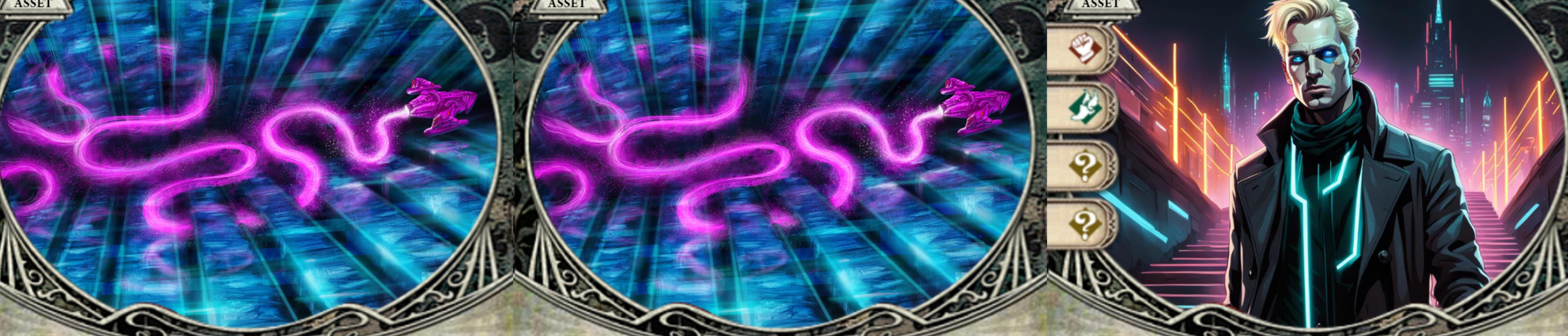
65/126 ⚡ 341

## Backstitcher

## Backstitcher

## Randolph Carter

ASSET



Program.

Permanent.

► If you are in cyberspace: **Explore**. Without looking at the revealed sides, find the topmost connecting location in the exploration deck, put it into play, and move to it. Shuffle the exploration deck.

Program.

Permanent.

► If you are in cyberspace: **Explore**. Without looking at the revealed sides, find the topmost connecting location in the exploration deck, put it into play, and move to it. Shuffle the exploration deck.

Connection. Program. Bioroid. Dreamer.

You get +1 🤖 and +1 🦸.

► After a 🗿 symbol is revealed during a skill test at your location, exhaust Randolph Carter: Draw 2 cards.

Illus. Adam S Doyle

65/126 ⚡ 341

Illus. Adam S Doyle

65/126 ⚡ 341

69/126 ⚡ 342

## Randolph Carter

Awakening Consciousness

ASSET



## Mushin no Shin

ASSET



Connection. Program. Bioroid. Dreamer.

You get +1 🤖 and +1 🦸.

► After a 🗿 symbol is revealed during a skill test at your location, exhaust Randolph Carter: Draw 2 cards.

Condition.

Permanent.

During the upkeep phase, you may choose to not draw cards.

While you have one or fewer cards in hand, you get +1 🤖, +1 🦸, +1 🤖, and +1 🦸.

## Princess Space Kitten

ASSET



Program. Creature. Bystander.

► ►: **Parley**. Draw 10 cards and place 1 clue on Princess Space Kitten (*from the token pool*).

"You can have a lot of fun in 23 seconds."

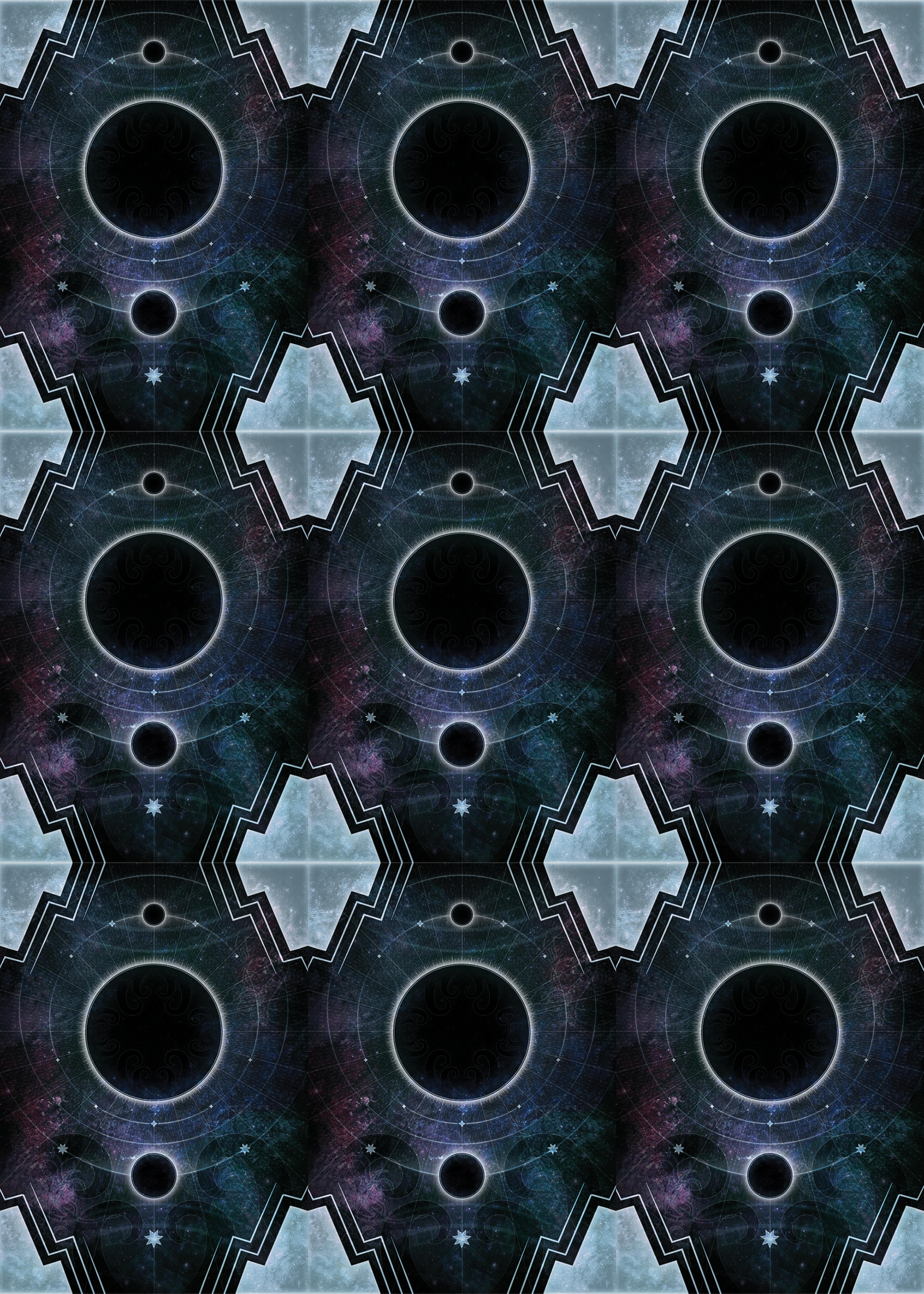
70/126 ⚡ 343

Illus. Hannah Christenson

71/126 ⚡ 344

Illus. Tim Durning

72/126 ⚡ 345



## PINK! Dress



### Program. Upgrade.

The first enemy card you draw from the encounter deck each round has surge.

**Forced** – When PINK! Dress leaves play: Remove it from the game.

Illus. Diana Simonova (Antheia Vaulor)

73/126 ⚡ 346

ASSET

## Andromeda



### Connection.

►: Draw 4 cards. (Group limit once per game.)

►: Gain 4 resources. (Group limit once per game.)

"I run with the best."

Illus. Matt Zeilinger

76/126 ⚡ 349

ASSET

## Transmission Dish



### Connection.

► When you perform a skill test while in cyberspace, exhaust Transmission Dish and spend 1 clue from it: This test gets -2 difficulty. Any investigator may trigger this ability, regardless of location.

Illus. Lucas Durham

78/126 ⚡ 351

ASSET

## Borrowed Satellite



### Connection.

► When you perform a skill test while in cyberspace, exhaust Transmission Dish and spend 1 clue from it: This test gets -2 difficulty. Any investigator may trigger this ability, regardless of location.

Illus. Lucas Durham

78/126 ⚡ 351

ASSET

## Borrowed Satellite



### Connection.

Permanent.

Your maximum hand size is increased by 4.

► When you perform a skill test while in cyberspace, exhaust Borrowed Satellite: This test gets -1 difficulty.

Illus. Trudi Castle

81/126 ⚡ 352

ASSET

## Borrowed Satellite



## Record Reconstructor



Illus. Lucas Durham

74/126 ⚡ 347

ASSET

## Aurora



### Program.

Fast.

► Exhaust Aurora: **Investigate**, **Fight**, or **Evade**. Investigate, fight, or evade with any skill.

⚡ During a skill test on Aurora, spend 2 resources: You get +3 skill value for this test.

Illus. Adam S. Doyle

77/126 ⚡ 350

ASSET

## Transmission Dish



### Connection.

► When you perform a skill test while in cyberspace, exhaust Transmission Dish and spend 1 clue from it: This test gets -2 difficulty. Any investigator may trigger this ability, regardless of location.

Illus. Lucas Durham

78/126 ⚡ 351

ASSET

## Borrowed Satellite



### Connection.

Permanent.

Your maximum hand size is increased by 4.

► When you perform a skill test while in cyberspace, exhaust Borrowed Satellite: This test gets -1 difficulty.

Illus. Trudi Castle

81/126 ⚡ 352

ASSET

## Borrowed Satellite



### Connection.

Permanent.

Your maximum hand size is increased by 4.

► When you perform a skill test while in cyberspace, exhaust Borrowed Satellite: This test gets -1 difficulty.

Illus. Trudi Castle

81/126 ⚡ 352

ASSET

## Borrowed Satellite



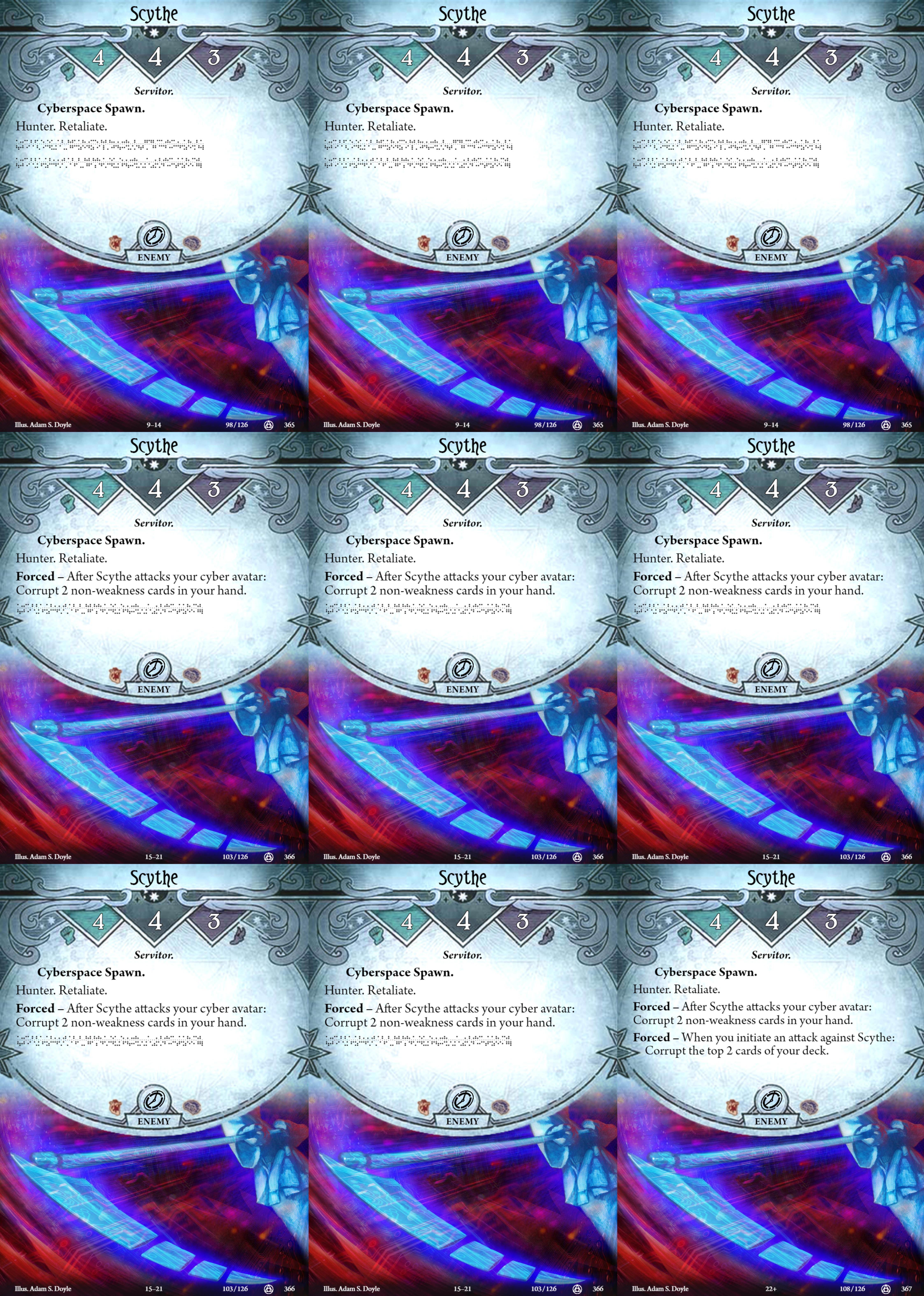












Scythe

Scythe

Scythe

4

4

3

4

4

3

4

4

3

Servitor.

Servitor.

Servitor.

Cyberspace Spawn.

Cyberspace Spawn.

Cyberspace Spawn.

Hunter. Retaliate.

Hunter. Retaliate.

Hunter. Retaliate.

[REDACTED]

[REDACTED]

[REDACTED]



ENEMY

Illus. Adam S. Doyle

9-14

98/126



365

Scythe

Scythe

Scythe

4

4

3

4

4

3

4

4

3

Servitor.

Servitor.

Servitor.

Cyberspace Spawn.

Cyberspace Spawn.

Cyberspace Spawn.

Hunter. Retaliate.

Hunter. Retaliate.

Hunter. Retaliate.

**Forced** – After Scythe attacks your cyber avatar: Corrupt 2 non-weakness cards in your hand.

**Forced** – After Scythe attacks your cyber avatar: Corrupt 2 non-weakness cards in your hand.

**Forced** – After Scythe attacks your cyber avatar: Corrupt 2 non-weakness cards in your hand.



ENEMY

Illus. Adam S. Doyle

15-21

103/126



366

Scythe

Scythe

Scythe

4

4

3

4

4

3

4

4

3

Servitor.

Servitor.

Servitor.

Cyberspace Spawn.

Cyberspace Spawn.

Cyberspace Spawn.

Hunter. Retaliate.

Hunter. Retaliate.

Hunter. Retaliate.

**Forced** – After Scythe attacks your cyber avatar: Corrupt 2 non-weakness cards in your hand.

**Forced** – After Scythe attacks your cyber avatar: Corrupt 2 non-weakness cards in your hand.

**Forced** – After Scythe attacks your cyber avatar: Corrupt 2 non-weakness cards in your hand.  
**Forced** – When you initiate an attack against Scythe: Corrupt the top 2 cards of your deck.



ENEMY

Illus. Adam S. Doyle

15-21

103/126



366

Scythe

Scythe

Scythe

4

4

3

4

4

3

4

4

3

Servitor.

Servitor.

Servitor.

Cyberspace Spawn.

Cyberspace Spawn.

Cyberspace Spawn.

Hunter. Retaliate.

Hunter. Retaliate.

Hunter. Retaliate.

[REDACTED]

[REDACTED]

[REDACTED]

15-21

103/126



366

Scythe

Scythe

Scythe

4

4

3

4

4

3

4

4

3

Servitor.

Servitor.

Servitor.

Cyberspace Spawn.

Cyberspace Spawn.

Cyberspace Spawn.

Hunter. Retaliate.

Hunter. Retaliate.

Hunter. Retaliate.

[REDACTED]

[REDACTED]

[REDACTED]

15-21

103/126



366

Scythe

Scythe

Scythe

4

4

3

4

4

3

4

4

3

Servitor.

Servitor.

Servitor.

Cyberspace Spawn.

Cyberspace Spawn.

Cyberspace Spawn.

Hunter. Retaliate.

Hunter. Retaliate.

Hunter. Retaliate.

[REDACTED]

[REDACTED]

[REDACTED]

22+

108/126



367

Scythe

Scythe

Scythe

4

4

3

4

4

3

4

4

3

Servitor.

Servitor.

Servitor.

Cyberspace Spawn.

Cyberspace Spawn.

Cyberspace Spawn.

Hunter. Retaliate.

Hunter. Retaliate.

Hunter. Retaliate.

[REDACTED]

[REDACTED]

[REDACTED]

22+

108/126





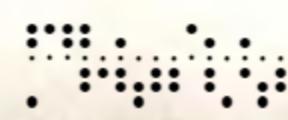




## Philotic Breakdown

### Hazard.

**Revelation** – If there are no **Decoherant** locations in play, Philotic Breakdown gains surge. Otherwise, test ♦ (4). If you fail, trigger the forced ability on the agenda. "The Philotic Breakdown has begun."



0-18

117 / 126

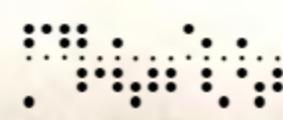
370

Illus. Ed Mattinian

## Philotic Breakdown

### Hazard.

**Revelation** – If there are no **Decoherant** locations in play, Philotic Breakdown gains surge. Otherwise, test ♦ (4). If you fail, trigger the forced ability on the agenda. "The Philotic Breakdown has begun."



0-18

117 / 126

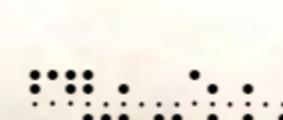
370

Illus. Ed Mattinian

## Philotic Breakdown

### Hazard.

**Revelation** – If there are no **Decoherant** locations in play, Philotic Breakdown gains surge. Otherwise, test ♦ (4). If you fail, trigger the forced ability on the agenda. Each investigator who moved this way takes 1 damage and 1 horror.



19+

120 / 126

371



## Philotic Breakdown

### Hazard.

**Revelation** – If there are no **Decoherant** locations in play, Philotic Breakdown gains surge. Otherwise, test ♦ (4). If you fail, trigger the forced ability on the agenda. Each investigator who moved this way takes 1 damage and 1 horror.



19+

120 / 126

371

Illus. Ed Mattinian

## Philotic Breakdown

### Hazard.

**Revelation** – If there are no **Decoherant** locations in play, Philotic Breakdown gains surge. Otherwise, test ♦ (4). If you fail, trigger the forced ability on the agenda. Each investigator who moved this way takes 1 damage and 1 horror.



19+

120 / 126

371

Illus. Ed Mattinian

## Storgotic Resonance

### Terror.

**Revelation** – Each investigator corrupts the top card of their deck. For each act in the victory display, each investigator corrupts an additional card from the top card of their deck.



## Storgotic Resonance

### Terror.

**Revelation** – Each investigator corrupts the top card of their deck. For each act in the victory display, each investigator corrupts an additional card from the top card of their deck.



19+

120 / 126

371

Illus. Ed Mattinian

## No One Home

### Obstacle.

**Revelation** – Attach to the nearest meatspace location with clues. If you cannot, No One Home gains surge.

You must spend 1 additional action to investigate attached location.

**Forced** – If there are no clues on attached location: Discard No One Home.



19+

120 / 126

371

Illus. Krembler

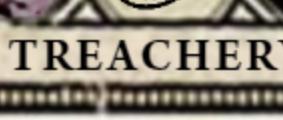
## No One Home

### Obstacle.

**Revelation** – Attach to the nearest meatspace location with clues. If you cannot, No One Home gains surge.

You must spend 1 additional action to investigate attached location.

**Forced** – If there are no clues on attached location: Discard No One Home.



125 / 126

373

373

Illus. Akira J Mitchell

125 / 126

373

Illus. Akira J Mitchell

373

373

