

WJLJ ZOLOK4
Malia ZOLOK4

4 4 4

Humanoid. Bioroid.

Meatspace Spawn – Any connecting location (empty, if able).

Alert. Hunter.

► Discard 1 card from your hand for each tag you have (to a minimum of 1): **Parley**. Shuffle Malia ZOLOK4 into the encounter deck.



ENEMY



Illus. Nasru Hakin (Edited)
Imp. Ed Mattinian (Edited)

1/6 Ⓛ 519
1\6 Ⓛ 270

Eli 1.0

Eli 1.0

3 4 3

Program. Humanoid. Bioroid.

Cyberspace Spawn.

► Discard 1 card from your hand for each tag you have (to a minimum of 1): **Parley**. Shuffle Eli 1.0 into the encounter deck.

"Hello again! Back for another game?"



ENEMY



Illus. Smirnoule
Imp. Ed Mattinian (Edited)

2/6 Ⓛ 520
2\6 Ⓛ 230

Cerebral Overwriter

Hazard.

Revelation – Put Cerebral Overwriter into play in the threat area of the investigator with the lowest maximum hand size.

You get -1 sanity and your maximum hand size is reduced by 2.

► Discard Cerebral Overwriter and test ♦ (3). If you fail, gain 2 tags.

3/6 Ⓛ 521
3\6 Ⓛ 231

TREACHERY

Cerebral Overwriter

Hazard.

Revelation – Put Cerebral Overwriter into play in the threat area of the investigator with the lowest maximum hand size.

You get -1 sanity and your maximum hand size is reduced by 2.

► Discard Cerebral Overwriter and test ♦ (3). If you fail, gain 2 tags.

Illus. Ed Mattinian (Edited)

Imp. Ed Mattinian (Edited)

3/6 Ⓛ 521
3\6 Ⓛ 231

TREACHERY

Hypoxia

Hazard.

Revelation – Put Hypoxia into play in the threat area of the investigator with the lowest maximum hand size.

You get -1 health and your maximum hand size is reduced by 2.

► Discard Hypoxia and test ♦ (3). If you fail, gain 2 tags.

5/6 Ⓛ 522
5\6 Ⓛ 233

Illus. Ed Mattinian (Edited)

Imp. Ed Mattinian (Edited)

5/6 Ⓛ 522
5\6 Ⓛ 233

TREACHERY

Hypoxia

Hazard.

Revelation – Put Hypoxia into play in the threat area of the investigator with the lowest maximum hand size.

You get -1 health and your maximum hand size is reduced by 2.

► Discard Hypoxia and test ♦ (3). If you fail, gain 2 tags.

