Home   Job   Education   Contact

Kenneth Flamenco
Software Engineer

I am Kenneth Flamenco, 22 years old, and this is my resume website. This website will show you what I have done over the years of my college experience.

⎘Work Experience

Game Developer

Sundered Realms

Roblox

As part of the team of Sundered Realms, I was tasked with creating the GUI and mechanics of the games skill tree. Through this skil tree you would be able to buy skills that help upgrade your combat and movement in game for advantages against the enemies. I was also tasked with not just creating the skills for the players but creating the skill tree and logic needed to buy these skills.

Spending countless hours on creating the skill tree enhanced the players experience. In charge with this task is ultimately big as I would be affecting the way players interact with the game. So along with changing the combat system I was also an unofficial game tester. Making sure the game run smoothly and find any bugs that was within the game.

Proficient Languages

Home   Job   Education   Contact

- Lua

📘 Education

CSUN, 2021-2026

Bachelors Degree

Currently studying Computer Science at CSUN. I want to be able to apply all these new skills into game development. For my senior design project I along with 4 other teammates made a Roblox game called Sundered Realms. My experience with sundered realms lead me to dive deep more into game development and is something I would want to continue after college.

Let's Keep in Touch!

flamencokenneth@gmail.com   kennethflamencoresume.com   Twitter   LinkedIn

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