Math101C: Integral Calculus

Derivatives and Integrals in Applications

S. Nie¹

¹Department of Mathematics University of British Columbia

Small Class II for C15,18,22,24



- Problems and Takeaways
 - Displacement as area
 - Moving between acceleration, velocity and displacement
 - Functions defined via integrals
- 2 Additional Problems





Displacement as area

Moving between acceleration, velocity and displacemen Functions defined via integrals

- Problems and Takeaways
 - Displacement as area
 - Moving between acceleration, velocity and displacement
 - Functions defined via integrals
- 2 Additional Problems





Problems

Examples

- ② You're out for a walk/run and start at a slow pace of 1m/s. (Average human walking speed is around 1.3m/s, running is more like 5m/s.) At some point in your first minute you see something that causes you to change your speed. You check your speed each minute for 4 minutes (and each time it's different, for different reasons). Draw a set of axes and graph the speed against time.
- When the different of the course of the c





Displacement as area

Moving between acceleration, velocity and displacemen Functions defined via integrals

Takeaway

Takeaway

We can "undo" a derivative by finding the area under the curve.





- Problems and Takeaways
 - Displacement as area
 - Moving between acceleration, velocity and displacement
 - Functions defined via integrals
- 2 Additional Problems





Problems

Examples

- **1** Suppose a ball (or brick, or anything you like) moves subject to gravity. Maybe we drop it, maybe we throw it. In any case, the acceleration will be constant: a(t) = -g. Find the velocity v(t).
- 2 Now find the position x(t).
- **3** Suppose further that we threw the ball upwards with an initial velocity of $v(0) = v_0$ and that the ball has an initial position of $x(0) = x_0$. What should the constants c_1 and c_2 be?





Takeaways

Takeaways

- We can "undo" a derivative by taking an indefinite integral.
 In particular, with a little integration, we can understand the motion of a ball subject to gravity with any initial velocity and position.
- Initial conditions will determine constants of integration





- Problems and Takeaways
 - Displacement as area
 - Moving between acceleration, velocity and displacement
 - Functions defined via integrals
- 2 Additional Problems





Problems

Examples

The Error function

$$\operatorname{erf}(x) = \frac{2}{\sqrt{\pi}} \int_0^x e^{-t^2} dt$$

is an important function in probability and statistics. Does this function have any critical points?

② Is $\operatorname{erf}(x)$ increasing or decreasing? What happens to the slope of our function as $x \to \infty$ and $x \to -\infty$? Where is the slope of the error function the largest? Make a rough sketch of $\operatorname{erf}(x)$.





Addtional Problems

- Repeat the analysis in section 1.2 with linearly increasing acceleration $a(t) = c_1 t$. Think constantly increasing your pressure on the accelerator while driving
- Consider the Fresnel functions

$$S(x) = \int_0^x \sin(t^2) dt, C(x) = \int_0^x \cos(t^2) dt$$

which come from optics (but also find applications in highways, railways, and rollercoasters). Find the critical points of these functions.

 Section 1.2 can be done using definite integrals instead of indefinite integrals. Try setting the bounds correctly to get what we expect (you'll need a technique called "substitution" which we haven't seen yet). Hint: you're looking to achieve

$$\int_{v_0}^v dw = \int_0^t$$



For Additional Problems I



E. Yeager, J. Feldman, A. Rechnitzer CLP-2 Integral Calculus Exercise https://personal.math.ubc.ca/~CLP/CLP2/clp_2_ic_problems.pd



