

# IoT Engineering

## 8: Long Range Connectivity with LoRaWAN

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(unless noted otherwise)

# Today

$\frac{1}{3}$  slides,

$\frac{2}{3}$  hands-on.

Slides, code & hands-on: [tmb.gr/iot-8](https://tmb.gr/iot-8)



# Prerequisites

Set up the [Feather nRF52840 Express](#) for Arduino.

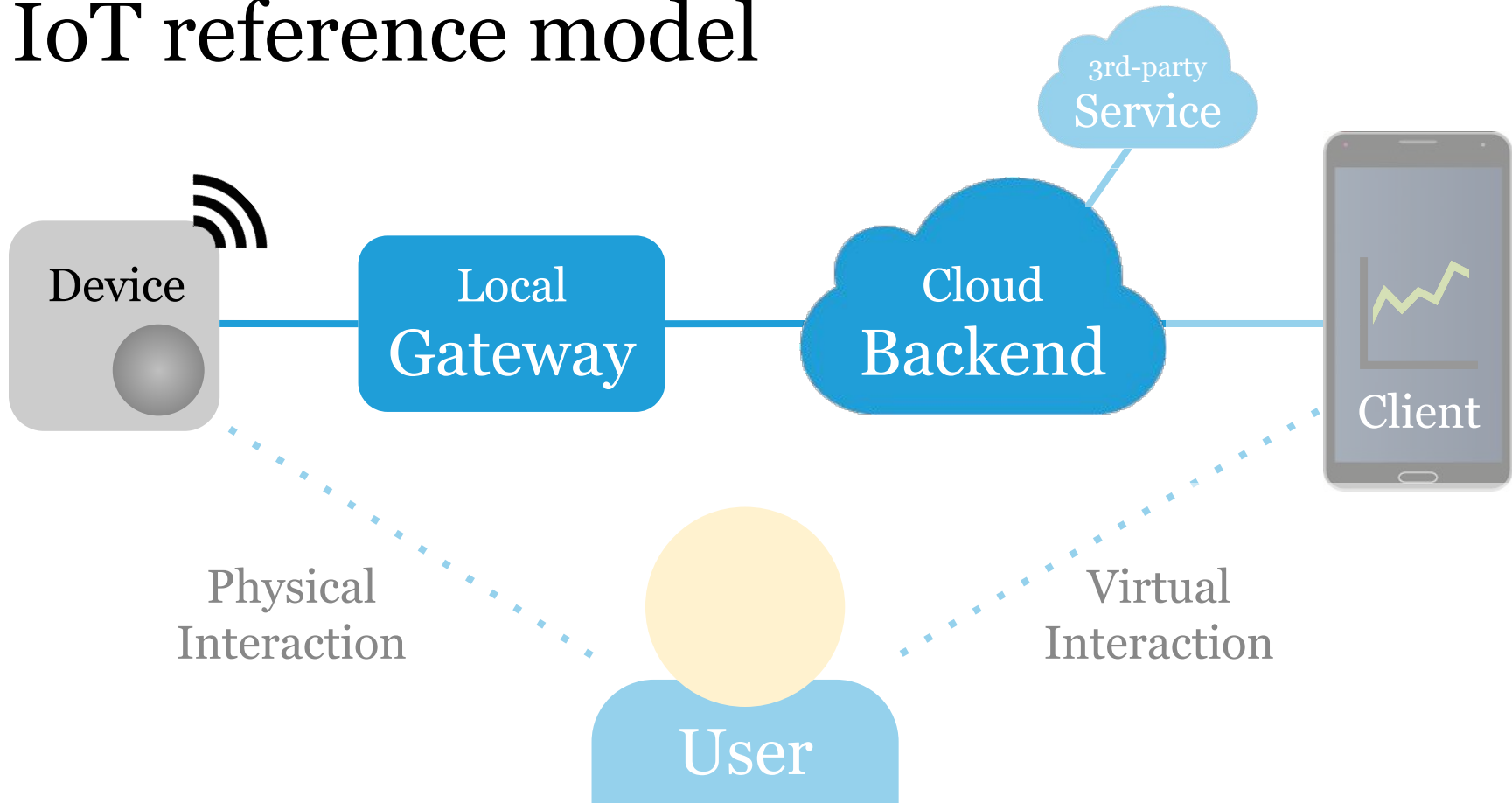
Or [set up the Feather Huzzah ESP8266](#), both work.

A LoRaWAN gateway has to be in range for testing\*.

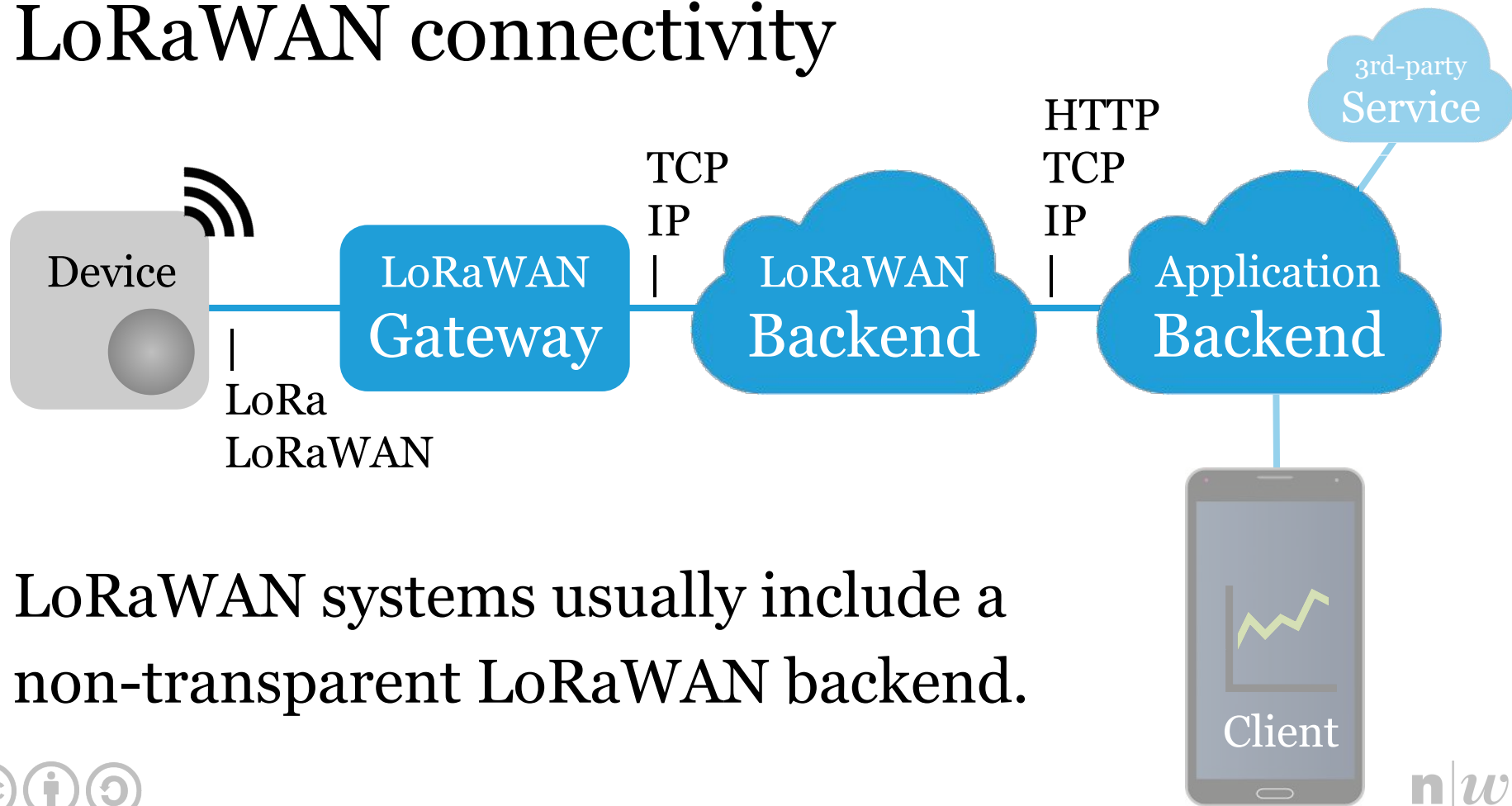
The [Raspberry Pi](#) with [Node.js](#) is our app backend.

\*) See, e.g. [thethingsnetwork.org](https://thethingsnetwork.org) gateway map.

# IoT reference model



# LoRaWAN connectivity



# LoRa

LoRa is a digital wireless communication technology.

The LoRa physical layer protocol is proprietary.

Semtech, the owner, sells LoRa transceivers.

LoRa radio is long range\* and low power.

\*) Around 1 km in cities, 10+ km in open terrain.

# LoRaWAN

LoRaWAN is a low power\*, wide area networking protocol (LPWAN) based on the LoRa physical layer.

The LoRaWAN specification (v1.0.3) is developed by the LoRa Alliance, a non-profit industry consortium.

LoRaWAN defines link layer parameters, addressing, a transport protocol, and the network architecture.

\*) RFM95W 10/30 mA vs. ESP8266 50/150 mA. n|w

# LoRaWAN terminology

The LoRaWAN community uses the following terms:

Node — device with sensors, LoRaWAN connectivity.

Gateway — LoRaWAN (to Internet) gateway.

Network server — LoRaWAN backend.

Application server — app backend.



# LoRaWAN frequencies

LoRaWAN uses frequencies in license-free bands.

Frequencies depend on the geographic region.

EU 868 MHz, US 915 MHz, Asia 433 MHz, ...

There are **frequency plans**, **per country**\*.

\*) Based on the **regional parameters** specification. **n|w**

# LoRaWAN network providers

There are various ways to get LoRaWAN coverage, e.g.

LoRaWAN network providers like [Swisscom](#) ([Actility](#)).

LoRaWAN backend/solution providers like [Loriot](#).

Open infrastructure like [The Things Network](#).

This course uses The Things Network.

# The Things Network (TTN)

TTN is an **open source** project started in Amsterdam.

Everybody can put up a gateway to extend coverage.

Everybody can get an account and register devices.

The network is open, but your data stays private.

TTN has regional communities, e.g. **TTN Zürich**.

# Mapping network coverage

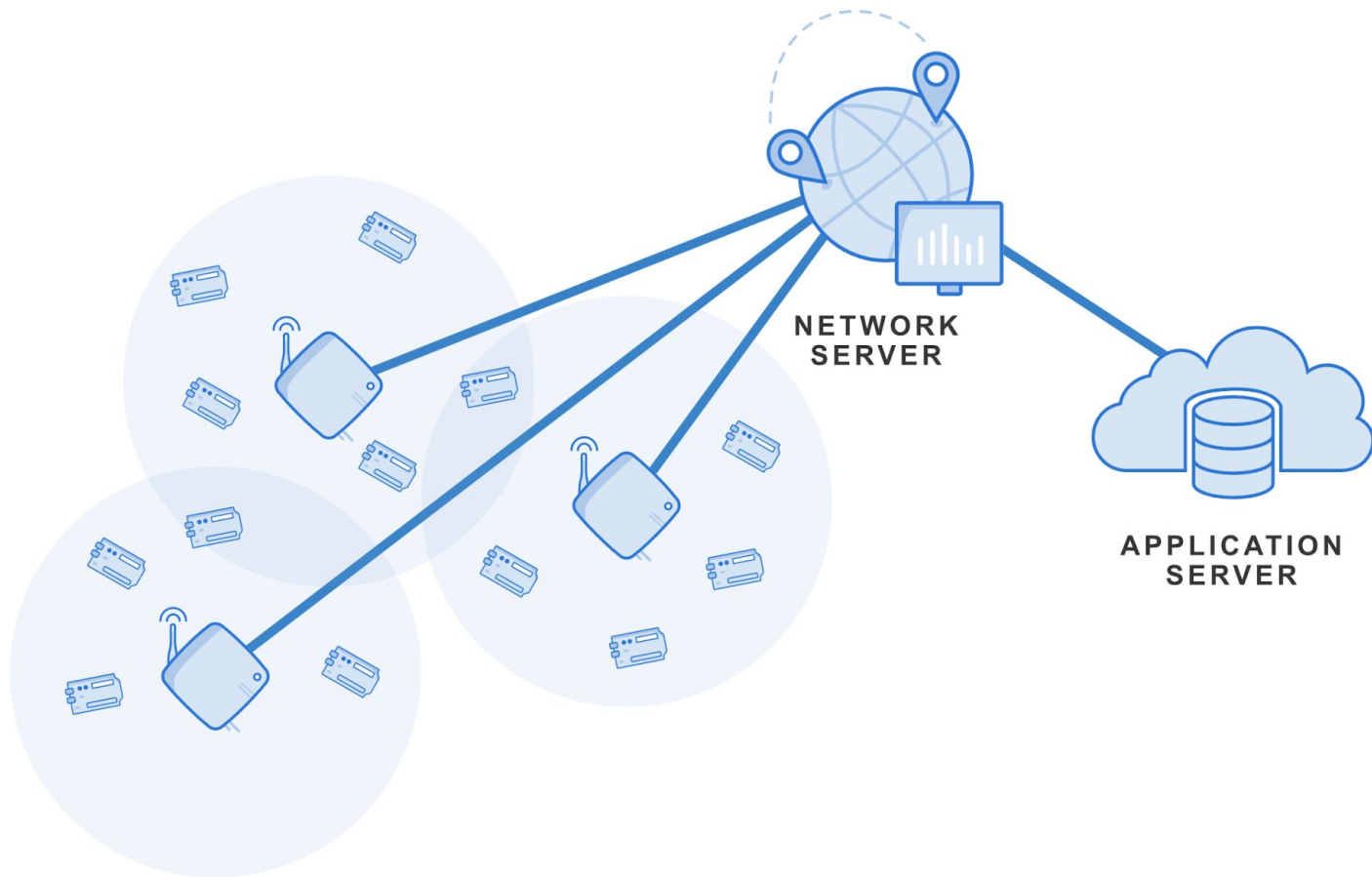
TTNMapper is a community effort to map coverage.

The iOS or Android app provides GPS location data.

The data is correlated with metadata from gateways.

Any LoRaWAN device sending\* packets works fine.

\*) Actually *broadcasting*, as LoRa is radio.



# LoRaWAN gateways

Gateways forward *uplink* data packets to the backend.

There, they are deduplicated & routed to applications.

*Downlink* packets are "broadcast" to nearby devices.

Everybody can operate a gateway in unlicensed band.

See [products](#), [indoor](#) & [outdoor](#), or [build your own](#). 

# LoRaWAN security

LoRaWAN transport security is based on 128 bit keys:

*Network Session Key* — admits a device to a network.

*Application Session Key* — encrypts/decrypts payload.

These keys are unique per device and per "session".

They are generated with OTAA, or static with ABP.

See, e.g. [TTN security docs](#) and [this whitepaper](#).

# Over The Air Activation (OTAA)

OTAA uses an *AppKey* to generate keys per session.

- Device has a *DevEUI*, *AppEUI* and *AppKey*
- Device sends a *Join Request*, uses *Join Response* and *AppKey* to derive an *AppSKey* and *NwkSKey*
- Device must be able to store the generated keys
- Join decision can be delegated to a *Join Server*

See *End-device activation* in the [LoRaWAN spec](#).



# Activation by Personalization (ABP)

ABP stores application and network session keys.

- Device has a *Device Address*, *AppSKey* & *NwkSKey*
- No *DevEUI*, *AppEUI* or *AppKey* is needed here
- There is no *Join*, the device just sends data
- Overall ABP is simpler, but less flexible
- Changing the provider is not possible

See, e.g. [LoRaWAN OTAA or ABP?](#)

# Registering an application on TTN

An *application* is required to register devices later on.

On The Things Network, to register a new application:

- Open <https://console.thethingsnetwork.org/>
- Go to *Applications > Add application*
- Enter a name, e.g. fhnw-iot
- Click *Add application*

The steps are similar for most backend providers. 

# Registering a device on TTN

On The Things Network, to register a new device:

- Open <https://console.thethingsnetwork.org/>
- Go to *Applications* > click, e.g. fhnw-iot
- Click *Register device*
- Enter a *Device ID*, e.g. fhnw-iot-arduino-0
- Click the *Device EUI* icon, so it *will be generated*
- Click *Register*

# Getting OTAA keys on TTN

On The Things Network, to get keys for OTAA:

- Open <https://console.thethingsnetwork.org/>
- Go to *Applications* > click, e.g. fhnw-iot
- Go to *Devices* > click, e.g. fhnw-iot-arduino-2
- OTAA is the default, device registration generates a *Device EUI*, and sets *Application EUI* and *App key*

Use either OTAA or ABP depending on the code.

# Getting ABP keys on TTN

- Open <https://console.thethingsnetwork.org/>
- Go to *Applications* > click, e.g. fhnw-iot
- Go to *Devices* > click, e.g. fhnw-iot-arduino-2
- Go to *Settings* > as *Activation Method* click *ABP*
- Deactivate *Frame Counter Checks* (testing only!)
- Click *Save*
- This generates a *Device Address* as well as a *Network Session Key* and *App Session Key*

# LoRaWAN hardware modules

Some LoRaWAN modules, based on Semtech **SX127x**:

**RN2483** — via UART/AT commands (or stand-alone).

**RFM95W** — via SPI, stack runs on separate controller.

**Murata** — SoC including an ARM STM32 Cortex Mo.

Always make sure the frequency fits your **region**.

# FeatherWing RFM95W

**RFM95W** is a popular 868 MHz LoRa radio module.  
The **RFM95W FeatherWing** needs a microcontroller.  
Both Feather boards work, nRF52840 and ESP8266.  
The **pin mapping** has to be adapted in the code.

Note: Always add an antenna before using it.

# Jumpers

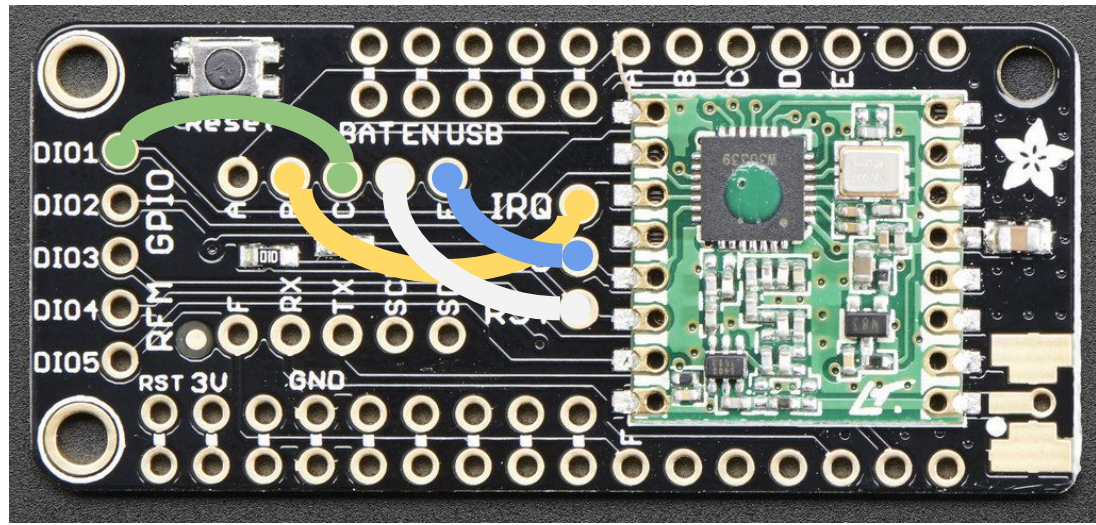
These FeatherWing RFM95W jumpers must be connected.

IRQ – B

DI01 – C

RST – D

CS – E



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Here is a simple [adapter PCB](#) to replace jumpers.



# Setup

The nRF52840 goes on top\* of the FeatherWing.

The ESP8266 fits below\* the wing.

\*) Depending on the headers used.



# nRF52840 pin mapping

```
const lmic_pinmap lmic_pins = { // nRF52840
    .nss = 5, // E = CS
    .rxtx = LMIC_UNUSED_PIN,
    .rst = 6, // D = RST
    .dio = {
        10, // B = DI00 = IRQ
        9,  // C = DI01
        LMIC_UNUSED_PIN
    } };
```

# ESP8266 pin mapping

```
const lmic_pinmap lmic_pins = { // ESP8266
    .nss = 2, // E = CS
    .rxtx = LMIC_UNUSED_PIN,
    .rst = 16, // D = RST
    .dio = {
        15, // B = DI00 = IRQ
        0,  // C = DI01
        LMIC_UNUSED_PIN
    } };
```

# Arduino LoRaWAN

The following examples work on a range of boards\*.

[LMIC](#) is a network stack library used with RFM95W.

We use the MCCI LoRaWAN [LMIC library](#) (v2.3.2).

There is also a wrapper [Arduino LoRaWAN library](#).

\*) Including nRF52840 and ESP8266.

# Arduino LoRaWAN ABP [.ino](#)<sup>ESP</sup>, [.ino](#)<sup>nRF</sup>

Set the *NwkSKey*, *AppSKey* and *Device Address*:

```
static const PROGMEM u1_t NWKSKEY[16] = {...}  
static const u1_t PROGMEM APPSKEY[16] = {...}  
static const u4_t DEVADDR = 0x01234567;
```

Double check to use the pin mapping for your board:

```
const lmic_pinmap lmic_pins = {...} // nRF52...
```

Set a custom message:

```
static uint8_t mydata[] = "Hello, world!"; n|w
```

# Arduino LoRaWAN OTAA [.ino](#)<sup>ESP</sup>, [.ino](#)<sup>nRF</sup>

Set the *AppEUI*, *DevEUI* and *AppKey*:

```
static const u1_t PROGMEM APPEUI[8]= { ... }  
static const u1_t PROGMEM DEVEUI[8]= { ... }  
static const u1_t PROGMEM APPKEY[16] = { ... }
```

Double check to use the pin mapping for your board:

```
const lmic_pinmap lmic_pins = {...} // nRF52...
```

Set a custom message:

```
static uint8_t mydata[] = "Hello, world!";
```

# Hands-on, 15': Arduino LoRaWAN

Get an account at <https://thethingsnetwork.org/>

Register an application with two (Arduino) devices.

Get ABP keys for one device, OTAA keys for another.

Run the previous Arduino LoRaWAN *.ino* examples.

Make sure to set the pinout, keys in the source.

# Uplink and downlink

*Uplink* — sending data from a device to the backend.

*Downlink* — sending from the backend to a device.

There's an *asymmetry* due to duty cycle limitations.

Gateways are *half-duplex*, they either send or listen.

LoRaWAN is better suited to send data *to* the cloud.



# MQTT integration

The TTN backend is also an **MQTT broker**/proxy.

To get uplink packets from a device:

```
$ mqtt sub -t '<AppID>/devices/<DevID>/up' \  
-h 'eu.thethings.network' -u '<AppID>' \  
-P '<AppAccessKey>' # see TTN console, apps
```

To send a packet downlink:

```
$ mqtt pub -t '<AppID>/devices/<DevID>/down' \  
-h eu.thethings.network -m ... -u ... -P ...
```

# HTTP Webhook integration

The TTN backend provides a RESTful **HTTP API**.

A PUT request allows to send packets downlink.

A *Webhook* URL can be set to receive uplink data.

The TTN backend calls this URL for each packet.

The backend also defines the JSON data format.

# How to debug Webhook calls

To debug Webhook calls, set up a simple Web service:

```
$ wget https://bitbucket.org/tamberg/\
iotworkshop/raw/tip/NodeJS/http-logger.js
$ node http-logger.js # runs on 127.0.0.1:8080
```

Make it accessible via [Ngrok](#), [PageKite](#) or [Yaler](#) relay.

=> URL, e.g. [https://RELAY\\_DOMAIN.try.yaler.io/](https://RELAY_DOMAIN.try.yaler.io/)

Set this URL as Webhook URL, watch the shell.

# Product-specific integrations

LoRaWAN backends (here TTN) provide product specific **integrations** with 3rd-party services.

On The Things Network, to create a new integration:

- Open <https://console.thethingsnetwork.org/>
- Go to *Applications* > click, e.g. fhnw-iot
- Go to *Integrations* > click *Add integration*

# Hands-on, 15': TTN integrations

Read the TTN [HTTP](#) and [MQTT](#) data API docs.

Use the Raspberry Pi as an application backend.

Set up an HTTP Service to log TTN Webhook calls.

Run a MQTT (sub) client to log incoming messages.

# Data formats

Bandwidth is very limited, payload is  $\leq 51$  Byte.

JSON or plain ASCII formats use too much space:

`{"temperature":20.63}` vs. `20.63` vs. `0x080F`

The TTN backend has **payload decoders** & encoders.

TTN **works well** with the **CayenneLPP** binary format.

Consuming less Bytes means sending more often. **n|w**

# Limitations

LoRaWAN has physical, legal & operator limitations:

**Duty cycle** limitations allow only 1% air time in EU\*, apply to nodes *and* gateways, creating asymmetry.

The **TTN Fair Access Policy** limits uplink **air time** to 30 s and downlink to 10 messages per 24 h per node.

\*) See ETSI **EN300.220** standard, 7.2.3.

# Hands-on, 15': LoRaWAN use cases

Which applications become possible with LoRaWAN?

Does free wide area connectivity change anything?

Sketch the reference model for an application.

Find a case that clearly beats Wi-Fi, 3/4G.



# Summary

LoRaWAN brings long range, low power connectivity.

We learned about gateways and network architecture.

We sent packets uplink, from a device, and downlink.

We understand how data arrives at the app backend.

Next: Dashboards and Apps for Sensor Data.

# Feedback?

Find me on <https://fhnw-iot.slack.com/>

Or email [thomas.amberg@fhnw.ch](mailto:thomas.amberg@fhnw.ch)

Slides, code & hands-on: [tmb.gr/iot-8](http://tmb.gr/iot-8)

