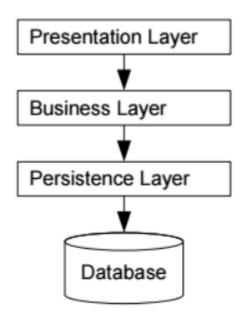
# Hibernate

5.\*



### Layerd architecture



**Presentation layer:** Visual presentation

**Business layer:** logic

Persistence layer: connection with database

### ORM

#### = Object Relational Mapping

- → Hibernate framework provides an implementation of a persistence layer with ORM.
- → Hibernate uses POJOs.
- → JPA: Java Persisence Api = standardized ORM solution.
- $\rightarrow$  Hibernate = concrete implementation of JPA.
- → Version currently available: Hibernate 5.2 JPA 2.1



## Dependencies

```
<dependency>
    <groupId>org.hibernate</groupId>
    <artifactId>hibernate-core</artifactId>
    <version>5.2.12.Final</version>
</dependency>
```

```
<dependency>
    <groupId>mysql</groupId>
    <artifactId>mysql-connector-java</artifactId>
    <version>6.0.6</version>
</dependency>
```



## Configuration of JPA

- Database
- Username
- Password

- ...

→ persistence.xml in META-INF directory.



```
<?xml version="1.0" encoding="UTF-8"?>
<persistence version="2.1"</pre>
             xmlns="http://xmlns.jcp.org/xml/ns/persistence" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
             xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/persistence http://xmlns.jcp.org/xml/ns/persistence/persistence_2_1.xsd">
    <persistence-unit name="course" transaction-type="RESOURCE LOCAL">
        cproperties>
            cproperty name="javax.persistence.jdbc.driver" value="com.mysql.jdbc.Driver"/>
            roperty name="javax.persistence.jdbc.url" value="jdbc:mysql://localhost/spring"/>
            cproperty name="javax.persistence.jdbc.user" value="root"/>
            roperty name="javax.persistence.jdbc.password" value="root"/>
            cproperty name="javax.persistence.schema-generation.database.action" value="create"/>
            cproperty name="hibernate.show_sql" value="true"/> <!--Show SQL in Logging -->
            cproperty name="hibernate.dialect" value="org.hibernate.dialect.MySQL5Dialect"/>
        </properties>
    </persistence-unit>
</persistence>
```



# Exercise 1, p15



# Entity classes

- Default constructor
- Getters and setters
- Field with primary key (annotation @Id)
- Class and methods: not final!

→ place annontation @Entity above class declaration



## Primary Key

Natural primary key: is part of the object. Eg: National register number person.

Surrogate primary key: extra field with unique value. (Usually int or long)

Single primary key: property with the annotation @Id

Composite primary key: composed of multiple properties (separate primary-key class)



### Composite primary key class

- Serializable
- Public constructor without arguments
- Getters and setters
- Implement Equals and Hashcode.

@ld: place to every property

@IdClass: place above class declaration

**→** Example: p18 - 19



# Autogenerated primary keys

#### @GenerateValue

```
Bv: @Id
@GeneratedValue(strategy = GenerationType.AUTO)
public long getId() {
    return id;
}
```

Strategy	Description
IDENTITY	An identity column is used in the database. This is a column of which the content is automatically incremented whenever a new record is created (auto-increment).
SEQUENCE	A sequence is used in the database.
TABLE	A separate table is used, in which the highest value of the primary key is stored.
AUTO	The JPA provider chooses the best strategy itself and takes the possibilities of the underlying database into account. This is the default value.



### FieldAccess vs PropertyAccess

JPA can handle both

```
@Id
@GeneratedValue(strategy = GenerationType.AUTO)
public long getId() {
    return id;
}

@Id
@GeneratedValue(strategy = GenerationType.AUTO)
private long id;
```



# Exercise 1, p24



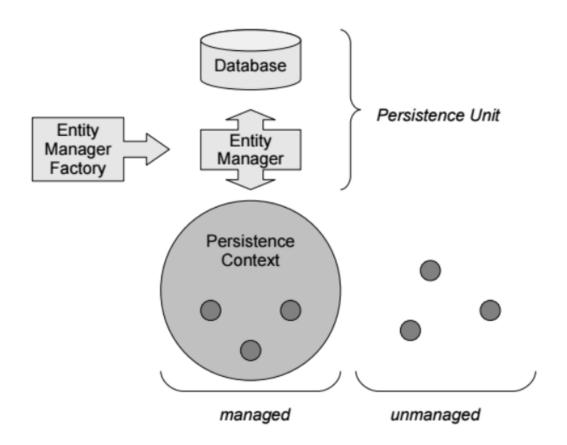
# Entity objects

Entity object	Omschrijving
EntityManager	Communication with database
EntityManagerFactory	Object to create <b>EntityManager.</b>
Persistence context	Collection of objects, controlled by EntityManager.

→ Persistence unit: configured in **persistence.xml** 



# Graphical design





# Exercise 1, p28



### Transactions

= ACID principle

Atomair: must either be fully executed or not

Consistent: data must be consistent after transaction

Isolated: isolated from other processes (not influenced by eg other transaction)

Durable: data must be securely stored in the database



### JPA transactions

```
EntityTransaction tx = em.getTransaction();
tx.begin();
// Do something with database
tx.commit();
```



### Local VS Managed transactions

Local transactions: start and complete transaction yourself.

→ Standalone applications.

Managed transactions: Use Java Transaction API. Only applicable in a managed environment with JEE application server. (Not in the scope of the course)



### EntityManager: Possibilities

Save objects: void persist(Object o)

Find objects: T find(Class<T> entityClass, Object primaryKey)

Modify objects: T merge(T entity)

Delete objects: void remove(Object o)



## Example: exercise 2, p35



### Domain model

= objects with their mutual relations

#### Mapping:

- **1. From domain model:** generate tables by JPA (only possible for new applications)
- 2. From relational model: Create Entity classes that reflect existing structure
- 3. From the middle: Own domain model that corresponds in background with relational model.



## Configuration of tables and columns

#### **Annotations:**

- **1. @Table**  $\rightarrow$  Adjust at table level of certain configuration. Eg name of the table.
- **2. @Column**  $\rightarrow$  Adjust the configuration of a column. Eg: unique, name ...

```
@Column(name = "andere_naam", unique = true)
private String text;
```



### Secondary Tables

→ If data is spread over multiple tables

```
EG:
@Entity
@SecondaryTable (name="otherTable")
public class Person {
 @Column(table="otherTable")
 private String address;
 ...
```

person

Id	Firstname	Lastname

other\_table

Id	Address



## Mapping of datatypes

- Primary keys: @ld.
- 2. Single types: base field
  - @Basic(optional): (true\*/ false)  $\rightarrow$  @Column(nullabale=false)
  - → Hibernate handles both annotations in the same way
  - @Basic(fetch): immediate or delayed reading from database (lazy/ eager\*)
  - → Hibernate loads all the fields in the eager way

#### Primitive types(boolean, float, int ...)

- Date and time(Date, Calendar, TimeStamp), from HIBERNATE 5.: LocalDate and LocalDateTime)
- Enum (@Enumerated(EnumType.ORDINAL) of @Enumerated(EnumType.STRING)
- 3. Big objects: (@Lob)
- 4. Exclude fields: virtual fields(@Transient)



<sup>\*</sup> Default value

### Exercise 1, p51

- Use LocalDate for the birthday.
- Skip the version and the homepage
- Just use the same column name as the name of the field!



## Mapping datatypes

**3. Value types:** nested class

```
@Embeddable
public class Address { }

@Entity
public class Person {
    @embedded
    private Address = new Address();
}
```



# Exercise 2, p.54



## Mapping datatypes

#### 4. Element Collections

```
@Entity
public class Person {
    @ElementCollection
    private List<String> hobbies = new ArrayList<>();
}
```

→ A separate table is created with a relationship between the two.



### Exercise

Add a list of Hobbies to the Person class. Add a person to the database with some hobbies.



### Relations between entities

Domain model: references to other objects

**Relational model**: primary keys – foreign keys or relationship between tables.

→ JPA automatically ensures the translation between both



### Relations

One to one	Car → Engine
One to many	Work → Employees
Many to one	Shareholders → company
Many to many	Person→ club

unidirectional

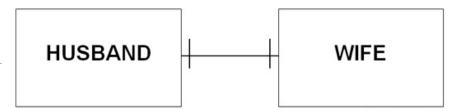
bidirectional



#### One-to-one relationship

### One to One

= Unique relation between two objects



@OneToOne: the elements below can optionally be added

Element	Description
cascade	Indicates the cascade behaviour of the relationship.
fetch	Indicates the fetch type of the relationship.
mappedBy	Indicates the field that represents the relationship to the owner.
optional	Indicates if this relationship is optional. The default value is true.
orphanRemoval	Indicates if objects that are detached from the relationship have to be removed automatically. The default value is false.
targetEntity	Indicates the class of the related object. Only necessary if it can't be deducted from the variable or collection; e.g. a raw collection.



### Cascadetype

- = Determine which entities of the Entity Manager must be executed on the related object.
  - → Transmit entity changes from Parent to Child

Cascade type	Omschrijving
CascadeType.ALL	Alle operaties.
CascadeType.MERGE	Enkel merge-operaties.
CascadeType.PERSIST	Enkel persist-operaties.
CascadeType.REFRESH	Enkel refresh-operaties.
CascadeType.REMOVE	Enkel remove-operaties.
CascadeType.DETACH	Enkel detach-operaties.



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# Fetch-type

= Determines how objects should be loaded

Fetch type	Description
	The related object is loaded with a delay, i.e. when the object is requested.
	The related object is loaded immediately. This is the default value of a one-to-one relationship.

Default one to one = EAGER



# Bidirectional mapping

mappedBy element

→ Place in the class that is not the owner.



# Example: Bidirectional mapping

```
@Entity
@Entity
                                          public class MedicalFile {
public class Patient {
                                             @Id
   @Id
                                             @GeneratedValue
   @GeneratedValue
                                             private long id;
   private long id;
                                             private float height;
   private String name;
                                             private float weight;
   @OneToOne
                                              @OneToOne (mappedBy="medicalFile")
   private MedicalFile medicalFile;
                                             private Patient patient;
```



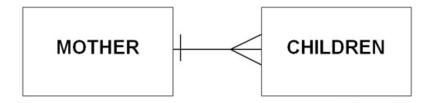
# Exercise 4, p65



## One to many and many to one

- = object has relationship with several other objects of the same type.
  - → Collection, List, Set, Map

One-to-many (or many-to-one) relationships



Bidirectional: @OneToMany in parent → @ManyToOne in child



# One to many

Elements that can be optionally added in @OneToMany annotation.

#### @OneToMany

Element	Description
cascade	Indicates the cascade behaviour of the relationship. Not set by default.
fetch	Indicates the fetch type of the relationship. Default is LAZY.
mappedBy	Indicates the field that represents the relationship on the other side.
orphanRemoval	Indicates whether objects that are detached from the relationship have to be automatically removed. Default is false.
targetEntity	Indicates the class of the related object.



## Many to one

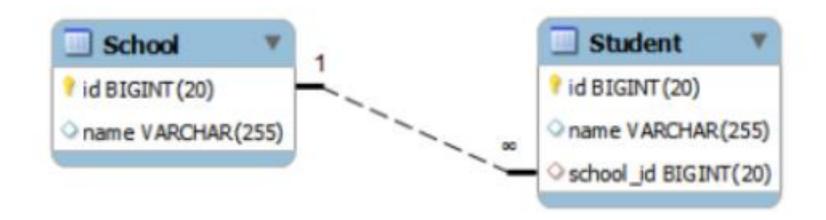
Elements that can optionally be added in @ManyToOne annotation.

#### @ManyToOne

Element	Description
cascade	Indicates the cascade behaviour of the relationship. Not configured by default.
fetch	Indicates the fetch type of the relationship. Default is EAGER.
optional	Indicates if this relationship is optional. Default is true.
targetEntity	Indicates the class of the related object.

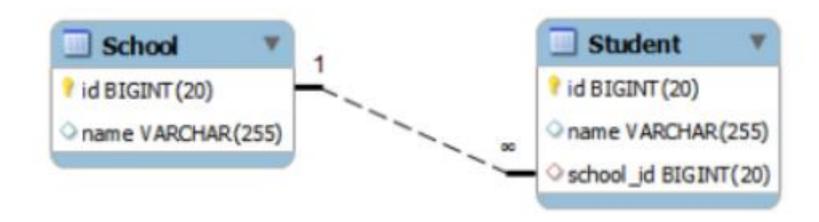


## Exercise: create bidirectional relation





# Exercise 5, p71

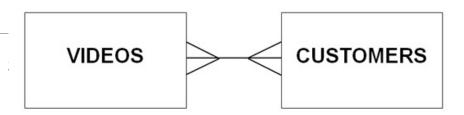




#### Many-to-many relationships

## Many to many

Multiple objects of the same type can have a relationship with type.



→ Additional relationship table required → @JoinTable

#### @JoinTable

Element	Description
catalog	The table catalog.
inverseJoinColumns	The column name of the foreign key in the table which is not the owner of the relationship.
joinColumn	The column name of the foreign key in the table which is the owner of the relationship.
Name	The table name.
schema	The table schema.
uniqueConstraints	Unique constraints to be forced upon the table.



## Inheritance

**Domeinmodel:** objects can be part of class hierarchy

Relationeel model: no inheritance possible

→ Oplossing: Special mapping techniques



# 1. Single Table

= 1 table for the entire class hierarchy

Annotation @Inheritance (strategy = InheritanceType.SINGLE\_TABLE)

→ Advantage: only one table needed

→ **Disadvantage**: columns must allow null values



## 2. Table per subclass

Each concrete class is given a separate table (ie no abstract classes)

Annotation @Inheritance (strategy = InheritanceType.JOINED)

→ Advantage: tables fully normalized and do not contain empty values

→ **Disadvantage**: Many join operations are required when requesting data



## 3. Table per concrete class

Each concrete class is given a separate table (ie no abstract classes)

Annotation @Inheritance (strategy = InheritanceType.TABLE\_PER\_CLASS)

- → Advantage: impose restrictions on the various columns
- → **Disadvantage**: Not fully normalized and also many join operations needed.



## Exercise



## Searches

- 1. Through Query API and JPQL
- 2. Through Criteria API
- 3. Through native SQL queries





## Query Api and JPQL

JPQL= Java Persistence Query Language

#### Bv:

```
Query query = em.createQuery("select p from Person as p");
List<Person> persons = (List<Person>) query.getResultList();
```

#### Without casting:

```
TypedQuery<Person> query =
        em.createQuery("select p from Person as p", Person.class);
List<Person> persons = query.getResultList();
```



## Named Queries

= Dynamic query → Enter string with content search

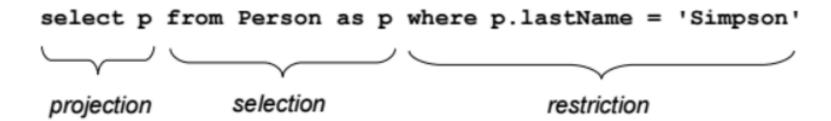
```
@NamedQuery(name="findAll", query="select p from Person as p")
@Entity
public class Person {
    ...
}
```

Op de plaats waar we de zoekoperatie willen uitvoeren, creëren we de query als volgt:



## JPQL

- = Java Persistence Query Language
  - → Focused on domain model with Java object instead of on the relational model.





## JPQL: selectie (FROM) en projectie (SELECT)

#### select e from entityName as e

→ Naam moet overeenkomen met het element name van de annotatie @Entity

#### select e1, e2 from entityName e1, entityName e2

→ Meervoudige selectie (as is optioneel)

#### select distinct e form entityName e

→ Uitsluiten van duplicaten



## JPQL: selectie (FROM) en projectie (SELECT)

#### select p.name, p.age from Person as p

→ Ipv volledig object, enkel een aantal attributen

#### select p.address.street from Person p

→ Navigeren naar attributen van gerelateerd object

#### select count(p) form Person p

→ Geeft het aantal personen terug



# JPQL: restrictie (WHERE)

#### select p from Person as p where p.age = 25

→ Criteria opleggen bij de zoekopdracht

→ named parameter gebruiken

→ index parameter gebruiken



# JPQL: restrictie (WHERE)

select p from Person as p where p.gender = persons.GenderType.Female

→ Criteria met een enum

select p from Person as p where p.birthday = '2011-03-12'

→ Criteria met een datum

select p from Person as p where p.name is not empty

→ Criteria met een operator



## JPQL

#### select concat(p.firstName, p.lastName) from Person p

→ select met een functie

#### select p from Person as p order by p.lastName asc

→ sorteren van verzamelingen



## JPQL: joins

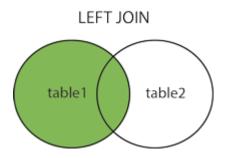
#### select p from Person p inner join p.address a where p.age > 25

→ inner join voorbeeld (objecten waarvoor relatie bestaat)

# table1 table2

#### select s, st from School s left join s.students st on st.age < 30

- → left join voorbeeld (objecten selecteren waarvoor geen relatie bestaat)
- → null waarden mogelijk





## JPQL

#### select value(s) from Company c, join c.staff s where key(s.staff) = StaffRole.CEO

→ value: selecteert de waarde

→ key: selecteert de sleutel

→ Specifiek voor een Map

select p from Person p where p.birthDay= (select min(p.birthDay) from Person p)

→ voorbeeld met een subquery



# Opdracht



## Native Query

= query uitvoeren in pure SQL.

```
Query query =
    em.createNativeQuery("select * from Message", Message.class);
List<Message> result = (List<Message>) query.getResultList();
for(Message m: result) {
    System.out.println(m.getText());
}
```



# Opdracht



## Criteria API

**JPQL** 

select p from Person p

where p.age > 25

#### **CRITERIA**

= zoekopdracht volledig programmatisch samenstellen.

CriteriaBuilder cb = em.getCriteriaBuilder();

CriterialQuery<Person> q = cb.createQuery(Person.class);
Root<Person> p = q.from(Person.class); //SELECTION
q.select(p); // PROJECTION
q.where(cb.greaterThan(p.get("age"), 25); // RESTRICTION

# Opdracht



## Callbacks en listeners

Object op de hoogte brengen van een wijziging → Callback methoden

#### Voorwaarden:

- 1) Void
- 2) Geen checked exceptions

- 3) Geen parameters
- 4) Gemarkeerd met specifieke annotatie

Annotatie	Moment
@PrePersist	Net voordat het object gecreëerd wordt in de databank.
@PostPersist	Net nadat het object gecreëerd werd in de databank.
@PostLoad	Net nadat het object geladen wordt uit de databank.
@PreUpdate	Net voordat het object wordt weggeschreven naar de databank.
@PostUpdate	Net nadat het object wordt weggeschreven naar de databank.
@PreRemove	Net voordat het object verwijderd wordt uit de databank.
@PostRemove	Net nadat het object verwijderd werd uit de databank.



## Exercise

