Kenneth Wong

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WORK EXPERIENCE

Software Engineer TikTok Aug 2023 - Present

- Tech owner of multiple high-visibility, high-impact projects across the organization aimed to increase platform DAU and 1min+ video-related metrics. Coordinated between FE, BE, QA, DS, and PM teams to align product requirements and key user metrics in A/B experiments.
- Owner of multiple cross-regional, HA core microservices, maintaining a p99 ~99.8% availability during peak traffic of >500QPS.
- Led a team of 8 engineers to build a BE-driven resource management platform that reduces PM workload while standardizing team SOPs. As BE tech lead, led weekly meetings with key stakeholders, addressing project risks, project scoping, and milestone alignment.
- Architectured and implemented a 4-stage engine to serve server-driven promotions to promote new TikTok Creator app, driving 2,200,000 users to the download page and converting 535,000 users to the new app.
- Designed a Hive table MQ insertion batch job for user cohorting, which was a key component to displaying the TikTok Studio entrance on eligible users' profile pages, resulting in a growth of 4,100,000 DAUs.
- Enriched Tiktok Studio functionalities by implementing RPC services for user post/comment management, boosting creator publish rates by ~70000 pub/day.
- Engineered an internal bot utilizing serverless functions to improve team oncall process, improving service SLA through enhancing team incident response. With the bot, we successfully mitigated a P0 incident.

Software Engineer, Intern

TikTok

May 2021 - Aug 2022

- Improved efficiency and transcoding latency of video processing workflow by 35% by implementing a serverless function that optimizes RPC calls made in transcoding workflow.
- Reduced 5x unnecessary downstream traffic RPC calls to a core service by improving the code quality of microservices.
- Estimated to increase JSON parsing speed by 60% by migrating existing JSON parsing library to Sonic.
- Built CI/CD pipeline for intern project for rapid deployment of serverless function to production.

Software Engineer

Merck

Aug 2021 - July 2022

- Solved a double labeling issue within Merck facilities by developing a web application that has an in-house QR-code generator and QR-code scanning function for test vile and test sample lookup.
- Designed a platform for scientists to batch upload .csv files containing legacy sample data and parse it and store it into AWS S3 and pipeline files through Databricks for data visualization.
- Increased scientist's sample labeling efficiency by 50% within Merck Facilities through the web application.
- Integrated AWS PostgreSQL as RDS and AWS S3 bucket for data redundancy of CSV files and forum inputs.
- Containerized application with docker and deployed it on a Kubernetes orchestrator.

Software Developer

Purdue Agriculture

Oct 2021 - Dec 2021

- Used Svelte, Typescript, and Tailwind CSS to build the front-end of web application.
- Fixed bugs related to site navigation to provide farmers with a smoother user experience.

Web Developer, Intern

Alco Holdings Limited

Jun 2021 - Aug 2021

- Utilized NodeJS, ReactJS, HTML, CSS, Javascript to create companies' websites to display latest products.
- Daily standups with CEO and marketing team to ensure the website encapsulates the goal of the product

EDUCATION

B.S.C in Computer Engineering

Purdue University

May 2023

SKILLS

Python, Javascript, C, GO, SQL, HTML, CSS, ReactJS, NodeJS, Flask, Svelte, Express, SQLAlchemy, ORM, Rest API, Git, Linux, SQL, Redis, MongoDB, A/B testing, Microservices, AWS, Docker, RPC, Grafana, Elastic Search