

△ Kenny You

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Education

University of Washington

Seattle, Washington December 2022

Experience

Impact Theory

UI/UX DesignerBeverly Hills, CA
March 2023 - Current

WMI Worldwide

Lead UX Designer

Bellevue, Washington June 2022 - Current

Reddit

Product Designer (Capstone)

Seattle, Washington January 2022 - June 2022

University of Washington

Undergraduate Teaching Assistant

Seattle, Washington September 2021 - December 2021

DAX Services LLC

Product Designer

Van Alstyne, Texas January 2020 - December 2020

Seattle Children's Hospital

UX Designer

Seattle, Washington October 2019 - April 2021

DubsTech | 8th Protothon

Product Designer

Seattle, Washington May 2020

Tools + Tech

Skills

Figma, Adobe XD, Sketch Adobe Creative Suite, Microsoft Office Google Analytics HTML5, CSS3, JavaScript Java, Python, React.js Jira, Confluence, Asana, Monday B.S in Human-Centered Design & Engineering

GPA: **3.62** Major GPA: **3.95** Dean's List Recipient Washington State Opportunity Scholar

Leading the redesign of the Impact Theory and Impact Theory University website. Creating greater user experiences and interactions both macro and micro through user testing and applying UX design principles. Framing the design system components that are modular and reusable for other marketing initiatives.

Making design decisions for an internal business management tool (SaaS) called **oRooster** through usability testing. Provided email template designs for clients at **Microsoft** within the **Azure DevOps Team**. Identifying overall opportunities for user experience development and proposing solutions.

Designed and prototyped a synchronous engagement platform for Reddit. Utilized a mixed-method approach for user research, analyzing data from a broad user group. Created a high-fidelity prototype to present to stakeholders and earned **Best in Communication within the Undergraduate Department**.

Led **90 students** in and out of class, as well as providing feedback on assignments. Reinforced Python lecture material with class lab time and personal office hours, **7 days/week**. Minimized assignment errors and provided feedback on upcoming assignments by testing the assignments before release.

Designed and published company website through a CMS. Conducted competitive analysis, and user testing of low and high-fidelity prototypes. Digitally hand drew all logos for service section of website on **Procreate**. Onboarded client to confidently modify website tailored to future needs. Attracted 200+ unique visitors and generated +\$15,000 in revenue in the past year for the client.

Movement: designed a mobile application that encourages Cancer Care Unit patients at the **Seattle Children's Hospital** to remain physically, mentally, and emotionally motivated. Researched adolescent psychology on motivation and gamified the app as a scavenger hunt to encourage patient's proactivity.

Fully redesigned and built a high-fidelity prototype of the **Coding with Kids** website on **Adobe XD** and **Figma** to improve the registration and course discovery for parents and children. Course registration was forecasted to increase by **25%**. Our team of five took **1st Place for this track**.

Research

Mixed Method
Field Observations
Usability Testing
Personas
Ethnography
Affinity Diagramming

Design

Wireframing Storyboarding Rapid Prototyping Information Architecture Design Systems Interactive Prototyping