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Education

University of Washington

Seattle, Washington Graduating Year: 2022 B.S in Human-Centered Design & Engineering

GPA: 3.66 Major GPA: 3.95 Dean's List Recipient Washington State Opportunity Scholar

Experience

WMI Worldwide

Lead UX Designer Bellevue Washington

Bellevue, Washington June 2022 - Current Making design decisions for internal business management tool called **oRooster** through user research. Provided designs for clients at **Microsoft** within the **Azure DevOps Team**. Identifying overall opportunities for user experience development and propose solutions.

Reddit Capstone

Product Designer

Seattle, Washington January 2022 - June 2022 Designed and prototyped a synchronous engagement platform for Reddit. Utilized a mixed-method approach for user research, analyzing data from a broad user group. Created a high-fidelity prototype to present to stakeholders and earned **Best in Communication within the Undergraduate Department**.

University of Washington

Undergraduate Teaching Assistant

Seattle, Washington September 2021 - December 2021 Assisted **90 students** in and out of class, as well as providing feedback on assignments. Reinforced Python lecture material with class lab time and personal office hours, **7 days/week**. Minimized assignment errors and provided feedback on upcoming assignments by testing the assignments before release.

DAX Services LLC

Lead UX Designer

Van Alstyne, Texas July 2021 - August 2021 Designed and published company website through a CMS. Conducted competitive analysis, and user testing of low and high fidelity prototypes. Digitally hand drew all logos for service section of website on **Procreate**. Onboarded client to confidently modify website tailored to future needs. Attracted 112+ unique visitors in the past year.

HuskyADAPT

UX Researcher

Seattle, Washington October 2019 - April 2021 **Step-It-Up App Project**: designed a mobile application that encourages Cancer Care Unit patients at the **Seattle Children's Hospital** to remain physically, mentally, and emotionally motivated. Researched adolescent psychology on motivation and gamified the app as a scavenger hunt to encourage patient's proactivity.

DubsTech | 8th Protothon

Product Designer

Seattle, Washington May 2020 Fully redesigned and built a high-fidelity prototype of the **Coding with Kids** website on **Adobe XD** and **Figma** to improve the registration and course discovery for parents and children. Course registration was forecasted to increase by **25%**. Our team of five took **1st Place for this track**.

Skills

Tools + Tech

Figma, Adobe XD, Sketch Adobe Creative Suite Microsoft Office HTML5, CSS3 Java, Python, Javascript, React Rhinoceros 3D, SOLIDWORKS

Research

Mixed Method Field Observations Usability Testing Personas User Interviews Affinity Diagramming

Design

Wireframing Storyboarding Rapid Prototyping Information Architecture 3-D Modeling Filming, Editing