

1. Suppose class `pictureRep` contains exactly one pure virtual function: the overloaded parentheses operator, `int operator() (int i, int j)`. Also suppose that class `hardPNG` is a public `pictureRep` that implements `operator()`. Which of the following C++ statements will certainly result in a compiler error? Make sure to read all options carefully.

- A. **[Your Answer]** Exactly two of the code options will result in a compiler error.
- B. `hardPNG * a = new hardPNG;`
- C. `pictureRep * a = new hardPNG; hardPNG * b; a = b;`
- D. None of the code options will result in a compiler error.
- E. **[Correct Answer]** `hardPNG * a = new pictureRep;`

2. Consider the following class definitions:

```
class Test{
public:
    int fun() const;
private:
    double score;
};

class Midterm: public Test {
public:
    int games();
};
```

Where could the assignment `score = 90.0;` appear for the private variable `score`?

- A. The answer to this question cannot be determined from the given code.
- B. **[Correct Answer]** Neither `fun()` nor `games()` can make the assignment.
- C. **[Your Answer]** `fun()` can make the assignment, but `games()` cannot.
- D. `games()` can make the assignment, but `fun()` cannot.
- E. Both `fun()` and `games()` can make the assignment.

3. What will be the output of the following program?

```
class Base {
public:
    Auxilliary *a1;
    Base() { a1 = new Auxilliary(); }
    virtual ~Base() { cout << "Base "; delete a1; }
};

class Derived : public Base {
public:
    virtual ~Derived() { cout<< "Derived "; }
};

class Auxilliary {
public:
    ~Auxilliary() { cout << "Auxilliary "; }
};

int main() {
    Base* b = new Derived;
    delete b;
}
```

- A. "Derived Auxilliary Base "
- B. "Base Auxilliary "
- C. "Base Auxilliary Derived "
- D. "Base "
- E. **[Correct Answer]** **[Your Answer]** "Derived Base Auxilliary "

4. What will be the output of the following program?

```
class Animal {
public:
    void saySomething() { cout << "I don't know what to say"; }
};

class Dog : public Animal {
public:
    virtual void saySomething() { cout << "Woof! Woof!"; }
};

int main() {
    Animal* a;
    Dog d;
    a = &d;
    a->saySomething();
}
```

- A. **[Correct Answer]** "I don't know what to say"
- B. "I don't know what to say Woof! Woof!"
- C. **[Your Answer]** Runtime Error
- D. "Woof! Woof!"
- E. None of the above

