

# China (PRC)

#### **Replacement Points:**

Level 4 Intervention: GT1-2 = 0 / GT3+ = 1

#### Setup:

Levels 3 and 4 Intervention – Set up in PRC Ready Box: 2 x J-11B, 2 x SU-30, 2 x J-10. All other PRC units, SOF Counters, and supply/cruise missile points arrive as reinforcements.

#### **Reinforcement Schedule:**

Intervention I Border War Uni		
GT1	GT2	+2 IROP Supply Points per turn
Intervention Level 2 Border War Unification		
GT1	GT2	+2 IROP Supply Points per turn +1 Missile point per turn to IROP
GT1	GT3	4 x PRC Special Forces counters
Intervention Level 3 Border War Unification		
GT1	GT2	+2 IROP Supply Points per turn +1 Missile point per turn to IROP
GT1	GT3	4 x PRC Special Forces counters +1 to IROP Air Transport Limit 10 x PRC Cruise Missile Points 1 x J-11B, 1 x SU-30, 1 x JH-7
GT2	GT4	1 x J-10, 1 x SU-30, 1 x JH-7
GT3	GT5	1 x J-10, 1 x SU-30, 1 x H-6
Intervention	l aval 1	

G13	G15	1 X J-10, 1 X SU-30, 1 X H-6
Intervention Border War		
GT1	GT2	+2 IROP Supply Points per turn +1 Missile point per turn to IROP
GT1	GT3	4 x PRC Special Forces counters +1 to IROP Air Transport Limit 10 x PRC Cruise Missile Points 1 x J-11B, 1 x SU-30, 1 x JH-7 43 Airborne HQ (Air Transport) 127 Airborne Bde (Air Transport) 128 Airborne Bde (Air Transport) 129 Airborne Bde (Air Transport) 1 x PRC MSU (See 8.4) 3 x Airmobile Points (add to IROP total)
GT2	GT4	1 x J-10, 1 x SU-30, 1 x JH-7, 2 x Zhi-10 44 Airborne HQ (Air Transport) 130 Airborne Bde (Air Transport) 131 Airborne Bde (Air Transport) 132 Airborne Bde (Air Transport)
GT3	GT5	1 x J-10, 1 x SU-30, 1 x H-6 45 Airborne HQ (Air Transport) 133 Airborne Bde (Air Transport) 134 Airborne Bde (Air Transport) 135 Airborne Bde (Air Transport)
GT4	GT6	47 Group Army HQ (Arrive 5005) 12 Armored Bde (Arrive 5005) 55 Motorized Infantry Bde (Arrive 5005) 56 Motorized Infantry Bde (Arrive 5005)

# Reinforcement Schedules Player Aid Card

139 Motorized Infantry Bde (Arrive 5005)





## **United States (US)**

#### Replacement Points:

Level 4 Intervention: GT1-4 = 0 / GT5+ = 1

#### Setup:

No UŠ units, SOF Counters, or supply/cruise missile points set up initially. All arrive as reinforcements.

#### **Reinforcement Schedule:**

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Inter	ve	nti	on L	evel	1	
Borde	r W	<i>l</i> ar	Unifi	catior	1	

GT1 GT2 +3 ROI Supply Points per turn

#### Intervention Level 2 Border War Unification

GT1 GT2 +3 ROI Supply Points per turn GT2 GT3 4 x US Special Forces Counters

## Intervention Level 3 Rorder War Unification

**Border War Unification** +3 ROI Supply Points per turn GT1 GT2 GT2 GT3 4 x US Special Forces Counters +2 to ROI Air Transport Limit 15 x US Cruise Missile Points 1 x Carrier Air Wing [GSR 3.2] +1 US Cruise Missile Point per turn GT3 GT4 1 x F-35A, 2 x F-15C, 1 x F-16DJ,1 x B-2A 1 x Carrier Air Wing [GSR 3.2] 1 x F-35A, 1 x F-15C, 3 x F-16D, 1 x B1-B, GT4 GT5 4 x F15E GT6 3 x F-16D. 2 x B-52H GT5

## **Intervention Level 4**

#### **Border War Unification**

GT5

GT<sub>6</sub>

Duluel Wal	Ullilluallu	/II
GT1	GT2	+3 ROI Supply Points per turn
GT2	GT3	4 x US Special Forces Counters +2 to ROI Air Transport Limit 15 x US Cruise Missile Points 1/4 Marine Bn (Arrive 1021) 1 x Carrier Air Wing [GSR 3.2]
GT3	GT4	+1 US Cruise Missile Point per turn III MEF HQ (Arrive 1021) 1/5 Marine Bn (Arrive 1021) 2/5 Marine Bn (Arrive 1021) 3/5 Marine Bn (Arrive 1021) 1-R Marine Bn (Arrive 1021) 2-LAR Bn (Arrive 1021) 173rd Airborne Bde 82 Airborne HQ (Air Transport) 1-82 Airborne Bde (Air Transport) 2-82 Airborne Bde (Air Transport) 3-82 Airborne Bde (Air Transport) 1 x US Army Mobile Supply Unit (See 8.4) 1 x USMC Mobile Supply Unit (See 8.4) 3 x Airmobile Points (add to ROI total) 2 x AH64, 1 x F-35A, 2 x F-15C, 1 x F-16DJ, 1 x B-2A, 1 x AV-8B, 1 x F/A-18 (USMC) 1 x Carrier Air Wing [GSR 3.2]
GT4	GT5	2/4 Marine Bn (Arrive 1021)  1 Marine Armor Bn (Arrive 1021)  10 Mountain HQ (Arrive 3223)  1-10 Mountain Bde (Arrive 3223)  2-10 Mountain Bde (Arrive 3223)

3-10 Mountain Bde (Arrive 3223) 1 x F-35A, 1 x F-15C, 3 x F-16D, 1 x B-1B,

101st Airborne Division HQ (Holding Box) 1-101 Airborne Bde (Holding Box) 2-101 Airborne Bde (Holding Box)

4 x F-15E, 1 x AH64, 1 x AH-1Z

3-101 Airborne Bde (Holding Box)

3 x AH64, 3 x F-16D, 2 x B-52H

3/4 Marine Bn (Arrive 1021)



## Russia (RU)

## **Replacement Points:**

Level 4 Intervention: GT1-4 = 0 / GT5+ = 1

#### Setup:

No RU units, SOF Counters, or supply/cruise missile points set up initially. All arrive as reinforcements.

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Rein	iforcement Schedule:	
Inter	vention Level 1	
GT1	+2 ROI Supply Points per turn	
Inter	vention Level 2	
GT1	+2 ROI Supply Points per turn	
	+1 Missile point per turn to ROI	≥
GT2	•	Applies to "Borders War" and "Unification" sceanrios
	vention Level 3	Se
GT1	+2 ROI Supply Points per turn	=
	+1 Missile point per turn to ROI	ا ا
0.70	+1 to ROI Air Transport Limit	ᅵ吕
G12	3 x RU Special Forces Counters	9
ОТО	10 x Cruise Missile Points	° 
	1 x SU-30, 1 x SU-35	l a
	2 x SU-27, 1 x TU-160	<u>်</u>
	vention Level 4	
GT1		نے ا
	+1 Missile point per turn to ROI	II≣
GT2	+1 to ROI Air Transport Limit 3 x RU Special Forces Counters	
GIZ	10 x Cruise Missile Points	lā
GT3		= ا
aio	98 Guards Airborne Division HQ (Air Transport)	SS
	217 Guards Airborne Bde (Air Transport)	l ea
	331 Guards Airborne Bde (Air Transport)	ΙĒ
	3 x Airmobile Points (add to ROI total)	l s
GT4	2 x SU-27, 1 x TU-160	
	106 Guards Airborne Division HQ (Air Transport)	
	51 Guards Airborne Bde (Air Transport)	
	137 Guards Airborne Bde (Air Transport)	



# Islamic Rep. of Pak (IROP)

### **Replacement Points:**

 $GT\dot{1} = 2 / GT2 = 3 / GT3-4 = 4 / GT5+ = 2$ 

#### **Reinforcement Schedule:**

Border War Uni	tica	tion
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GT1	GT2	1 x F-7, 1 x Mirage, 1 x JF-17
	GT2	5 x Missile Points
GT2	GT3	XXXI Corps HQ (Arrive 1005) 26 Mech Div (Arrive 1005) 35 Inf Div (Arrive 1005) 13 Arm Bde (Arrive 1005) 101 Inf Bde (Arrive 1005) 1 x F-7, 1 x Mirage
	GT3	1 x Airmobile Point 5 x Missile Points
GT3	GT4	XI Corps HQ (Arrive 3500) 7 Inf Div (Arrive 3500) 9 Inf Div (Arrive 3500) 15 Arm Bde (Arrive 3500) XII Corps HQ (Arrive 1700) 33 Inf Div (Arrive 1700) 41 Inf Div (Arrive 1700) 12 Armored Bde (Arrive 1700) 303 Inf Bde (Arrive 1700) 1 x F-7
GT3	GT4	2 x Special Forces Counters



## Republic of India (ROI)

1 x Mirage 2000, 1 x Mig-27

33 Armor Div (Arrive 2223) XII Corps HQ (Arrive 1823)

12 Mech Bde (Arrive 1823) 12 Inf Div (Arrive 1823)

4 Armor Bde (Arrive 1823) 340 Mech Bde (Arrive 1823) XXI Corps HQ (Arrive 1623)

31 Armor Div (Arrive 1623) 36 Mech Bde (Arrive 1623)

2 x Special Forces Counters

44 Rocket Arty Bde (Arrive 2322) 45 Rocket Arty Bde (Arrive 2322)

36 Inf Div (Arrive 1623) 54 Inf Div (Arrive 1623)

11 Inf Div (Arrive 1823)

#### **Replacement Points:**

GT1 = 2 / GT2 = 3 / GT3-4 = 4 / GT5+ = 2

Rein	forcement Schedule:	
Turn	Border War	Unification
GT1	5 x Missile Points	1 x Mig-21, 1 x Tejas, 1 x SU-30

42 Arty Bde (Arrive 2722) 43 Arty Bde (Arrive 2722) I Corps HQ (Arrive 2223) 50 Para Brigade (Air Trnsprt) 4 Mech Bde (Arrive 2122) 10 x Missile Points 1 x Mig-21, 1 x Jaguar 4 Inf Div (Arrive 2122)

6 Mtn Div (Air Transport) 42 Arty Bde (Arrive 2722) 43 Arty Bde (Arrive 2722)

1 x Tejas, 1 x SU-30

1 x Tejas, 1 x SU-30

40 Arty Bde (Arrive 2522) 41 Arty Bde (Arrive 2522) II Corps HQ (Arrive 3023) 1 Armor Div (Arrive 3023) 22 Inf Div (Arrive 2922) 14 Armor Bde (3023)

2 x Special Forces Counters 1 x Mirage 2000, 1 x Mig-27, 1 x Mig-21

GT5 I Corps HQ (Arrive 2122) 4 Mech Bde (Arrive 2122) 4 Inf Div (Arrive 2122) 33 Armor Div (Arrive 2122) 14 Mech Bde (Arrive 2922) 14 Inf Div (Arrive 2922)

GT6 XII Corps HQ (Arrive 1823) 18 Mech Bde (Arrive 1322) 18 Inf Div (Arrive 1322) 11 Inf Div (Arrive 1823) 12 Mech Bde (Arrive 1823) 12 Inf Div (Arrive 1823) 4 Armor Bde (Arrive 1823) 340 Mech Bde (Arrive 1823)

XXI Corps HQ (Arrive 1623) 31 Armor Div (Arrive 1623) 36 Mech Bde (Arrive 1623) 36 Inf Div (Arrive 1623) 54 Inf Div (Arrive 1623) 44 Rocket Arty Bde (Arrive 2322) 45 Rocket Arty Bde (Arrive 2322)

