

# Kenneth James I. Batuhan

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## Technical Skills

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- **Languages:** C#, PHP
- **Databases:** SQL Server, MySQL, SQLite, MongoDB
- **Tools & Dev:** Git, Visual Studio, VS Code, Unity, Blender

## Projects

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### LuTuon

*Gamified Mobile Cooking Simulator*

- Core development was done using C# within the Unity game engine to build a gamified mobile simulator for Filipino cuisine.
- Utilized Neon PostgreSQL and SQLite for data management and state persistence, showcasing diverse database experience.
- Utilized Blender's node-based shader editor to create complex procedural materials and PBR textures, enhancing the realism and aesthetic depth of 3D environments.

### BorrowHon

*Library Management System*

- Designed user-centric workflows for a library management platform, streamlining the book borrowing and return process to improve overall user accessibility and satisfaction.
- Gained practical experience with non-relational database management using MongoDB for flexible data storage.

## Awards & Achievements

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- **Top 25 Qualifier (LuTuon), PSC X Region 7 (2025)**
- **Champion, Lightning Pitch Competition, UC - Main CCS Days (2025)**
- **Champion, UI/UX Competition, UC - Main CCS Days (2025)**

## Education

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### Bachelor of Science in Information Technology

*2022 - Present*

University of Cebu - Main Campus, Sanciangko St., Cebu City, Philippines

### Junior and Senior High School

*2016 - 2022*

Santa Fe National High School, F. Duarte St., Poblacion, Santa Fe, Cebu, Philippines