

Kenneth James I. Batuhan

📍 Cogon Ramos, Cebu City, Philippines

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🐙 github.com/Kenronix

Technical Skills

- **Languages:** C#, PHP
- **Databases:** SQL Server, MySQL, SQLite, MongoDB
- **Tools & Dev:** Git, Visual Studio, VS Code, Unity, Blender

Projects

LuTuon

Gamified Mobile Cooking Simulator

- Core development was done using C# within the Unity game engine to build a gamified mobile simulator for Filipino cuisine.
- Utilized Neon PostgreSQL and SQLite for data management and state persistence, showcasing diverse database experience.
- Utilized Blender's node-based shader editor to create complex procedural materials and PBR textures, enhancing the realism and aesthetic depth of 3D environments.

BorrowHon

Library Management System

- Designed user-centric workflows for a library management platform, streamlining the book borrowing and return process to improve overall user accessibility and satisfaction.
- Gained practical experience with non-relational database management using MongoDB for flexible data storage.

Awards & Achievements

- **Top 25 Qualifier (LuTuon), PSC X Region 7 (2025)**
- **Champion, Lightning Pitch Competition, UC - Main CCS Days (2025)**
- **Champion, UI/UX Competition, UC - Main CCS Days (2025)**

Education

Bachelor of Science in Information Technology

2022 - Present

University of Cebu - Main Campus, Sanciango St., Cebu City, Philippines

Junior and Senior High School

2016 - 2022

Santa Fe National High School, F. Duarte St., Poblacion, Santa Fe, Cebu, Philippines