

Team member info:

- [] Matthieu Dante Pardin - Team Lead (mpardin@ucsd.edu)
- [] Sarkis Bouzikian - Team Lead (sbouzikian@ucsd.edu)
- [] Alexander Kourjanski - Planner (akourjan@ucsd.edu)
- [] Daniel Ziper - Designer (dziper@ucsd.edu)
- [] Pratyush Sahu - Developer (psahu@ucsd.edu)
- [] Kyrell Ringpis - Developer (kringpis@ucsd.edu)
- [] Yanbo Yu - Developer (yay023@ucsd.edu)
- [] Eric Tran - Developer (e7tran@ucsd.edu)
- [] Derek Zhu - Developer (daz005@ucsd.edu)
- [] Ella Tung - Developer (etung@ucsd.edu)

- Primary Means of Communication and Expectations

1. All members will be expected to read slack/emails from anyone in the group on a daily basis and react to announcements.
2. Fill daily Standup in Slack

- Weekly Meeting

1. Meetings will be held every Tuesday at 11:00 am either zoom or in-person

- General Responsibilities for All Team Members

1. Keep communication lines open and transparent, let the group know about any problems that you are currently facing.
2. Be responsible of your assigned task.

- Conflict Resolution

1. All for one, One for All. meaning if someone is behind on a deadline, its the team responsibility to aid and get back on track.

- Expectations of Faculty and GTA's

1. If a team member fails to live up to this agreement, the situation may be reported to the staff, but the team will still be responsible for submitting a completed assignment. Staff will be available to meet with teams to resolve issues.

- Team Signatures

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