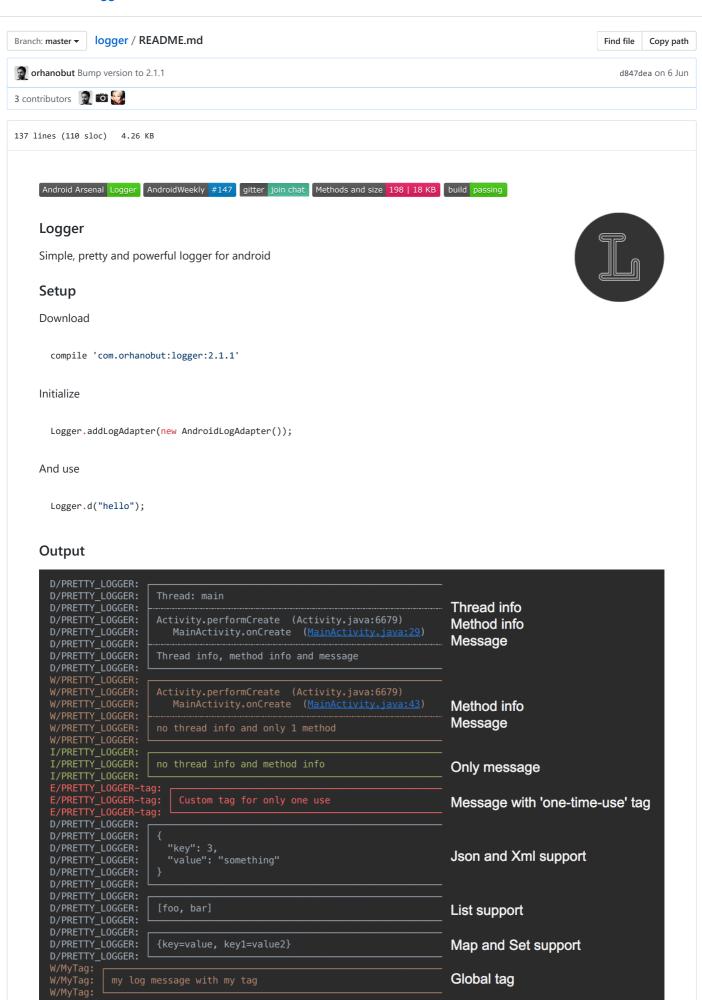
orhanobut / logger



Options

```
Logger.d("debug");
 Logger.e("error");
 Logger.w("warning");
 Logger.v("verbose");
 Logger.i("information");
 Logger.wtf("wtf!!!!");
String format arguments are supported
 Logger.d("hello %s", "world");
Collections support (only available for debug logs)
 Logger.d(MAP);
 Logger.d(SET);
 Logger.d(LIST);
 Logger.d(ARRAY);
Json and Xml support (output will be in debug level)
 Logger.json(JSON_CONTENT);
 Logger.xml(XML_CONTENT);
```

Advanced

```
FormatStrategy formatStrategy = PrettyFormatStrategy.newBuilder()
.showThreadInfo(false) // (Optional) Whether to show thread info or not. Default true
.methodCount(0) // (Optional) How many method line to show. Default 2
.methodOffset(7) // (Optional) Hides internal method calls up to offset. Default 5
.logStrategy(customLog) // (Optional) Changes the log strategy to print out. Default LogCat
.tag("My custom tag") // (Optional) Global tag for every log. Default PRETTY_LOGGER
.build();

Logger.addLogAdapter(new AndroidLogAdapter(formatStrategy));
```

Loggable

Log adapters checks whether the log should be printed out or not by checking this function. If you want to disable/hide logs for output, override <code>isLoggable</code> method and put the condition.

```
Logger.addLogAdapter(new AndroidLogAdapter() {
    @Override public boolean isLoggable(int priority, String tag) {
    return BuildConfig.DEBUG;
    }
});
```

Save logs to the file

```
//TODO: More information will be added later
```

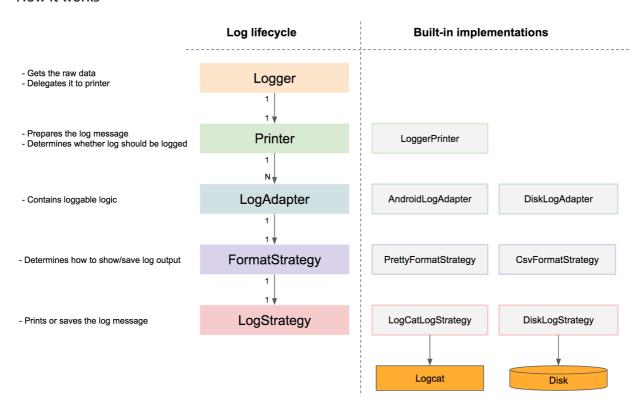
```
Logger.addLogAdapter(new DiskLogAdapter());

Add custom tag to Csv format strategy

FormatStrategy formatStrategy = CsvFormatStrategy.newBuilder()
    .tag("custom")
    .build();

Logger.addLogAdapter(new DiskLogAdapter(formatStrategy));
```

How it works



More

- Use the filter for a better result. PRETTY_LOGGER or your custom tag
- Make sure that wrap option is disabled
- You can also simplify output by changing settings.



• Timber Integration

```
// Set methodOffset to 5 in order to hide internal method calls
Timber.plant(new Timber.DebugTree() {
   @Override protected void log(int priority, String tag, String message, Throwable t) {
    Logger.log(priority, tag, message, t);
   }
});
```

Breaking changes

- Initialization is changed. No backward compatibility support. Use Logger.addLogAdapter
- LogLevel is removed. Use the new isLoggable approach

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```

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