

Database Homework 1

≡ Tags

(1) The process of creating the “lego” database

- First Start up Postgresql

```
C:\Users\DELL>psql -U postgres
Password for user postgres:
psql (16.0)
Type "help" for help.

postgres=# |
```

- create the database (change locale to English since we will be working with data in english, although maybe it doesn't matter)

```
postgres=# CREATE DATABASE lego
postgres=# LOCALE 'en_US.UTF-8'
postgres=# TEMPLATE template0;
CREATE DATABASE
postgres=# \l
```

Name	Owner	Encoding	Locale Provider	Collate	List of databases	Ctype
ICU Locale	ICU Rules	Access privileges				
lego	postgres	UTF8	libc	en_US.UTF-8		en_US.UTF-8
postgres	postgres	UTF8	libc	Chinese (Traditional)_Taiwan.950	Chinese (Traditional)_Taiwan.950	
template0	postgres	UTF8	libc	Chinese (Traditional)_Taiwan.950	Chinese (Traditional)_Taiwan.950	
			=c/postgres	+		
			postgres=CTc/postgres			
template1	postgres	UTF8	libc	Chinese (Traditional)_Taiwan.950	Chinese (Traditional)_Taiwan.950	
			=c/postgres	+		
			postgres=CTc/postgres			
test	postgres	UTF8	libc	en_US.UTF-8		en_US.UTF-8

(5 rows)

(2) The process of importing eight required .csv files into lego database

- create tables for each csv

```
lego=# \i create_tables.sql
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
```

```
CREATE TABLE colors(
    id int,
    name VARCHAR(30),
    rgb VARCHAR(10),
    is_trans CHAR(1),
    PRIMARY KEY(id)
);

CREATE TABLE part_categories(
    id SERIAL,
    name VARCHAR(100),
    PRIMARY KEY(id)
);

CREATE TABLE themes(
    id SERIAL,
    name VARCHAR(100),
    parent_id int,
    PRIMARY KEY(id)
);

CREATE TABLE sets(
    set_num VARCHAR(30),
    name VARCHAR(100),
    year int,
    theme_id int,
    num_parts int,
    PRIMARY KEY(set_num)
    FOREIGN KEY(theme_id) REFERENCES themes
);

CREATE TABLE inventories(
    id int,
    version int,
    set_num VARCHAR(30),
    PRIMARY KEY(id),
    FOREIGN KEY(set_num) REFERENCES sets(set_num)
);

CREATE TABLE parts(
```

```

    part_num VARCHAR(30),
    name VARCHAR(300),
    part_cat_id int,
    PRIMARY KEY(part_num),
    FOREIGN KEY(part_cat_id) REFERENCES part_categories(id)
);

CREATE TABLE inventory_parts(
    inventory_id int,
    part_num VARCHAR(30),
    color_id int,
    quantity int,
    is_spare CHAR(1),
    -- PRIMARY KEY(inventory_id, part_num, color_id),
    FOREIGN KEY(inventory_id) REFERENCES inventories(id),
    -- FOREIGN KEY(part_num) REFERENCES parts(part_num),
    FOREIGN KEY(color_id) REFERENCES colors(id)
);

CREATE TABLE inventory_sets(
    inventory_id int,
    set_num VARCHAR(30),
    quantity int,
    PRIMARY KEY(inventory_id, set_num),
    FOREIGN KEY(inventory_id) REFERENCES inventories(id),
    FOREIGN KEY(set_num) REFERENCES sets(set_num)
);

```

Chose datatypes for each attribute of each relation by going through the .csv file, making sure all data of the dataset can fit into these tables. For example, `parts(name)` is of type `VARCHAR(300)` because some of its entries exceed even 200 characters.

Next is to choose primary keys. For most tables it's quite simple to choose, however for *inventory_parts* there the only set of attributes that uniquely identifies all entries is choosing all attributes, so I chose to omit it initially.

For foreign keys I found that the schema diagram provided isn't completely aligned with the dataset, the diagram shows `inventory_parts(part_num)` references `parts(part_num)`, however value 48002 exists only in *inventory_parts*, and is absent in *parts*.

- COPY data from .csv files to tables

```

lego=# \i import.sql
COPY 135
COPY 11673
COPY 614
COPY 57
COPY 11681
COPY 25993
COPY 580251
COPY 2846

```

```
\encoding UTF-8
```

```

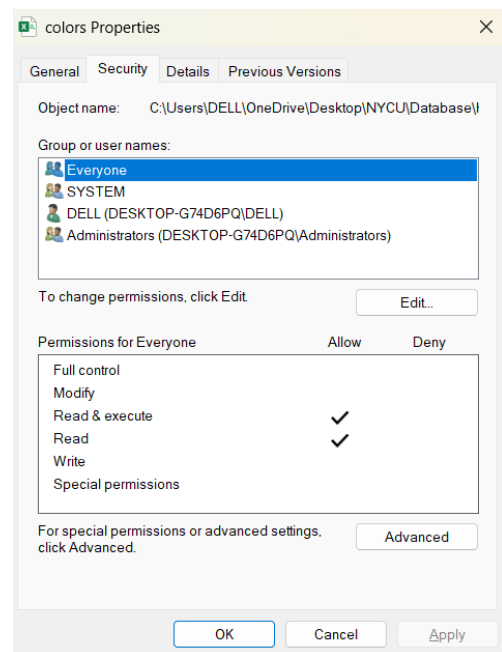
COPY colors(id, name, rgb, is_trans)
FROM 'C:\Users\DELL\OneDrive\Desktop\NYCU\Database\HW1\csvs\colors.csv'
DELIMITER ','
CSV HEADER;

```

Similar syntax is used for each .csv file, as shown in the example code above.

A issue I ran into is *permission denied*, solved it by going into the properties of each .csv file and enable its for everyone to read. as shown in the picture on the right.

Another Issue I encountered is encoding. It keeps showing that certain character sequences are in BIG5 encoding, even though they all seem to be in UTF-8 when inspected with Notepad. Solved it by adding the command `\encoding UTF-8` in the beginning of import.sql.



(3) extract the name of the set and name of the theme of all the LEGO sets published in 2017

```

\encoding UTF-8

\o ./results/query_result_4a.txt

SELECT
    sets.name as set_name,
    themes.name as theme_name

FROM
    sets,
    themes
WHERE
    year = 2017 and theme_id = id;

```

	set_name	theme_name
Assembly Square		Modular Buildings
Carousel		Creator
Creative Builder Box		Classic
Creative Box		Classic
Blue Creative Box		Classic
Red Creative Box		Classic
Green Creative Box		Classic
Orange Creative Box		Classic
Demolition Site		Juniors
Vulture Droid foil pack		Star Wars Episode 3
A-Wing		Star Wars Rebels
Wishing Well		Friends
(296 rows)		

partial query output for 4a

full query output: [Database-HW1/results/query_result_4a.txt](#) at master · Kent-mak/Database-HW1 (github.com).

(4) extract the total number of LEGO sets in each year from 1950 to 2017, in descending order of total number of LEGO sets

```

\encoding UTF-8

\o ./results/query_result_4b.txt

```

```

SELECT
    year,
    count(year) as num_of_sets
FROM
    sets
WHERE
    year >= 1950 and year <= 2017
GROUP BY year
ORDER BY num_of_sets DESC;

```

year	num_of_sets
2014	713
2015	665
2012	615
2016	596
2013	593
2011	503
2002	447
1959	4
1953	4
1960	3
(66 rows)	

partial query output for 4b

full query output: [Database-HW1/results/query_result_4b.txt](#) at master · Kent-mak/Database-HW1 (github.com).

(5) extract the name of the most popular theme, defined by the number of sets in the themes.

```

WITH sets_themes(theme_id, theme_count) as
(
    SELECT
        theme_id,
        count(theme_id) as count
    FROM
        sets
    GROUP BY theme_id
)

SELECT
    name
FROM
    themes

WHERE
    id = (
        SELECT theme_id
        FROM sets_themes
        WHERE theme_count = (SELECT max(theme_count) FROM sets_themes)
    );

```

SQL statement

```

\encoding UTF-8

\o ./results/query_result_4c.txt

WITH sets_themes(theme_id, theme_count) AS
(
    SELECT
        theme_id,
        count(theme_id) AS count
    FROM
        sets
    GROUP BY theme_id
)

SELECT
    name
FROM
    themes

WHERE
    id = (
        SELECT theme_id
        FROM sets_themes
        WHERE theme_count = (SELECT max(theme_count) FROM sets_themes)
    );

```

```

name
-----
Gear
(1 row)

```

query output for 4c

(6) extract the average number of parts in a set for each theme, with the name of the theme and the average number of parts per set. In ascending order of average number of parts in a set

```

\encoding UTF-8

\o ./results/query_result_4d.txt

WITH avg_num_parts_of_theme(id, avg_num_parts) AS
(
    SELECT
        theme_id,
        avg(num_parts) as avg_num_parts
    FROM
        sets
    GROUP BY
        theme_id
)

SELECT
    name,
    avg_num_parts
FROM
    themes,
    avg_num_parts_of_theme
WHERE
    themes.id = avg_num_parts_of_theme.id
ORDER BY avg_num_parts ASC;

```

	name	avg_num_parts
Wooden Box Set		-1.00000000000000000000
Mindstorms		0.00000000000000000000
Train		0.00000000000000000000
Samsonite		0.00000000000000000000
Key Chain		0.18181818181818181818


```

Ultimate Collector Series | 2130.0000000000000000
Star Wars Episode 4/5/6  | 2199.7058823529411765
Modular Buildings        | 2350.5833333333333333
Disney                   | 4060.0000000000000000
(575 rows)

```

partial query output for 4d

full query output: [Database-HW1/results/query_result_4d.txt](#) at master · Kent-mak/Database-HW1 (github.com).

(7) find out the name of the colors that are most used in the unique LEGO parts, and list the top 10.

```

\encoding UTF-8

\o ./results/query_result_4e.txt

WITH unique_parts(part_num, color_id) AS
(
    SELECT DISTINCT
        part_num,
        color_id
    FROM
        inventory_parts
)

SELECT
    name
FROM
(
    SELECT
        name,
        count(color_id) as count
    FROM
        colors,
        unique_parts
    WHERE
        id = color_id
    GROUP BY name
    ORDER BY count DESC
)
LIMIT 10;

```

name
White
Black
Yellow
Red
[No Color]
Blue
Light Bluish Gray
Dark Bluish Gray
Light Gray
Tan
(10 rows)

query output for 4e

(8) find out the name of the colors that are most used in the LEGO parts, for each theme, and list the top 1 for each theme (please provide the name of the theme, too).

```
\encoding UTF-8

\o ./results/query_result_4f.txt

WITH color_in_theme(theme_id, theme_name, color_name, quantity) AS
(
    SELECT
        theme_id,
        themes.name as theme_name,
        colors.name as color_name,
        sum(quantity) as quantity
    FROM
        inventory_parts,
        inventories,
        sets,
        themes,
        colors

    WHERE
        inventory_id = inventories.id
        and inventories.set_num = sets.set_num
        and theme_id = themes.id
        and colors.id = color_id

    GROUP BY
        theme_id,
        theme_name,
        color_name
)
```

```

        ORDER BY theme_id ASC
    ),
    theme_max_quantity(theme_id, theme_name, max_quantity) AS
    (
        SELECT
            theme_id,
            theme_name,
            max(quantity) as max_quantity
        FROM
            color_in_theme
        GROUP BY
            theme_id,
            theme_name
    )

SELECT
    color_in_theme.theme_name as theme_name,
    color_name
FROM
    color_in_theme,
    theme_max_quantity
WHERE
    quantity = max_quantity
    and color_in_theme.theme_id = theme_max_quantity.theme_id

```

theme_name	color_name
Control Lab	Black
Control Lab	Dark Gray
Star Wars	[No Color]
Food & Drink	White
Star Wars Episode 4/5/6	Light Bluish Gray
Basic Set	Red
Construction	Black
Technic	Black

(568 rows)

full query output: [Database-HW1/results/query_result_4f.txt at master · Kent-mak/Database-HW1 \(github.com\)](#).