Database HW1

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∷ Tags	

(1) The process of creating the "lego" database

First Start up Postgresql

```
C:\Users\DELL>psql -U postgres
Password for user postgres:
psql (16.0)
Type "help" for help.
postgres=#
```

• create the database (change locale to English since we will be working with data in english, although maybe it doesn't matter)

```
postgres=# CREATE DATABASE lego
postgres-# LOCALE 'en_US.UTF-8'
postgres-# TEMPLATE template0;
CREATE DATABASE
   Name | Owner | Encoding | Locale Provider | ICU Locale | ICU Rules | Access privileges
                                                                                 Collate
                                                                                                                               Ctype
                                         | libc
                                                                l en US.UTF-8
                                                                                                            l en US.UTF-8
                postgres | UTF8
            | postgres | UTF8
                                                                | Chinese (Traditional)_Taiwan.950 | Chinese (Traditional)_Taiwan.950
                                         | libc
  emplate0 | postgres | UTF8
                                  8 | libc
=c/postgres
                                                                | Chinese (Traditional)_Taiwan.950 | Chinese (Traditional)_Taiwan.950
                                | postgres=CTc/postgres
                                                                | Chinese (Traditional)_Taiwan.950 | Chinese (Traditional)_Taiwan.950
 .
template1 | postgres | UTF8
                                | =c/postgres
                                                                en_US.UTF-8
                                                                                                            en_US.UTF-8
```

(2) The process of importing eight required .csv files into lego database

create tables for each csv

```
lego=# \i create_tables.sql
CREATE TABLE
```

Chose datatypes for each attribute of each relation by going through the .csv file, making sure all data of the dataset can fit into these tables. For example, parts(name) is of type VARCHAR(300) because some of its entries exceed even 200 characters.

Next is to choose primary keys. For most tables it's quite simple to choose, however for *inventory_parts* there the only set of attributes that uniquely identifies all entries is choosing all attributes, so I chose to omit it initially.

For foreign keys I found that the schema diagram provided isn't completely aligned with the dataset, the diagram shows

inventory_parts(part_num) references parts(part_num), however value 48002 exists only in *inventory_parts*, and is absent in *parts*.

COPY data from .csv files to tables

```
lego=# \i import.sql
COPY 135
COPY 11673
COPY 614
COPY 57
COPY 11681
COPY 25993
COPY 580251
COPY 2846
```

```
COPY colors(id, name, rgb, is_trans)

FROM 'C:\Users\DELL\OneDrive\Desktop\NYCU\Database\HW1\csvs\colors.csv'

DELIMITER ','

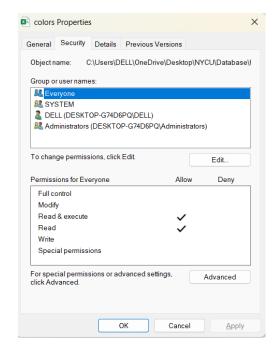
CSV HEADER;
```

example code for importing

Similar syntax is used for each .csv file, as shown in the example code above.

A issue I ran into is *permission denied*, solved it by going into the properties of each .csv file and enable its for everyone to read. as shown in the picture on the right.

Another Issue I encountered is encoding. It keeps showing that certain character sequences are in BIG5 encoding, even though they all seem to be in UTF-8 when inspected with Notepad. Solved it by adding the command \encoding UTF-8 in the beginning of import.sql.

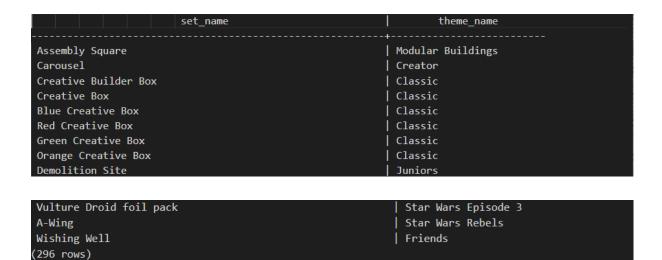


(3) extract the name of the set and name of the theme of all the LEGO sets published in 2017

```
SELECT
sets.name as set_name,
themes.name as theme_name

FROM
sets,
themes
WHERE
year = 2017 and theme_id = id;
```

SQL statement



partial query output for 4a

full query output: <u>Database-HW1/results/query_result_4a.txt at master · Kent-mak/Database-HW1 (github.com)</u>

(4) extract the total number of LEGO sets in each year from 1950 to 2017, in descending order of total number of LEGO sets

```
SELECT
    year,
    count(year) as num_of_sets
FROM
    sets
WHERE
    year >= 1950 and year <= 2017
GROUP BY year
ORDER BY num_of_sets DESC;</pre>
```

SQL statement

```
year | num_of_sets
2014 |
              713
2015
              665
2012
              615
2016
              596
2013
2011 |
              503
2002
              447
 1953
1960
(66 rows)
```

partial query output for 4b

full query output: <u>Database-HW1/results/query_result_4b.txt</u> at master · Kent-<u>mak/Database-HW1 (github.com)</u>

(5) extract the name of the most popular theme, defined by the number of sets in the themes.

SQL statement

```
name
-----
Gear
(1 row)
```

query output for 4c

(6) extract the average number of parts in a set for each theme, with the name of the theme and the average number of parts per set. In ascending order of average number of parts in a set

SQL statement

name	avg_num_parts
Wooden Box Set	-1.0000000000000000000
Mindstorms	0.0000000000000000000000000000000000000
Train	0.00000000000000000000
Samsonite	0.0000000000000000000000000000000000000
Key Chain	0.181818181818181818
Ultimate Collector Series	2130.0000000000000000
Star Wars Episode 4/5/6	2199.7058823529411765
Modular Buildings	2350.583333333333333
Disney	4060.0000000000000000
(575 rows)	

partial query output for 4d

full query output: <u>Database-HW1/results/query_result_4d.txt at master · Kent-mak/Database-HW1 (github.com)</u>

(7) find out the name of the colors that are most used in the unique LEGO parts, and list the top 10.

SQL statements

```
name

White
Black
Yellow
Red
[No Color]
Blue
Light Bluish Gray
Dark Bluish Gray
Light Gray
Tan
(10 rows)
```

query output for 4e

(8) find out the name of the colors that are most used in the LEGO parts, for each theme, and list the top 1 for each theme (please provide the name of the theme, too).

```
WITH color_in_theme(theme_name, color_name, quantity) AS
           themes.name,
           colors.name,
          sum(quantity) as quantity
           inventory_parts,
           inventories,
          themes,
           colors
           inventory_id = inventories.id
           and inventories.set_num = sets.set_num
           and theme_id = themes.id
           and colors.id = color_id
       GROUP BY
           themes.name,
           colors.name
       ORDER BY themes.name ASC
   theme_max_quantity(theme_name, max_quantity) AS
           theme_name,
          max(quantity)
          color_in_theme
          theme_name
   theme_name,
   max(color_name) as color_name
          color_in_theme.theme_name AS theme_name,
          color_name
           color_in_theme,
          theme_max_quantity
           quantity = max_quantity
           and color_in_theme.theme_name = theme_max_quantity.theme_name
GROUP BY theme_name;
```

SQL statement

theme_name	color_name
12V	Black
4 Juniors	White
4.5V	Black
9V	Black
Advent	Red

```
| Black | Black | Black | X-Pod | Black | Black | Black | Chap | Black | Black | Chap | Black | Chap | Chap
```

partial query output for 4f

full query output: <u>Database-HW1/results/query_result_4f.txt at master · Kent-mak/Database-HW1 (github.com)</u>