

Team Project Management: Responsive Web Design

Team Name/Number: Dan Cromaz - 1

	Research/ Competitive Analysis (5 points) March 14	Content & Architecture / Sketching (5 points) March 21	Style Tiles and Style Prototype (5 points) April 4	Basic Wireframes April 11	Patterns 1 and 2 April 18 / 25	3 Final Templates and Pattern Library May 2 / 9	Usability/ Accessibility/ Technical Testing May 2	Project Timeline, Presentation & Critiques May 9
Tasks	Comparison, screenshots and notes on 5 websites	Organize content and develop site map.	Produce static style tiles and at least 1 mockup (desktop + mobile) showing typography, color, element examples.	Create unstyled skeleton outline of 3 major templates in HTML/CSS.	Design and style 3 common patterns (for example, header, footer, navigation).	Combine patterns together to form final templates.	Create a script for usability/accessibility and technical testing. Participate in testing.	Create final presentation, participate in presentation. Ensure deliverables are ready for presentation.
Team Member	D	A	N	C	R	O	M	AZ
Tasks	Compile, format and submit report	Produce sketches of 3 major templates. Submit links to all deliverables.	Produce a prototype of style tiles in HTML/CSS. Submit links to all deliverables.	Add real content into HTML/CSS wireframes and submit links to deliverables.	Design and style 3 additional common patterns (for example, header, footer, navigation)	Create a pattern library showing all of the common patterns together. Submit links to deliverables.	Participate in testing. Compile notes and submit testing results.	Create final presentation, participate in presentation. Ensure deliverables are ready for presentation.
Team Member	D	A	N	C	R	O	M	AZ