



RWD

Class 15

Overview

In Class Work (30 min)

Evaluations (10 min)

Testing (50 min)

Preparing for Next Week (10 minutes)

Thoughts For the Future (10 min)

In Class Work (45 min)

What Would You Tell Your Past Self?
(10 min)



In Class Work



Reminders:

HTML/CSS Prototypes/Templates: Dec 13

Pattern Library: Dec 13

Demo Session/Critiques/Project Hub In Class: Dec 13

Self/Group Evaluation: by Dec 15 (Thurs)

Make sure you submit your assignments to your project hub and Blackboard Learn so that I can grade them!



In-Class Usability Testing



4 Testing Stations

Usability 1 (Lab)

Run through testing scenarios with other group and make notes (may use eye tracking)

Usability 2

(Conference Room)

Run through testing scenarios with another group and make notes.

Technical Testing (Glyphix Table)

Run through testing on 5 different browsers and devices and make notes.

Accessibility (Class Area)

Run through accessibility checklist and make fixes to site and make notes about what you fixed.



Round 1 (10 min)

Usability (Lab)

Group 1

Group 2

Group 3

Technical Testing (Glyphix Table)

Group 4

Group 5

Usability (Conference Room)

Group 6

Group 7

Accessibility (Class Area)

Group 8

Group 9



Round 2 (10 min)

Usability (Lab)

Group 8

Group 9

Technical Testing (Glyphix Table)

Group 1

Group 2

Group 3

Usability (Conference Room)

Group 4

Group 5

Accessibility (Class Area)

Group 6

Group 7



Round 3 (10 min)

Usability (Lab)

Group 6

Group 7

Technical Testing (Glyphix Table)

Group 8

Group 9

Usability (Conference Room)

Group 1

Group 2

Group 3

Accessibility (Class Area)

Group 4

Group 5



Round 4 (10 min)

Usability (Lab)

Group 4

Group 5

Technical Testing (Glyphix Table)

Group 6

Group 7

Usability (Conference Room)

Group 8

Group 9

Accessibility (Class Area)

Group 1

Group 2

Group 3



Thoughts for the Future



1

We Need Good,
Structured
Content (Early)



2

Be Realistic With Your Timeline



3

Mobile-First (You're Not In Control)



4

Test Your Designs



5

More Prototypes



6

**Don't Forget
Performance &
Accessibility**



7

Feedback Early and Often



8

Document/Write About Your Process



9

Use Good Coding Practices



10

Learn to Collaborate



What Would You Tell Your Past Self?

<http://codepen.io/challahan/pen/xRjEbx?editors=1100>



Evaluations

Undergrad CRN: 21206

Grad CRN: 21207



Process for Next Week



No more than 15 minutes

Bring Up Project Hub

Brief History of Project (Goals, Etc.)

Show Templates and Implementation

Show Main Components in Pattern Library

Next Steps

Feedback and Questions from Class/Client



During each presentation, each class member will use their own devices to submit an evaluation of the final project.

www.rwdkent.com/class/eval



You'll be graded on:

Required Components

How Well You Matched Goals

Presentation of Project

Discussion/Q&A

Participating in Review of Other Projects



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Group Work

