

Class 5







Turn in Content Assignment



Content Assignment Group Updates



Overview

Content Assignment + Review (30 min)

Break (10 min)

HTML Basics 2 Assignment (15 min)

Images Continued (10 min)

Mobile First (30 min)

Sketching & Assignment (15 min)

Hands-On Sketching (45 min)



HTML Basics 2 Review



Image Optimization



Optimizing Images

Use Vectors for all Graphical Elements
Resize the Image Dimensions
Degrade the Quality (Save for Web)
Use Different Responsive Images (Later)
Caching/CDN (Later)



Optimizing Images

http://codepen.io/challahan/professor/xERdXg/



Mobile First



How Can Focusing On the Constraints or Capabilities of Mobile Devices Help Improve Our Websites?



What new capabilities does mobile provide that could enhance our user's experience?



Luke Wroblewski Mobile First Clip

https://vimeo.com/38187066



Sketching



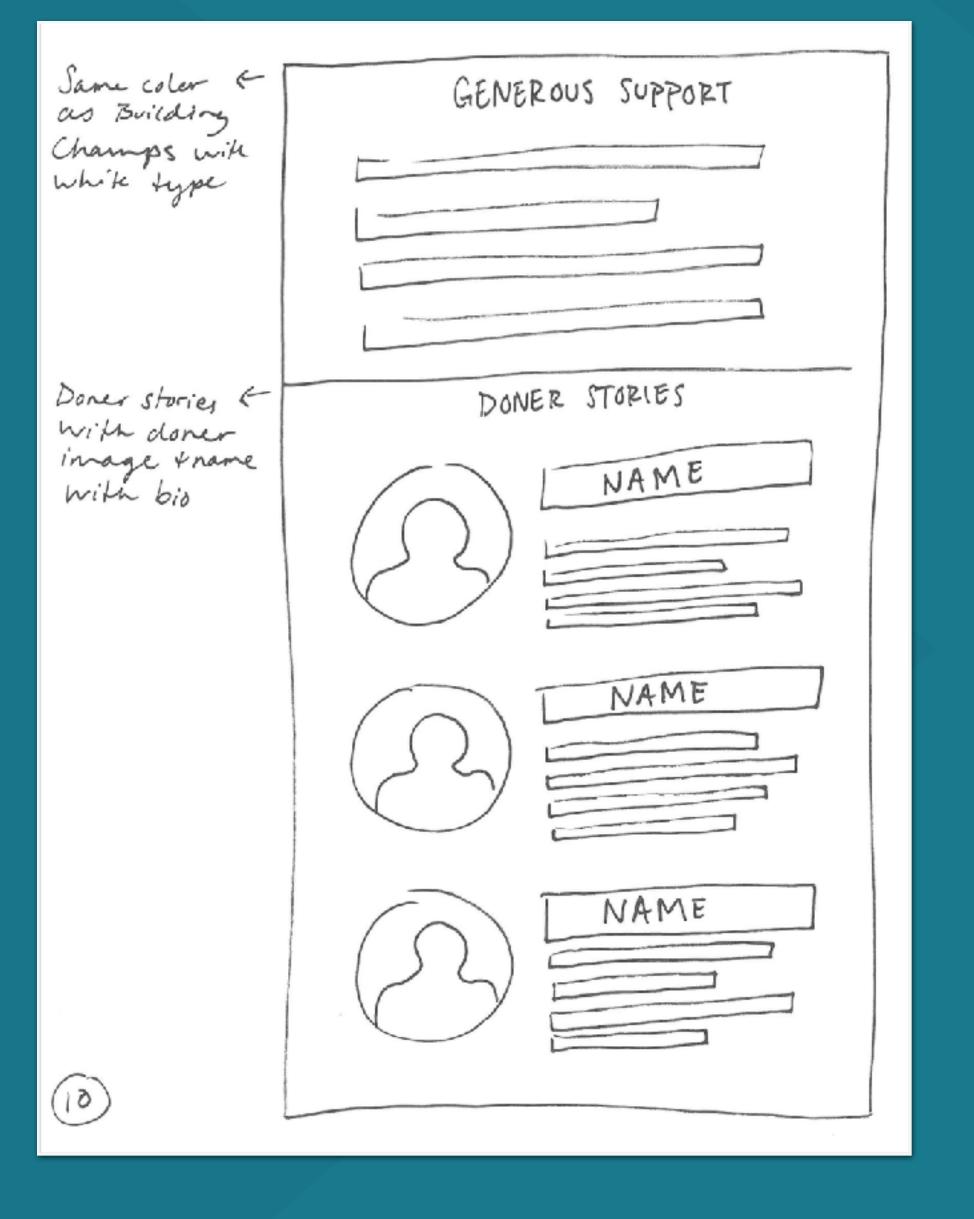
Why Do We Sketch?



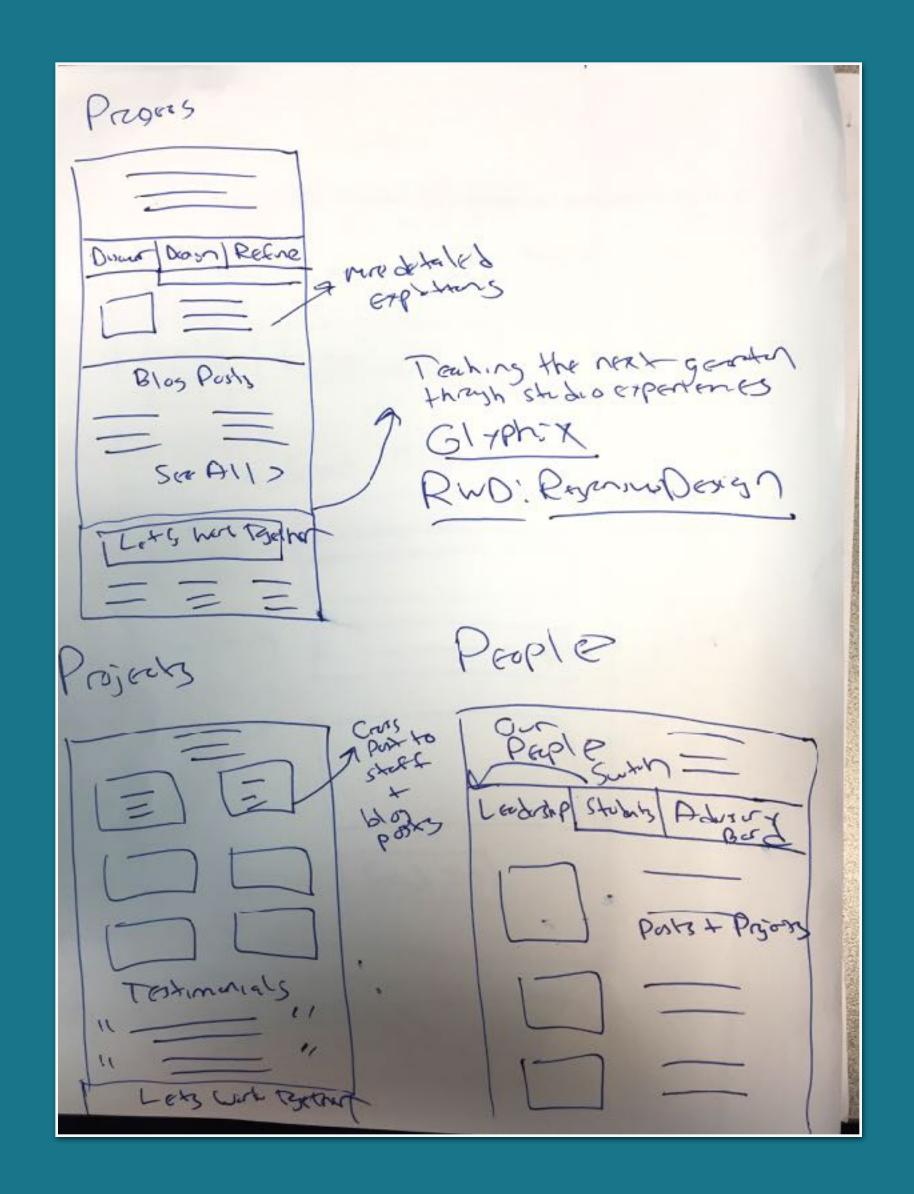
How Can We Sketch Mobile-First?

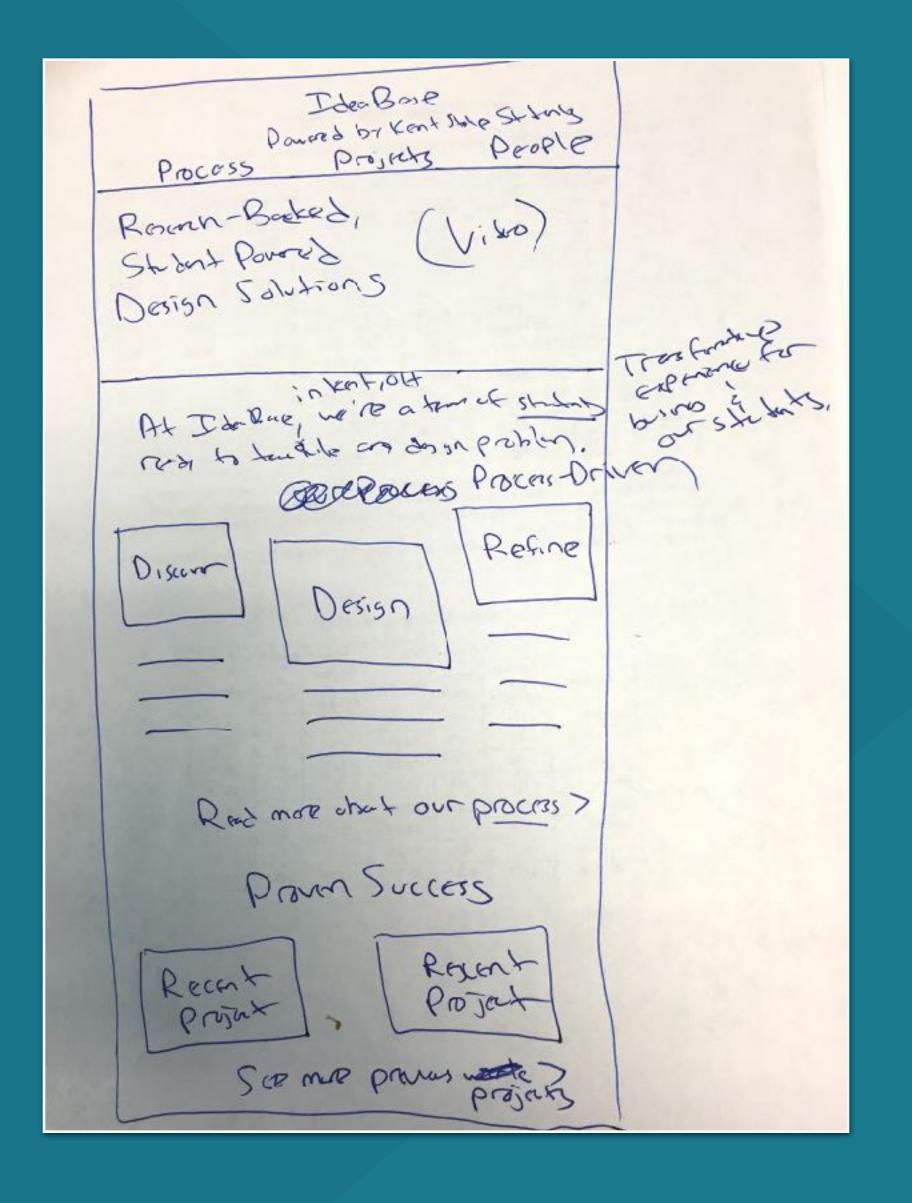


Scholarship 6	SCHOLARSHIPS
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	ALL CONFERENCE \$19,999.155,000
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	ALL TOURNAMENT \$4,999-\$2,500
	ATHLETICS DIRECTOR'S CIRCLE \$2,499-\$1,000
	VARSITY CIRCLE \$499-\$250

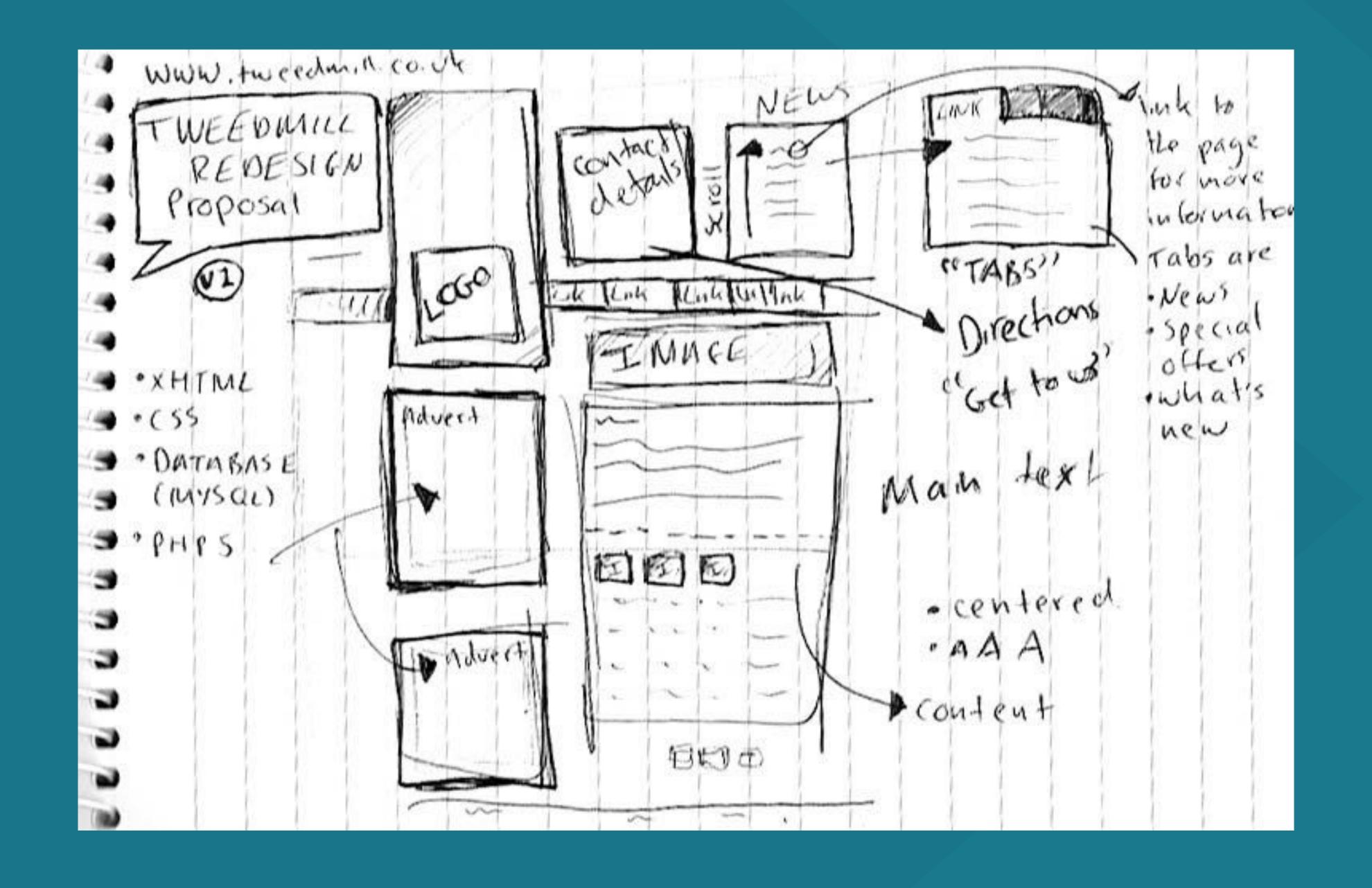












Information Architecture



Sketching Assignment

http://rwdkent.com/class/assignments/sketching



Sketching Assignment Hands-On

