

People Innovation Excellence <u>Class</u> <u>Program</u> <u>Thread</u>

LB08-LEC Master of Information Technology (IT) – Master Track GLSC – Session 03

<u>Type</u> <u>Code</u> <u>Course</u> <u>Student ID / Name</u>

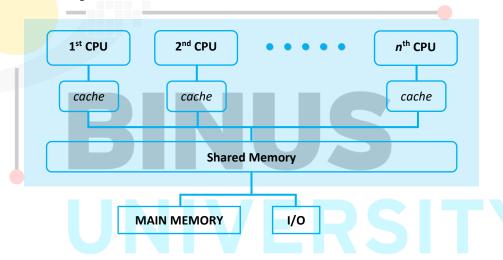
Individual COMP6153 OPERATING SYSTEM 2101628594 – Nicholas Dominic

1. Jelaskan fungsi sistem operasi.

>> Operating System dalam Computer System berfungsi sebagai 'jembatan' antara hardware dan software, dengan cara 'mengeksploitasi' sumber daya pada hardware¹ sehingga user dapat melakukan input, manipulasi data, atau penyimpanan data², serta menyajikan informasi bermakna yang mudah dipahami oleh user.³

2. Jelaskan pengertian multicore pada komputer.

>> Multicore computer atau chip multiprocessor⁴ merupakan sebuah sistem Central Processing Unit (CPU) yang menggabungkan dua atau lebih processor (terpisah), bekerja secara paralel di dalam satu chip. Setiap processor/core memiliki komponennya secara independen.⁴ Arsitekturnya secara sederhana dapat digambarkan sebagai berikut.



3. Jelaskan perbedaan UMA dengan NUMA.

>> Perbedaan antara *Unified Memory Access* (UMA) atau *Symmetrical Multiprocessor* (SMP) atau *Tightly Coupled Multiprocessor* dengan *Non-Uniform Memory Access* (NUMA) dijabarkan melalui tabel berikut.⁵

| Karakteristik | UMA | NUMA |
|-------------------|----------------------------|-----------------------|
| Memory controller | Single | Multiple |
| Types of buses | Single, multiple, crossbar | Tree and hierarchical |

¹ William Stallings, Operating System: Internals and Design Principles (pg. 30)

⁴ William Stallings, op. cit. (pg. 57)

² Technopedia, What does Computer System mean?

³ Peda.net, Computer System

⁵ TechDifferences, *Difference between UMA and NUMA*

| Bandwidth | Limited | More than UMA |
|-----------------------|---------|--|
| Memory accessing time | Equal | Dependent to the distance of microprocessors |
| Speed | Slower | Faster |

4. Jelaskan tiga karakteristik dari embedded system.

- >> Penjelasan tiga dari enam karakteristiknya adalah sebagai berikut.⁶
 - ▶ Real-time operation (perhitungan bergantung pada eksternal I/O)
 - ▶ Reactive operation (dijalankan berdasarkan external events yang ada; apabila events tidak terjadi secara berkala, maka embedded system akan menetapkan default untuk menetapkan priority events)
 - ▶ I/O device flexibility (semua perangkat di semua versi OS mendukung I/O)
 - ▶ Configurability
 - > Streamlined protection mechanism
 - *▶ Direct use of interrupts*

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⁶ William Stallings, op. cit. (pg. 605-606)